

Linear Classifiers and Perceptron

CS6780 – Advanced Machine Learning
Spring 2019

Thorsten Joachims
Cornell University

Reading: Murphy 8.5.4
Cristianini/Shawe-Taylor Chapter 2-2.1.1

Example: Spam Filtering

	viagra	learning	the	dating	nigeria	<i>spam?</i>	
$\vec{x}_1 = ($	1	0	1	0	0	$)$	$y_1 = -1$
$\vec{x}_2 = ($	0	1	1	0	0	$)$	$y_2 = +1$
$\vec{x}_3 = ($	0	0	0	0	1	$)$	$y_3 = -1$

- Instance Space X :
 - Feature vector of word occurrences => binary features
 - N features (N typically > 50000)
- Target Concept c :
 - Spam (-1) / Ham (+1)

Linear Classification Rules

- Hypotheses of the form

- unbiased: $h_{\vec{w}}(\vec{x}) = \begin{cases} +1 & \vec{w} \cdot \vec{x} > 0 \\ -1 & \text{else} \end{cases}$

- biased: $h_{\vec{w},b}(\vec{x}) = \begin{cases} +1 & \vec{w} \cdot \vec{x} + b > 0 \\ -1 & \text{else} \end{cases}$

- Parameter vector \vec{w} , scalar b

- Hypothesis space H

- $H_{unbiased} = \{ h_{\vec{w}}: \vec{w} \in \mathbb{R}^N \}$

- $H_{biased} = \{ h_{\vec{w},b}: \vec{w} \in \mathbb{R}^N, b \in \mathbb{R} \}$

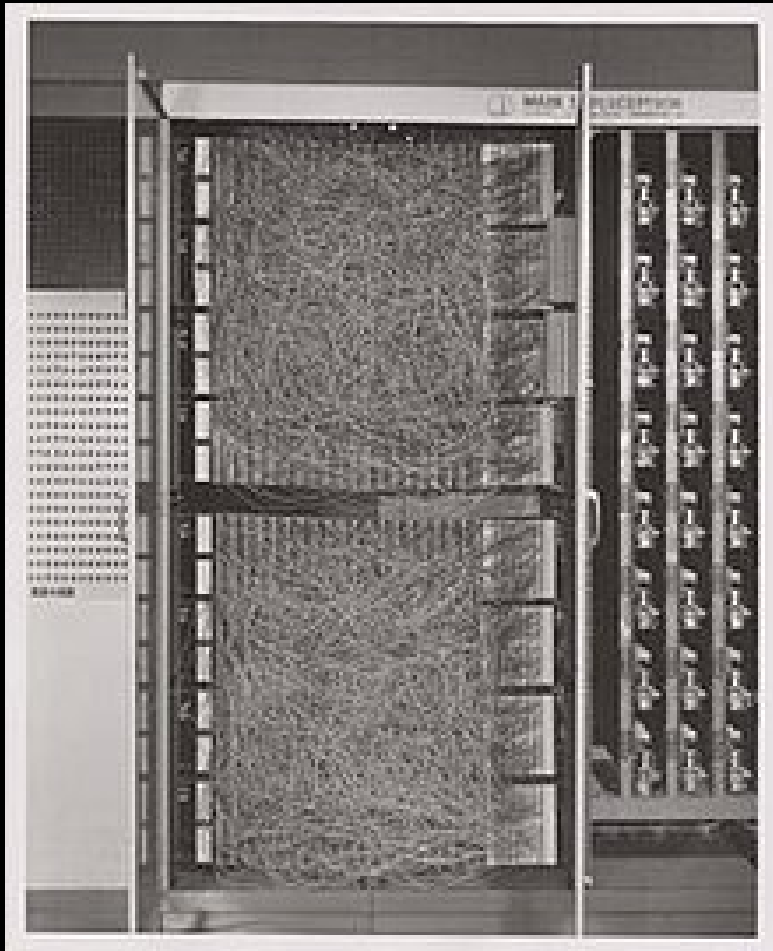
- Notation

- Defining: $sign(a) = \begin{cases} +1 & a > 0 \\ -1 & \text{else} \end{cases}$

- $h_{\vec{w}}(\vec{x}) = sign(\vec{w} \cdot \vec{x})$

- $h_{\vec{w},b}(\vec{x}) = sign(\vec{w} \cdot \vec{x} + b)$

Rosenblatt's Perceptron



<https://en.wikipedia.org/wiki/Perceptron>

(Batch) Perceptron Algorithm

Input: $S = ((\vec{x}_1, y_1), \dots, (\vec{x}_n, y_n))$, $\vec{x}_i \in \mathbb{R}^N$, $y_i \in \{-1, 1\}$,
 $I \in [1, 2, \dots]$

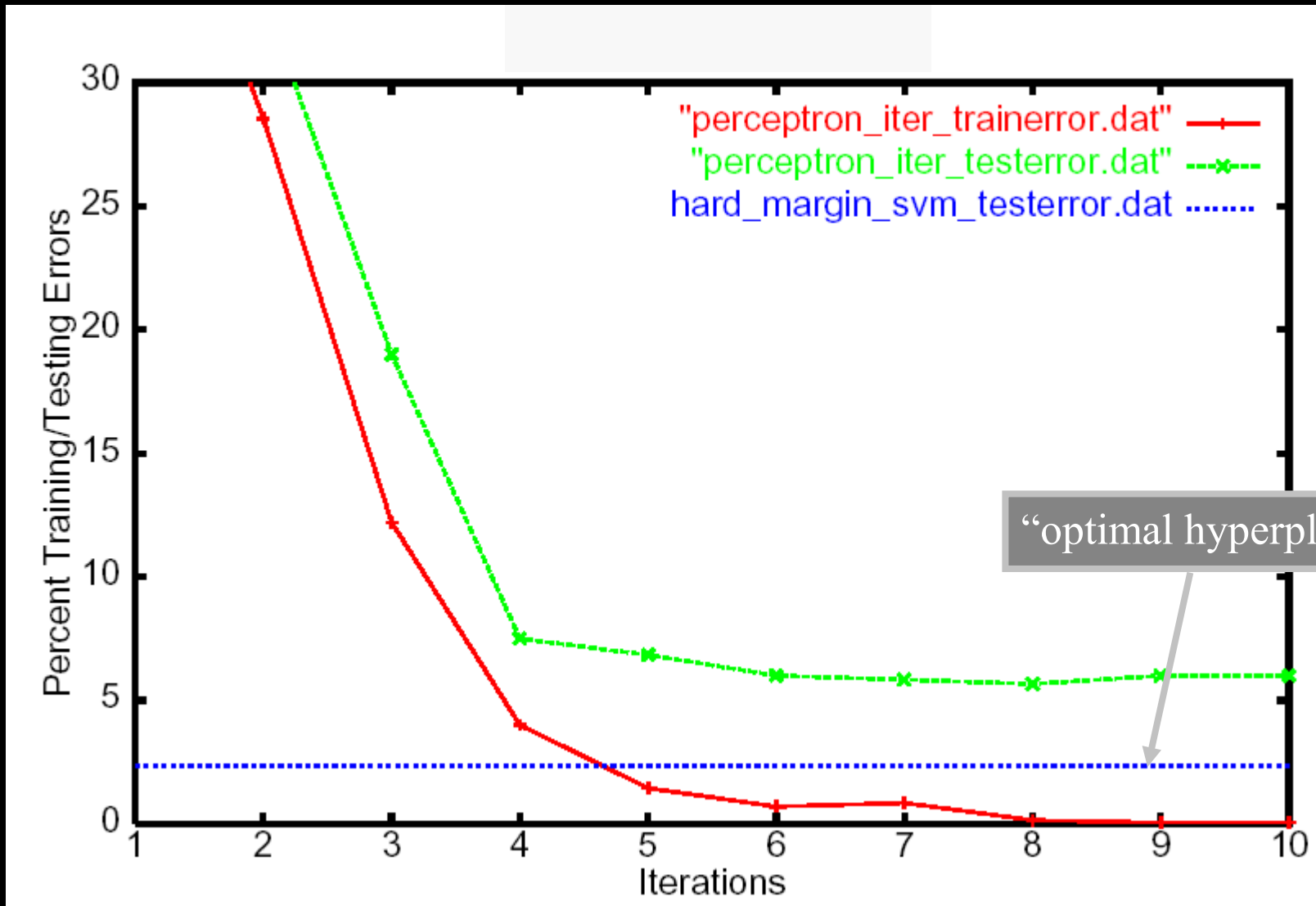
Algorithm:

- $\vec{w}_0 = \vec{0}$, $k = 0$
 - repeat
 - FOR $i=1$ TO n
 - * IF $y_i(\vec{w}_k \cdot \vec{x}_i) \leq 0$ ### makes mistake
 - $\vec{w}_{k+1} = \vec{w}_k + y_i \vec{x}_i$
 - $k = k + 1$
 - * ENDIF
– ENDFOR
- until I iterations reached

Training Data:

	x_1	x_2	y
$\vec{x}_1 = ($	1	2	$y_1 = 1$
$\vec{x}_2 = ($	2	1	$y_2 = 1$
$\vec{x}_3 = ($	-1	-1	$y_3 = -1$
$\vec{x}_4 = ($	-1	1	$y_3 = -1$

Example: Reuters Text Classification



Online Learning Model

- Initialize hypothesis $h \in H$
 - FOR i FROM 1 TO infinity
 - Receive x_i
 - Make prediction $\hat{y}_i = h(x_i)$
 - Receive true label y_i
 - Record if prediction was correct (e.g., $\hat{y}_i = y_i$)
 - Update h
- Goal: minimize number of mistakes.

(Online) Perceptron Algorithm

- Input: $S = ((\vec{x}_1, y_1), \dots, (\vec{x}_n, y_n))$, $\vec{x}_i \in \mathbb{R}^N$, $y_i \in \{-1, 1\}$
- Algorithm:
 - $\vec{w}_0 = \vec{0}$, $k = 0$
 - FOR $i=1$ TO n
 - * IF $y_i(\vec{w}_k \cdot \vec{x}_i) \leq 0$ ### makes mistake
 - $\vec{w}_{k+1} = \vec{w}_k + y_i \vec{x}_i$
 - $k = k + 1$
 - * ENDIF
 - ENDFOR
- Output: \vec{w}_k

Perceptron Mistake Bound

Theorem: For any sequence of training examples $S = ((\vec{x}_1, y_1), \dots, (\vec{x}_n, y_n))$ with

$$R = \max \|\vec{x}_i\| ,$$

if there exists a weight vector \vec{w}_{opt} with $\|\vec{w}_{opt}\| = 1$ and

$$y_i (\vec{w}_{opt} \cdot \vec{x}_i) \geq \delta > 0$$

for all $1 \leq i \leq n$, then the Perceptron makes at most

$$\frac{R^2}{\delta^2}$$

mistakes.

Margin of a Linear Classifier

Definition: For a linear classifier h_w , the **margin** δ of an example (\vec{x}, y) with $\vec{x} \in \mathbb{R}^N$ and $y \in \{-1, +1\}$ is $\delta = y(\vec{w} \cdot \vec{x})$.

Definition: The margin is called **geometric margin**, if $\|\vec{w}\| = 1$. For general \vec{w} , the term **functional margin** is used to indicate that the norm of \vec{w} is not necessarily 1.

Definition: The (hard) margin of an unbiased linear classifier $h_{\vec{w}}$ on a sample S is $\delta = \min_{(\vec{x}, y) \in S} y(\vec{w} \cdot \vec{x})$.

Definition: The (hard) margin of an unbiased linear classifier $h_{\vec{w}}$ on a task $P(X, Y)$ is

$$\delta = \inf_{S \sim P(X, Y)} \min_{(\vec{x}, y) \in S} y(\vec{w} \cdot \vec{x}).$$