Cloud-TM: Harnessing the Cloud with Distributed Transactional Memories

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LADIS 2009 (joint work with Paolo Romano, Nuno Carvalho, and João Cachopo)

Outline

Introduction

- 2 Programming models for the Cloud
- 3 Towards a Cloud-TM
- 4 Some Preliminary Results
- 5 FénixEDU
- 6 Conclusions
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• Development of programming models and tools that simplify the design and implementation of applications for the cloud.

D-STMs

Advocate the use of Distributed Software Transactional Memory (D-STM) in the context of cloud computing.

- Limitations of other models.
- Limitations of D-STMs.
- Current work and FénixEDU.

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- Program needs to be structured as a combination of *map* and *reduce* operations[DG08].
- Run-time automates:
 - Data partitioning.
 - Scheduling.
 - Failure recovery.
- However map-reduce programming model is unnatural for many applications.
 - Requires the use of a different programming paradigm.
 - Several extensions[ORS⁺08].
 - Strong debate about the merits and drawbacks of the approach[Aba09, DSml].

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- Combines the DSM model with flavors from the message-passing (MPI-like) model[BCA⁺06].
 - Provides a global address space.
 - The programmer has explicitly control over data locality.
- Complex programming interface.
 - Targeted towards high-performance computing applications

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- Extends the TM abstraction across the boundaries of a single machine.
- Only recently the first systems have been implemented and reported[KAJ⁺08, BAC08, MMA06, CRCR09, AMS⁺07].
- Can D-STMs avoid the pitfalls of DSM systems?
 - Less synchronization points (only at commit time).
- Two-classes of systems:
 - Fully-replicated for small scale systems.
 - Partitioned address space for large-scale clusters.

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- Extremely hard ... but
- Transactional support makes easier to implement strategies based on the speculative execution of portions of code[HWO98, SCZM00, LTC⁺06].

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• Only started to be considered by recent D-STMs.

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- STM performance (even in the centralized case) is heavily dependent on the workload.
- Different algorithms exist, optimized for different workloads (the same applies to the underlying communication protocols).
- Autonomic adaptation.

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- Algorithms to automatically perform the provisioning of the computing resources are required.
- There is now a reasonable amount of work from the autonomic computing that can be used in the D-STM context.

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- Many STM works do not consider durability of data.
- In a general purpose environment, persistence needs to be addressed.
- Furthermore it may need integrated with the mechanisms required to transfer data among nodes.

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• Dependable Distributed STM[CRCR09] is a distributed fully replicated STM, that uses atomic broadcast to coordinate replicas. Bloom filters are used to control the size of messages.

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• A technique that runs (potentially conflicting) transactions speculatively in different orders, to hide the inter-replica coordination latency.

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- We are developing stochastic techniques for identifying and predicting the data access patterns of transactional applications[GCP09].
- Used for automatic partitioning and algorithm optimization.

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- Aimed at achieving automatic, performance-effective parallelization of sequential programs [AC09].
- Current prototype is capable of automatically parallelizing Java code meant to be executed on a single multi-core machine (with very promising preliminary results).

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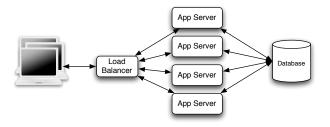


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- Manages the on-line Campus activities
- Used in production by the Technical university of Lisbon
 - ... and being installed in other universities
- Processing between 1 000 000 and 4 500 000 transactions per day.

- Web application
- Object-oriented domain model
- Relational DBMS to store data
- Object/relational mapping tool to store objects in the database
- Runs on a STM implementation

- Application server is distributed to improve system throughput
- Database is used to synchronize replicas



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- It could clearly be run in the cloud.
- Programmers use the object-oriented model they are familiar with.
- Resource requirements are variable (with short periods of hig peak loads).
- It has consistency constraints.

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- D-STM have many good properties that make them a promising technology to support distributed applications (with consistency requirements) in the Cloud.
- To fulfill this goal, many challenges need to be faced.
- There is already evidence that these challenges can be addressed.

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