

CS 4110

Programming Languages & Logics

Lecture 7
Denotational Semantics

9 September 2016



Announcements

- Homework #2 out
- Please consider finding a partner!
- Advance warning:
the *next* homework (#3) will involve OCaml programming

Recap

So far, we've:

- Formalized the operational semantics of an imperative language
- Developed the theory of inductive sets
- Used this theory to prove formal properties:
 - ▶ Determinism
 - ▶ Soundness (via Progress and Preservation)
 - ▶ Termination
 - ▶ Equivalence of small-step and large-step semantics
- Extended to IMP, a more complete imperative language

Today we'll develop a **denotational semantics** for IMP

Denotational Semantics

An **operational semantics**, like an interpreter, describes *how* to evaluate a program:

$$\langle \sigma, e \rangle \rightarrow \langle \sigma', e' \rangle$$

$$\langle \sigma, e \rangle \Downarrow \langle \sigma', n \rangle$$

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A **denotational semantics**, like a compiler, describes a translation into a *different language with known semantics*—namely, math.

A denotational semantics defines what a program means as a mathematical function:

$$\mathcal{C}[[c]] \in \mathbf{Store} \rightarrow \mathbf{Store}$$

Syntax

$a \in \mathbf{Aexp}$ $a ::= x \mid n \mid a_1 + a_2 \mid a_1 \times a_2$
 $b \in \mathbf{Bexp}$ $b ::= \mathbf{true} \mid \mathbf{false} \mid a_1 < a_2$
 $c \in \mathbf{Com}$ $c ::= \mathbf{skip} \mid x := a \mid c_1; c_2$
 $\mid \mathbf{if } b \mathbf{ then } c_1 \mathbf{ else } c_2 \mid \mathbf{while } b \mathbf{ do } c$

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Why partial functions?

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$\mathcal{C}[[c]] \in \mathbf{Store} \rightarrow \mathbf{Store}$
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 $\mathcal{B}[[b]] \in \mathbf{Store} \rightarrow \mathbf{Bool}$

Why partial functions?

Notational Conventions

Convention #1: Represent functions $f : A \rightarrow B$ as sets of pairs:

$$S = \{(a, b) \mid a \in A \text{ and } b = f(a) \in B\}$$

Such that $(a, b) \in S$ if and only if $f(a) = b$.

(For each $a \in A$, there is at most one pair $(a, _)$ in S .)

Convention #2: Define functions point-wise.

Where $\mathcal{C}[\cdot]$ is the denotation function, the equation $\mathcal{C}[c] = S$ gives its definition for the command c .

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$$\mathcal{A}[[a_1 + a_2]] = \{(\sigma, n) \mid (\sigma, n_1) \in \mathcal{A}[[a_1]] \wedge (\sigma, n_2) \in \mathcal{A}[[a_2]] \wedge n = n_1 + n_2\}$$

$$\mathcal{A}[[a_1 \times a_2]] = \{(\sigma, n) \mid (\sigma, n_1) \in \mathcal{A}[[a_1]] \wedge (\sigma, n_2) \in \mathcal{A}[[a_2]] \wedge n = n_1 \times n_2\}$$

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$$\begin{aligned} \mathcal{B}[a_1 < a_2] = & \{(\sigma, \mathbf{true}) \mid (\sigma, n_1) \in \mathcal{A}[a_1] \wedge (\sigma, n_2) \in \mathcal{A}[a_2] \wedge n_1 < n_2\} \cup \\ & \{(\sigma, \mathbf{false}) \mid (\sigma, n_1) \in \mathcal{A}[a_1] \wedge (\sigma, n_2) \in \mathcal{A}[a_2] \wedge n_1 \geq n_2\} \end{aligned}$$

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$$\{(\sigma, \sigma') \mid \exists \sigma''. ((\sigma, \sigma'') \in \mathcal{C}[c_1] \wedge (\sigma'', \sigma') \in \mathcal{C}[c_2])\}$$

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Recursive Definitions

Problem: the last “definition” in our semantics is not really a definition!

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Why?

It expresses $\mathcal{C}[\mathbf{while\ } b \mathbf{\ do\ } c]$ in terms of itself.

So this is not a definition but a recursive equation.

What we want is the solution to this equation.

Recursive Equations

Example:

$$f(x) = \begin{cases} 0 & \text{if } x = 0 \\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

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Question: What functions satisfy this equation?

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Question: What functions satisfy this equation?

Answer: $f(x) = x^2$

Recursive Equations

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$$g(x) = g(x) + 1$$

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Question: Which functions satisfy this equation?

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Question: Which functions satisfy this equation?

Answer: None!

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Example:

$$h(x) = 4 \times h\left(\frac{x}{2}\right)$$

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Question: Which functions satisfy this equation?

Answer: There are multiple solutions.

Solving Recursive Equations

Returning the first example...

$$f(x) = \begin{cases} 0 & \text{if } x = 0 \\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

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$$= \{(0, 0)\}$$

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$$f_2 = \begin{cases} 0 & \text{if } x = 0 \\ f_1(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$
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$$= \{(0, 0), (1, 1)\}$$

$$f_3 = \begin{cases} 0 & \text{if } x = 0 \\ f_2(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$
$$= \{(0, 0), (1, 1), (2, 4)\}$$

⋮

Solving Recursive Equations

We can model this process using a higher-order function F that takes one approximation f_k and returns the next approximation f_{k+1} :

$$F : (\mathbb{N} \rightarrow \mathbb{N}) \rightarrow (\mathbb{N} \rightarrow \mathbb{N})$$

where

$$(F(f))(x) = \begin{cases} 0 & \text{if } x = 0 \\ f(x-1) + 2x - 1 & \text{otherwise} \end{cases}$$

Fixed Points

A solution to the recursive equation is an f such that $f = F(f)$.

Definition: Given a function $F : A \rightarrow A$, we say that $a \in A$ is a **fixed point** of F if and only if $F(a) = a$.

Notation: Write $a = \text{fix}(F)$ to indicate that a is a fixed point of F .

Idea: Compute fixed points iteratively, starting from the completely undefined function. The fixed point is the limit of this process:

$$\begin{aligned} f &= \text{fix}(F) \\ &= f_0 \cup f_1 \cup f_2 \cup f_3 \cup \dots \\ &= \emptyset \cup F(\emptyset) \cup F(F(\emptyset)) \cup F(F(F(\emptyset))) \cup \dots \\ &= \bigcup_{i \geq 0} F^i(\emptyset) \end{aligned}$$

Denotational Semantics for **while**

Now we can complete our denotational semantics:

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