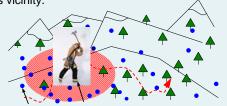
Scalable Querying and Tracking of Sensor Networks from Mobile Platforms (preliminary version)

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Scenarios

A firefighter moves through a mountainous forest and constantly monitors the information on the sensors in his vicinity.



Scenario with many guery nodes: amusement park

Simulation

- · Using Java-based Jist/Swans network simulator
- Simulating a network of 600 nodes, in a field 1200x1200m with max transmission range 88m
- Message losses due to hidden terminal problem.
- Sensors send updates containing the current time every 50s. query nodes (default speed 1m/s) send new subscriptions every 60s. Area of Interest (AoI) is 400x400m.
- · We measure the sensor coverage: sensors from which the query node received an update over all sensors in the Aol
 - recent: known sensor value is less than 60s old
 - 1-stale: known sensor value is between 60 and 120s old
 - n-stale: older than 1-stale

Goals

• msg overhead flattens out

lease-based subscriptions/

Recent values

than one undate missed

700 800 900 100011001200130014001500

time [s]

0.6

0.4

0.2

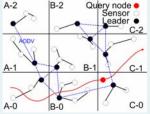
- Provide highly scalable mechanisms to guery the sensor network from mobile platforms
- Track sensor data over time

System Model

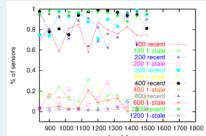
- Sensors are stationary, query nodes (qn) mobile
- Communication is wireless and ad-hoc
- Power constraints are not primary concerns

SENSTRAC

- Based on pub/sub: queries are mapped to topic subscriptions
- · The underlying sensor network is structured into a grid overlay with cell leaders that act as brokers
- Intra-cell routing via shortest path to cell leader
- Inter-cell routing based on AODV
- Sensors send updates to cell leader
- Query nodes send subscriptions to closest broker
 - Subscriptions time out (lease-based model)



Simulation – Cell Size



Qn moves along a line, stationary Aol

450000 400000

350000

300000

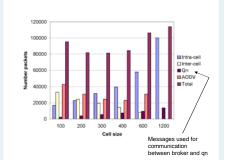
250000

200000

150000

100000

50000

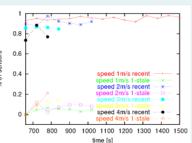


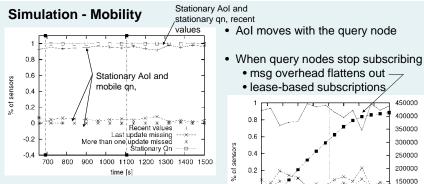
Larger cells generally result in higher sensor coverage, unless cell changes occurs

· Lowest message overhead for cell size 300m

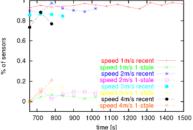
Simulation -**Qn Speed**

- Sensor coverage decreases with increasing speed
- 1 an moves along straight line, stationary AoI



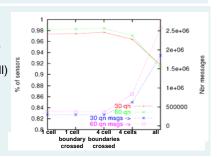


- Stationary Aol
- Qn moves along a straight line
- Vertical lines show cell changes
- Some updates lost upon a cell change



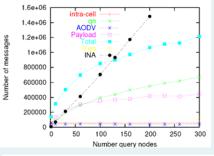
Simulation - Aol

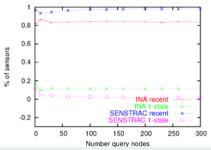
- Increasing the size of the Aol decreases the sensor coverage (1 cell -> 4 cells -> all)
- The position of AoI does not impact the results (1 cell -> crossing 1 cell boundary -> x-ing 4 cell boundaries)



Scalability

- Mobility: random waypoint
- Comparison with in-network aggregation (INA) approach
 - Sub-linear message overhead increase





Summary

- · Our approach scales well with increasing number of query nodes
- It allows the query node to query any sensors (not necessarily only close-by sensors)