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Professional Activities

- Program Committee, FDG 2009
- Program Committee Co-Chair, 12th Annual Legacy of R.L. Moore Conference
- Faculty Advisor, Digital Gaming Alliance

Publications

- Marcos Vaz Salles, Tuan Cao, Benjamin Sowell, Alan Demers, Johannes Gehrke, Christoph Koch, and Walker White, An Evaluation of Checkpoint Recovery for Massively Multiplayer Online Games. In Proc. of the 2009 VLDB Conf. on Very Large Databases (VLDB 2009).
- Walker White, Christoph Koch, Johannes Gehrke, and Alan Demers Better Scripts, Better Games. In ACM Queue, January 2009 (Also in Communications of the ACM, March 2009).
- Nitin Gupta, Alan Demers, Johannes Gehrke, Philipp Unterbrunner, and Walker White, Scalability for Virtual Worlds. In Proc. of the 2009 ICDE Conf. on Data Engineering (ICDE 2009).
- Benjamin Sowell, Alan Demers, Johannes Gehrke, Nitin Gupta, Haoyuan Li, and Walker White, From Declarative Languages to Declarative Processing in Computer Games. In Proc. of the 2009 CIDR Conf. on Innovative Data Systems Research (CIDR 2009).

Lectures

- Database Research in Computer Games. Tutorial Session at 2009 ACM SIGMOD Int. Conf. on Management of Data (SIGMOD 2009).
- Creating and Managing an Academic Games Program. Panel Session at 4th Annual Foundations of Digital Games (FDG 2009).
- Moderator, Researchers Roundtable, Austin Games Developer Conference (AGDC 2008)