## **Principled Programming**

Introduction to Coding in Any Imperative Language

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## **Sequential Search**

To *search* is to look for something systematically on behalf of a *client*.

The *search-use pattern* is a specialization of the compute-use pattern.

/\* Search. \*/
/\* Use the search result. \*/
/\* Use. \*/

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/\* Search. \*/
/\* Use the search result. \*/

We *search* for something in a collection of items.

The collection can be unbounded, e.g., natural numbers, or values in a file. The collection can be bounded, e.g., characters in text, or elements of an array.

Search in an unbounded collection can succeed or run forever, and in a bounded collection can succeed or fail.

Indeterminate-iteration, the mother of all searches, seeks the smallest k≥0 with some property, i.e., negation of the *condition*:

int k = 0;
while ( condition ) k++;

It is called a sequential search because it checks values one at time, in order.

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/* Use k. */
```

It is called a sequential search because it checks values one at time, in order. When it stops, k is the value sought.

Sequential search can be unbounded, or it can be bounded:

int k = 0;
while ( k<=maximum && condition ) k++;</pre>

Generalizing, sequential search in a collection sets **p** to what you are looking for (or where it is), or an indication that it was not found:

We consider four applications of sequential search in a collection:

- Primality Testing
- Search in an Unordered Array
- Array Equality
- Longest Descending Suffix

and Find Minimal in an Unordered Array, which isn't really a sequential search, and contrasts with it.

We consider three applications of sequential search in a collection:

- Primality Testing
- Search in an Unordered Array
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and Find Minimal in an Unordered Array, which isn't really a sequential search, and contrasts with it.

N.B. We have used the term collection loosly. We shall later use the term collection in a more technical sense.

**Definition:** Natural number p is prime if its only divisors are 1 and p; it is composite otherwise.

/\* Given p≥2, output whether p is prime or composite. \*/

☞ A statement-comment says exactly what code must accomplish, not how it does so.

2 3 4 5 6 7 8 9 10 11 12 13 14 15 prime

**Application**: Write a program segment to say whether p is prime or composite.

/\* Given p≥2, output whether p is prime or composite. \*/

**There is no shame in reasoning with concrete examples.** 

### 2 3 4 5 6 7 8 9 10 11 12 13 14 15 composite

**Application**: Write a program segment to say whether p is prime or composite.

/\* Given  $p \ge 2$ , output whether p is prime or composite. \*/

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Seek algorithmic inspiration from experience. Hand-simulate an algorithm that is in your "wetware". Be introspective. Ask yourself: What am I doing?

Searching for the smallest divisor of p that is greater or equal to 2.

```
2 3 4 5 6 7 8 9 10 11 12 13 14 15 composite
```

```
/* Given p≥2, output whether p is prime or composite. */
   /* Search. */
   /* Use. */
```

Seek algorithmic inspiration from experience. Hand-simulate an algorithm that is in your "wetware". Be introspective. Ask yourself: What am I doing?

Searching for the smallest divisor of p that is greater or equal to 2.

```
2 3 4 5 6 7 8 9 10 11 12 13 14 15 composite
```

```
/* Given p≥2, output whether p is prime or composite. */
   /* Search. Let d≥2 be the smallest divisor of p. */
   /* Use d. */
```

Seek algorithmic inspiration from experience. Hand-simulate an algorithm that is in your "wetware". Be introspective. Ask yourself: What am I doing?

Searching for the smallest divisor of p that is greater or equal to 2.

/\* Given p≥2, output whether p is prime or composite. \*/
 /\* Search. Let d≥2 be the smallest divisor of p. \*/
 if ( \_\_\_\_\_) System.out.println( "prime" );
 else System.out.println( "composite" );

Refine specifications and placeholders in an order that makes sense for development, without regard to execution order.

/\* Given p≥2, output whether p is prime or composite. \*/
 /\* Search. Let d≥2 be the smallest divisor of p. \*/
 if ( d\_p ) System.out.println( "prime" );
 else System.out.println( "composite" );

**Be alert to high-risk coding steps associated with binary choices.** 

/\* Given p≥2, output whether p is prime or composite. \*/
 /\* Search. Let d≥2 be the smallest divisor of p. \*/
 if ( d==p ) System.out.println( "prime" );
 else System.out.println( "composite" );

**Be alert to high-risk coding steps associated with binary choices.** 

```
/* Given p≥2, output whether p is prime or composite. */
   /* Search. Let d≥2 be the smallest divisor of p. */
    int d = 2;
    while ( _____ ) d++;
   if ( d==p ) System.out.println( "prime" );
   else System.out.println( "composite" );
```

Master stylized code patterns, and use them.

```
/* Given p≥2, output whether p is prime or composite. */
   /* Search. Let d≥2 be the smallest divisor of p. */
    int d = 2;
    while ( (p%d)_0 ) d++;
   if ( d==p ) System.out.println( "prime" );
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#### Be alert to high-risk coding steps associated with binary choices.

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/* Given p≥2, output whether p is prime or composite. */
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    int d = 2;
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#### Be alert to high-risk coding steps associated with binary choices.

/\* Find v in A[0..n-1], or indicate it's not there. \*/

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**Application**: Search for a value v in an unordered array A[0..n-1].

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# not found

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Seek algorithmic inspiration from experience. Hand-simulate an algorithm that is in your "wetware". Be introspective. Ask yourself: What am I doing?

Sequential Search.



/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v. \*/

A statement-comment says exactly what code must accomplish, not how it does so.



/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. \*/

**Choose data representations that are uniform, if possible.** 

```
/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. */
int k = 0;
while ( k<=maximum && condition ) k++;</pre>
```

Master stylized code patterns, and use them.



/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. \*/
int k = 0;
while ( k<=maximum && A[k]!=v ) k++;</pre>



/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. \*/
int k = 0;
while ( k<=n-1 && A[k]!=v ) k++;</pre>



/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. \*/
int k = 0;
while ( k<n && A[k]!=v ) k++;</pre>



```
/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. */
int k = 0;
while ( k<n && A[k]!=v ) k++;
Short-circuit mode and. If left operand is false, the right operand is not evaluated,
which prevents a "subscript out-of-bounds error".</pre>
```



/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. \*/
int k = 0;
while ( A[k]!=v && k<n ) k++;

Short-circuit mode and. The reverse order would be incorrect because the
"subscript out-of-bounds error" would occur before discovering that k<n is false.</pre>



#### **INVARIANT**

**Application**: Search for a value v in an unordered array A[0..n-1].

/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. \*/
int k = 0;
while ( A[k]!=v && k<n ) k++;</pre>

 Alternate between using a concrete example to guide you in characterizing "program state", and an abstract version that refers to all possible examples. **New Application**: Are arrays A[0..n-1] and B[0..n-1] equal?

/\* Given arrays A[0..n-1] and B[0..n-1], set e to true if A equals B,
 else set e to false. \*/

A statement-comment says exactly what code must accomplish, not how it does so.



equal

**Application**: Are arrays A[0..n-1] and B[0..n-1] equal?

/\* Given arrays A[0..n-1] and B[0..n-1], set e to true if A equals B,
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**Application**: Are arrays A[0..n-1] and B[0..n-1] equal?

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/\* Given arrays A[0..n-1] and B[0..n-1], set e to true if A equals B,
 else set e to false. \*/

Seek algorithmic inspiration from experience. Hand-simulate an algorithm that is in your "wetware". Be introspective. Ask yourself: What am I doing?



**Application**: Are arrays A[0..n-1] and B[0..n-1] equal?

```
/* Given arrays A[0..n-1] and B[0..n-1], set e to true if A equals B,
    else set e to false. */
    int k = 0;
    while ( k<=maximum && condition ) k++;
    if ( k<=maximum ) /* Found. */
    else /* Not found. */</pre>
```

#### Master stylized code patterns, and use them.



**Application**: Are arrays A[0..n-1] and B[0..n-1] equal?

```
/* Given arrays A[0..n-1] and B[0..n-1], set e to true if A equals B,
    else set e to false. */
    int k = 0;
    while ( k<=maximum && A[k]==B[k] ) k++;
    if ( k<n ) e = false;
    else /* Not found. */</pre>
```

**Be alert to high-risk coding steps associated with binary choices.** 



equal

**Application**: Are arrays A[0..n-1] and B[0..n-1] equal?

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/* Given arrays A[0..n-1] and B[0..n-1], set e to true if A equals B,
    else set e to false. */
    int k = 0;
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    if ( k<n ) e = false;
    else e = true;</pre>
```

**Be alert to high-risk coding steps associated with binary choices.** 

```
/* Given p≥2, output whether p is prime or composite. */
   /* Search. Let d≥2 be the smallest divisor of p. */
    int d = 2;
    while ( (p%d)!=0 ) d++;
   if ( d==p ) System.out.println( "prime" );
   else System.out.println( "composite" );
```

Recall the search for the smallest divisor of p in Primality Testing.

2 3 4 5 6 7 8 9 10 11 12 13 14 15 prime

Technique: Sentinel search.
Q. Why was there no bound check?
/\* Given p≥2, output whether p is prime or composite. \*/
/\* Search. Let d≥2 be the smallest divisor of p. \*/
int d = 2;
while ( (p%d)!=0 ) d++;
if ( d==p ) System.out.println( "prime" );
else System.out.println( "composite" );

Recall the search for the smallest divisor of p in Primality Testing.



Q. Why was there no bound check?A. Because every number is divisible by itself.

```
/* Given p≥2, output whether p is prime or composite. */
   /* Search. Let d≥2 be the smallest divisor of p. */
    int d = 2;
    while ( (p%d)!=0 ) d++;
   if ( d==p ) System.out.println( "prime" );
   else System.out.println( "composite" );
```

Divisibility of every number by itself "stands guard" to prevent going too far.



/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. \*/
int k = 0;
while ( k<n && A[k]!=v ) k++;
Q. How can we obviate this bound check?</pre>



/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A.
Assume A[n] exists. \*/
int k = 0;
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/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A.
Assume A[n] exists. \*/
A[n] = v; // Stand guard to keep k≤n.
int k = 0;
while ( k<n && A[k]!=v ) k++;
Q. How can we obviate this bound check?</pre>

A. Copy v into A[n].



/\* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A.
Assume A[n] exists. \*/
A[n] = v; // Stand guard to keep k≤n.
int k = 0;
while ( A[k]!=v ) k++;
Q. How can we obviate this bound check?

A. Copy v into A[n]. Eliminate the check.



```
/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A.
Assume A[n] exists. */
A[n] = v; // Stand guard to keep k≤n.
int k = 0;
while ( A[k]!=v ) k++;
```

If you prefer to not assume that A[n] exists,



```
/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. */
int temp = A[n-1]; // Save A[n-1].
A[__] = v; // Stand guard to keep ___.
int k = 0;
while ( A[k]!=v ) k++;
```

If you prefer to not assume that A[n] exists, use A[n-1] for the sentinel, instead. First, save A[n-1] in a temporary variable.



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/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
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int temp = A[n-1]; // Save A[n-1].
A[n-1] = v; // Stand guard to keep k<n.
int k = 0;
while (A[k]!=v) k++;
A[n-1] = temp; // Restore A[n-1].</pre>
```

If you prefer to not assume that A[n] exists, use A[n-1] for the sentinel, instead. First, save A[n-1] in a temporary variable, then save the sentinel in A[n-1]. After the search, restore A[n-1].



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/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. */
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int k = 0;
while (A[k]!=v) k++;
A[n-1] = temp; // Restore A[n-1].
if ( k==n-1 && A[n-1]!=v ) k=n; // Test A[n-1] when sentinel is found.</pre>
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If you prefer to not assume that A[n] exists, use A[n-1] for the sentinel, instead. First, save A[n-1] in a temporary variable, then save the sentinel in A[n-1]. After the search, restore A[n-1], and update k, appropriately.



```
/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A. */
int temp = A[n-1]; // Save A[n-1].
A[n-1] = v; // Stand guard to keep k<n.
int k = 0;
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If you prefer to not assume that A[n] exists, use A[n-1] for the sentinel, instead. First, save A[n-1] in a temporary variable, then save the sentinel in A[n-1]. After the search, restore A[n-1], and update k, appropriately.



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/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
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int temp = A[n-1]; // Save A[n-1].
A[n-1] = v; // Stand guard to keep k<n.
int k = 0;
while (A[k]!=v) k++;
A[n-1] = temp; // Restore A[n-1].
if ( k==n-1 && A[n-1]!=v ) k=n; // Test A[n-1] when sentinel is found.</pre>
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If you prefer to not assume that A[n] exists, use A[n-1] for the sentinel, instead. First, save A[n-1] in a temporary variable, then save the sentinel in A[n-1]. After the search, restore A[n-1], and update k, appropriately.


Technique: Sentinel search.

```
/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
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int temp = A[n-1]; // Save A[n-1].
A[n-1] = v; // Stand guard to keep k<n.
int k = 0;
while ( A[k]!=v ) k++;
A[n-1] = temp; // Restore A[n-1].
if ( k==n-1 && A[n-1]!=v ) k=n; // Test A[n-1] when sentinel is found.
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If you prefer to not assume that A[n] exists, use A[n-1] for the sentinel, instead. First, save A[n-1] in a temporary variable, then save the sentinel in A[n-1]. After the search, restore A[n-1], and update k, appropriately.

Technique: Sentinel search.

Sentinels have widespread applicability for handling boundary conditions.

```
/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
integer s.t. A[k]==v, or let k==n if there are no occurrences of v in A.
Assume A[n] exists. */
A[n] = v; // Stand guard to keep k≤n.
int k = 0;
while ( A[k]!=v ) k++;
```

Technique: Sentinel search.

Sentinels have widespread applicability for handling boundary conditions, but

```
/* Given array A[0..n-1], n≥0, and value v, let k be the smallest non-negative
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Assume A[n] exists. */
A[n] = v; // Stand guard to keep k≤n.
int k = 0;
while ( A[k]!=v ) k++;
```

**Don't optimize code prematurely.** 

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/

A statement-comment says exactly what code must accomplish, not how it does so.

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/

while ( \_\_\_\_\_ ) \_\_\_\_\_

☞ If you "smell a loop", write it down.

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
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If you "smell a loop", write it down.

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/

Analyze first.

Make sure you understand the problem.

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/

What's a "suffix" in this context?

**Understand the terminology.** 

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/

What's a "suffix" in this context?

A *suffix* is a sequence of letters at the end of a word.

```
/* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
   suffix of A[0..n-1]. */
```

```
      What's a "suffix" in this context?

      A suffix is a sequence of letters at the end of a word.

      A suffix is a sequence of ______ at the end of a ______.
```

```
/* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
   suffix of A[0..n-1]. */
```

What's a "suffix" in this context?

 Generalization
 A suffix is a sequence of letters at the end of a word.

 Re-instantiation
 A suffix is a sequence of \_\_\_\_\_ at the end of a \_\_\_\_\_.

 Re-instantiation
 A suffix is a sequence of array elements at the end of an array.

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/

What's "descending" in this context?

```
/* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
   suffix of A[0..n-1]. */
```



/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/

The "longest descending suffix of A[0..n-1]" is a maximally long sequence of elements at the end of the array whose numerical values go down.

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/



/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/



/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/



/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
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Don't "gestalt" an answer. Inspect array elements one (or 2) at a time.

Application: Find the Longest Descending Suffix

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Q. Why did you stop?A. Because left of pair less than right of pair.

Application: Find the Longest Descending Suffix

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/



A. Seeking the rightmost pair for which the left element is less than the right element.

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/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/



By God, it's a Sequential Search, backward!

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**Application**: Find the Longest Descending Suffix

/\* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
 suffix of A[0..n-1]. \*/
 int j = \_\_\_\_;
 while ( \_\_\_\_\_) j--;

```
/* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
suffix of A[0..n-1]. */
int j = ____;
while ( A[j]>=A[j+1] ) j--;
```

Coding order
<del>(1) body</del>
(2) termination
(3) initialization
(4) finalization
(5) boundary conditions

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Coding order(1) body(2) termination(3) initialization(4) finalization(5) boundary conditions



"Special case" of a suffix of length 1 takes care of itself, as the loop iterates 0 times.

**Application**: Find the Longest Descending Suffix

```
/* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
    suffix of A[0..n-1]. */
    int j = n-2;
    while ( j>=0 && A[j]>=A[j+1] ) j--;
```

Coding order
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```
/* Given A[0..n-1], set j so that A[j+1..n-1] is the longest descending
    suffix of A[0..n-1]. */
    int j = n-2;
    while ( j>=0 && A[j]>=A[j+1] ) j--;
```

Q. Why might knowing the longest descending suffix be useful?
A. Think of the elements of A[0..n-1] as "letters", and the array A[0..n-1] as a "word". Consider listing all words that can be made from those letters in lexicographic order, as in a dictionary.

Each transition from one word to the next involves the longest descending suffix. In particular, all words with the corresponding prefix will have been listed, and the next word can be obtained by swapping the last letter of the prefix with the next larger element from the suffix, and reversing the order of the suffix.
_ 10 20 30 40 <u>50</u>	10 20 30 40 50
10 20 30 <u>50 40</u>	
10 20 40 30 <u>50</u>	
10 20 40 <u>50 30</u>	
10 20 50 30 <u>40</u>	
10 20 <u>50 40 30</u>	
10 30 20 40 <u>50</u>	
10 30 20 <u>50 40</u>	
10 30 40 20 <u>50</u>	
etc.	

_ 10 20 30 40 <u>50</u>	10 20 30 40 <u>50</u>
10 20 30 <u>50 40</u>	
10 20 40 30 <u>50</u>	
10 20 40 <u>50 30</u>	
10 20 50 30 <u>40</u>	
10 20 <u>50 40 30</u>	
10 30 20 40 <u>50</u>	
10 30 20 <u>50 40</u>	
10 30 40 20 <u>50</u>	
etc.	

_ 10 20 30 40 <u>50</u>	10 20 30 40 <u>50</u>
10 20 30 <u>50 40</u>	
10 20 40 30 <u>50</u>	
10 20 40 <u>50 30</u>	
10 20 50 30 <u>40</u>	
10 20 <u>50 40 30</u>	
10 30 20 40 <u>50</u>	
10 30 20 <u>50 40</u>	
10 30 40 20 <u>50</u>	
etc.	

Each transition from one word to the next involves the longest descending suffix. In particular, all words with the corresponding prefix will have been listed, and the next word can be obtained by swapping the last letter of the prefix with the next larger element from the suffix, and reversing the order of the suffix.

10 20 30(40) 10 20 30 40 50

Each transition from one word to the next involves the longest descending suffix. In particular, all words with the corresponding prefix will have been listed, and the next word can be obtained by swapping the last letter of the prefix with the next larger element from the suffix, and reversing the order of the suffix. 10 20 30 40 50 10 20 30 40 50 10 20 30 50 40 10 20 30 50 40 10 20 40 30 50 10 20 40 50 30 10 20 50 30 40 10 20 50 40 30 10 30 20 40 50 10 30 20 50 40 10 30 40 20 50 etc.

ā est **es** C ending Suffix

10 20 30 40 <u>50</u>	10 20 30 40 <u>50</u>
10 20 30 <u>50 40</u>	10 20 30 50 <u>40</u>
10 20 40 30 <u>50</u>	
10 20 40 <u>50 30</u>	
10 20 50 30 <u>40</u>	
10 20 <u>50 40 30</u>	
10 30 20 40 <u>50</u>	
10 30 20 <u>50 40</u>	
10 30 40 20 <u>50</u>	
etc.	

10 20 30 40 <u>50</u>	10 20 30 40 <u>50</u>
_10 20 30 <u>50 40</u>	10 20 30 <u>50 40</u>
`10 20 40 30 <u>50</u>	
10 20 40 <u>50 30</u>	
10 20 50 30 <u>40</u>	
10 20 <u>50 40 30</u>	
10 30 20 40 <u>50</u>	
10 30 20 <u>50 40</u>	
10 30 40 20 <u>50</u>	
etc.	

10 20 30 40 <u>50</u>	10 20 30 40 <u>50</u>
_ 10 20 30 <u>50 40</u>	<u>10 20 30 50 40</u>
`10 20 40 30 <u>50</u>	
10 20 40 <u>50 30</u>	
10 20 50 30 <u>40</u>	
10 20 <u>50 40 30</u>	
10 30 20 40 <u>50</u>	
10 30 20 <u>50 40</u>	
10 30 40 20 <u>50</u>	
etc.	

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10 20 30 40 <u>50</u> 10 20 <u>30 50 40</u> 10 20 30 <u>50 40</u>

(M) est **es** C en ding Suffix

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10 20 30 40 50 10 20 30 40 50 10 20 30 50 40 10 20 30 50 40 10 20 40 50 30 10 20 40 30 50 10 20 40 50 30 10 20 50 30 40 10 20 50 40 30 10 30 20 40 50 10 30 20 50 40 10 30 40 20 50 etc.

est **es** C en ding Suffix

ā

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10 20 30 40 <u>50</u> 10 20 30 <u>50 40</u> 10 20 40 <u>30 50</u>

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10 20 30 40 <u>50</u> 10 20 30 <u>50 40</u> 10 20 40 30 <u>50</u>

ā est **es** C en Iding Suffix

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10 20 30 40 <u>50</u> 10 20 30 <u>50 40</u> 10 20 40 30 <u>50</u> etc.

/\* Given A[0..n-1], find k s.t. A[k] is minimal in A[0..n-1]. \*/

A statement-comment says exactly what code must accomplish, not how it does so.



/\* Given A[0..n-1], find k s.t. A[k] is minimal in A[0..n-1]. \*/

Invent (or learn) diagrammatic ways to express concepts.



/\* Given A[0..n-1], find k s.t. A[k] is minimal in A[0..n-1]. \*/

To get to **POST** iteratively, choose a weakened **POST** as **INVARIANT**.



/\* Given A[0..n-1], find k s.t. A[k] is minimal in A[0..n-1]. \*/
int k = \_\_\_\_; // Index of the minimal element of A[0..j-1].

Introduce program variables whose values describe "state".

#### The index k of the minimal element of A[0..j-1].



/\* Given A[0..n-1], find k s.t. A[k] is minimal in A[0..n-1]. \*/
int k = \_\_\_\_; // Index of the minimal element of A[0..j-1].

If you "smell a loop", write it down.

/\* Given A[0..n-1], find k s.t. A[k] is minimal in A[0..n-1]. \*/
int k = \_\_\_\_; // Index of the minimal element of A[0..j-1].
for (int j=\_\_\_; \_\_\_; j++)

- If you "smell a loop", write it down.
- Decide first whether an iteration is indeterminate (use while) or determinate (use for).



/\* Given A[0..n-1], find k s.t. A[k] is minimal in A[0..n-1]. \*/
int k = \_\_\_\_; // Index of the minimal element of A[0..j-1].
for (int j=\_\_\_; \_\_\_; j++)

Maintain invariant.

Coding order
(1) body
(2) termination
(3) initialization
(4) finalization
(5) boundary conditions



Maintain invariant.

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A Case Analysis in the loop body is often needed for characterizing different ways in which to decrease the loop variant while maintaining the loop invariant.



Maintain invariant.

Coding order (1) body (2) termination (3) initialization (4) finalization (5) boundary conditions



/\* Given A[0..n-1], find k s.t. A[k] is minimal in A[0..n-1]. \*/
int k = \_\_\_\_; // Index of the minimal element of A[0..j-1].
for (int j=\_\_\_; \_\_\_; j++)
if ( A[j] < A[k] ) k = j;</pre>

Maintain invariant.

Coding order (1) body (2) termination (3) initialization (4) finalization (5) boundary conditions



Coding order
1) body
2) termination
3) initialization
4) finalization
5) boundary conditions



Establish invariant.

Coding order
(1) body
(2) termination
(3) initialization
(4) finalization
(5) boundary conditions



Coding order
1) body
2) termination
3) initialization
4) finalization
5) boundary conditions

The proper behavior is not defined for n=0.

(5) boundary conditions



**Application**: Find minimal value in array A[0..n-1].

The proper behavior is not defined for n=0.

Precepts used without mention.

- **Write the representation invariant of an individual variable as an end-of-line comment.**
- Termination. Do 2nd. Beware of confusion between condition for continuing and its negation, the condition for terminating. Beware off-by-one errors: stopping one iteration too soon, or one iteration too late. Prevent illegal references using "shortcircuit mode" Boolean expressions.
- Initialization. Do 3rd. Initialize variables so that the loop invariant is established prior to the first iteration. Substitute those initial values into the invariant, and bench check the first iteration with respect to that initial instantiation of the invariant.
- Boundary conditions. Dead last, but don't forget them.
- Find boundary conditions at extrema, and at singularities, e.g., biggest, smallest, 0, edges, etc.