

CS100J 28 September 2006 Casting About

1. Casting between classes
 2. Apparent and real classes.
 3. Operator **instanceof**
 4. The class hierarchy
 5. function equals
- Study Secs 4.2 and 4.3 in text

**After today, you have learned all the basics of classes,
and done extremely well. Be proud of yourselves.**

Procrastination

Leave nothing for to-morrow that can be done to-day. **Lincoln**

How does a project get a year behind schedule? One day at a time.

Fred Brooks

I don't wait for moods. You accomplish nothing if you do that. Your mind must know it has got to get down to work. **Pearl S. Buck**

When I start a new project, I procrastinate immediately so that I have more time to catch up. **Gries**

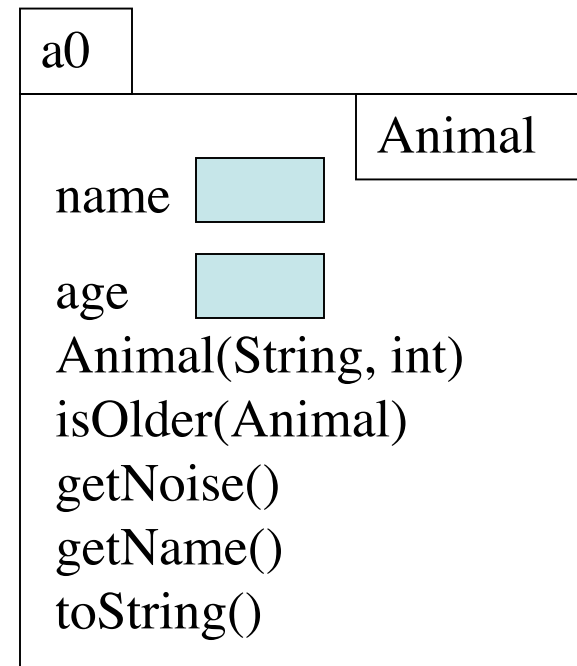
Buy a poster with the procrastinator's creed here:

http://www.art.com/asp/sp-asp/_/pd--10001845/Procrastinators_Creed.htm

Class Animal

```
public class Animal {  
    private String name; // name of the animal  
    private int age;      // age of animal  
  
    /** Constructor: an Animal with name n, age a */  
    public Animal(String n, int a) { name= n; age= a; }  
  
    /** = "this Animal is older than h" */  
    public boolean isOlder(Animal h)  
        { return this.age > h.age; }  
  
    /** = the noise that the animal makes --  
        "" in class Animal */  
    public String getNoise () { return ""; }  
  
    /** = the name of this Animal */  
    public String getName() { return name; }  
  
    /** = a description of this Animal */  
    public String toString() { return "Animal " + name + ", age " + age; }  
}
```

We put each method on one line to save space on the slide. Don't do it in your program.



Class Cat

/** An instance is a cat */

public class Cat extends Animal {

/** Constructor: a Cat with name n and age a */

public Cat(String n, int a) { super(n, a); }

/** = the noise this cat makes */

public String getNoise() { return "meow"; }

/** = a description of this Cat */

public String toString() {

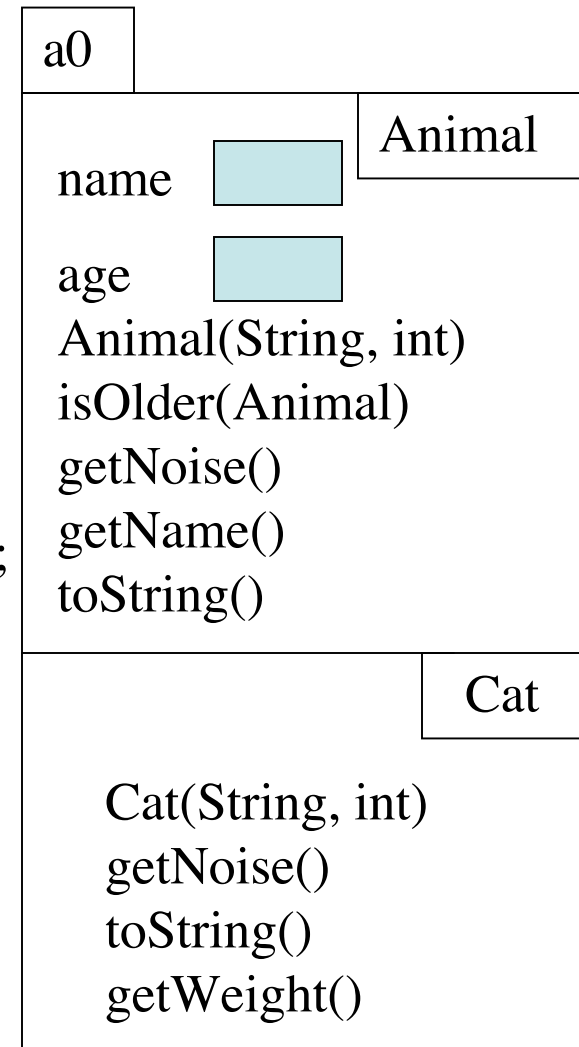
return super.toString() + ", noise " + getNoise();

}

/** = weight of Cat */

public int getWeight() { return 20; }

}



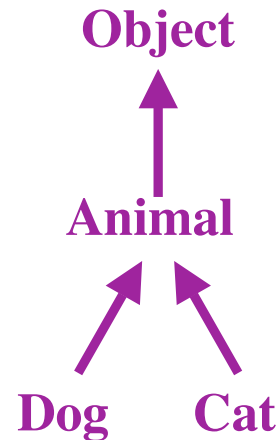
Casting up the class hierarchy

You know about casts like

(int) (5.0 / 7.5)

(double) 6

double d= 5; // automatic cast



We now discuss casts up and down the class hierarchy.

Animal h= new Cat("N", 5);

Cat c= (Cat) h;

a0	
age 5	Animal
Animal(String, int) isOlder(Animal)	
Cat(String, int)	Cat
getNoise() toString() getWeight()	

a1	
age 6	Animal
Animal(String, int) isOlder(Animal)	
Dog(String, int)	Dog
getNoise() toString()	

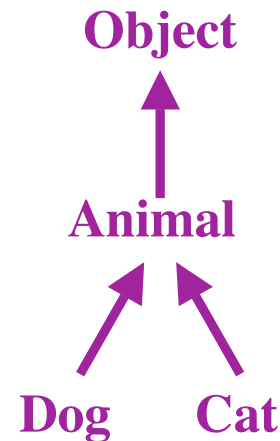
Implicit casting up the class hierarchy

```
public class Animal {
    /** = "this is older than h" */
    public boolean isOlder(Animal h)
    { return this.age > h.age; }
}
```

```
c= new Cat("C", 5);
d= new Dog("D", 6);
c.isOlder(d)  ?????
```

isOlder: 1	a0
h	a1 Animal

a1 is cast from Dog to Animal, automatically



Casts up the
hierarchy
done
automatically

Upward automatic
casts make sense. Here,
any Dog is an Animal

a0	
age	5
Animal(String, int)	Animal
isOlder(Animal)	
Cat(String, int)	Cat
getNoise()	
toString()	
getWeight()	
a1	
age	6
Animal(String, int)	Animal
isOlder(Animal)	
Dog(String, int)	Dog
getNoise()	
toString()	

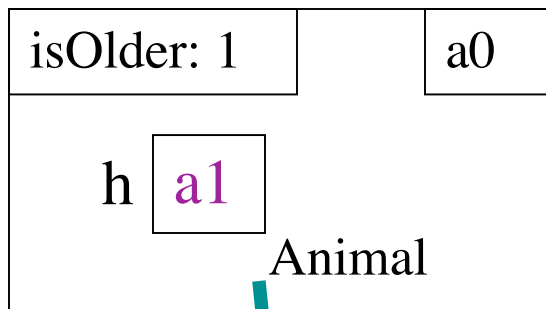
Implicit casting up the class hierarchy

```
public class Animal {  
    /** = "this is older than h" */  
    public boolean isOlder(Animal h)  
        { return this.age > h.age; }  
}
```

```
c= new Cat("C", 5);
```

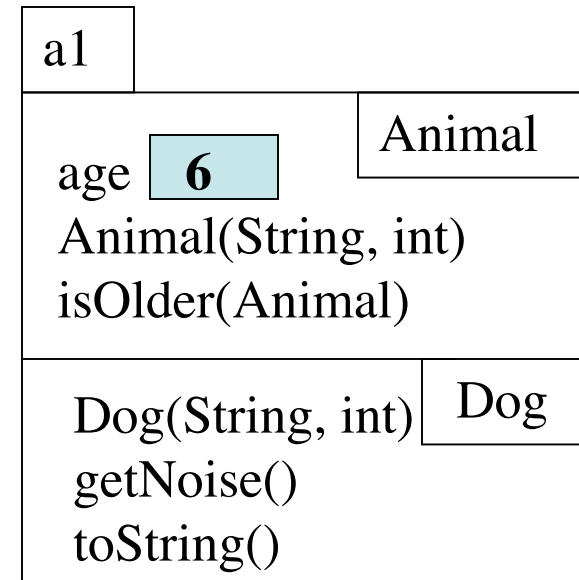
```
d= new Dog("D", 6);
```

```
c.isOlder(d)  --what is its value?
```



Apparent type of h. **Syntactic property.** The type with which h is defined.

Two new terms to learn!



Real type of h: Dog (type of object a1).

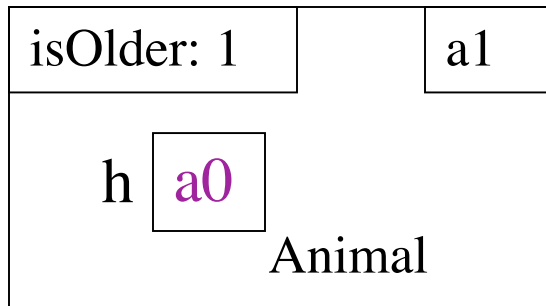
Semantic property. The class-type of the folder whose name is currently in h.

Apparently, h is an Animal, but **really**, it's a Dog.

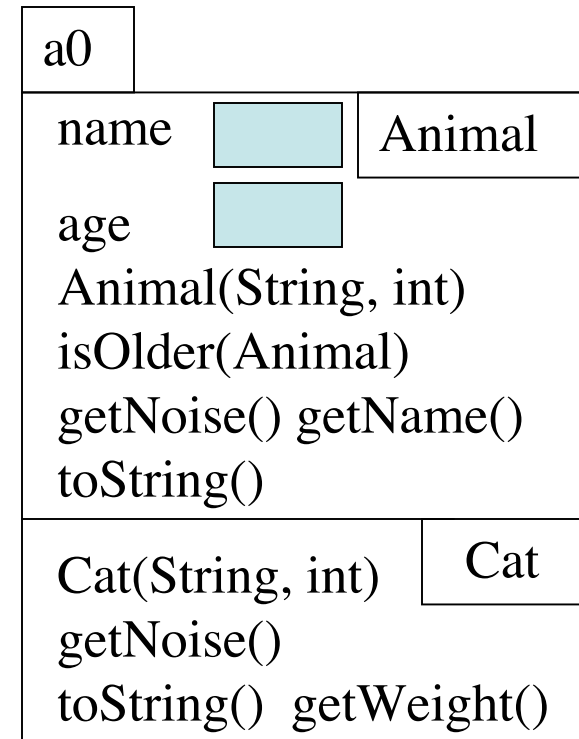
What components can h reference?

```
public class Animal {
    /** = "this is older than h" */
    public boolean isOlder(Animal h)
    { return this.age > h.age; }
}
```

```
c= new Cat("C", 5);
d= new Dog("D", 6);
d.isOlder(c)
```



Apparent type of h: Animal
Real type of h: Cat



What can isOlder reference in object h?

Determined by the apparent type:
 Only components in partition Animal (and above)!!!

h.getWeight() is illegal. Syntax error.

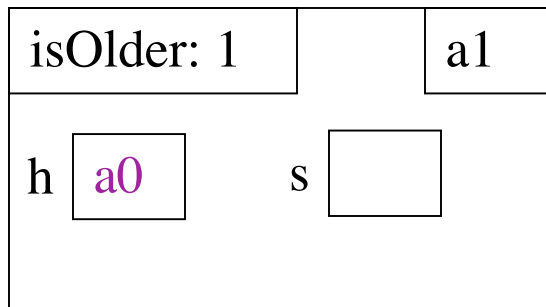
What method is called by h.toString() ?

```
public class Animal {
    public boolean isOlder(Animal h) {
        String s= h.toString();
        return this.age > h.age;
    } }

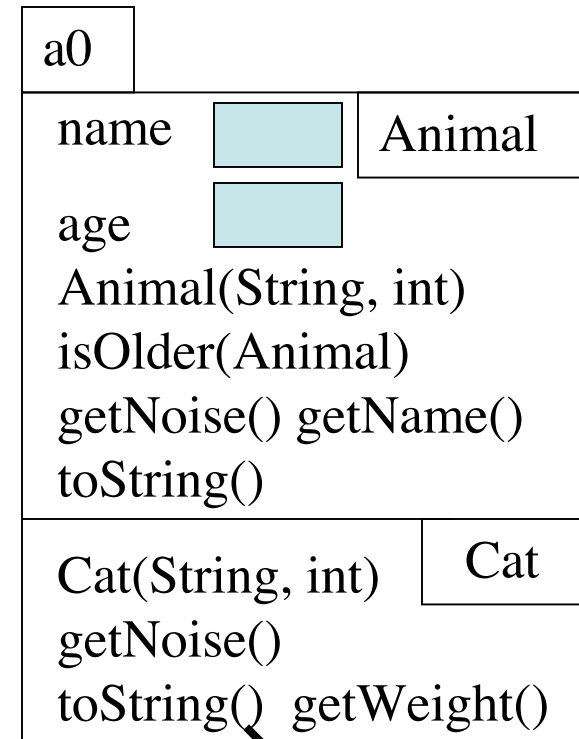
```

```
c= new Cat("C", 5);
d= new Dog("D", 6);
d.isOlder(c)

```



Apparent type of h: Animal
Real type of h: Cat

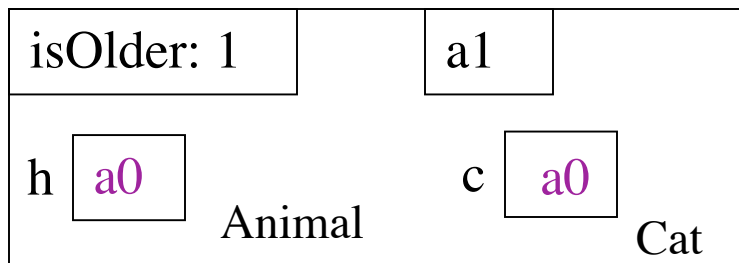


Determined by the real type:
 The overriding toString() in Cat.

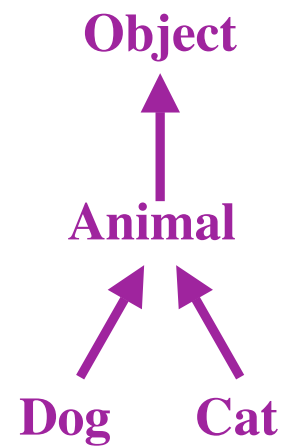
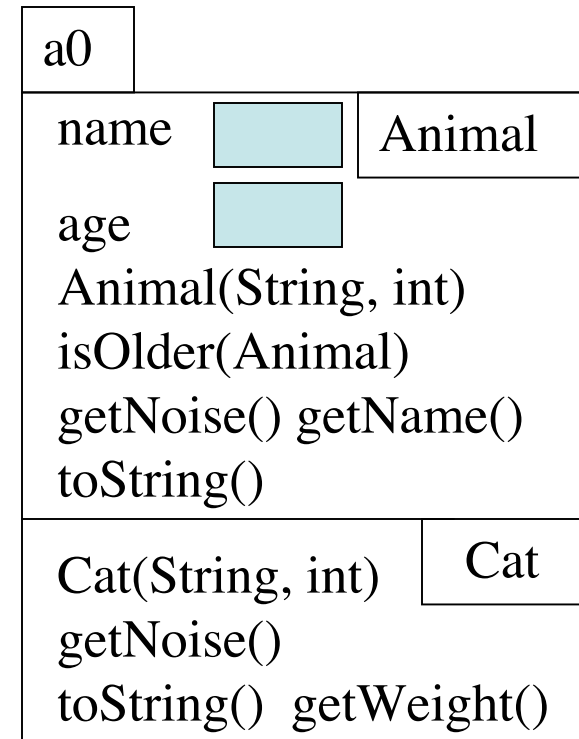
What method is called by h.toString() ?

Explicit cast down the hierarchy

```
public class Animal {
    // If Animal is a cat, return its weight;
    // otherwise, return 0.
    public int checkWeight(Animal h) {
        if ( !(h instanceof Cat) )
            return 0;
        // h is a Cat
        int c= (Cat) h ;    // downward cast
        return c.getWeight();
    }
}
```



Apparent type of h: Animal
Real type of h: Cat

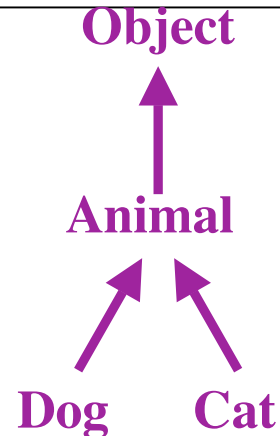


Here, **(Dog) h** would lead to a runtime error.

Don't try to cast an object to something that it is not!

The correct way to write method equals

```
public class Animal {
    /** = "h is a non-null Animal with the same
        values in its fields as this Animal */
    public boolean equals (Object h) {
        if (h == null) return false;
        if (!(h instanceof Animal)) return false;
        Animal ob= (Animal) h;
        return this.name.equals(ob.name) &&
            this.age == ob.age;
    }
}
```



a0	
	Object
equals(Object)	
name	Animal
age	
Animal(String, int)	
isOlder(Animal)	
getNoise() getName()	
toString()	
	Cat
Cat(String, int)	
getNoise()	
toString() getWeight()	