

CS 671 Automated Reasoning

Meta Reasoning



OBJECT LEVEL VERSUS META LEVEL

- **Object level:** language for formalizing concepts

- Concrete type theoretical expressions: x , 2 , $2*x$, $\lambda x.2*x$, ...

Always a formal language

- **Meta level:** describe object level from the outside

- Term language: “ $\lambda x.t$ term if x variable and t term”

x and t are *syntactical meta-variables*

- Substitution: “ $x[t/x] = t$ and $y[t/x] = y$ if $x \neq y$ ”
- Evaluation and judgments, validity
- Sequents, proofs, proof rules, tactics, decision procedures, ...
- Libraries, theorems, abstractions, display forms, ...

Often semi-formal: English augmented with formal text

CAN WE REASON ABOUT META LEVEL CONCEPTS?

- Renaming of bound variables does not change meaning
- All NUPRL tactics are correct
- Arith is correct
 - An arithmetic sequent F is valid iff the corresponding labelled graph has positive cycles
- A first-order formula F is valid iff JProver can prove it
 - F has a sequent proof iff there is a matrix proof for F
- The algorithm extracted from the proof of `intsqrt_4adic` runs in logarithmic time
- If two record types are syntactically equal up to reordering of labels then they are semantically equal wrt. \doteq
- F is provable if a certain syntactic transformation of F is
- If F has a certain form then tactic tac will always prove it

Meta-reasoning can simplify proof tasks significantly

FORMALIZING THE META LEVEL

ML: meta-language as programming language

Express object language as (abstract) data type

```
abstype var = ...
absrectype term = (tok # parm list) # bterm list
and bterm = var list # term
  with mk_term (opid,parms) bterms = abs_term((opid,parms),bterms)
  and dest_term t = rep_term t
  and mk_bterm vars t = abs_bterm(vars,t)
  and dest_bterm bt = rep_bterm bt
```

Express proofs and tactics as data types

```
abstype declaration = var # term
lettype sequent = declaration list # term;;
absrectype proof = (declaration list # term) # rule # proof list
  with mk_proof_goal decs t = abs_proof((decs,t), ◇, [])
  and refine r p = let children = deduce_children r p
                  and validation = deduce_validation r p
                  in children, validation
  and hypotheses p = fst (fst (rep_proof p))
  and conclusion p = snd (fst (rep_proof p))
  and refinement p = fst (snd (rep_proof p))
  and children p = snd (snd (rep_proof p))
lettype validation = proof list -> proof;;
lettype tactic = proof -> (proof list # validation);;
```

MIXING OBJECT AND META LEVEL IN NUPRL

- Top loops and proof editor reside at meta level
 - Object level expressions can be **quoted** (use C-o)
 - Quoting **lifts** NUPRL terms to the meta-level
 - Use term editor for editing object level expressions
 - Quoted terms can be arguments of ML functions
 - Mostly tactics, computation, decomposition, or substitution
- ... but we can't reason about the results
- ... and we can't use ML functions in NUPRL terms
- can't define $R_1 \hat{=} R_2 \equiv \text{sort-labels}(R_1) = \text{sort-labels}(R_2)$

CAN WE REASON ABOUT THE META LEVEL?

- Meta level of NUPRL is **not a logic**
... but it has many similarities to type theory
- One could use type theory to build a meta-logic

```
Var           ≡ Atom
Parm          ≡ Atom × Atom
Term          ≡ rectype Term = Atom × Parm list × (Var list × Term) list

mk_term opid parms bterms ≡ < <opid,parms>, bterms>
mk_lambda var t ≡ mk_term "lambda" [] [[var] t]

Declaration   ≡ Var × Term
Sequent       ≡ Declaration list × Term
Proof         ≡ (Declaration list × Term) × Rule × Proof list
:
```

But that involves a lot of **double work**

- All meta-level constructs (evaluation, tactics, ...) need to be lifted
- Meta-logic is part of a different (duplicate) object logic
as it does not connect to the logic in which it is defined
- We need to formalize the meta logic of that logic as well

HOW CAN WE REDUCE DOUBLE WORK?

- **Meta-Logical Frameworks**

- Build logic for meta level first
- Embed object logic into meta logic
- Easy to build (**Isabelle**, **Elf/Twelf**, **HOL**, ...)
- Can handle multiple logics
- Fast construction of theorem proving tools for new logics

- **Reflection**

- Bring meta-logic back into the object logic
- Reasoning about capabilities of its own meta-logic
- Replace execution of complex tactics by applying meta-theorems
- More complex but much more powerful

- **Simple logic and proof environment for meta-level**

- Higher order logic of $\forall \Rightarrow$ together with λ -calculus
- Fast mechanisms for matching, unification, rewriting

- **Represent generic proof theory**

- Terms, sequents, proofs, rules, tactics, ...
- Prove generic meta-theorems

$$\begin{aligned} \forall A, B, C, T_1, T_2. \text{is_rule}(A, B \vdash C) &\Rightarrow \text{is_thm}(\vdash T_1) \Rightarrow \text{is_thm}(\vdash T_2) \\ &\Rightarrow \text{match}(A, T_1, \sigma) \Rightarrow \text{match}(B, T_2, \sigma) \Rightarrow \text{is_thm}(\vdash \sigma(C)) \end{aligned}$$

- Build fast generic proof tactics

- **Define object logic as (inductive) data types**

- Concrete term language, specific rules
- Prove that specific logic fits generic theory
- Build proof tactics specialized to object logic

REFLECTION

- **Represent meta-logic** as NUPRL expressions
 - Data types for terms, sequents, proofs, rules, tactics, ...
 - λ -expressions for substitution, evaluation, refinement, ...
 - Informally prove isomorphism **Term** \doteq **term**, **Proof** \doteq **proof**, ...
- **Express object logic** in represented meta logic
 - λ -expressions for building concrete terms and rules
 - Display forms + color to make embedded logic look like object logic
- **Build hierarchy of levels**
 - Level i is meta level for level $i+1$
- **Reflection rule** links meta level to object level

$$\begin{array}{l} H \vdash_{i+1} A \quad \text{by reflection } i \\ \quad [H] \vdash_i \exists p:\text{Proof}_i. \text{goal}(p) = [A] \end{array}$$

- Use same reasoning apparatus for object and meta level reasoning

Theoretically clean but impractical