

Al Demers

Professional Activities

- Program committee, ACM VLDB conference, 2008

Publications

- SGL: A Scalable Language for Data-Driven Games (demo paper). *SIGMOD 2008*, Vancouver, Canada, June 2008 (with R. Albright, J. Gehrke, N. Gupta, H. Lee, R. Kelly, G. Sadowski, B. Sowell and W. White).
- Declarative Processing for computer Games. *SANDBOX SIGGRAPH Video Game Symposium*, August 2008 (with W. White, B. Sowell and J. Gehrke).
- Database Research Opportunities in Computer Games. *ACM SIGMOD Record*, 36:2, September 2007 (with W. White, C. Koch, N. Gupta and J. Gehrke).

Lectures

- Declarative, Domain-Specific Languages: Elegant Simplicity or a Hammer in Search of a Nail? (invited panel discussion). *ICDE 2008*, Cancun, Mexico, April 2008.