

# On the power of classical control

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**Elham Kashefi**



THE UNIVERSITY *of* EDINBURGH  
**informatics**

# The question

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Can program be “quantised” same as data ?

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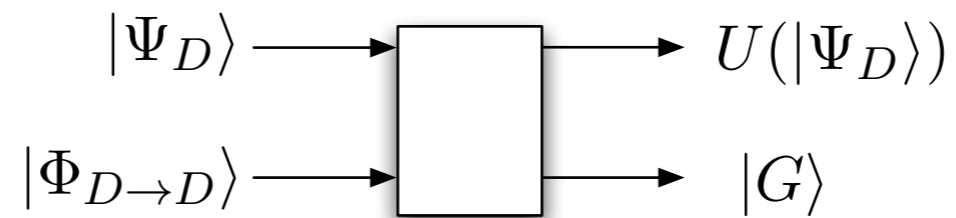
Can program be “quantised” same as data ?

$$D = D \rightarrow D$$

# Programmable Quantum Circuit

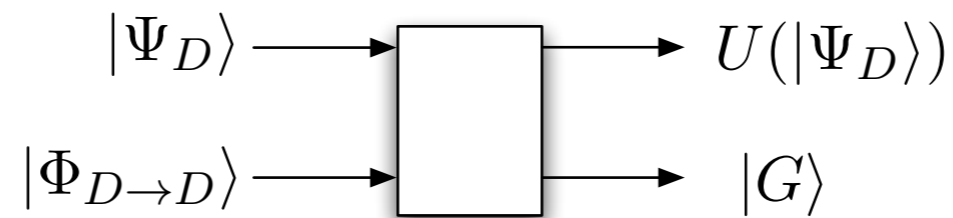
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There exist no *universal* quantum processor



# Programmable Quantum Circuit

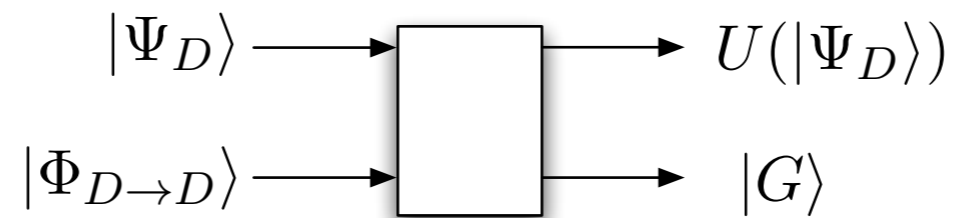
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Orthogonal program states hence classical states

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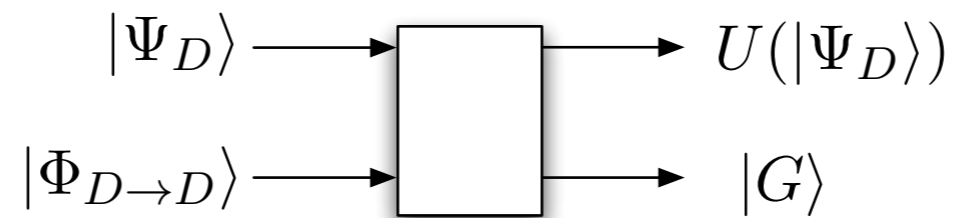


Orthogonal program states hence classical states

A new dimension is needed for each unitary operators

# Programmable Quantum Circuit

There exist no *universal* quantum processor



Orthogonal program states hence classical states

A new dimension is needed for each unitary operators

No higher order function

# Probabilistic Programmable QC

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Storing quantum dynamics in quantum states

# Probabilistic Programmable QC

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Storing quantum dynamics in quantum states

Single-qubit program state

$$|\alpha\rangle \equiv \frac{1}{\sqrt{2}}(e^{i\alpha}|0\rangle + e^{-i\alpha}|1\rangle),$$

# Probabilistic Programmable QC

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$$U_\alpha \equiv \exp(i\alpha\sigma_z)$$

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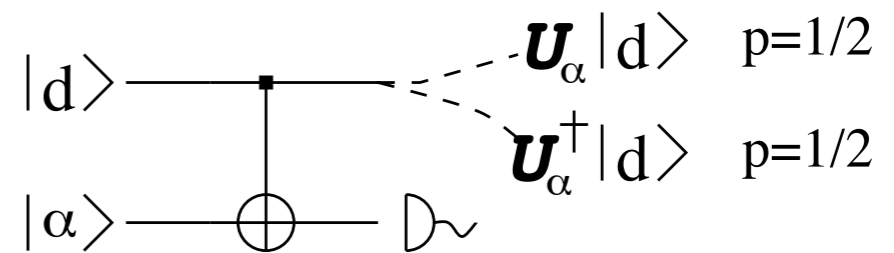
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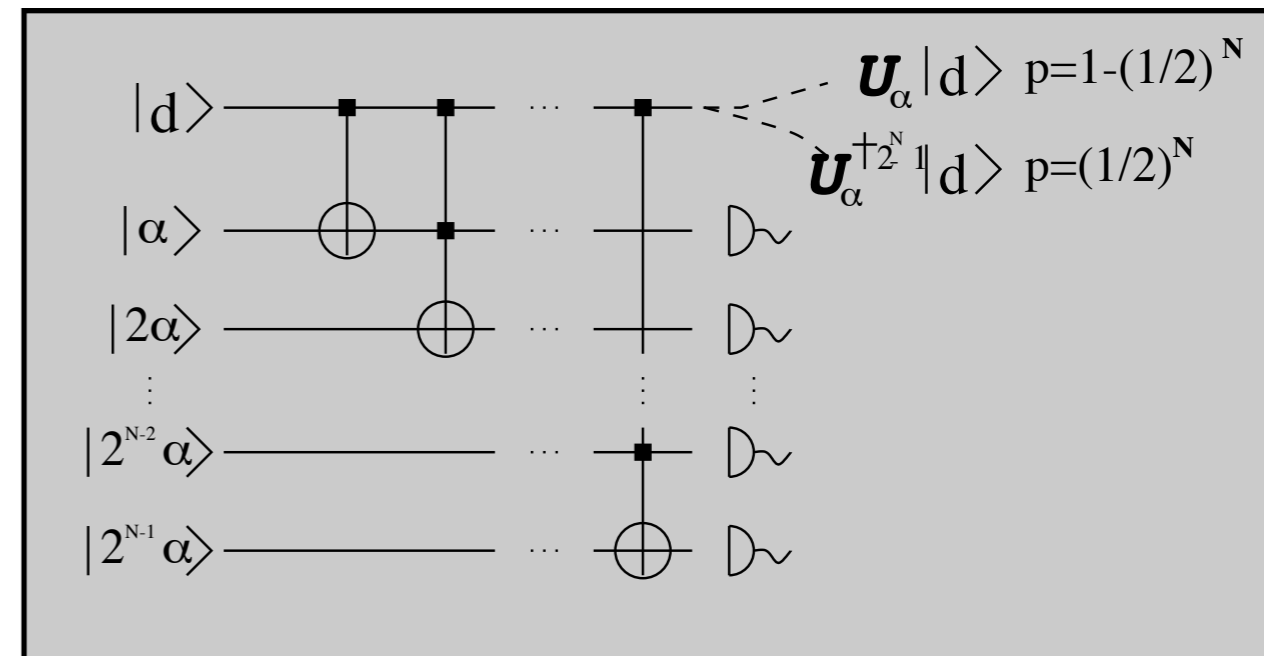
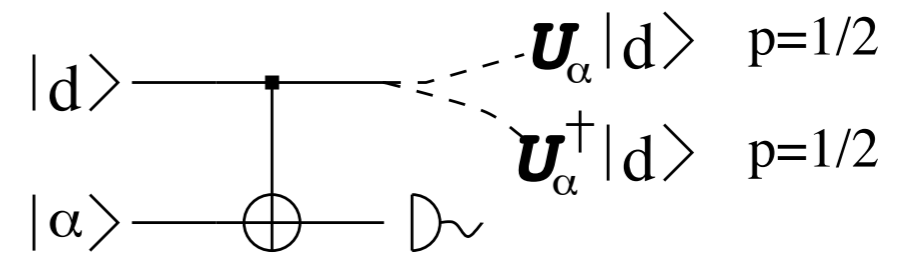
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# Probabilistic Programmable QC

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By providing more information about the program



Several methods to improve performances

# Probabilistic Programmable QC

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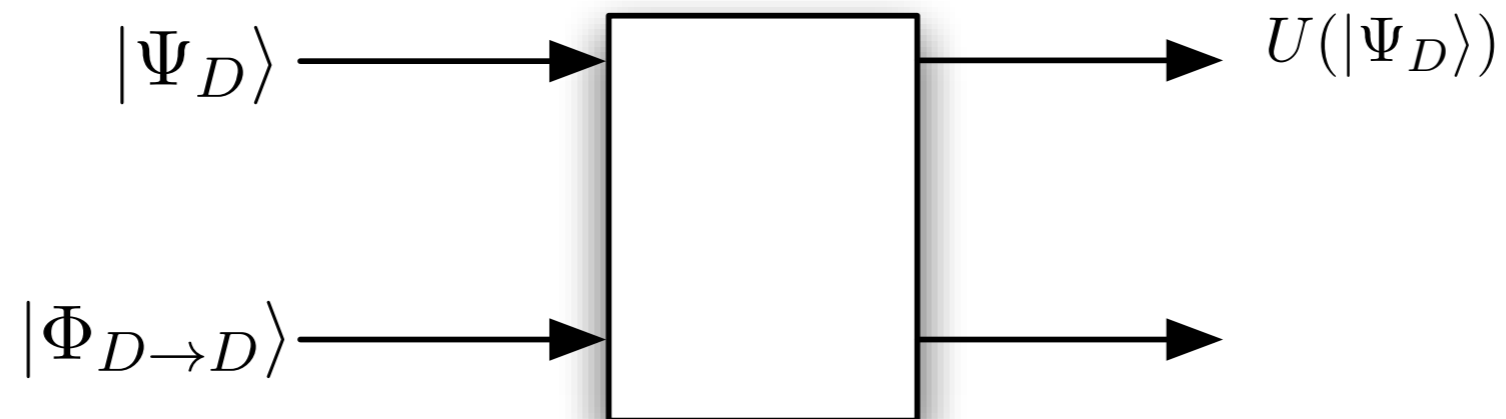
Several methods to improve performances

**Trade off**

hiding program vs performing program

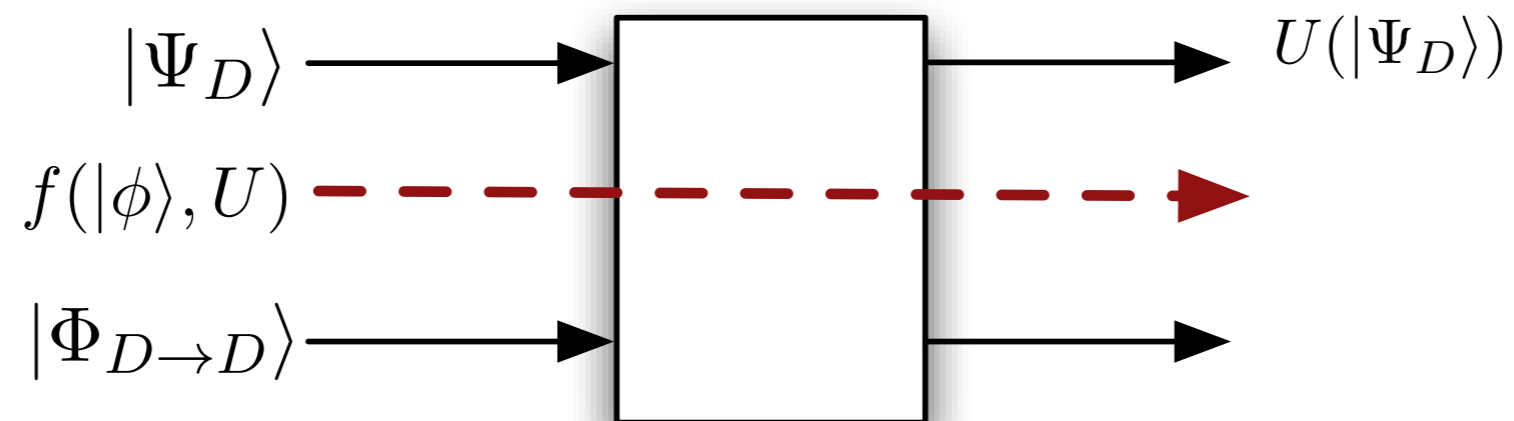
# Adding Classical Control

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# Adding Classical Control

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# Thinking inside the box

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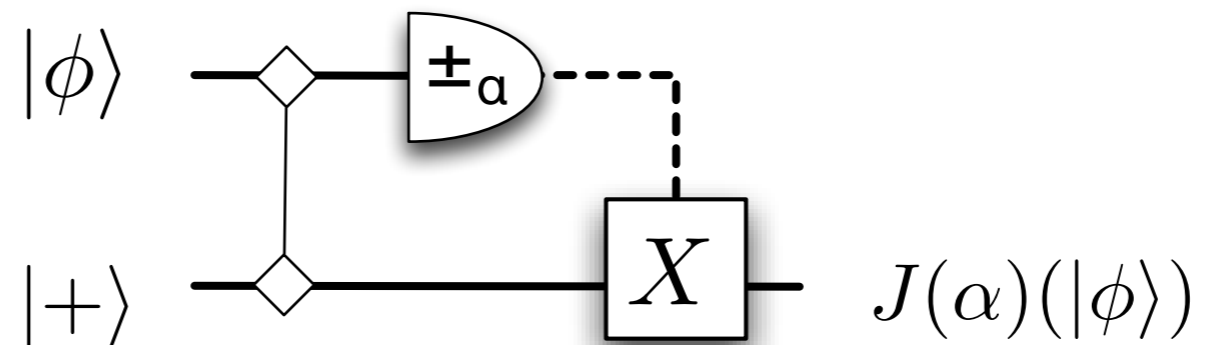
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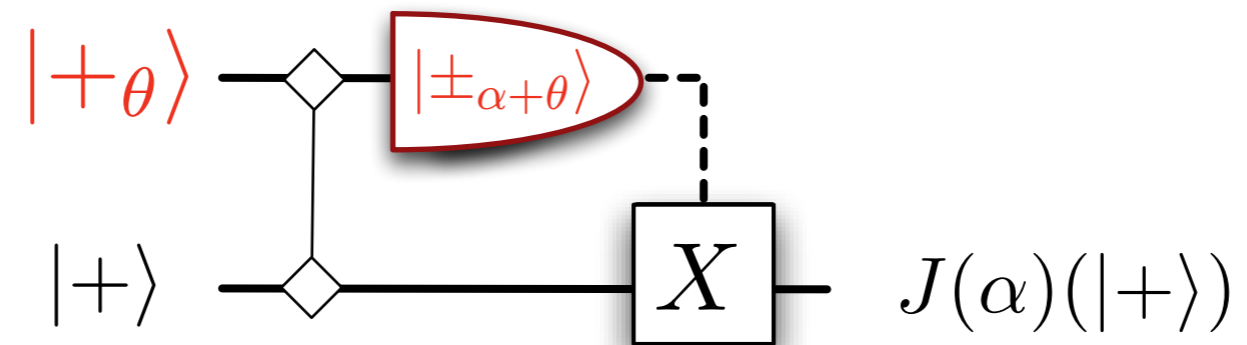
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**gate teleportation**



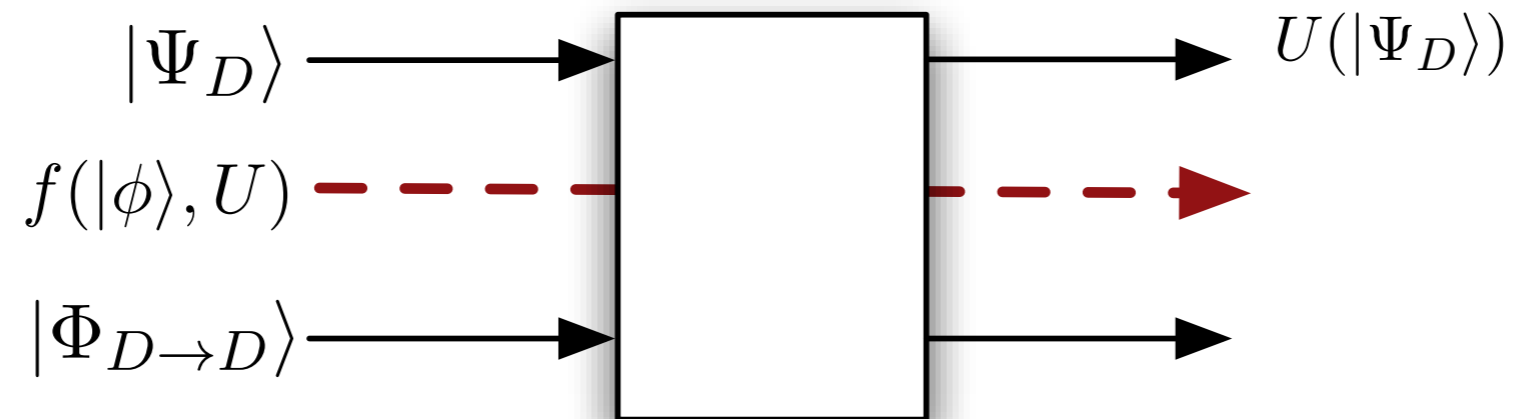
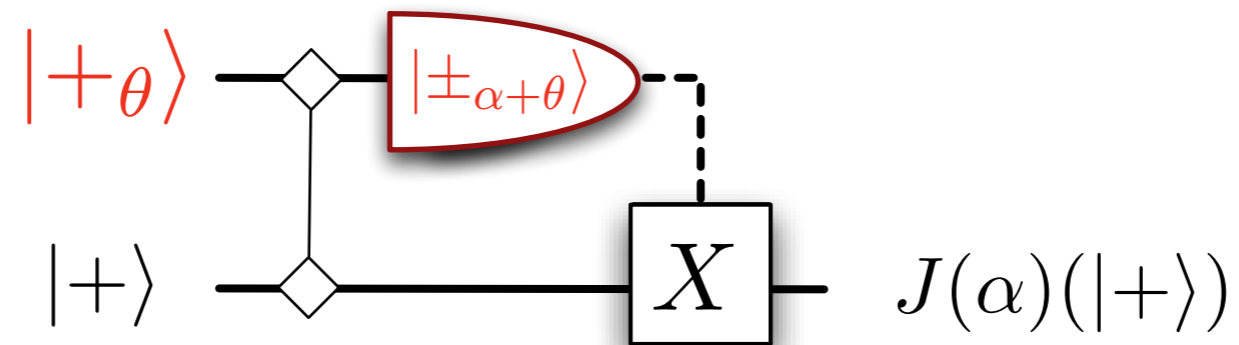
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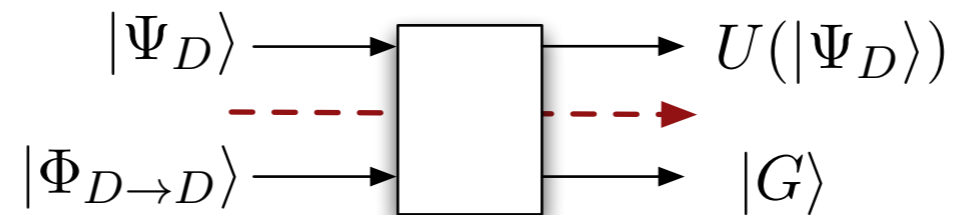
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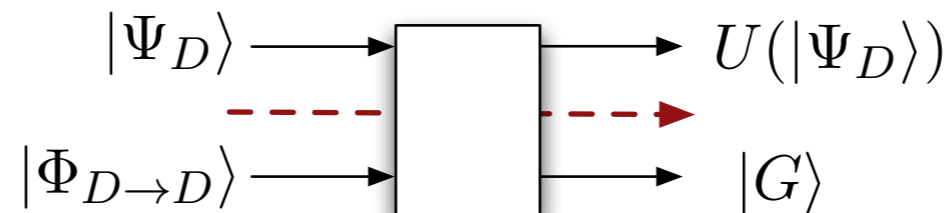


# Deterministic Perfectly Hiding Programmable QC

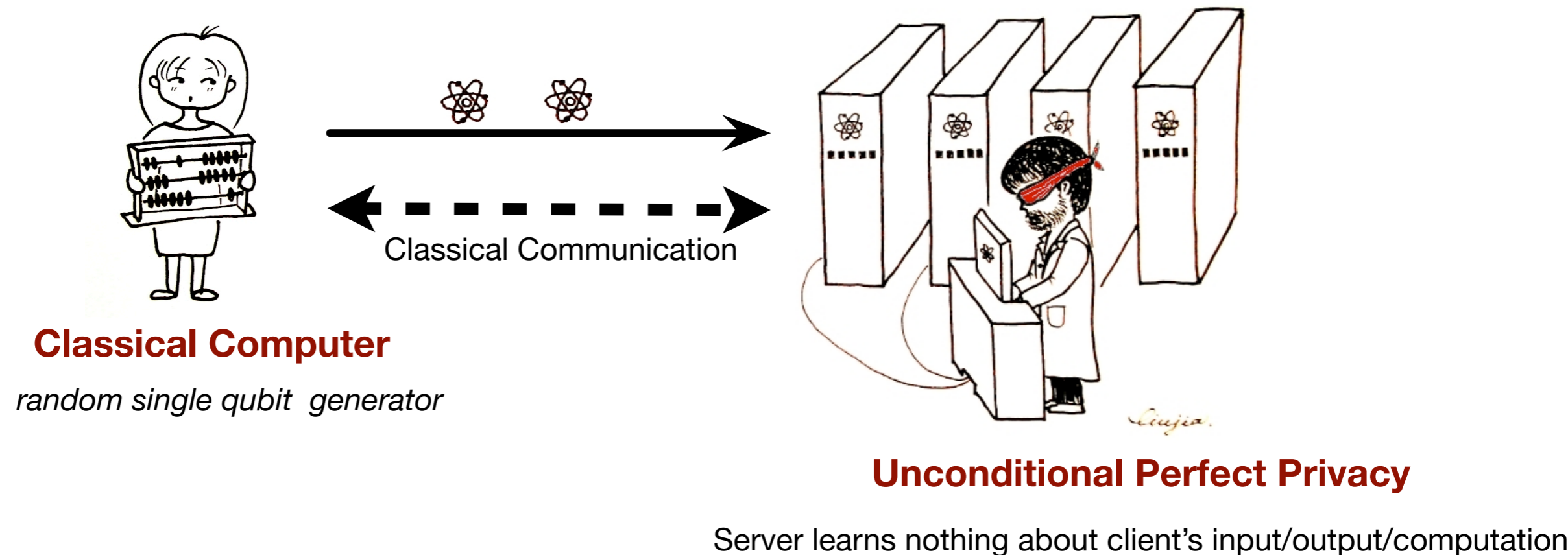
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# Deterministic Perfectly Hiding Programmable QC



## Universal Blind QC



### Unconditional Perfect Privacy

Server learns nothing about client's input/output/computation

# Universal Blind Quantum Computings

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$$X = (\tilde{U}, \{\phi_{x,y}\})$$



# Universal Blind Quantum Computings

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$$X = (\tilde{U}, \{\phi_{x,y}\})$$



*random single qubit generator*

$$\frac{1}{\sqrt{2}} (|0\rangle + e^{i\theta} |1\rangle)$$

$$\theta = 0, \pi/4, 2\pi/4, \dots, 7\pi/4$$

# Universal Blind Quantum Computings

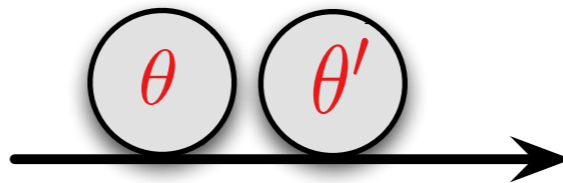
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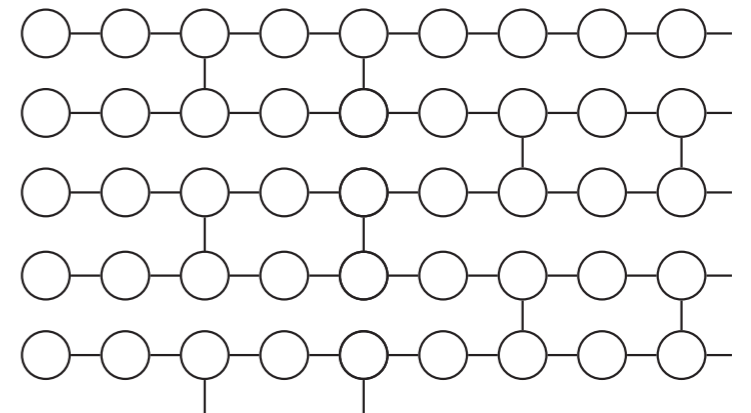
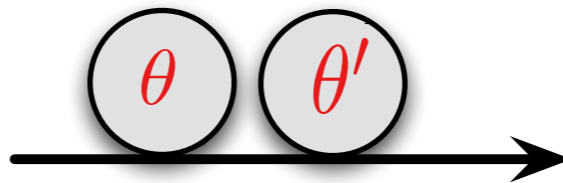
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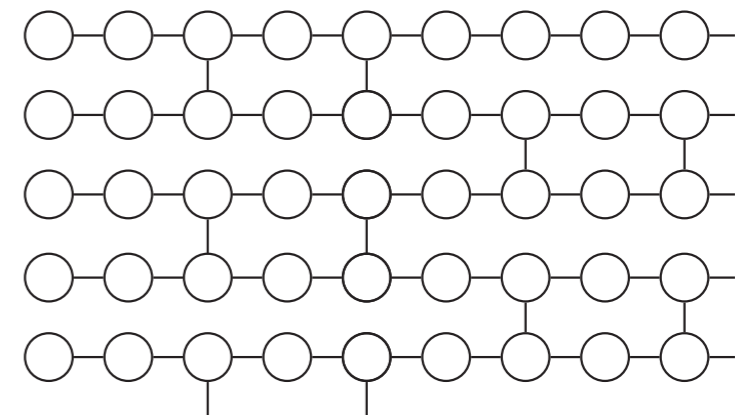
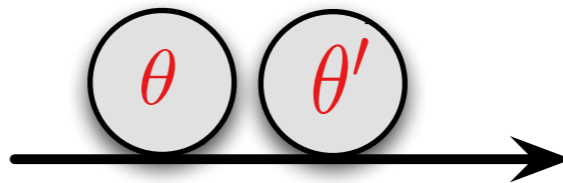
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$$\delta_{x,y} = \phi'_{x,y} + \theta_{x,y} + \pi r_{x,y}$$

$r_{x,y} \in_R \{0, 1\}$



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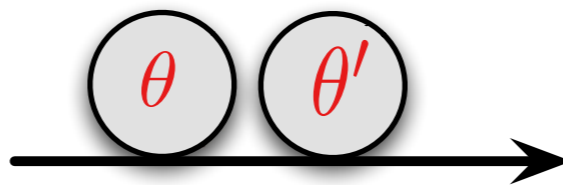
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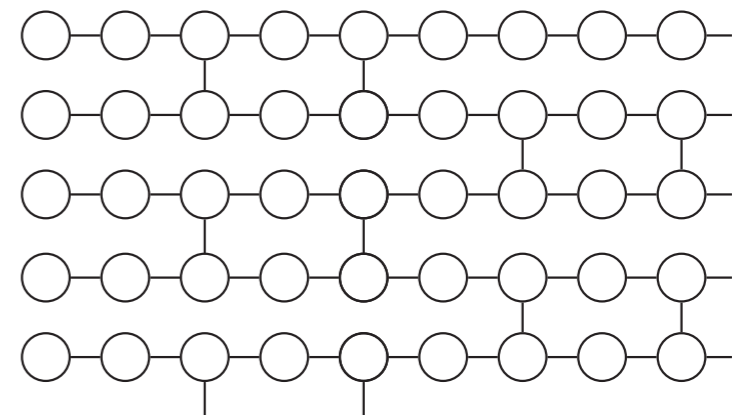
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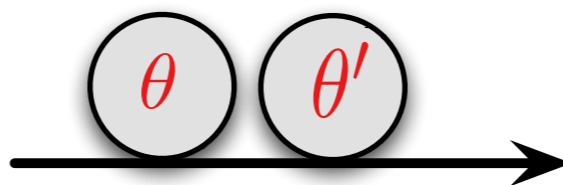
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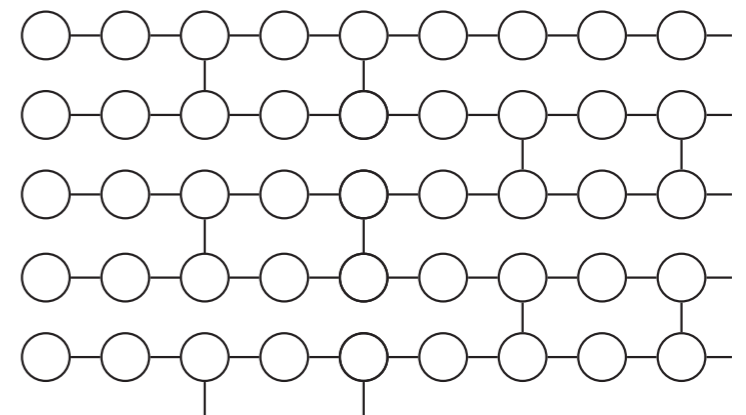
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# Universal Blind Quantum Computings

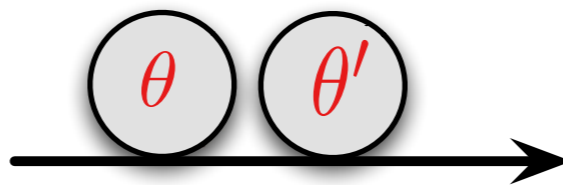
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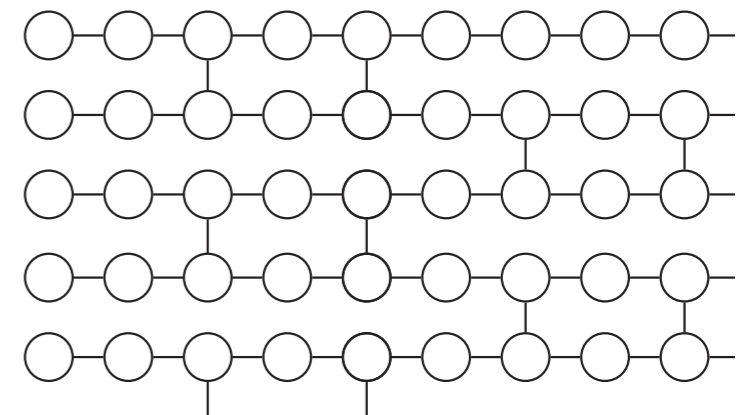
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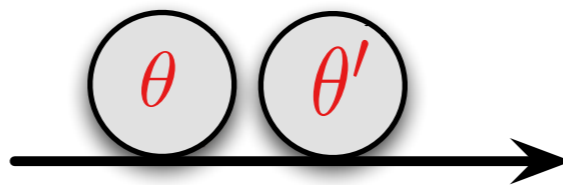
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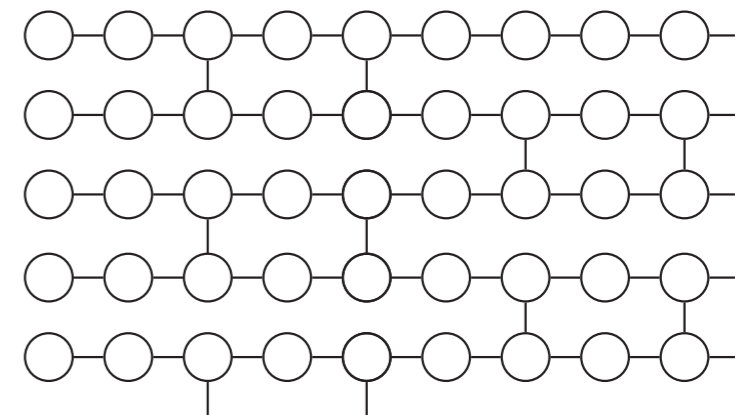
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# A lifting theorem

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Any classical cryptographic protocol could be lifted to a corresponding quantum protocols via UBQC

# A lifting theorem

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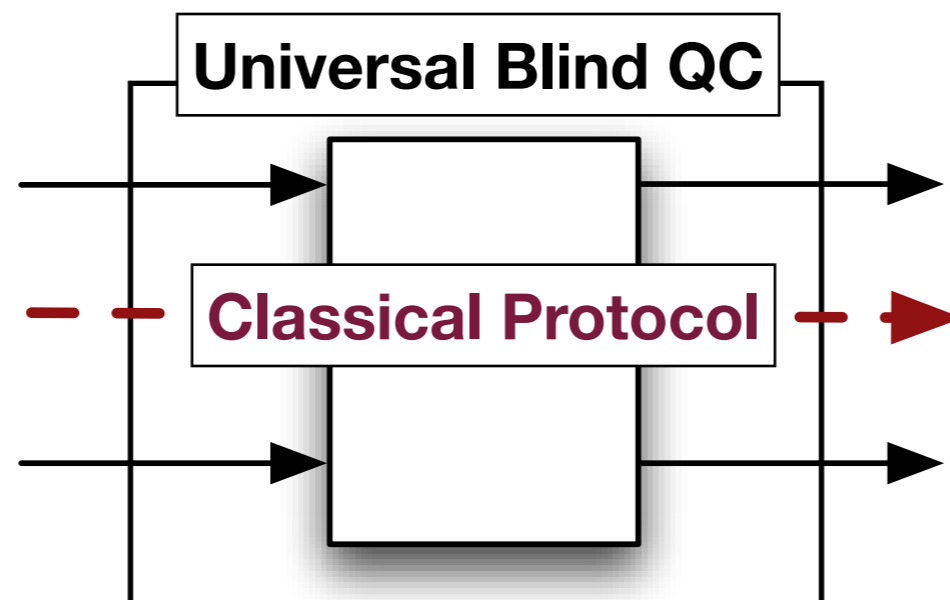
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— — **Classical Protocol** — ➡

# A lifting theorem

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Any classical cryptographic protocol could be lifted to a corresponding quantum protocols via UBQC



# Classical Crypto

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Yao Garbled Circuit

Fully Homomorphic Encryption

One-time program

Secure Multi Party Computation

# Secure Cloud Computing

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**Rivest 78:** Processing encrypted data without decrypting it first

# Secure Cloud Computing

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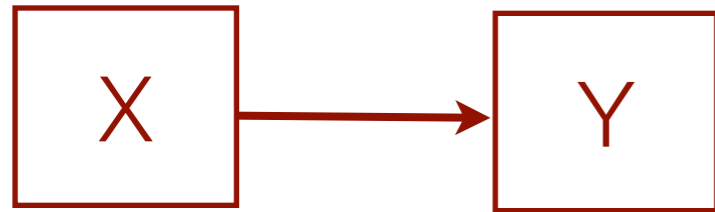
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# Secure Cloud Computing

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**Rivest 78:** Processing encrypted data without decrypting it first



**Limited Client**

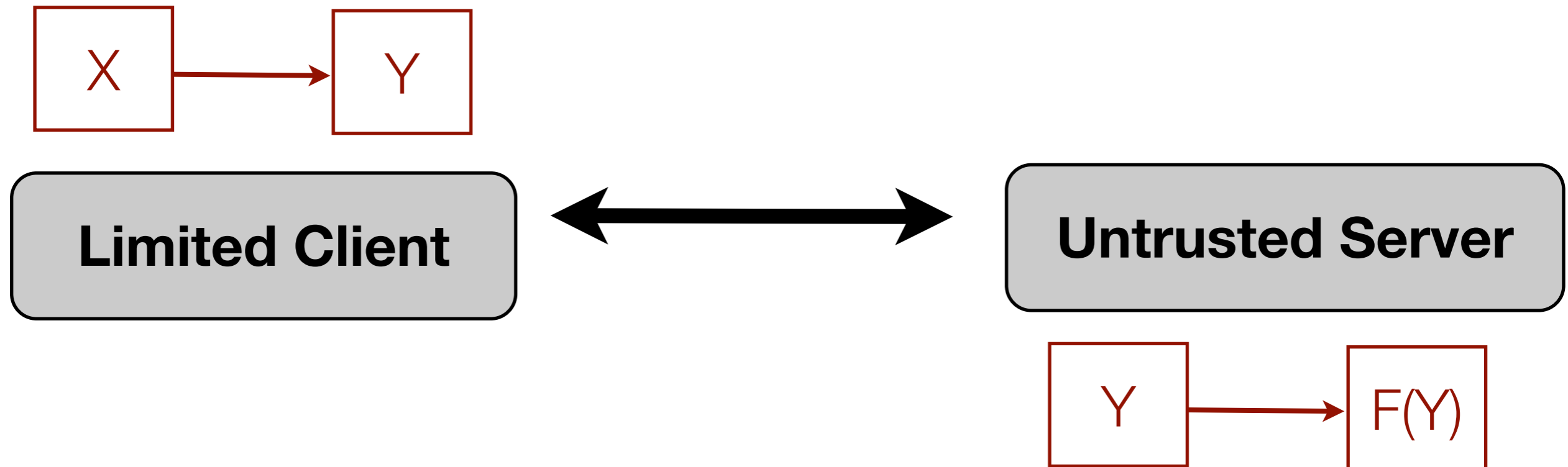


**Untrusted Server**

# Secure Cloud Computing

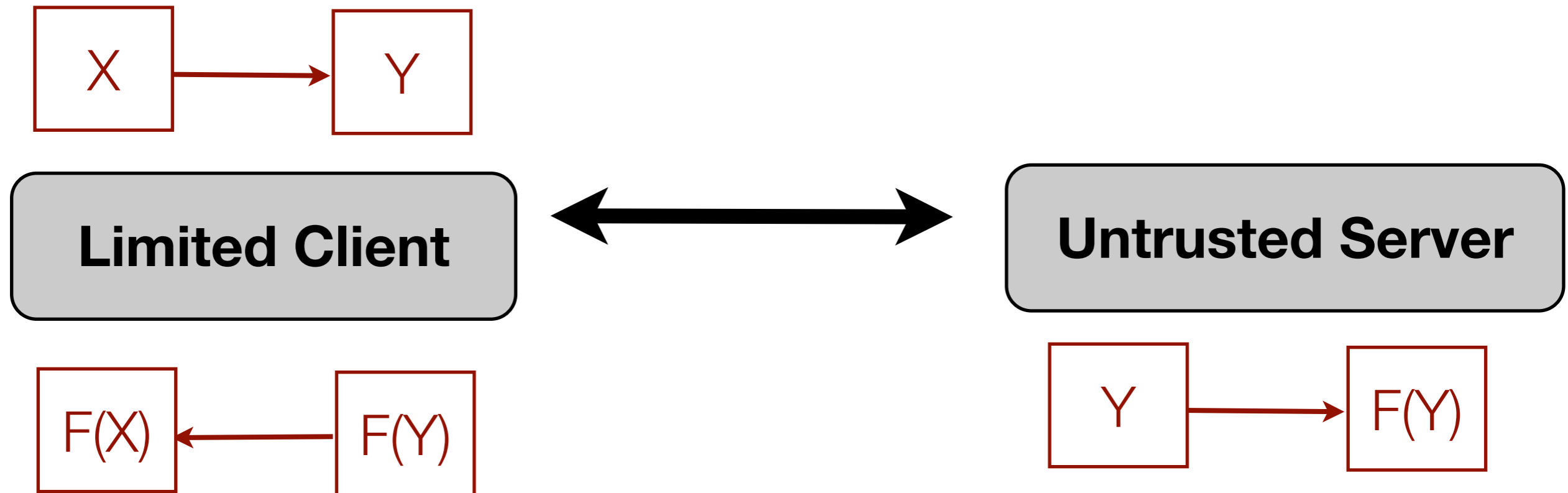
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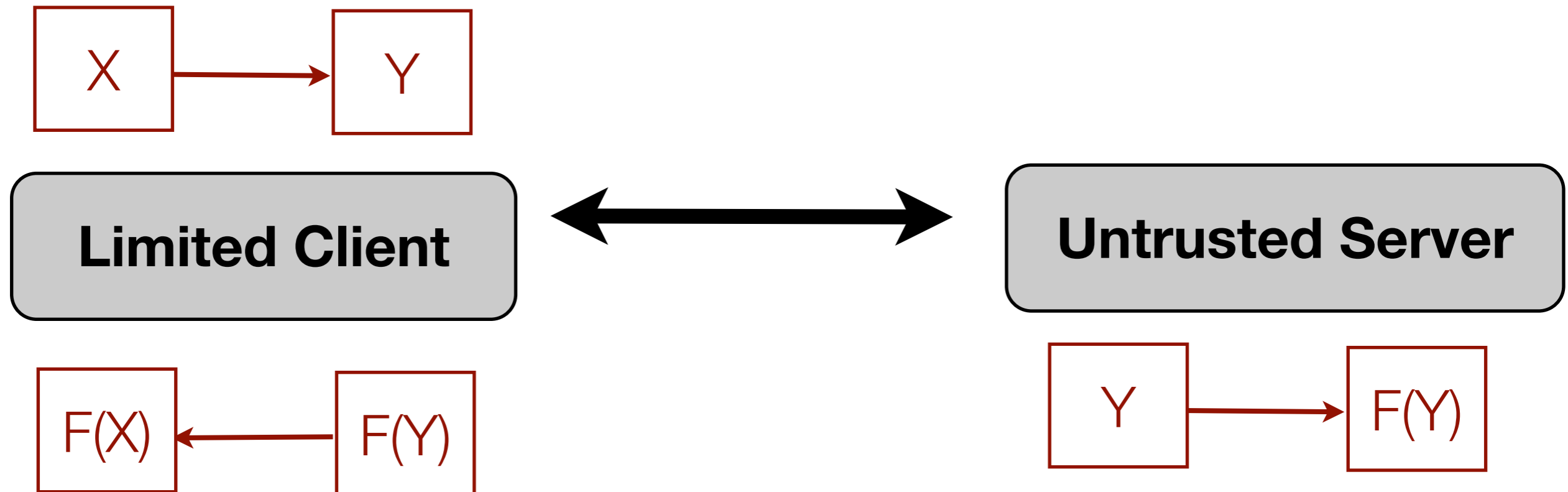
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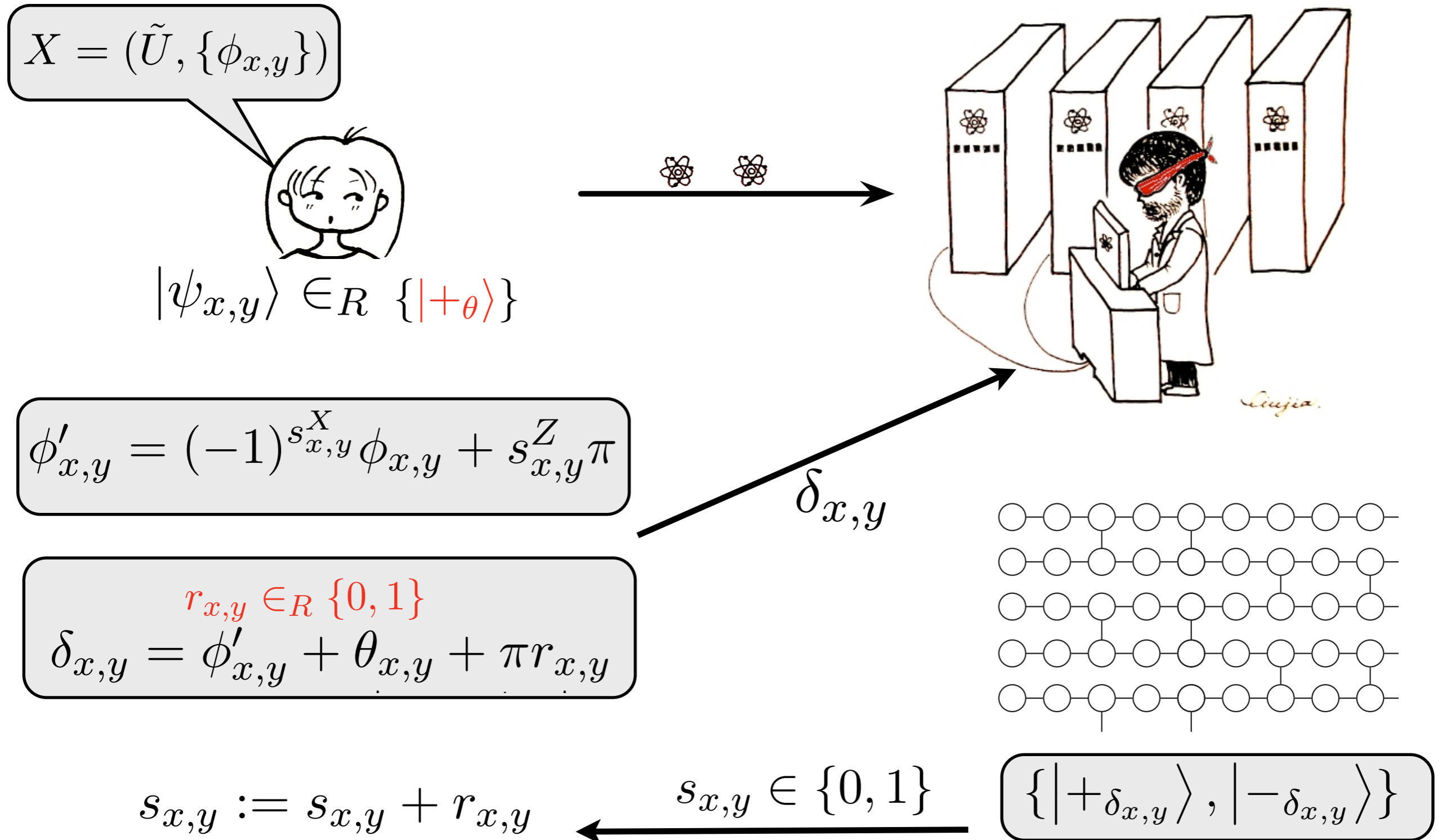
# Secure Cloud Computing

**Rivest 78:** Processing encrypted data without decrypting it first




**Gentry 09:** A Lattice-based cryptosystem that is fully homomorphic but **inefficient** and only **computationally secure**

# UBQC as FHE



# UBQC as FHE

$$X = (\tilde{U}, \{\phi_{x,y}\})$$



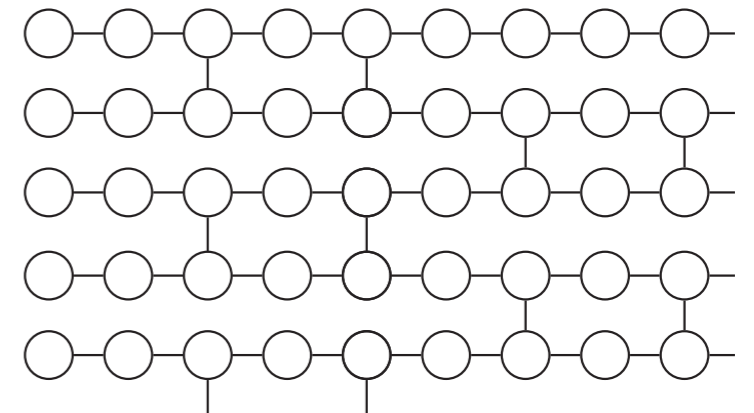
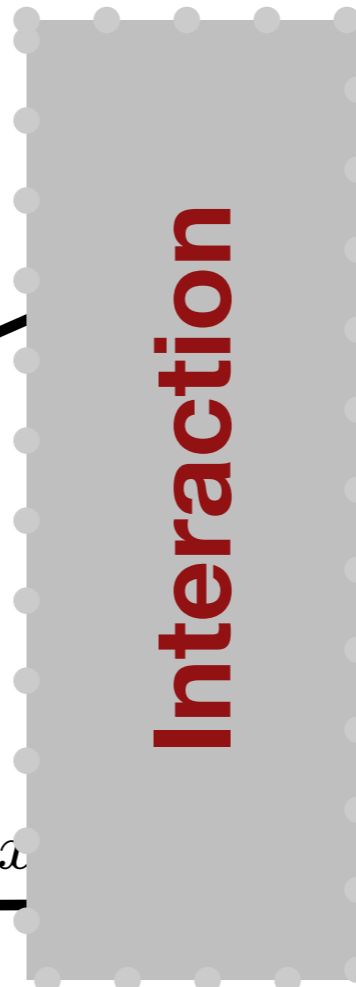
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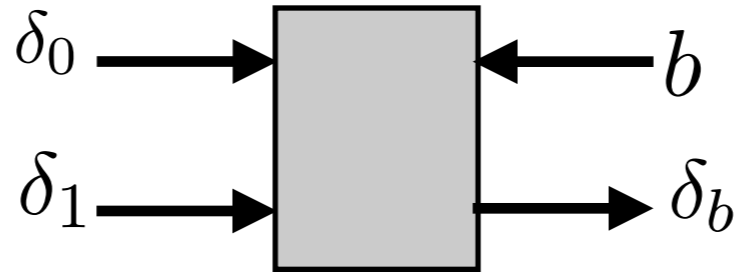
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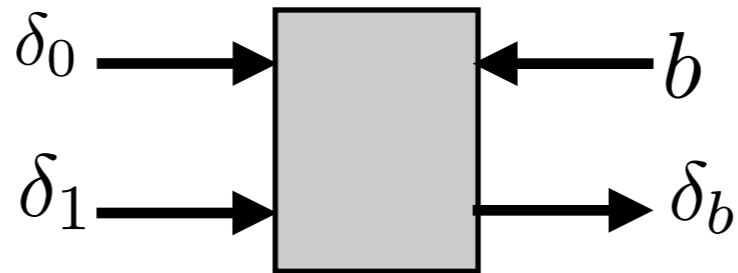
# One-time Memory

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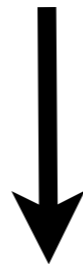


# One-time Memory

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Founding Cryptography on Tamper-Proof Hardware Tokens

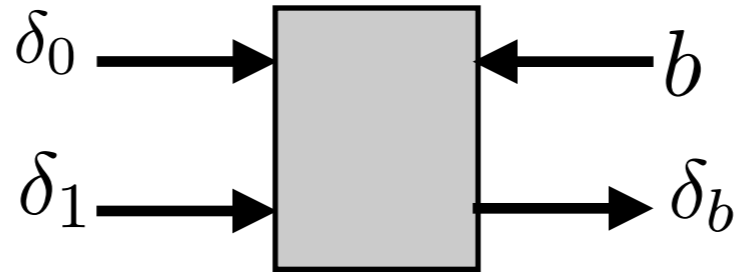


Unconditional non-interactive secure computation

*Goldwasser, Kalai and Rothblum, Crypto, 2008*  
*Goyal, Ishai, Sahai, Venkatesan, Wadai, TCC, 2010*

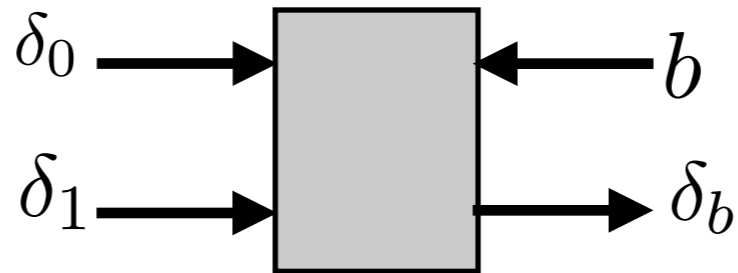
# Non-interactive UBQC using OTM

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# Non-interactive UBQC using OTM

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UBQC on a constant degree graph



Linear many OTM (in the size of input circuit)  
is required to make UBQC non-interactive

# Somewhat QFHE

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$$X = (\tilde{U}, \{\phi_{x,y}\})$$

Secret input



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Encryption

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Qubits and OTM



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Encryption

Qubits and OTM



Decryption

$$s_{x,y} := s_{x,y} + r_{x,y}$$

# Quantum FHE

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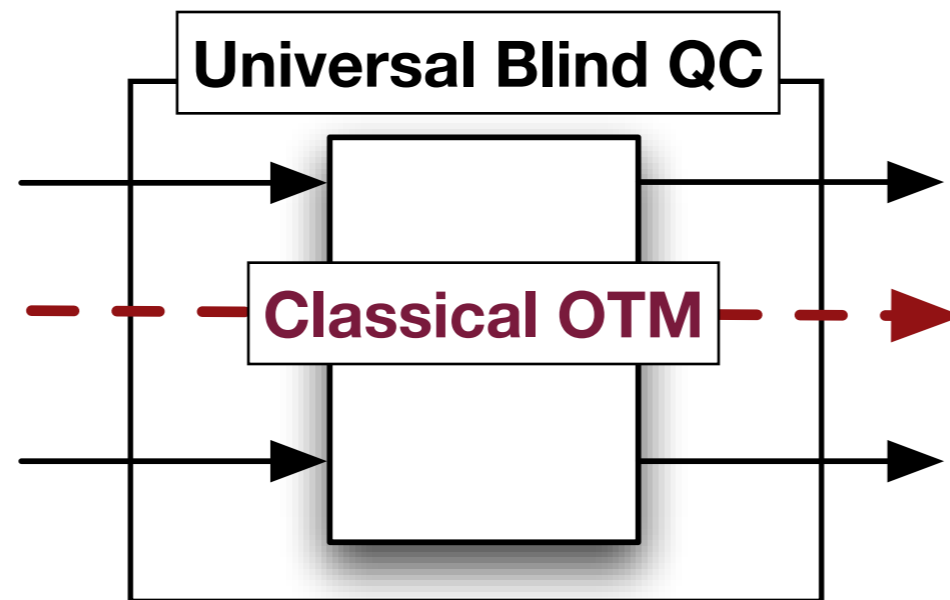
# Quantum FHE

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# Quantum FHE

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# Secure Multi-Party Computing

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**Yao 86.** A set of participants with private inputs  $x_i$  want to compute a function  $f(x_1, \dots, x_i, \dots, x_n)$  while keeping their local data secret

# Secure Multi-Party Computing

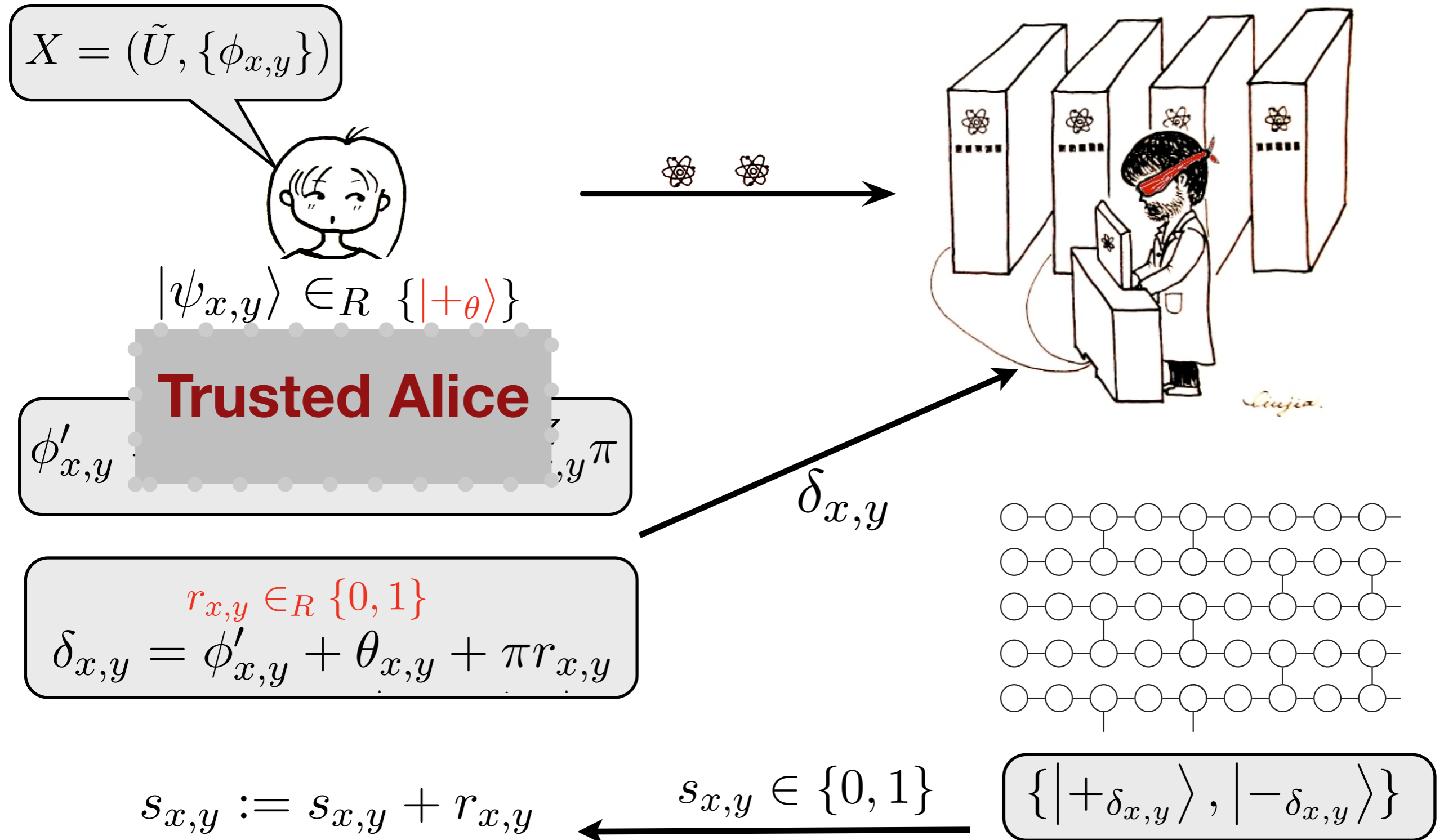
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## Security

Active internal or external adversaries cannot find more than output of function

# UBQC as Quantum SMPC



# UBQC as Quantum SMPC

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# UBQC as Quantum SMPC

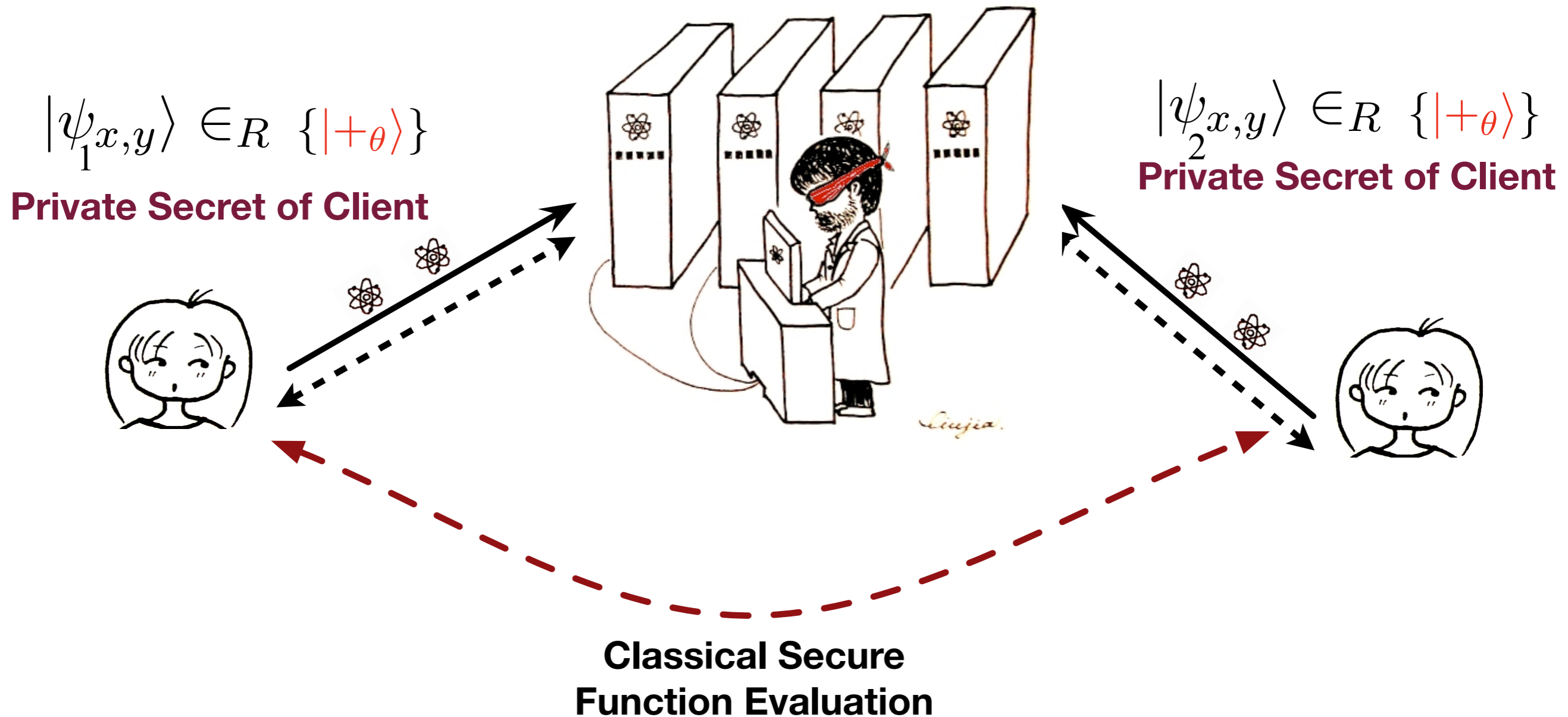
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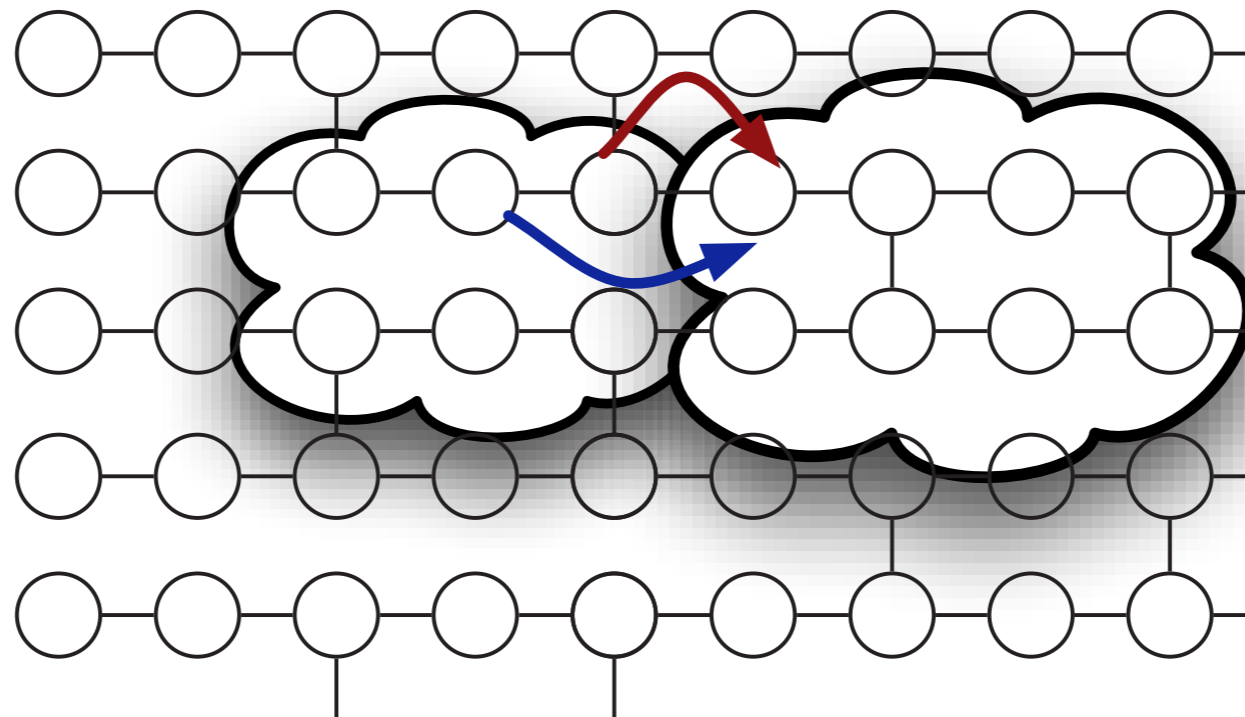


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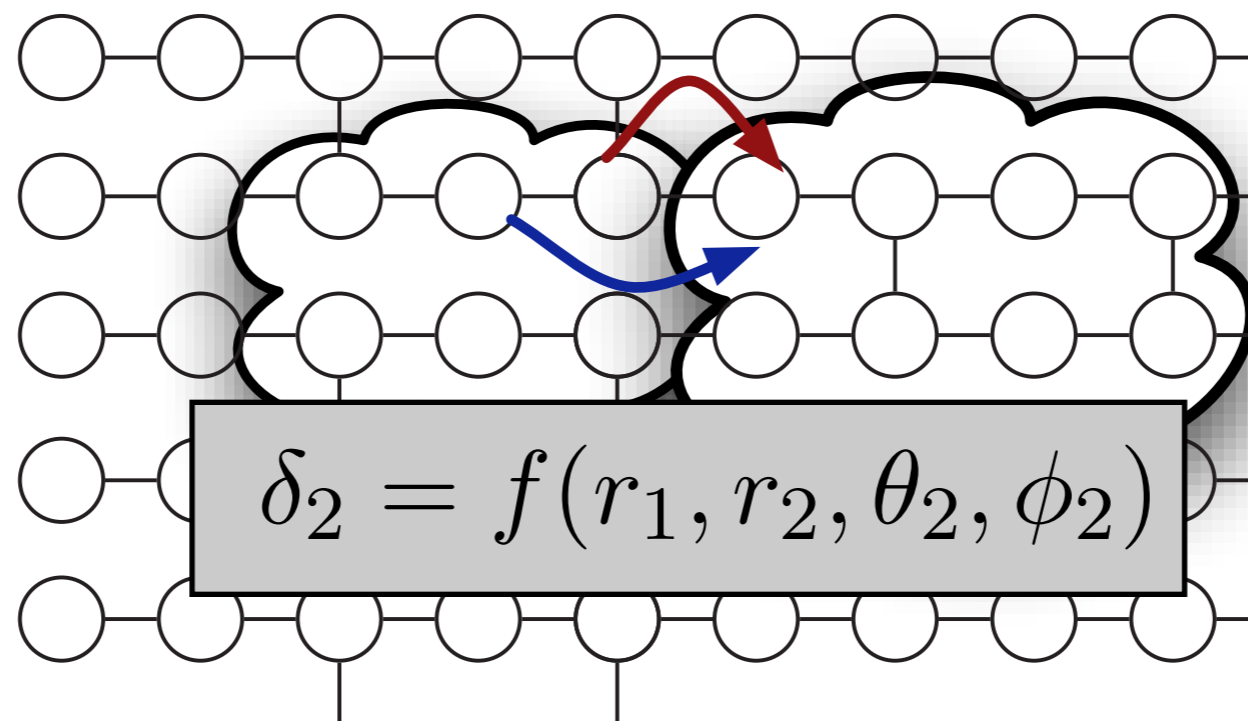
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# UBQC as Quantum SMPC



# UBQC as Quantum SMPC



# Quantum SMPC

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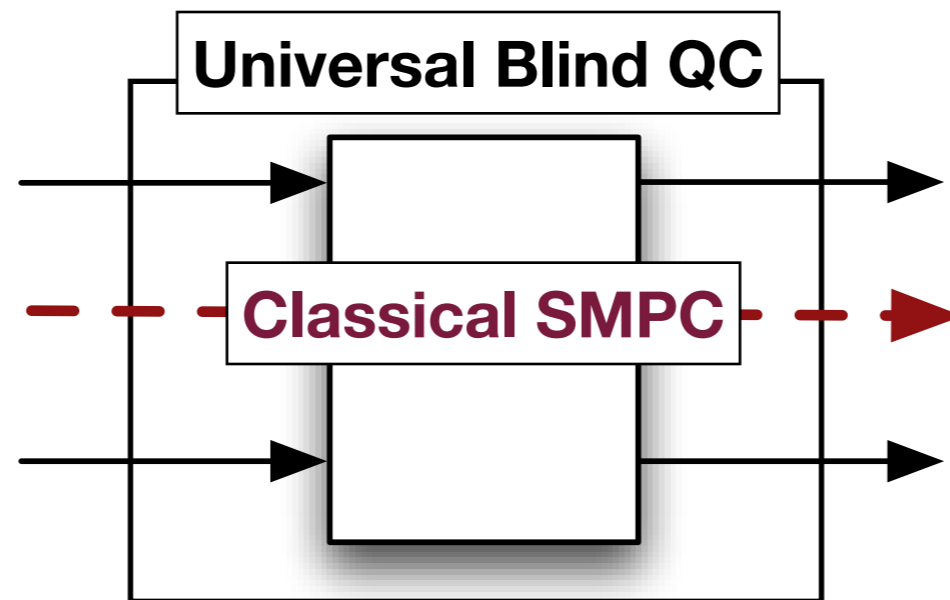
# Quantum SMPC

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— — — **Classical SMPC** — — — ➤

# Quantum SMPC

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# Classical lifting

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A **hybrid** network of classical protocols with quantum gadgets

**boosting** efficiency and security

of every task achievable against classical attackers against quantum attackers

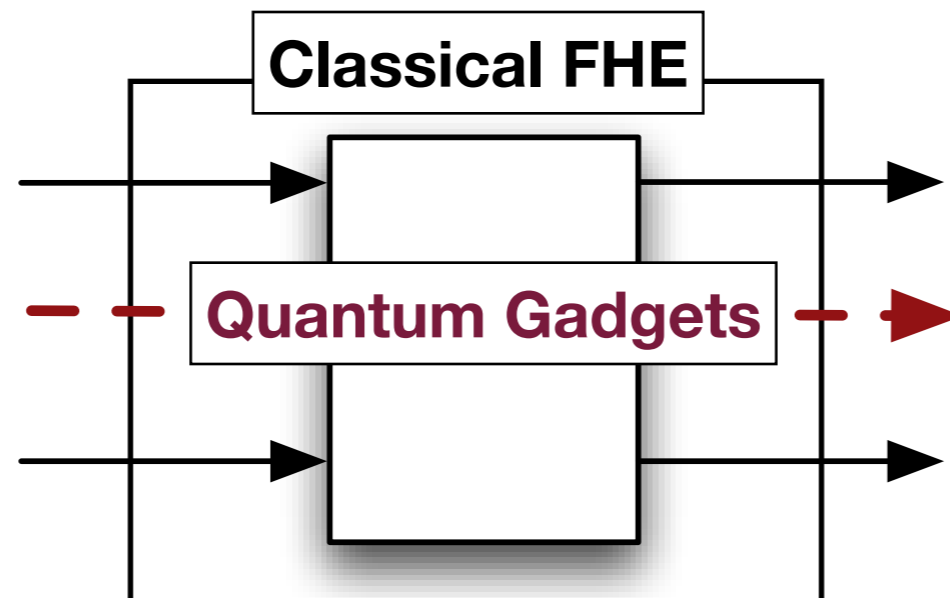
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# UBQC as a gadget

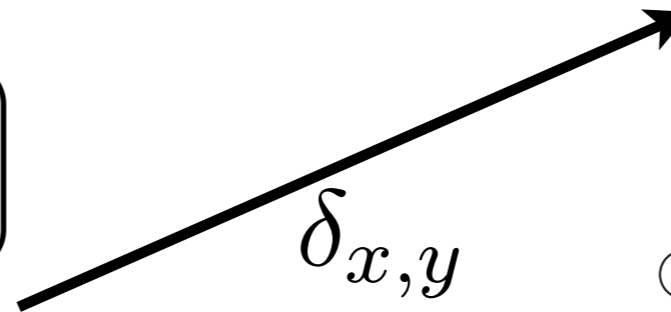
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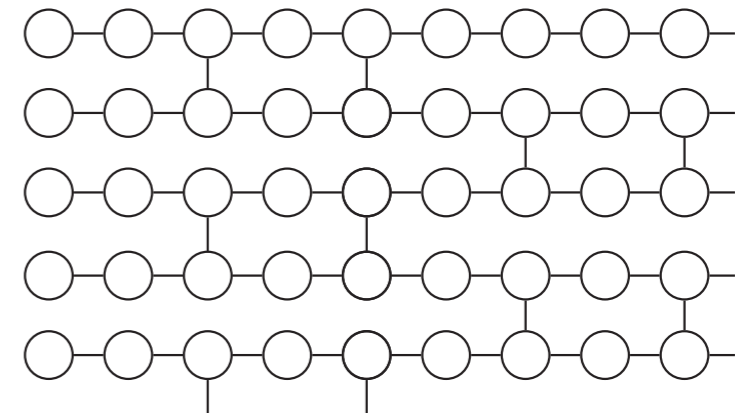


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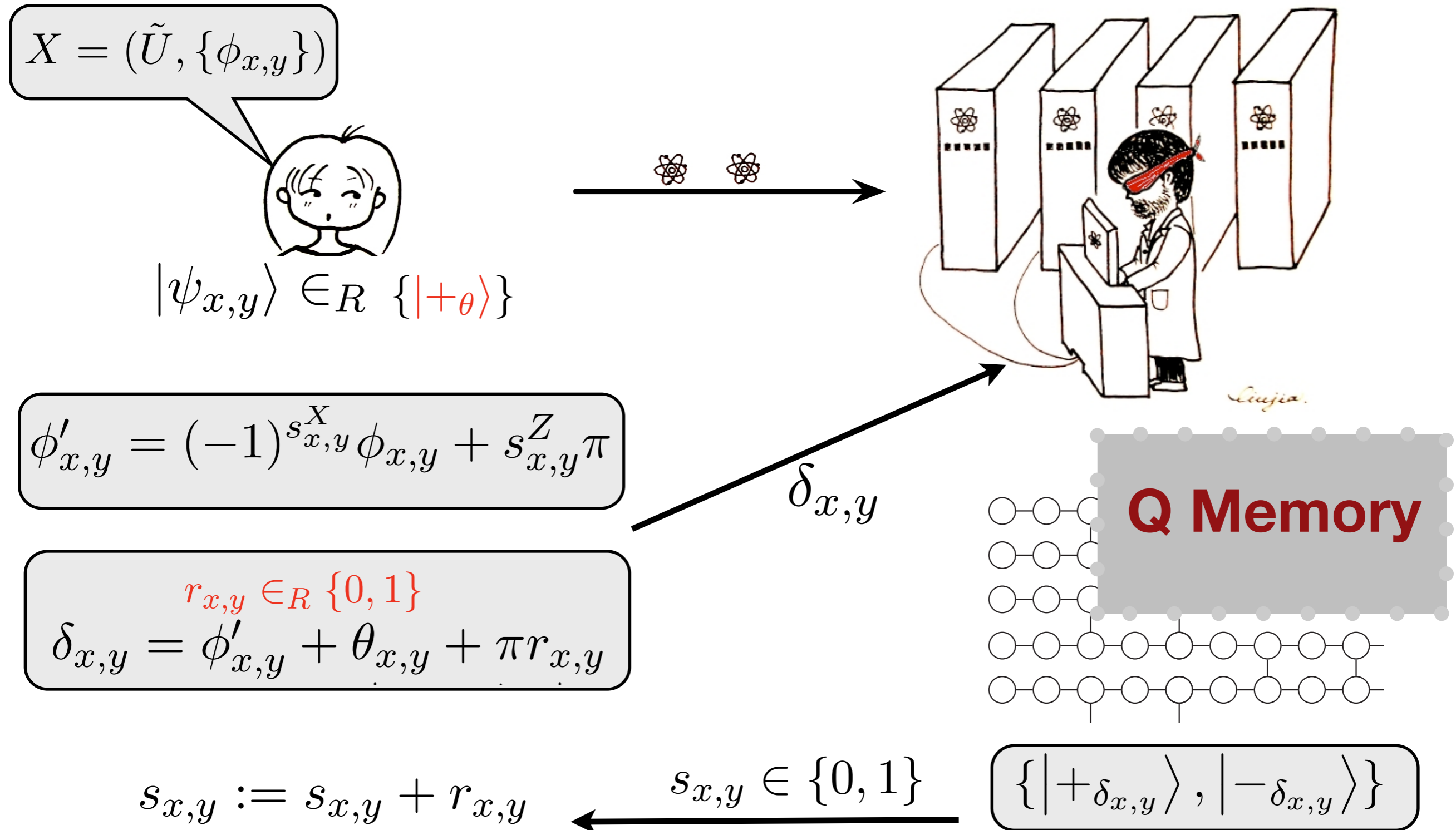


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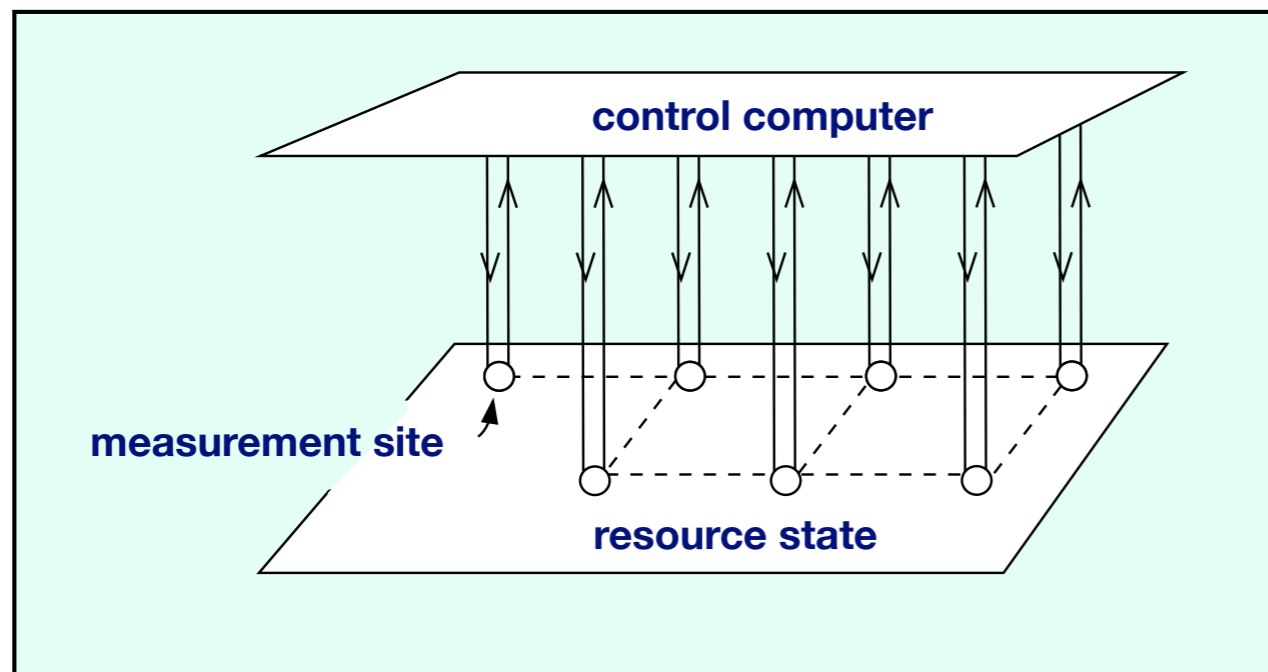
# UBQC as a gadget



# Q Memory

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UBQC for secure evaluation of classical function

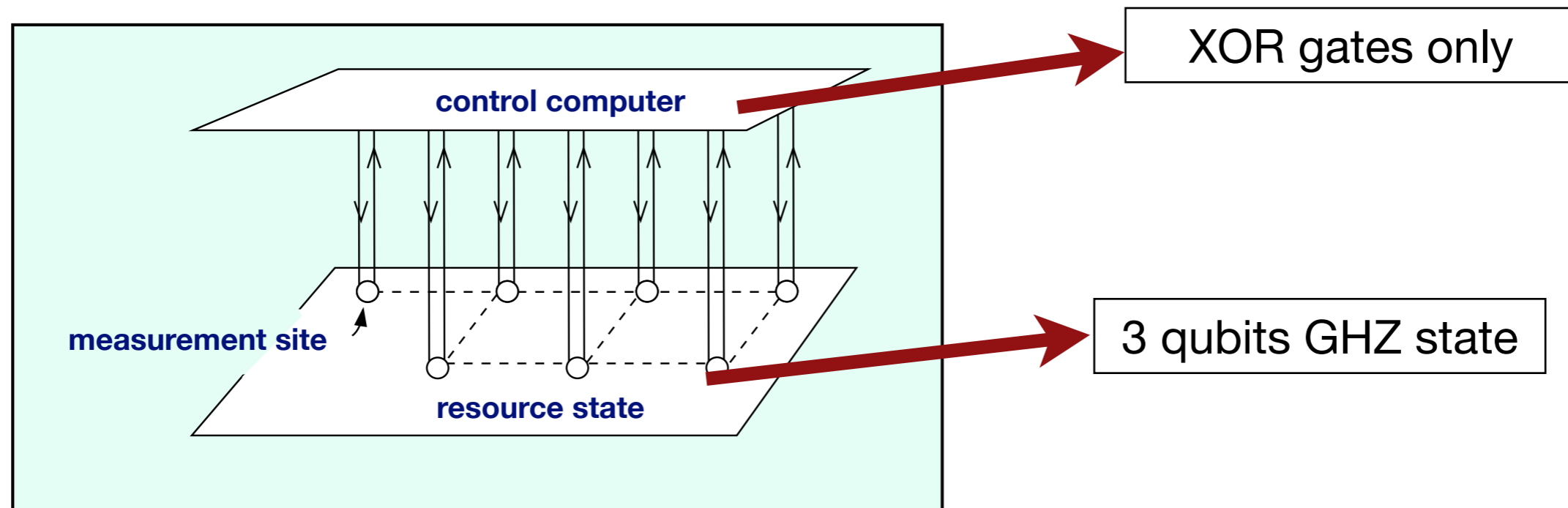


*Anders and Browne, PRL, 2009*

# Q Memory

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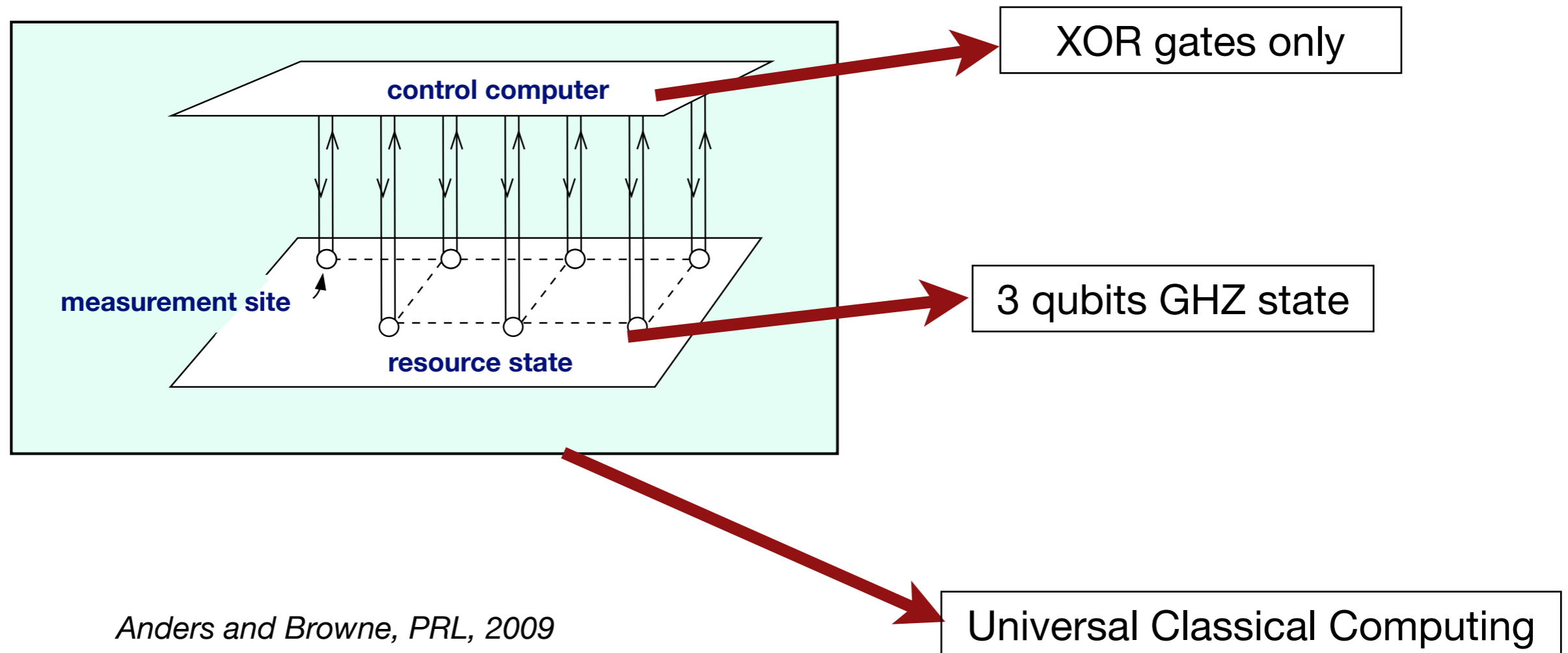
UBQC for secure evaluation of classical function



*Anders and Browne, PRL, 2009*

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# Quantum Communication

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# Quantum Communication

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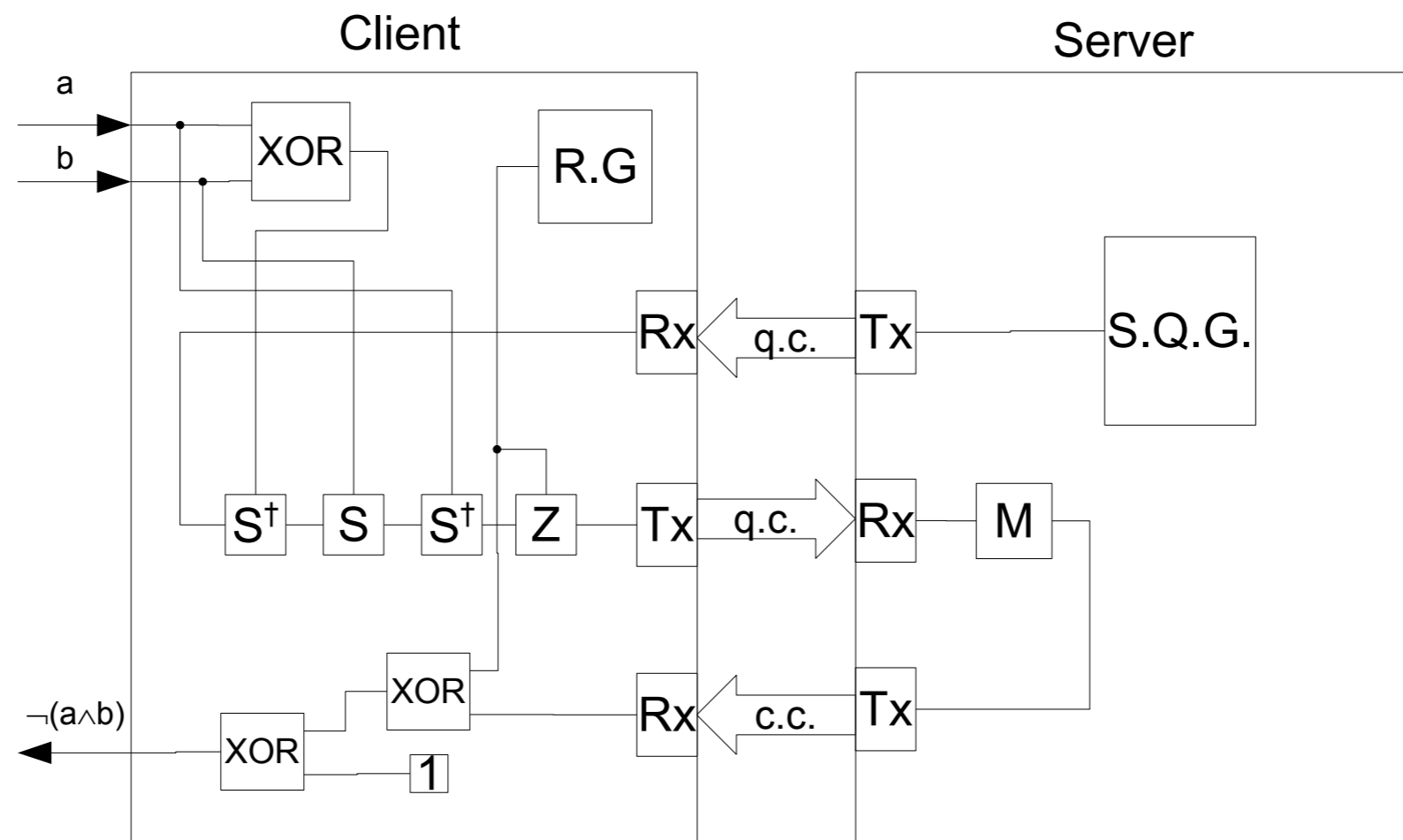
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$$\begin{pmatrix} 1 & 0 \\ 0 & e^{ib\pi/2} \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & e^{ia\pi/2} \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & e^{-i(a \oplus b)\pi/2} \end{pmatrix} \begin{pmatrix} 1 \\ -1 \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & e^{-i(a \wedge b)\pi} \end{pmatrix} \begin{pmatrix} 1 \\ -1 \end{pmatrix}$$

# Quantum Communication

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# Quantum Communication



# How to become millionaire

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# How to become millionaire

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A hybrid network of **LWE-based FHE** with **UBQC gadgets**

boosting efficiency and security

of classical delegated computing against quantum attackers

# LWE problem

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# LWE problem

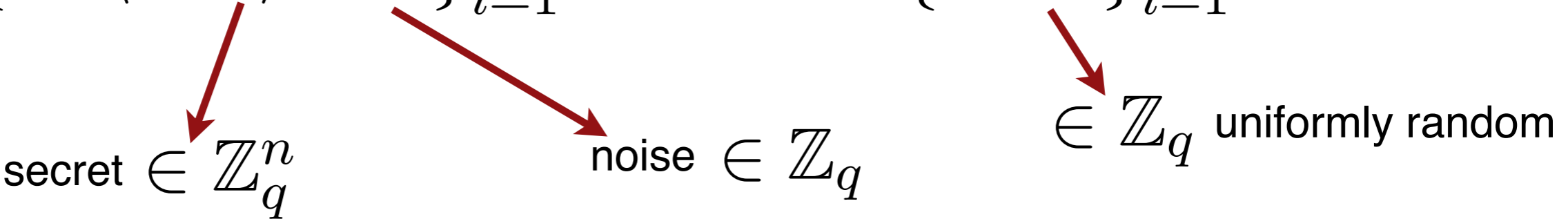
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$$\left\{ \mathbf{a}_i, \langle \mathbf{a}_i, \mathbf{s} \rangle + e_i \right\}_{i=1}^{\text{poly}(n)} \stackrel{c}{\approx} \left\{ \mathbf{a}_i, u_i \right\}_{i=1}^{\text{poly}(n)}$$

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secret  $\in \mathbb{Z}_q^n$       noise  $\in \mathbb{Z}_q$        $\in \mathbb{Z}_q$  uniformly random

# LWE problem

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Diagram illustrating the LWE problem reduction:

- Red arrow from  $\mathbf{s}$  to  $\text{secret} \in \mathbb{Z}_q^n$
- Red arrow from  $e_i$  to  $\text{noise} \in \mathbb{Z}_q$
- Red arrow from  $u_i$  to  $\in \mathbb{Z}_q$  uniformly random

## Encryption Scheme based on (LWE)

$$c = (\mathbf{a}, b = \langle \mathbf{a}, \mathbf{s} \rangle + 2e + m) \in \mathbb{Z}_q^n \times \mathbb{Z}_q$$

# Rewinding and Higher Order Function

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We say: first suppose you have a cheating verifier  $V$ . When  $V$  talks to an honest prover, it outputs (a distribution of) some transcript  $t$ . We have to show how to sample the same (or very close) distribution of  $t$ , without talking to any honest prover. It's not likely that we can analyze the code of  $V$  to "figure out what it's doing." Instead, we have to treat  $V$  as a kind of black-box. Recall that  $V$  is designed to operate in an interactive fashion, so we have to feed protocol messages into  $V$ , pretending to be the honest prover. We might feed into  $V$  a simulated "message 1" from the prover, and then later a simulated "message 2". Then, after seeing how  $V$  responded, we might go back to a previous internal state of  $V$  and feed in a different simulated "message 2" -- that's rewinding. We can rewind and invoke  $V$  many different times, as long as we are careful to spend only polynomial time overall (assuming  $V$  itself is polynomial-time).

ME SAYING: Rewinding is some kind of if then else procedure to be used for creating ultimately the desired simulated transcript. Isn't the same problem in the quantum programming issue of defining if then else compactly leads to the same issue regarding rewinding ?