Linear Classifiers and Perceptrons

CS6780 – Advanced Machine Learning
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Thorsten Joachims
Cornell University

Reading: Murphy 8.5.4
Cristianini/Shawe-Taylor Chapter 2-2.1.1

Example: Spam Filtering

	viagra	learning	the	dating	nigeria	*spam?*
$\vec{x}_1 = ($	1	0	1	0	0)	$y_1 = -1$
$\vec{x}_2 = ($	0	1	1	0	0)	$y_2 = +1$
$\vec{x}_3 = ($	0	0	0	0	1)	$y_3 = -1$

- Instance Space X:
  - Feature vector of word occurrences => binary features
  - N features (N typically > 50000)
- Target Concept c:
  - Spam (-1) / Ham (+1)

Linear Classification Rules

- Hypotheses of the form
  - unbiased: $h_{\vec{w}}(\vec{x}) = \begin{cases} +1 & \vec{w} \cdot \vec{x} > 0 \\ -1 & else \end{cases}$
  - biased: $h_{\vec{w},b}(\vec{x}) = \begin{cases} +1 & \vec{w} \cdot \vec{x} + b > 0 \\ -1 & else \end{cases}$
  - Parameter vector $\vec{w}$, scalar b
- Hypothesis space H
  - $H_{unbiased} = \{ h_{\vec{w}}: \vec{w} \in \Re^N \}$
  - $H_{biased} = \{ h_{\vec{w},b}: \vec{w} \in \Re^N, b \in \Re \}$
- Notation
  - Defining: $sign(a) = \begin{cases} +1 & a > 0 \\ -1 & else \end{cases}$
  - $h_{\vec{w}}(\vec{x}) = sign(\vec{w} \cdot \vec{x})$
  - $h_{\vec{w},b}(\vec{x}) = sign(\vec{w} \cdot \vec{x} + b)$

(Batch) Perceptron Algorithm

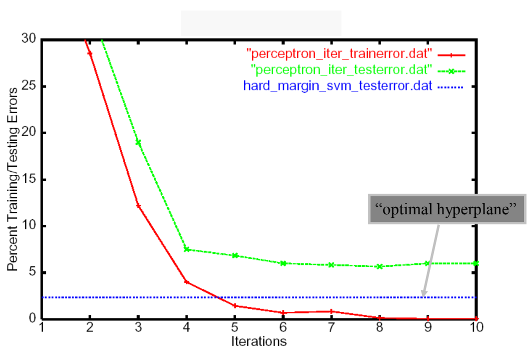
Input: $S = ((\vec{x}_1, y_1), ..., (\vec{x}_n, y_n))$, $\vec{x}_i \in \Re^N$, $y_i \in \{-1, 1\}$, $I \in [1, 2, ..]$

Algorithm:
- $\vec{w}_0 = \vec{0}$, $k = 0$
- repeat
  - FOR i=1 TO n
    - IF $y_i(\vec{w}_k \cdot \vec{x}_i) \leq 0$ ### makes mistake
      - $\vec{w}_{k+1} = \vec{w}_k + y_i \vec{x}_i$
      - $k = k + 1$
    - ENDIF
  - ENDFOR
- until I iterations reached

Training Data:

	x_1	x_2	y
$\vec{x}_1 = ($	1	2)	$y_1 = 1$
$\vec{x}_2 = ($	2	1)	$y_2 = 1$
$\vec{x}_3 = ($	-1	-1)	$y_3 = -1$
$\vec{x}_4 = ($	-1	1)	$y_4 = -1$

Example: Reuters Text Classification



Online Learning Model

- Initialize hypothesis $h \in H$
- FOR i from 1 to infinity
  - Receive x_i
  - Make prediction $\hat{y}_i = h(x_i)$
  - Receive true label y_i
  - Record if prediction was correct (e.g., $\hat{y}_i = y_i$)
  - Update h

(Online) Perceptron Algorithm

- Input: $S = ((\vec{x}_1, y_1), ..., (\vec{x}_n, y_n))$, $\vec{x}_i \in \Re^N$, $y_i \in \{-1, 1\}$
- Algorithm:
  - $\vec{w}_0 = \vec{0}$, $k = 0$
  - FOR i=1 TO n
    - * IF $y_i(\vec{w}_k \cdot \vec{x}_i) \leq 0$ ### makes mistake
      - · $\vec{w}_{k+1} = \vec{w}_k + y_i \vec{x}_i$
      - · $k = k + 1$
    - * ENDIF
  - ENDFOR
- Output: $\vec{w}_k$

Perceptron Mistake Bound

Theorem: For any sequence of training examples $S = ((\vec{x}_1, y_1), \ldots, (\vec{x}_n, y_n))$ with

$$R = \max\|\vec{x}_i\| ,$$

if there exists a weight vector $\vec{w}_{opt}$ with $\|\vec{w}_{opt}\| = 1$ and

$$y_i\left(\vec{w}_{opt} \cdot \vec{x}_i\right) \geq \delta$$

for all $1 \leq i \leq n$, then the Perceptron makes at most

$$\frac{R^2}{\delta^2}$$

errors.

Margin of a Linear Classifier

Definition: *For a linear classifier h_w, the* **margin** *δ of an example $(\vec{x}, y)$ with $\vec{x} \in \Re^N$ and $y \in \{-1, +1\}$ is $\delta = y(\vec{w} \cdot \vec{x})$.*

Definition: *The margin is called* geometric margin, *if $||\vec{w}|| = 1$. For general $\vec{w}$, the term* functional margin *is used to indicate that the norm of $\vec{w}$ is not necessarily 1.*

Definition: *The (hard) margin of an unbiased linear classifier $h_{\vec{w}}$ on a sample S is $\delta = min_{(\vec{x},y) \in S} y(\vec{w} \cdot \vec{x})$.*

Definition: *The (hard) margin of an unbiased linear classifier $h_{\vec{w}}$ on a task $P(X, Y)$ is*

$$\delta = inf_{S \sim P(X,Y)} min_{(\vec{x},y) \in S} y(\vec{w} \cdot \vec{x}).$$