# A Modification of the Halpern-Pearl Definition of Causality

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#### Abstract

The original Halpern-Pearl definition of causality [Halpern and Pearl, 2001] was updated in the journal version of the paper [Halpern and Pearl, 2005] to deal with some problems pointed out by Hopkins and Pearl [2003]. Here the definition is modified yet again, in a way that (a) leads to a simpler definition, (b) handles the problems pointed out by Hopkins and Pearl, and many others, (c) gives reasonable answers (that agree with those of the original and updated definition) in the standard problematic examples of causality, and (d) has lower complexity than either the original or updated definitions.

# **1** Introduction

Causality plays a central role in the way people structure the world. People constantly seek causal explanations for their observations. Philosophers have typically distinguished two notions of causality, which they have called *type causality* (sometimes called *general causality*) and *actual causality* (sometimes called *token causality* or *specific causality*). Type causality is perhaps what scientists are most concerned with. These are general statements, such as "smoking causes lung cancer" and "printing money causes inflation". By way of contrast, actual causality focuses on particular events: "the fact that David smoked like a chimney for 30 years caused him to get cancer last year"; "the car's faulty brakes caused the accident (not the pouring rain or the driver's drunkenness)". Here I focus on actual causality.

Despite the fact that the use of causality is ubiquitous, and that it plays a key role in science and in the determination of legal cases (among many other things), finding a good definition of actual causality has proved notoriously difficult. Most recent definitions of actual causality, going back to the work of Lewis [1973], involve counterfactuals. The idea is that A is a cause of B if, had A not happened, B would not have happened. This is the standard "but-for" test used in the law: but for A, B would not have occurred.

However, as is well known, the but-for test is not always sufficient to determine causality. Consider the following well-known example, taken from [Paul and Hall, 2013]:

Suzy and Billy both pick up rocks and throw them at a bottle. Suzy's rock gets there first, shattering the bottle. Since both throws are perfectly accurate, Billy's would have shattered the bottle had it not been preempted by Suzy's throw.

Here the but-for test fails. Even if Suzy hadn't thrown, the bottle would have shattered. Nevertheless, we want to call Suzy's throw a cause of the bottle shattering.

Halpern and Pearl [2001] introduced a definition using *structural equations* that has proved quite influential. In the structural-equations approach, the world is assumed to be characterized by the values of a collection of variables. In this example, we can use binary variable *ST* for "Suzy throws" (ST = 1 if Suzy throws; ST = 0 if she doesn't), *BT* for "Billy throws", and *BS* for "bottle shatters". To show that ST = 1 is a cause of BS = 1, the Halpern-Pearl (henceforth HP) definition allows us to consider a situation where Billy does not throw (i.e., *BT* is set to 0). Under that contingency, the but-for definition works just right: if Suzy doesn't throw, the bottle doesn't shatter, and if Suzy throws, the bottle does shatter.

There is an obvious problem with this approach: it can also be used to show that Billy's throw is a cause of the bottle shattering, which we do not want. Halpern and Pearl deal with this problem by adding extra variables to the story; this is needed to make it clear that Suzy and Billy play asymmetric roles. Specifically, they add variables *SH* (for "Suzy hits the bottle") and *BH* (for "Billy hits the bottle"); in the actual situation, SH = 1 and BH = 0. By putting appropriate restrictions on which contingencies can be considered, they show that the HP definition does indeed allow us to conclude that ST = 1 is a cause of BS = 1, and BT = 1 is not. (See Section 3 for details.)

However, the question of which contingencies can be considered turns out to be subtle. Hopkins and Pearl [2003] gave an example where the original HP definition gave arguably inappropriate results; it was updated in the journal version of the paper [Halpern and Pearl, 2005] in a way that deals with this example. Further counterexamples were given to the updated definition (see, for example, [Hall, 2007; Hiddleston, 2005; Weslake, 2015]). By and large, these examples can be dealt with by taking into account considera-

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tions of normality and defaults [Halpern, 2008; Halpern and Hitchcock, 2015] or by adding extra variables to the model (see [Halpern, 2014]). But these approaches do not always seem so satisfactory.

In this paper, I further modify the HP definition, by placing more stringent restrictions on the contingencies that can be considered. Roughly speaking, when we consider various contingencies, I do not allow the values of variables other than that of the putative cause(s) to be changed; I simply allow values to be frozen at their actual values. Thus, for example, in the Suzy-Billy example, I do not consider the contingency where Billy does not throw (since that would involve change the value of BT from its actual value). But I do allow BH to be frozen at its actual value of 0 when considering the possibility that Suzy does not throw. This results in a definition that is significantly simpler than the HP definition, deals well with all the standard examples in the literature, and deals with some of the problem cases better than the HP definition. In addition, the complexity of computing causality is  $\Delta^p$ , simpler than that of either the original HP definition or the modification proposed by HP (cf. [Aleksandrowicz et al., 2014; Eiter and Lukasiewicz, 2002].

The rest of this paper is organized as follows. In the next section, I review the original and updated HP definitions, and introduce the modification. In Section 3, I compare the definitions in various examples, and show that the modified definition gives more reasonable results than the original and updated definitions. In Section 4, I compare the modified definition with definitions given by Hitchcock [2001], Hall [2007], and Pearl [2000]. In Section 5, I consider the complexity of computing causality under the modified definition. I conclude in Section 6.

# 2 The HP definition(s) and the modified definition

In this section, I review the HP definition of causality and introduce the modified definition. The reader is encouraged to consult [Halpern and Pearl, 2005] for further details and intuition regarding the HP definition. The exposition of the review material is largely taken from [Halpern, 2008].

### 2.1 Causal structures

The HP approach assumes that the world is described in terms of variables and their values. Some variables may have a causal influence on others. This influence is modeled by a set of *structural equations*. It is conceptually useful to split the variables into two sets: the *exogenous* variables, whose values are determined by factors outside the model, and the *endogenous* variables, whose values are ultimately determined by the exogenous variables. For example, in a voting scenario, we could have endogenous variables that describe what the voters actually do (i.e., which candidate they vote for), exogenous variables that describe the factors that determine how the voters vote, and a variable describing the outcome (who wins). The structural equations describe how the outcome is determined (majority rules; a candidate wins if A and at least two of B, C, D, and E vote for him; etc.).

Formally, a *causal model* M is a pair  $(S, \mathcal{F})$ , where S is a signature, which explicitly lists the endogenous and exogenous variables and characterizes their possible values, and  $\mathcal{F}$ defines a set of modifiable structural equations, relating the values of the variables. A signature S is a tuple  $(\mathcal{U}, \mathcal{V}, \mathcal{R})$ , where  $\mathcal{U}$  is a set of exogenous variables,  $\mathcal{V}$  is a set of endogenous variables, and  $\mathcal{R}$  associates with every variable  $Y \in \mathcal{U} \cup \mathcal{V}$  a nonempty set  $\mathcal{R}(Y)$  of possible values for Y(that is, the set of values over which Y ranges). For simplicity, I assume here that  $\mathcal{V}$  is finite, as is  $\mathcal{R}(Y)$  for every endogenous variable  $Y \in \mathcal{V}$ .  $\mathcal{F}$  associates with each endogenous variable  $X \in \mathcal{V}$  a function denoted  $F_X$  such that  $F_X : (\times_{U \in \mathcal{U}} \mathcal{R}(U)) \times (\times_{Y \in \mathcal{V} - \{X\}} \mathcal{R}(Y)) \to \mathcal{R}(X).$  This mathematical notation just makes precise the fact that  $F_X$  determines the value of X, given the values of all the other variables in  $\mathcal{U} \cup \mathcal{V}$ . If there is one exogenous variable U and three endogenous variables, X, Y, and Z, then  $F_X$  defines the values of X in terms of the values of Y, Z, and U. For example, we might have  $F_X(u, y, z) = u + y$ , which is usually written as X = U + Y. Thus, if Y = 3 and U = 2, then X = 5, regardless of how Z is set.<sup>1</sup>

The structural equations define what happens in the presence of external interventions. Setting the value of some variable X to x in a causal model  $M = (S, \mathcal{F})$  results in a new causal model, denoted  $M_{X \leftarrow x}$ , which is identical to M, except that the equation for X in  $\mathcal{F}$  is replaced by X = x.

Following [Halpern and Pearl, 2005], I restrict attention here to what are called recursive (or acyclic) models. This is the special case where there is some total ordering  $\prec$  of the endogenous variables (the ones in  $\mathcal{V}$ ) such that if  $X \prec$ Y, then X is independent of Y, that is,  $F_X(\ldots, y, \ldots) =$  $F_X(\ldots, y', \ldots)$  for all  $y, y' \in \mathcal{R}(Y)$ . Intuitively, if a theory is recursive, there is no feedback. If  $X \prec Y$ , then the value of X may affect the value of Y, but the value of Y cannot affect the value of X. It should be clear that if M is an acyclic causal model, then given a *context*, that is, a setting  $\vec{u}$  for the exogenous variables in  $\mathcal{U}$ , there is a unique solution for all the equations. We simply solve for the variables in the order given by  $\prec$ . The value of the variables that come first in the order, that is, the variables X such that there is no variable Ysuch that  $Y \prec X$ , depend only on the exogenous variables, so their value is immediately determined by the values of the exogenous variables. The values of variables later in the order can be determined once we have determined the values of all the variables earlier in the order.

#### 2.2 A language for reasoning about causality

To define causality carefully, it is useful to have a language to reason about causality. Given a signature  $S = (U, V, \mathcal{R})$ , a *primitive event* is a formula of the form X = x, for  $X \in V$ and  $x \in \mathcal{R}(X)$ . A *causal formula (over S)* is one of the form  $[Y_1 \leftarrow y_1, \ldots, Y_k \leftarrow y_k]\varphi$ , where

- $\varphi$  is a Boolean combination of primitive events,
- $Y_1, \ldots, Y_k$  are distinct variables in  $\mathcal{V}$ , and

<sup>&</sup>lt;sup>1</sup>The fact that X is assigned U + Y (i.e., the value of X is the sum of the values of U and Y) does not imply that Y is assigned X - U; that is,  $F_Y(U, X, Z) = X - U$  does not necessarily hold.

• 
$$y_i \in \mathcal{R}(Y_i)$$
.

Such a formula is abbreviated as  $[\vec{Y} \leftarrow \vec{y}]\varphi$ . The special case where k = 0 is abbreviated as  $\varphi$ . Intuitively,  $[Y_1 \leftarrow y_1, \ldots, Y_k \leftarrow y_k]\varphi$  says that  $\varphi$  would hold if  $Y_i$  were set to  $y_i$ , for  $i = 1, \ldots, k$ .

A causal formula  $\psi$  is true or false in a causal model, given a context. As usual, I write  $(M, \vec{u}) \models \psi$  if the causal formula  $\psi$  is true in causal model M given context  $\vec{u}$ . The  $\models$  relation is defined inductively.  $(M, \vec{u}) \models X = x$  if the variable Xhas value x in the unique (since we are dealing with acyclic models) solution to the equations in M in context  $\vec{u}$  (that is, the unique vector of values for the exogenous variables that simultaneously satisfies all equations in M with the variables in  $\mathcal{U}$  set to  $\vec{u}$ ). The truth of conjunctions and negations is defined in the standard way. Finally,  $(M, \vec{u}) \models [\vec{Y} \leftarrow \vec{y}]\varphi$  if  $(M_{\vec{Y}=\vec{y}}, \vec{u}) \models \varphi$ .

#### 2.3 The definition of causality

The original HP definition, the updated HP definition, and the modification I introduce here all have three clauses, denoted AC1, AC2, and AC3. The definitions differ only in AC2. AC1 and AC3 are simple and straightforward; all the "heavy lifting" is done by AC2. In all cases, the definition of causality, like the definition of truth discussed in Section 2.2, is relative to a model and a context.

**Definition 2.1:**  $\vec{X} = \vec{x}$  is an *actual cause of*  $\varphi$  *in*  $(M, \vec{u})$  if the following three conditions hold:

AC1. 
$$(M, \vec{u}) \models (\vec{X} = \vec{x})$$
 and  $(M, \vec{u}) \models \varphi$ .

AC2. Discussed below.

AC3.  $\vec{X}$  is minimal; no subset of  $\vec{X}$  satisfies conditions AC1 and AC2.

AC1 just says that  $\vec{X} = \vec{x}$  cannot be considered a cause of  $\varphi$  unless both  $\vec{X} = \vec{x}$  and  $\varphi$  actually happen. AC3 is a minimality condition, which ensures that only those elements of the conjunction  $\vec{X} = \vec{x}$  that are essential are considered part of a cause; inessential elements are pruned. Without AC3, if dropping a lit cigarette is a cause of a fire then so is dropping the cigarette and sneezing.

AC2 is the core of the definition. I start by presenting the original definition of AC2, taken from [Halpern and Pearl, 2001]. In this definition, AC2 consists of two parts, AC2(a) and AC2(b). AC2(a) is a necessity condition. It says that for X = x to be a cause of  $\varphi$ , there must be a setting x' such that if X is set to x',  $\varphi$  would not have occurred. This is the but-for clause; but for the fact that X = x occurred,  $\varphi$  would not have occurred. As we saw in the Billy-Suzy rock-throwing example, the naive but-for clause will not suffice. The original HP definition allows us to apply the but-for definition to contingencies where some variables are set to values other than those that they take in the actual situation. For example, in the case of Suzy and Billy, we consider a contingency where Billy does not throw.

AC2(a). There is a partition of  $\mathcal{V}$  (the set of endogenous variables) into two disjoint subsets  $\vec{Z}$  and  $\vec{W}$  (so that

 $\vec{Z} \cap \vec{W} = \emptyset$ ) with  $\vec{X} \subseteq \vec{Z}$  and a setting  $\vec{x}'$  and  $\vec{w}$  of the variables in  $\vec{X}$  and  $\vec{W}$ , respectively, such that

$$(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}', \vec{W} \leftarrow \vec{w}] \neg \varphi.$$

So AC2(a) says that the but-for condition holds under the contingency  $\vec{W} = \vec{w}$ .

Unfortunately, AC1, AC2(a), and AC3 do not suffice for a good definition of causality. In the rock-throwing example, with just AC1, AC2(a), and AC3, Billy would be a cause of the bottle shattering. We need a sufficiency condition to block Billy. Roughly speaking, the sufficiency condition requires that if  $\vec{X}$  is set to  $\vec{x}$ , then  $\varphi$  holds even if  $\vec{W}$  is set to  $\vec{w}$  and all the variables in an arbitrary subset  $\vec{Z}'$  of  $\vec{Z}$  are set to their values in the actual context (where the value of a variable Y in the actual context is the value y such that  $(M, u) \models Y = y$ ). Formally, using the notation of AC2(a), we have

AC2(b). If  $\vec{z}$  is such that  $(M, \vec{u}) \models \vec{Z} = \vec{z}$ , then, for all subsets  $\vec{Z}'$  of  $\vec{Z}$ , we have

$$(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}, \vec{W} \leftarrow \vec{w}, \vec{Z}' \leftarrow \vec{z}]\varphi^2$$

The updated HP definition [Halpern and Pearl, 2005] strengthens AC2(b) further. Sufficiency is required to hold if the variables in *any subset*  $\vec{W}'$  of  $\vec{W}$  are set to the values in  $\vec{w}$  (in addition to allowing the variables in any subset  $\vec{Z}'$  of  $\vec{Z}$  to be set to their values in the actual context). Formally, the following condition AC2(b<sup>*u*</sup>) must hold (the "u" stands for "updated"):

AC2(b<sup>*u*</sup>). If  $\vec{z}$  is such that  $(M, \vec{u}) \models \vec{Z} = \vec{z}$ , then, for all subsets  $\vec{W}'$  of  $\vec{W}$  and  $\vec{Z}'$  of  $\vec{Z}$ , we have

$$(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}, \vec{W}' \leftarrow \vec{w}, \vec{Z}' \leftarrow \vec{z}]\varphi.$$

Requiring sufficiency to hold for all subsets  $\vec{W}'$  of  $\vec{W}$  is analogous to requirement in AC2(b) that it hold for all subsets  $\vec{Z}'$  of  $\vec{Z}$ . Some motivation for these requirements is given in the examples in Section 3.

The modified definition is motivated by the observation that when we want to argue that Suzy is the cause of the bottle shattering, and not Billy, we point out that what actually happened is that Suzy's throw hit the bottle, while Billy's rock didn't. That is, what matters is what happened in the actual situation. Thus, the only settings of variables allowed are ones that occurred in the actual situation. Specifically, the modified definition simplifies AC2(a) by requiring that the only setting  $\vec{w}$  of the variables in  $\vec{W}$  that can be considered is the value of these variables in the actual context. Here is the modified AC2(a), which I denote AC2(a<sup>m</sup>) (the *m* stands for "modified"):

<sup>2</sup>There is a slight abuse of notation here. Suppose that  $\vec{Z} = (Z_1, Z_2)$ ,  $\vec{z} = (1, 0)$ , and  $\vec{Z'} = (Z_1)$ . Then  $\vec{Z'} \leftarrow \vec{z}$  is intended to be an abbreviation for  $Z_1 \leftarrow 1$ ; that is, I am ignoring the second component of  $\vec{z}$  here. More generally, when I write  $\vec{Z'} \leftarrow \vec{z}$ , I am picking out the values in  $\vec{z}$  that correspond to the variables in  $\vec{Z'}$ , and ignoring those that correspond to the variables in  $\vec{Z} - \vec{Z'}$ . I similarly write  $\vec{W'} \leftarrow \vec{w}$  if  $\vec{W'}$  is a subset of  $\vec{W}$ . Also note that although I use the vector notation  $\vec{Z}$ , I sometimes view  $\vec{Z}$  as a set of variables.

AC2( $a^m$ ). There is a set  $\vec{W}$  of variables in  $\mathcal{V}$  and a setting  $\vec{x}'$  of the variables in  $\vec{X}$  such that if  $(M, \vec{u}) \models \vec{W} = \vec{w}$ , then

 $(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}', \vec{W} \leftarrow \vec{w}] \neg \varphi.$ 

Because  $\vec{w}$  is the value of the variables in  $\vec{W}$  in the actual context, AC2(b<sup>*u*</sup>) follows immediately from AC1 and AC2(a<sup>*m*</sup>); so does AC2(b). Thus, there is no need for an analogue to AC2(b) in the modified definition. Moreover, the modified definition does not need to mention  $\vec{Z}$  (although  $\vec{Z}$  can be taken to be the complement of  $\vec{W}$ ).

For future reference, the tuple  $(\vec{W}, \vec{w}, \vec{x}')$  in AC2 is said to be a *witness* to the fact that  $\vec{X} = \vec{x}$  is a cause of  $\varphi$ . (I take the witness to be  $(\emptyset, \emptyset, \vec{x}')$  in the special case that  $\vec{W} = \emptyset$ .) Each conjunct in  $\vec{X} = \vec{x}$  is called *part* of a cause of  $\varphi$  in context  $(M, \vec{u})$ . As we shall see, what we think of as causes in natural language often correspond to parts of causes with the modified HP definition.

The differences between these definitions will become clearer when I consider a number of examples in the next section. For ease of reference, I call the definition satisfying AC2(a) and AC2(b) the *original HP definition*, the definition satisfying AC2(a) and AC2(b<sup>u</sup>) the *updated HP definition*, and the definition satisfying AC2(a<sup>m</sup>) the *modified definition*. Note that just as there are three versions of AC2, technically, there are three corresponding versions of AC3. For example, in the case of the modified definition, AC3 should really say "there is no subset of  $\vec{X}$  satisfying AC1 and AC2(a<sup>m</sup>)". I will not bother writing out these versions of AC3; I hope that the intent is clear whenever I refer to AC3.

At this point, ideally, I would prove a theorem showing that some variant of the HP definition of actual causality is is the "right" definition of actual causality. But I know of no way to argue convincingly that a definition is the "right" one; the best we can hope to do is to show that it is useful. As a first step, I show that all definitions agree in the simplest, and arguably most common case: but-for causes. Formally, say that X = x is a *but-for cause of*  $\varphi$  *in*  $(M, \vec{u})$  if AC1 holds (so that  $(M, \vec{u}) \models X = x \land \varphi$ ) and there exists some x' such that  $(M, \vec{u}) \models [X \leftarrow x'] \neg \varphi$ . Note here I am assuming that the cause is a single conjunct.

**Proposition 2.2:** If X = x is a but-for cause of Y = y in  $(M, \vec{u})$ , then X = x is a cause of Y = y according to all three variants of the HP definition.

**Proof:** Suppose that X = x is a but-for cause of Y = y and x' is such that  $(M, \vec{u}) \models [X \leftarrow x'] \neg \varphi$ . Then  $(\emptyset, \emptyset, x')$  is a witness for X = x' being a cause of  $\varphi$  for all three variants of the definition. Thus, AC2(a) and AC2(a<sup>m</sup>) hold if we take  $\vec{W} = \emptyset$ . Since  $(M, \vec{u}) \models X = x$ , if  $(M, \vec{u}) \models \vec{Z} = \vec{z}$ , where  $\vec{Z} = \mathcal{V} - \{X\}$ , then it is easy to see that  $(M, \vec{u}) \models [X \leftarrow x](\vec{Z} - \vec{z})$ : setting X to its actual value does not affect the actual value of any other variable, since  $M_{X \leftarrow x} = M$ . Similarly,  $M_{X \leftarrow X, \vec{Z} \leftarrow \vec{z}} = M$ , so  $(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}, \vec{Z}' \leftarrow \vec{z}]\varphi$  for all subsets  $\vec{Z}'$  of  $\mathcal{V} - \{X\}$ . Thus, AC2(b<sup>o</sup>) holds. Because  $\vec{W} = \emptyset$ , AC2(b<sup>u</sup>) follows immediately from AC2(b<sup>o</sup>).

Of course, the definitions do not always agree. As the following theorem shows, the modified definition is more stringent than the original or updated definitions; if X = x is part of a cause of  $\varphi$  according to the modified definition, then it is also a cause according to both the original and updated definitions.

**Theorem 2.3:** If X = x is part of a cause of  $\varphi$  in  $(M, \vec{u})$  according to the modified HP definition, then X = x is a cause of  $\varphi$  in  $(M, \vec{u})$  according to both the original and updated HP definitions.

**Proof:** See the appendix.

### **3** Examples

In this section, I consider how the definitions play out in a number of examples. The first example is taken from [Halpern and Pearl, 2001], with minor variations.

**Example 3.1:** An arsonist drops a lit match in a dry forest and lightning strikes a tree, setting it on fire. Eventually the forest burns down. We are interested in the cause of the fire. We can describe the world using three endogenous variables:

- *FF* for forest fire, where *FF* = 1 if there is a forest fire and *FF* = 0 otherwise;
- L for lightning, where L = 1 if lightning occurred and L = 0 otherwise;
- *MD* for match dropped (by arsonist), where *MD* = 1 if the arsonist dropped a lit match, and *MD* = 0 otherwise.

We also have an exogenous variable U that determines whether the arsonist drops the match and whether there is lightning. Take  $\mathcal{R}(U) = \{(i, j) : i, j \in \{0, 1\}\}$ , where the arsonist drops the match if i = 1 and the lightning strikes if j = 1. We are interested in the context (1, 1).

Consider two scenarios. In the first, called the *disjunctive* scenario, either the match or the lightning suffice to cause the fire. In the second, called the *conjunctive scenario*, both are needed for the forest to burn down. The scenarios differ in the equations for FF. In the model  $M_C$  for the conjunctive scenario, we have the equation  $FF = \min(L, MD)$  (or  $FF = L \land MD$ , if we identify binary variables with primitive propositions, where 1 denotes "true"); in the model  $M_D$  for the disjunctive scenario, we have the equation  $FF = \max(L, MD)$ (or  $FF = L \lor MD$ ).

In the conjunctive scenario, all the definitions agree that both the lightning and the arsonist are causes, since each of L = 1 and MD = 1 is a but-for cause of FF = 1 in  $(M_C, (1, 1))$ . This example also shows that all three definitions allow for more than one cause of an effect.

In the disjunctive scenario, the original and updated HP definitions again would call each of L = 1 and MD = 1 causes. I give the argument here for L = 1. Again, the fact that AC1 and AC3 hold is immediate. For AC2, let  $\vec{Z} = \{L, FF\}$  and  $\vec{W} = \{MD\}$ . If we set MD = 0, then if L = 0, FF = 0 (so AC2(a) holds) and if L = 1, then FF = 1 (even if MD = 0), so AC2(b) and AC2(b<sup>u</sup>) hold. However, this argument required setting MD to 0, which is

not its actual value. This is not allowed in the modified definition. According to the modified definition  $L = 1 \land MD = 1$  is a cause of FF = 1. Intuitively, the values of both L and MD have to change in order to change the value of FF, so they are both part of a cause, but not causes. This is but one instance of how parts of causes in the modified HP definition play a role analogous to causes in the original and updated HP definitions.

It is arguably a feature of the original and modified HP definitions that they call L = 1 and MD = 1 causes of FF = 1, not just parts of causes. (But see Example 3.6 for more on this issue.) On the other hand, it is arguably a feature of the modified definition that it can distinguish the causal structure of the conjunctive and disjunctive cases.

**Example 3.2:** Now I consider the rock-throwing example from the introduction. The naive causal model would just have endogenous variables BT, ST, and BS, with the equation  $BS = ST \lor BT$ : the bottle shatters if either Suzy or Billy throw. As observed in the introduction (and in [Halpern and Pearl, 2001]), this naive model does not distinguish Suzy and Billy, and is isomorphic to the disjunctive model for the forest fire. To show that Suzy is the cause, we need a model that takes into account the reason that we think that Suzy is a cause, namely, it was her rock that hit the bottle.

As suggested by Halpern and Pearl [2001], we can capture this by adding two new variables to the model:

- *BH* for "Billy's rock hits the (intact) bottle", with values 0 (it doesn't) and 1 (it does); and
- *SH* for "Suzy's rock hits the bottle", again with values 0 and 1.

We now modify the equations as follows:

- *BS* is 1 iff one of *SH* and *BH* is 1;
- *SH* is 1 if *ST* is 1;
- BH = 1 if BT = 1 and SH = 0.

Thus, Billy's throw hits if Billy throws and Suzy's rock doesn't hit. The last equation implicitly assumes that Suzy throws slightly ahead of Billy, or slightly harder. Call this model  $M_{RT}$ .

Taking u to be the context where Billy and Suzy both throw, ST = 1 of BS = 1 in  $(M_{RT}, u)$ , but BT = 1 is not, according to all the definitions. But the arguments are somewhat different. I start with the argument for the original and updated HP definitions. To see that ST = 1 is a cause according to these definitions, note that, as usual, it is immediate that AC1 and AC3 hold. For AC2, choose  $\vec{Z} = \{ST, SH, BH, BS\},\$  $\vec{W} = \{BT\}$ , and w = 0. When BT is set to 0, BS tracks ST: if Suzy throws, the bottle shatters and if she doesn't throw, the bottle does not shatter. To see that BT = 1 is not a cause of BS = 1, we must check that there is no partition  $\vec{Z} \cup \vec{W}$  of the endogenous variables that satisfies AC2. Attempting the symmetric choice with  $\vec{Z} = \{BT, BH, SHBS\}, \vec{W} = \{ST\},\$ and w = 0 violates AC2(b) and AC2(b<sup>u</sup>). To see this, take  $\vec{Z}' = \{BH\}$ . In the context where Suzy and Billy both throw, BH = 0. If BH is set to 0, the bottle does not shatter if Billy throws and Suzy does not. It is precisely because, in this context, Suzy's throw hits the bottle and Billy's does not that the original and updated HP definitions declare Suzy's throw to be the cause of the bottle shattering. AC2(b) and AC2(b<sup>*u*</sup>) capture that intuition by forcing us to consider the contingency where BH = 0 (i.e., where BH takes on its actual value), despite the fact that Billy throws. (To show that Billy's throw is not a cause, we also have to check all the other partitions of the variables; this is left to the reader.)

The modified definition works differently. First, to show that ST = 1 is cause, we take  $\vec{W} = \{BH\}$  and w = 0; that is, we hold *BH* at its actual value of 0. Now if ST = 0, then BS = 0, showing that AC2( $a^m$ ) holds; even if BT = 1, the fact that BH = 0 means that the bottle does not shatter. (Note that we could have also taken  $\vec{W} = \{BH\}$  in the original and updated definitions to show that ST = 1 is a cause of BS = 1.) Showing that Billy's throw is not a cause is much easier under the modified definition: there are no variables that can be held at their current value such that if BT = 0 we would have BS = 0. Since, in the actual situation, ST = SH = 1, the bottle shatters no matter what Billy does.<sup>3</sup>

I next consider the Hopkins and Pearl [2003] example that resulted in the change from the original definition to the updated definition.

**Example 3.3:** Suppose that a prisoner dies either if A loads B's gun and B shoots, or if C loads and shoots his gun. Taking D to represent the prisoner's death and making the obvious assumptions about the meaning of the variables, we have that  $D = (A \land B) \lor C$ . Suppose that in the actual context u, A loads B's gun, B does not shoot, but C does load and shoot his gun, so that the prisoner dies. That is, A = 1, B = 0, and C = 1. Clearly C = 1 is a cause of D = 1. We would not want to say that A = 1 is a cause of D = 1, given that B did not shoot (i.e., given that B = 0). However, the original HP definition does exactly that. Let  $\vec{W} = \{B, C\}$ and consider the contingency where B = 1 and C = 0. It is easy to check that AC2(a) and AC2(b) hold for this contingency, so under the original HP definition, A = 1 is a cause of D = 1. However, AC2(b<sup>*u*</sup>) fails in this case, since  $(M, u) \models [A \leftarrow 1, C \leftarrow 0](D = 0)$ . The key point is that  $AC2(b^u)$  says that for A = 1 to be a cause of D = 1, it must be the case that D = 1 even if only some of the values in  $\dot{W}$ are set to their values in  $\vec{w}$ . In this case, by setting only A to 1 and leaving B unset, B takes on its original value of 0, in which case D = 0. AC2(b) does not consider this case.

The modified definition also gives the appropriate answer here, but the argument is simpler. Clearly C = 1 is a butfor cause; it is a cause under the modified definition taking

<sup>&</sup>lt;sup>3</sup>The model  $M_{RT'}$  seems to "bake in" the temporal ordering of events, in particular, that Suzy's rock hits before Billy's rock. It is not necessary to do this. We can allow who hits first to be determined by the context, so that there may be a context u' where Billy hits first. This does not affect the analysis at all. An alternative approach to incorporating temporal information is to have time-indexed variables (e.g., to have a family of variables  $BS_k$  for "bottle shatters at time k"). In addition to the model used above, Halpern and Pearl [2005] consider a model with time-indexed variables. Nothing essential changes in the analysis if we consider such a model.

 $\vec{W} = \emptyset$ . A = 1 is not a cause, since there are no variables whose values we can hold fixed such that then setting A = 0 results in D = 0.

Next, consider "bogus prevention" example due to Hitchcock [2007] (based on an example due to Hiddleston [2005]), which motivated the addition of normality considerations to the HP definition [Halpern, 2008; Halpern and Hitchcock, 2015].

**Example 3.4:** Assassin is in possession of a lethal poison, but has a last-minute change of heart and refrains from putting it in Victim's coffee. Bodyguard puts antidote in the coffee, which would have neutralized the poison had there been any. Victim drinks the coffee and survives. Is Bodyguard's putting in the antidote a cause of Victim surviving? Most people would say no, but according to the original and updated HP definition, it is. For in the contingency where Assassin puts in the poison, Victim survives iff Bodyguard puts in the antidote. However, according to the modified definition, it is not. Even if Bodyguard doesn't put in the antidote, Victim survives, as long as we hold any subset of the other variables at their actual values.

Bodyguard putting in the antidote is part of a cause under the modified definition. Bodyguard putting in antidote and Assassin not putting in poison together form a cause. This does not seem so unreasonable. If Assassin had poisoned the coffee and Bodyguard hadn't put in antidote, the king would have died. However, intuitions may differ here. We might argue that we don't need a cause for an event that was expected all along. Here normality considerations can help. If we use the extension of the HP definitions to deal with normality proposed by Hitchcock and Halpern [2015] (which applies without change to the modified definition), then under reasonable assumptions, the witness to Bodyguard putting in antidote being a cause of Victim surviving is the world where Bodyguard doesn't put in antidote and Assassin puts in poison. This world is not at least as normal as the actual world (arguably, it is incomparable in normality to the actual world), so the Halpern and Hitchcock approach would not declare Bodyguard (part of) a cause, according to any variant of the HP definition.

Arguments similar to those used in Example 3.4 also show that the modified definition gives the appropriate answer in the case of Hall's [2007] *nonexistent threat*. Here C = 1would have prevented E = 1 had B been 1, but in the actual context, B = 0 (so we can view B as a potential threat which is nonexistent in the actual context, since B = 0). The original and updated HP definitions declare C = 1 to be a cause, contrary to intuition (by considering the contingency where B = 1); the modified HP definition does not.

Halpern [2014] discussed a number of examples from the literature purportedly showing problems with the updated definition, and shows that they can be dealt with by using what is arguably a better model of the situation, with extra variables. These problems can be dealt with by the modified definition, without introducing extra variables. I illustrate this with the following example, due to Weslake [2015].

**Example 3.5:** A lamp L is controlled by three switches, A, B, and C, each of which has three possible positions, -1, 0,

and 1. The lamp switches on iff two or more of the switches are in same position. Thus, L = 1 iff  $(A = B) \lor (B =$  $(C) \lor (A = C)$ . Suppose that, in the actual context, A = 1, B = -1, and C = -1. Intuition suggests that while B = -1and C = -1 should be causes of L = 1, A = 1 should not be; since the setting of A does not match that of either B or C, it has no causal impact on the outcome. The original and updated HP definitions indeed declare B = -1 and C = -1to be causes; unfortunately, they also declare A = 1 to be a cause. For in the contingency where B = 1 and C = -1, if A = 1 then L = 1, while if A = 0 then L = 0. The modified definition declares B = -1 and C = -1 to be causes (again, these are but-for causes, so all the definitions agree), but it does *not* declare A = 1 to be a cause. The contingency where B = 1 and C = -1 cannot be considered by the modified definition.

Example 3.5 is dealt with in [Halpern, 2014] by considering two stories for why the lamp goes on: the first is Weslake's story (it switches on if at least two of A, B, and Chave the same setting); the second takes the lamp to switch if there is a setting i (either -1, 0, or 1) such that none of the lamps have setting i. Both stories are described by the same equation for L. But in the second story, it seems reasonable to call A = 1 a cause of L = 1. By adding variables to the model, we can distinguish these stories; in these richer models, the original and updated HP definitions make the "right" causal judgments. The modified definition agrees with these judgments. I think that there are good reasons for considering the richer models. Indeed, if we start with the intuition given by the second story, then under the modified definition, it is necessary to consider the richer model to declare A = 1a cause. Roughly speaking, this is because, under the modified definition, there must be some variable whose value in the real world demonstrates the causality. The simple model whose variables are only A, B, C, and L is not rich enough to do this.

Halpern [2014] also considers an example of Spohn [2008] which is similar in spirit. Again, the modified definition handles it appropriately, without needing to add variables to the model.

Example 3.5 (as well as Example 3.7 below and other examples considered by Halpern [2014]) show that by adding variables to describe the mechanism of causality, we can distinguish two situations which otherwise seem identical. As the following example (suggested by an anonymous reviewer of the paper) shows, adding variables that describe the mechanism also allows us to convert a part of a cause according to the modified HP definition to a cause.

**Example 3.6:** Suppose that we add variables A, B, and C to the disjunctive forest-fire example (Example 3.1), where  $A = L \land \neg MD$ ,  $B = \neg L \land MD$ , and  $C = L \land MD$ . We then replace the earlier equation for FF (i.e.,  $FF = L \lor MD$ ) by  $FF = A \lor B \lor C$ . The variables A, B, and C can be viewed as describing the mechanism by which the forest fire happened. Did it happen because of the dropped match only, because of the lightning only, or because of both? Alternatively, A, B, and C could describe the intensity of the forest fire (it might be more intense if both the arsonist drops a match and the

lightning strikes). Whatever the interpretation, in this model, not only are L = 1 and MD = 1 causes of FF = 1 according to the original and updated HP definitions, they are also causes according to the modified definition. For if we fix A and B at their actual values of 0, then FF = 0 if L is set to 0, so AC2(a<sup>m</sup>) is satisfied and L = 1 is a cause; an analogous argument applies to MD.

I would argue that this is a feature of the modified definition, not a bug. Suppose, for example, that we interpret A, B, and C as describing the mechanism by which the fire occurred. If these variables are in the model, then that suggests that we care about the mechanism. The fact that L = 1 is part of the reason that FF = 1 occurred thanks to mechanism C. While the forest fire would still have occurred if the lightning hadn't struck, it would have due to a different mechanism. The same argument applies if we interpret A, B, and C as describing the intensity of the fire (or any other feature that differs depending on whether there was lightning, a dropped match, or both).

In the original model, we essentially do not care about the details of how the fire comes about. Now suppose that we care only about whether lightning was a cause. In that case, we would add only the variable B, with  $B = \neg L \land MD$ , as above, and set  $FF = L \lor B$ . In this case, in the context where L = MD = 1, all three variants of the HP definition agree that only L = 1 is a cause of FF = 1; MD = 1 is not (and is not even part of a cause). Again, I would argue that this is a feature. The structure of the model tells us that we should care about how the fire came about, but only to the extent of whether it was due to L = 1. In the actual context, MD = 1 has no impact on whether L = 1.

The next example, due to Glymour et al. [2010], is also discussed by Halpern [2014].

**Example 3.7:** A ranch has five individuals:  $a_1, \ldots, a_5$ . They have to vote on two possible outcomes: staying around the campfire (O = 0) or going on a round-up (O = 1). Let  $A_i$  be the variable denoting  $a_i$ 's vote, so  $A_i = j$  if  $a_i$  votes for outcome j. There is a complicated rule for deciding on the outcome. If  $a_1$  and  $a_2$  agree (i.e., if  $A_1 = A_2$ ), then that is the outcome. If  $a_2, \ldots, a_5$  agree, and  $a_1$  votes differently, then then outcome is given by  $a_1$ 's vote (i.e.,  $O = A_1$ ). Otherwise, majority rules. In the actual situation,  $A_1 = A_2 = 1$  and  $A_3 = A_4 = A_5 = 0$ , so

Using the obvious causal model with just the variables  $A_1, \ldots, A_5, O$ , with an equation describing O in terms of  $A_1, \ldots, A_5$ , it is almost immediate that  $A_1 = 1$  is a cause of O = 1 according to all three definitions, since it is a butfor cause. Under the original and updated HP definitions, it is not hard to show that  $A_2 = 1$ ,  $A_3 = 0$ ,  $A_4 = 0$ , and  $A_5 = 0$  are also causes. For example, to see that  $A_2 = 1$  is a cause, consider the contingency where  $A_3 = 1$ . Now if  $A_2 = 0$ , then O = 0 (majority rules); if  $A_2 = 1$ , then O = 1, since  $A_1 = A_2 = 1$ , and O = 1 even if  $A_3$  is set back to its original value of 0. However, under the modified definition, only  $A_1 = 1$  is a cause.

In this case, my intuition declares both  $A_1 = 1$  and  $A_2 = 1$  causes. As suggested in [Halpern, 2014], this outcome can be realized by adding variables to describe the mechanism that

brings about the result; that is, does O have its value due to the fact that (1)  $a_1$  and  $a_2$  agreed, (2)  $a_1$  was the only one to vote a certain way, or (3) majority ruled. Specifically, we can add three new variables,  $M_1$ ,  $M_2$ , and  $M_3$ . These variables have values in  $\{0, 1, 2\}$ , where  $M_i = 0$  if mechanism j is active and suggests an outcome 0,  $M_i = 1$  if mechanism j is active and suggests an outcome of 1, and  $M_j = 2$  if mechanism j is not active. (We actually don't need the value  $M_3 = 2$ ; mechanism 3 is always active, because there is always a majority with 5 voters, all of whom must vote.) Note that at most one of the first two mechanisms can be active. We have obvious equations linking the value of  $M_1$ ,  $M_2$ , and  $M_3$  to the values of  $A_1, \ldots, A_5$ . In this model, it is easy to see that all three definitions agree that  $A_1 = 1$  and  $A_2 = 1$  are both causes of O = 1. Intuitively, this is because the second mechanism was the one that led to the outcome.

**Example 3.8:** As Livengood [2013] points out, under the original and updated definitions, if there is a 17–2 vote for candidate A over candidate B, then all of the 17 voters for A are considered causes of A's victory, and none of the voters for B are causes of the victory. On the other hand, if we add a third candidate C, and the vote is 17–2–0, then the voters for B suddenly become causes of A's victory as well. To see this, consider a contingency where 8 of the voters for A switch to C. Then if one of the voters for B votes for C, the result is a tie; if that voter switches back to B, then A wins (even if some subset of the voters who switch from A to C switch back to A). Under the modified definition, any subset of 10 voters for A is a cause of A's victory, but the voters for B are not causes of A's victory.

The following example is due to Hall [2000], and was discussed by Halpern and Pearl [2005]:

**Example 3.9:** The engineer is standing by a switch in the railroad tracks. A train approaches in the distance. She flips the switch, so that the train travels down the right-hand track, instead of the left. Since the tracks reconverge up ahead, the train arrives at its destination all the same.

If we model this story using three variables—F for "flip", with values 0 (the engineer doesn't flip the switch) and 1 (she does); T for "track", with values 0 (the train goes on the lefthand track) and 1 (it goes on the right-hand track); and A for "arrival", with values 0 (the train does not arrive at the point of reconvergence) and 1 (it does)— then all three definitions agree that flipping the switch is not a cause of the train arriving. Now, following Halpern and Hitchcock [2010], suppose that we replace T with two binary variables, LB (which is 0 if the left-hand track is not blocked, and 1 if it is) and RB. We have the obvious equations connecting the variables. In the actual context F = 1 and LB = RB = 0. Under the original and updated HP definitions, F = 1 is a cause of A = 1. For in the contingency where LB = 1, if F = 1, the train arrives, while if F = 0, the train does not arrive.

Roughly speaking, this was dealt with by Halpern and Hitchcock [2010] by observing that the contingency where LB = 1 is abnormal; contingencies that are less normal than the actual situation are not considered. However, Schumacher [2014] pointed out that this approach runs into problems when we consider the context where both tracks are blocked.

In this case, the original and updated HP definitions declare the flip a cause of the train not arriving (by considering the contingency where LB = 0). And now normality considerations don't help, since this contingency is more normal than the actual situation, where the track is not blocked.

With the modified definition, this becomes a non-problem. Flipping the switch is not a cause of the train arriving if both tracks are unblocked, nor is it a cause of the train not arriving of both tracks are blocked.

Hall's [2007] model of the story uses different variables. Essentially, instead of the variables LB and RB, he has variables LT and RT, for "train went on the left track" and "train went on the right track". In the actual world, F = 1, RT = 1, LT = 0, and A = 1. Now F = 1 is a cause of A = 1, according to the modified definition (as well as the original and updated HP definitions). If we simply fix LT = 0 and set F = 0, then A = 0. But here normality conditions do apply: the world where the train does not go on the left track despite the switch being set to the left is less normal than the actual world.

The final two examples consider cases where the modified definition by itself arguably does not give the appropriate answer, but it does when combined with considerations of normality (in the first example) and responsibility and blame (in the second example). The first of these examples is taken from Hitchcock [2007], where it is called "counterexample to Hitchcock". Its structure is similar to Hall's *short-circuit* example [2007][Section 5.3]; the same analysis applies to both.

**Example 3.10:** Consider a variant of the bogus prevention problem. Again, Bodyguard puts an antidote in Victim's coffee, but now Assassin puts the poison in the coffee. However, Assassin would not have put the poison in the coffee if Bodyguard hadn't put the antidote in. (Perhaps Assassin is putting in the poison only to make Bodyguard look good.) Now Victim drinks the coffee and survives.

Is Bodyguard putting in the antidote a cause of Victim surviving? It is easy to see that, according to all three variants of the definition, it is. If we fix Assassin's action, then Victim survives if and only if Bodyguard puts in the antidote. Intuition suggests that this is unreasonable. By putting in the antidote, Bodyguard neutralizes the effect of the other causal path he sets in action: Assassin putting in the poison.

Although no variant of the HP definition can deal with this example, as already pointed out by Hall [2007] and Hitchcock [2007], by taking into account normality considerations, we can recover our intuitions. Using, for example, the extension of the HP definitions to deal with normality proposed by Hitchcock and Halpern [2015], the witness to Bodyguard putting in the antidote being a cause of Victim surviving is the world where Bodyguard doesn't put in the antidote but Assassin puts in the poison anyway, directly contradicting the story. This is arguably an abnormal world (much less normal than the actual world), and thus should not be considered when determining causality, according to the Halpern-Hitchcock approach (and, for much the same reasons, should not be considered a cause in the models proposed by Hall [2007] and Hitchcock [2007]).

The final example touches on issues of legal responsibility.

**Example 3.11:** Suppose that two companies both dump pollutant into the river. Company A dumps 100 kilograms of pollutant; company B dumps 60 kilograms. This causes the fish to die. Biologists determine that k kilograms of pollutant sufficed to cause the fish to die. Which company is the cause of the fish dying if k = 120, if k = 80, and if k = 50?

It is easy to see that if k = 120, then both companies are causes of the fish dying, according to all three definitions (each company is a but-for cause of the outcome). If k = 50, then each company is still a cause according to the original and updated HP definitions. For example, to see that company *B* is a cause, we consider the contingency where company *A* does not dump any pollutant. Then the fish die if company *B* pollutes, but survive if *B* does not pollute. With the modified definition, neither company individually is a cause; there is no variable that we can hold at its actual value that would make company *A* or company *B* a but-for cause. However, both companies together are the cause.

The situation gets more interesting if k = 80. Now the modified definition says that only A is a cause; whether or not we keep A fixed at dumping 100 kilograms of pollutant, what B does has no impact. The original and updated definitions also agree that A is a cause if k = 80. Whether B is a cause depends on the possible amounts of pollutant that A can dump. If A can dump only 0 or 100 kilograms of pollutant, then B is not a cause; no setting of A's action can result in B's action making a difference. However, if A can dump some amount between 21 and 79 kilograms, then B is a cause.

It's not clear what the "right" answer should be here if k = 80. The law typically wants to declare B a contributing cause to the death of the fish (in addition to A), but should this depend on the amount of pollutant that A can dump? This issue is perhaps best dealt with by considering an extension to the HP approach that takes into account *degree of responsibility* and *degree of blame* [Chockler and Halpern, 2004; Zultan *et al.*, 2012]. Degree of blame, in particular, takes into account the agent's uncertainty about how much pollutant was dumped. Under reasonable assumptions about the agent's degree of uncertainty regarding how likely various amounts of pollutant are to be dumped, B will get some degree of blame under the modified definition, even when it is not a cause.

# **4** Comparison to other approaches

The key difference between the modified HP definition on the one hand and the original and updated HP definitions on the other is the insistence that the contingency considered in AC2(a) be one where all the variables take their initial values. Doing so makes it clear that the sufficient condition (AC2(b)/AC2(b<sup>u</sup>)) is needed only to handle cases where the variables in the contingency considered take on non-actual values. The idea of keeping variables fixed at their actual value when considering changes also arises in other definitions of causality. I focus on three of them here: Pearl's [1998; 2000] *causal beam* definition, what Hall [2007] calls the *H-account*, and Hitchcock's [2001] definition of actual causality. I briefly compare these alternatives here to the modified HP definition here.

All the variants of the HP definition were inspired by Pearl's original notion of a *causal beam* [Pearl, 1998].<sup>4</sup> It would take us too far afield to go into the details of the causal beam definition here. The definition was abandoned due to problems. (See Example 4.1 below.) However, it is worth noting that, roughly speaking, according to this definition, *A* only qualifies as an actual cause of *B* if something like  $AC2(a^m)$  rather than AC2(a) holds; otherwise it is called a *contributory cause*. The distinction between actual cause and contributory cause is lost in the original and updated HP definition. To some extent, it resurfaces in the modified HP definition, since in some cases what the causal beam definition would classify as a contributory cause but not an actual cause would be classified as part of a cause but not a cause according to the modified HP definition.

Hall [2007] considers a variant of the HP definition that he calls the H-account. This variant, as well as Hitchcock's definition, involve causal paths. A *causal path* from X to Y in  $(M, \vec{u})$  is a sequence  $(Z_0, \ldots, Z_k)$  of variables such that  $X = Z_0, Y = Z_k$ , and  $Z_{i+1}$  depends on  $Z_i$  (i.e., if there is some setting of all the variables in  $\mathcal{U} \cup \mathcal{V}$  other than  $Z_{i+1}$  and  $Z_i$  such that varying the value of  $Z_i$  in the equation  $F_{Z_{i+1}}$ for  $Z_{i+1}$  changes the value of  $Z_{i+2}$ ). Hall takes X = x to be a cause of Y = y according to the H-account in context  $(M, \vec{u})$  if there is a causal path from X to Y, some setting  $\vec{w}$  of variables  $\vec{W}$  not on this causal path and setting x' of X such that AC2(a) holds, and for all variables Z on the causal path,  $(M, \vec{u}) \models [\vec{W} \leftarrow \vec{w}](Z = z)$ , where z is the actual value of Z in  $(M, \vec{u})$  (i.e.,  $(M, \vec{u}) \models Z = z$ ). This is clearly a strengthening of AC2(b); if X = x is a cause of Y = y in  $(M, \vec{u})$  according to the H-account, then it is clearly a cause according to the original and updated HP definitions.

Unfortunately, the H-account is too strong, as the following example (taken from [Halpern and Pearl, 2005]) shows:

**Example 4.1:** Suppose that two people vote for a measure, which will pass if at least one of them votes in favor. In fact, both of them vote in favor, and the measure passes. This is isomorphic to the disjunctive version of the forest-fire example, but there is a twist: there is a voting machine that tabulates the votes. Thus, the model has four exogenous variables:  $V_1, V_2, M$ , and P.  $V_i$  represents voter i's vote,  $M = V_1 + V_2$ (so M can have values in  $\{0, 1, 2\}$ ) and P = 1 (the measure passes) if and only if  $M \ge 1$ . In this model, it is easy to see that  $V_1 = 1$  and  $V_2 = 1$  are causes of M according to the original and updated HP definitions, and parts of causes according to the modified HP definition (which calls  $V_1 = 1 \wedge V_2 = 1$  a cause). However, neither  $V_1 = 1$  nor  $V_2 = 1$  is a cause according to the H-account. For example, to show that  $V_1 = 1$  is a cause, we would need to set  $V_2 = 0$ . But the causal path from  $V_1$  to P must go through M (just changing  $V_1$  while keeping M fixed has no effect on P), and if  $V_2 = 0$ , M does not have it original value. As pointed out by Halpern and Pearl [2005], this example also causes problems for the causal beam definition;  $V_1 = 1$  is neither an actual nor a contributory cause of P = 1 according to the causal beam definition. In general, in showing that X = x is a cause of Y = y, it seems to be asking too much to require that changes in the off-path variables have no effect on variables along the causal path; it seems to suffice to require that changes in the off-path variables not affect the final outcome Y = y,

I conclude this section by considering the definition of actual causality proposed by Hitchcock [2001], which is perhaps closest in spirit the modified HP definition. Given a causal path P from X to Y,  $M^P$  is the reduction of M along P if  $M^P$  obtained from M by replacing the equation for each variable W not on the path by the equation W = w, where w is such that  $(M, \vec{u}) \models W = w.^5$  Hitchcock takes X = x to be a cause of X = x if there is a path P from X to Y such that X = x is a but-for cause of Y = y in  $M^P$ . Hitchcock's insistence on looking at a single causal path causes problems, as the following example shows.

**Example 4.2:** Consider a model M with four binary endogenous variables, A, B, C, and D. The value of A is set by the context; we have the equations B = A, C = A, and  $D = B \lor C$ . In the actual context A = 1, so B = C = D = 1. A = 1 is a but-for cause of D = 1, so it is a cause according to all three variants of the HP definition. There are two causal paths from A to D:  $P_1 = (A, B, D)$  and  $P_2 = (A, C, D)$ . But A = 1 is not a but-for cause of D = 1 in either  $M^{P_1}$  or  $M_{P_2}$ . For example, in the case of  $M_{P_1}$ , we must fix C at 1, so D = 1, independent of the value of A. There does not seem to be an obvious change to Hitchcock's definition that would deal with this problem and maintain the spirit of the modified HP definition.<sup>6</sup>

# 5 The complexity of determining causality

The complexity of determining causality for the original and updated HP definitions has been completely characterized. To explain the results, I briefly review some complexity classes:

Recall that the *polynomial hierarchy* is a hierarchy of complexity classes that generalize NP and co-NP. Let  $\Sigma_1^P = NP$  and  $\Pi_1^P = \text{co-NP}$ . For i > 1, define  $\Sigma_i^P = NP^{\Sigma_{i-1}^P}$  and  $\Pi_i^P = (\text{co-NP})^{\Sigma_{i-1}^P}$ , where, in general,  $X^Y$  denotes the class of problems solvable by a Turing machine in class X augmented with an oracle for a problem complete for class Y [Stockmeyer, 1977]. The classes  $D_k^P$  were defined by Aleksandrowicz et al. [2014] as follows. For  $k = 1, 2, \ldots$ ,

$$D_k^P = \{ L : \exists L_1, L_2 : L_1 \in \Sigma_k^P, L_2 \in \Pi_k^P, L = L_1 \cap L_2 \}.$$

<sup>&</sup>lt;sup>4</sup>The definition of causal beam in [Pearl, 2000][Chapter 10] is a modification of the original definition that takes into account concerns raised in an early version of [Halpern and Pearl, 2001]. The differences are not relevant to this discussion.

<sup>&</sup>lt;sup>5</sup>Hitchcock does this replacement only for variables W that lie on some path from X to Y. Doing the replacement for all off-path variables has no affect on Hitchcock's definition.

<sup>&</sup>lt;sup>6</sup>Hitchcock also considers a variant of his definition where he allows the variables W off the path to change values to within what he calls their *redundancy range*. This change will deal with the problem in this example, but the resulting definition is then no longer in the spirit of the modified definition. It is somewhat closer to the original HP definition, and suffers from other problems.

The class  $D_1^P$  is the well-known complexity class  $D^P$  [Papadimitriou and Yannakakis, 1982]. It contains *exact* problems such as the language of pairs  $\langle G, k \rangle$ , where G is a graph that has a maximal clique of size exactly k. As usual, a language L is  $D_k^P$ -complete if it is in  $D_k^P$  and is the "hardest" language in  $D_k^P$ , in the sense that there is a polynomial time reduction from any language  $L' \in D_k^P$  to L.

As shown by Eiter and Lukasiewicz [2002] and Hopkins [2001], under the original HP definition, we can always take causes to be single conjuncts. Using this fact, Eiter and Lukasiewicz showed that, under the original HP definition, the complexity of determining whether X = x is a cause of  $\varphi$  is  $\Sigma_2^P$ -complete. Halpern [2008] showed that for the updated definition, we cannot always take causes to be single conjuncts; Aleksandrowicz et al. [2014] showed that the complexity of computing whether  $\vec{X} = \vec{x}$  is a cause of  $\varphi$  under the updated HP definition is  $D_2^P$ -complete. Roughly speaking, this is because, under the updated HP definition, checking AC2 is  $\Sigma_2^P$ -complete and checking AC3 is  $\Pi_2^P$ -complete. With the original HP definition, checking AC3 is vacuous, because causes are always single conjuncts.

I show here that with the modified definition, the complexity of causality is  $D_1^P$ -complete; checking AC2 drops from  $\Sigma_2^P$  to NP, while checking AC3 drops from  $\Pi_2^P$  to co-NP.

**Theorem 5.1:** The complexity of determining whether  $\vec{X} = \vec{x}$  is a cause of  $\varphi$  in  $(M, \vec{u})$  is  $D_1^P$ -complete.

**Proof:** The argument is similar in spirit to that of [Aleksandrowicz *et al.*, 2014]. Formally, we want to show that the language  $L = \{\langle M, \vec{u}, \varphi, \vec{X}, \vec{x} \rangle : (\vec{X} = \vec{x}) \text{ satisfies AC1, AC2}(a^m), \text{ and AC3 for } \varphi \text{ in } (M, \vec{u})\}$  is  $D_1^P$ -complete. Let

$$\begin{split} L_{\text{AC2}} &= \{ \langle M, \vec{u}, \varphi, \vec{X}, \vec{x} \rangle : (\vec{X} = \vec{x}) \text{ satisfies} \\ & \text{AC1 and AC2}(\mathbf{a}^m) \text{ for } \varphi \text{ in } (M, \vec{u}) \}, \\ L_{\text{AC3}} &= \{ \langle M, \vec{u}, \varphi, \vec{X}, \vec{x} \rangle : (\vec{X} = \vec{x}) \text{ satisfies} \\ & \text{AC1 and AC3 for } \varphi \text{ in } (M, \vec{u}) \}. \end{split}$$

Clearly  $L = L_{AC2} \cap L_{AC3}$ . It is easy to see that  $L_{AC2}$  is in NP and  $L_{AC3}$  is in co-NP: Checking that AC1 holds can be done in polynomial time, and to check whether AC2( $a^m$ ) holds, we can guess  $\vec{W}$  and  $\vec{x'}$ , and check in polynomial time that  $(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x'}, \vec{W} \leftarrow \vec{w}] \neg \varphi$  (where  $\vec{w}$  is such that  $(M, \vec{u}) \models \vec{W} = \vec{w}$ ). Finally, checking whether AC3 is not satisfied can be done by guessing a counterexample and verifying. Since  $L = L_{AC2} \cap L_{AC3}$ , it follows by definition that L is in  $D_1^P$ .

To see that L is  $D_1^P$ -complete, observe that the language Sat × Sat<sup>c</sup>, that is, the language consisting of pairs  $(\psi, \psi')$ of formulas such that  $\psi$  is satisfiable and  $\psi'$  is not satisfiable, is  $D_1^P$ -complete. This was already observed by Papadmitriou and Yannakakis [1982], but it is easy to verify directly: Given an arbitrary language L' in  $D_1^P$ , there must exist languages  $L_1$ and  $L_2$  in NP and co-NP, respectively, such that  $L' = L_1 \cap$  $L_2$ . Since Sat is NP-complete, there must exist a polynomialtime computable function f reducing  $L_1$  to Sat; that is,  $x \in$  $L_1$  iff  $f(x) \in$  Sat. Similarly, there must be a polynomialtime function g reducing  $L_2$  to Sat<sup>c</sup>. The function (f, g) mapping x to (f(x), g(x)) gives a polynomial-time reduction from L' to Sat  $\times$  Sat<sup>c</sup>.

Thus, to show that L is  $D_1^P$ -complete, it suffices to reduce Sat × Sat<sup>c</sup> to L. I now map a pair  $(\psi, \psi')$  of formulas to a tuple  $\langle M, \vec{u}, Z = 0, (X_0, X_1), (0, 0) \rangle$  such that  $(\psi, \psi') \in$ Sat × Sat<sup>c</sup> iff  $X_0 = 0 \land X_1 = 0$  is a cause of Z = 0 in  $(M, \vec{u})$ according to the modified HP definition.

We can assume without loss of generality that  $\psi$  and  $\psi'$ involve disjoint sets of primitive propositions (if not, rename all the primitive propositions in  $\psi'$  so that they do not appear in  $\psi$ ; this can clearly be done without affecting whether  $\psi'$  is satisfiable). Suppose that the primitive propositions that appear in  $\psi$  and  $\psi'$  are included in  $Y_1, \ldots, Y_n$ . Consider the causal model M with endogenous variables  $X_0, X_1, Y_1, \ldots, Y_n, Z$ , one exogenous variable U, and equations  $X_0 = U, X_1 = U, Y_i = X_0$  for i = 1, ..., n and  $Z = (X_0 = 1) \land \psi \land (X_1 = 1 \lor \psi')$ . I claim that (a) if  $\psi$ is not satisfiable, then there is no cause of Z = 0 in (M, 0)according to the modified HP definition; (b) if  $\psi$  is satsifiable and  $\psi'$  is satisfiable, then  $X_0 = 0$  is a cause of Z = 0 in (M,0); and (c) if  $\psi$  is satisfiable and  $\psi'$  is unsatisfiable, then  $X_0 = 0 \wedge X_1 = 0$  is a cause of Z = 0 in (M, 0). Clearly, (a) holds; if  $\psi$  is unsatisfiable, then no setting of the variables will make Z = 1. For (b), suppose that  $\psi$  and  $\psi'$  are both satisfiable. Then there is a truth assignment a to the variables  $X_1,\ldots,X_n$  that makes  $\psi \wedge \psi'$  true. Let  $\vec{W}$  be the subset of variables in  $\{X_1, \ldots, X_n\}$  that is set to 0 (i.e., false) in a. It follows that  $(M,0) \models [X_0 \leftarrow 1, \vec{W} \leftarrow \vec{0}](\psi \land \psi'),$ so  $(M,0) \models [X_0 \leftarrow 1, \vec{W} \leftarrow \vec{0}](Z = 1)$  and AC2(a<sup>m</sup>) holds. AC3 is immediate. Thus,  $X_0$  is indeed a cause of Z = 0, as desired. Finally, for (c), if  $\psi'$  is unsatisfiable, then it is clear that  $X_0 = 1$  is not a cause of Z = 1; to have Z = 1, we must set both  $X_0 = 1$  and  $X_1 = 1$ . Moreover, the same argument as in part (b) shows that, since  $\psi$  is satisfiable, we can find a subset  $\vec{W}$  of  $\{X_1, \ldots, X_n\}$ such that  $(M,0) \models [X_0 \leftarrow 1, \vec{W} \leftarrow \vec{0}]\psi$ , so  $(M,0) \models$  $[X_0 \leftarrow 1, X_1 \leftarrow 1, \vec{W} \leftarrow \vec{0}](Z = 1)$ . This shows that  $X_0 = 1 \wedge X_1 = 1$  is a cause of Z = 0 iff  $(\psi, \psi') \in \text{Sat} \times \text{Sat}^c$ , completing the proof.

Things simplify if we restrict to causes that are single conjuncts, since in that case, AC3 holds vacuously.

**Theorem 5.2:** The complexity of determining whether X = x is a cause of  $\varphi$  in  $(M, \vec{u})$  is NP-complete.

**Proof:** The proof follows almost immediately from the proof of Theorem 5.1. Now we want to show that  $L' = \{\langle M, \vec{u}, \varphi, \vec{X}, \vec{x} \rangle : (X = x) \text{ satisfies AC1, AC2}(a^m), \text{ and AC3 for } \varphi \text{ in } (M, \vec{u})\}$  is *NP*-complete. AC3 trivially holds and, as we have observed, checking that AC1 and AC2}(a^m) holds is in *NP*. Moreover, the proof of Theorem 5.1 shows that AC2(a^m) is *NP*-hard even if we consider only singleton causes.

#### 6 Conclusion

The modified HP definition is only a relatively small modification of the original and updated HP definitions (and, for that matter, of other definitions that have been proposed). But the modification makes it much simpler (both conceptually and in terms of its complexity). Moreover, as the example and discussion in Sections 4 and Section 3 show, small changes can have significant effects. I have shown that the modified HP definition does quite well on many of the standard counterexamples in the literature. (It also does well on many others not discussed in the paper.) When combined appropriately with notions of normality and responsibility and blame, it does even better. Of course, this certainly does not prove that the modified HP definition is the "right" definition. The literature is littered with attempts to define actual causality and counterexamples to them. This suggests that we should keep trying to understand the space of examples, and how causality interacts with normality, responsibility, and blame.

### A Proof of Theorem 2.3

In this appendix, I prove Theorem 2.3. I repeat the statement of the theorem for the reader's convenience.

THEOREM 2.3. If X = x is part of a cause of  $\varphi$  in  $(M, \vec{u})$  according to the modified HP definition, then X = x is a cause of  $\varphi$  in  $(M, \vec{u})$  according to both the original and updated HP definitions.

**Proof:** Suppose that X = x is part of a cause of  $\varphi$  in  $(M, \vec{u})$  according to the modified HP definition, so that there is a cause  $\vec{X} = \vec{x}$  such that X = x is one of its conjuncts. I claim that X = x is a cause of  $\varphi$  in  $(M, \vec{u})$  according to the original HP definition. By definition, there must exist a value  $\vec{x}' \in \mathcal{R}(\vec{X})$  and a set  $\vec{W} \subseteq \mathcal{V} - \vec{X}$  such that if  $(M, \vec{u}) \models \vec{W} = \vec{w}$ , then  $(M, \vec{u}) \models [\vec{X} \leftarrow \vec{x}', \vec{W} \leftarrow \vec{w}] \neg \varphi$ . Moreover,  $\vec{X}$  is minimal.

To show that X = x is a cause according to the original HP definition, we must find an appropriate witness. If  $\vec{X} = \{X\}$ , then it is immediate that  $(\vec{W}, \vec{w}, x')$  is a witness. If  $|\vec{X}| > 1$ , suppose without loss of generality that  $\vec{X} = \langle X_1, \dots, X_n \rangle$ , and  $X = X_1$ . In general, if  $\vec{Y}$  is a vector, I write  $\vec{Y}_{-1}$  to denote all components of the vector except the first one, so that  $\vec{X}_{-1} = \langle X_2, \dots, X_n \rangle$ . I want to show that  $X_1 = x_1$  is a cause of  $\varphi$  in  $(M, \vec{u})$  according to the original HP definition. Clearly,  $(M, \vec{u}) \models X_1 = x_1 \land \varphi$ , since  $\vec{X} = \vec{x}$  is a cause of  $\varphi$  in  $(M, \vec{u})$  according to the modified HP definition, so AC1 holds. The obvious candidate for a witness for AC2(a) is  $(\vec{X}_{-1} \cdot \vec{W}, \vec{x}'_{-1}\vec{w}, x'_1)$ , where  $\cdot$  is the operator that concatenates two vectors. This satisfies AC2(a), since  $(M, \vec{u}) \models [X_1 \leftarrow x'_1, \vec{X}_{-1} \leftarrow \vec{x}'_{-1}, \vec{W} \leftarrow \vec{w}] \neg \varphi$  by assumption. AC3 trivially holds for  $X_1 = x_1$ , so it remains to deal with AC2(b). Suppose, by way of contradiction, that  $(M, \vec{u}) \models [X_1 \leftarrow x_1, \vec{X}_{-1} \leftarrow \vec{x}'_{-1}, \vec{W} \leftarrow \vec{w}] \neg \varphi$ . This means that  $\vec{X}_{-1} \leftarrow \vec{x}_{-1}$  satisfies AC2(a<sup>m</sup>), showing that AC3 (more precisely, the version of AC3 appropriate for the modified HP definition) is violated (taking  $(\langle X_1 \rangle \cdot \vec{W}, \langle x_1 \rangle \cdot \vec{w}, \vec{x}'_{-1})$ as the witness), and  $\vec{X} \leftarrow \vec{x}$  is *not* a cause of  $\varphi$  in  $(M, \vec{u})$  according to the modified HP definition, a contradiction. Thus,  $(M, \vec{u}) \models [X_1 \leftarrow x_1, \vec{X}_{-1} \leftarrow \vec{x}'_{-1}, \vec{W} \leftarrow \vec{w}]\varphi.$ 

This does not yet show that AC2(b) holds: there might be some subset  $\vec{Z}'$  of variables in  $\mathcal{V} - \vec{X}_{-1} \cup \vec{W}$  that change value when  $\vec{W}$  is set to  $\vec{w}$  and  $\vec{X}_{-1}$  is set to  $\vec{x}_{-1}$ , and when these variables are set to their original value in  $(M, \vec{u}), \varphi$  does not hold, thus violating AC2(b). More precisely, suppose that there exists  $\vec{Z}' = \langle Z_1, \ldots, Z_k \rangle \subseteq \vec{Z}$  and values  $z_j \neq z'_j$ for each variable  $Z_j \in \vec{Z}'$  such that (i)  $(M, \vec{u}) \models Z_j = z_j$ , (ii)  $(M, \vec{u}) \models [X_1 \leftarrow x_1, \vec{X}_{-1} \leftarrow \vec{x}'_{-1}, \vec{W} \leftarrow \vec{w}](Z_j = z'_j)$ , and (iii)  $(M, \vec{u}) \models [X_1 \leftarrow x_1, \vec{X}_{-1} \leftarrow \vec{x}'_{-1}, \vec{W} \leftarrow \vec{w}, \vec{Z}' = \vec{z}] \neg \varphi$ . But then  $\vec{X} = \vec{x}$  is not a cause of  $\varphi$  in  $(M, \vec{u})$ according the modified HP definition. Condition (iii) shows that AC2(a<sup>m</sup>) is satisfied for  $\vec{X}_{-1}$ , taking  $(\langle X_1 \rangle \cdot \vec{W} \cdot \vec{Z}', \langle x_1 \rangle \cdot \vec{w} \cdot \vec{x}, \vec{x}'_{-1})$  as the witness, so again, AC3 is violated. It follows that AC2(b) holds. Thus, X = x is a cause of  $\varphi$  in  $(M, \vec{u})$ according to the original HP definition.

The argument that X = x is a cause of  $\varphi$  in  $(M, \vec{u})$  according to the updated HP definition is similar in spirit. Indeed, we just need to show one more thing. For AC2(b<sup>*u*</sup>), we must show that if  $\vec{X}' \subseteq \vec{X}_{-1}$ ,  $\vec{W}' \subseteq \vec{W}$ , and  $\vec{Z}' \subseteq \vec{Z} \subseteq \vec{Z}$ , then

$$(M, \vec{u}) \models [X_1 \leftarrow x_1, \vec{X}' \leftarrow \vec{x}', \vec{W}' \leftarrow \vec{w}, \vec{Z}' = \vec{z}] \neg \varphi.$$
(1)

(Here I am using the abuse of notation that I referred to in Section 2.3, where if  $\vec{X'} \subseteq \vec{X}$  and  $\vec{x} \in \mathcal{R}(\vec{X})$ , I write  $\vec{X'} \leftarrow \vec{x}$ , with the intention that the components of  $\vec{x}$  not included in  $\vec{X'}$  are ignored.) It follows easily from AC1 that (1) holds if  $\vec{X'} = \emptyset$ . And if (1) does not hold for some strict nonempty subset  $\vec{X'}$  of  $\vec{X}_{-1}$ , then  $\vec{X} = \vec{x}$  is not a cause of  $\varphi$  according to the modified HP definition because AC3 does not hold; AC2( $a^m$ ) is satisfied for  $\vec{X'}$ .

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