An Empirical Comparison of Learning Methods++

Rich Caruana Cornell University

joint work with Alex Niculescu-Mizil, Cristi Bucila, Art Munson

Preliminaries:

What is Supervised Learning?

What is Supervised Learning?

• training set of labeled cases:

- learn model that predicts outputs in train set from input features
- use model to make predictions on (future) cases not used for training

Sad State of Affairs: Supervised Learning

- Linear/polynomial Regression
- · Logistic/Ridge regression
- K-nearest neighbor
- · Linear perceptron
- Decision trees
- Neural nets
- Naïve Bayes
- Bayesian Neural nets
- Bayes Nets (Graphical Models) Bagging (bagged decision trees)
- Random Forests

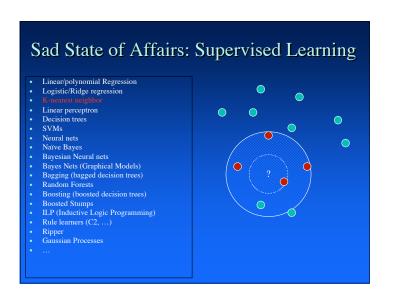
- Boosted Stumps
 ILP (Inductive Logic Programming)
- Gaussian Processes

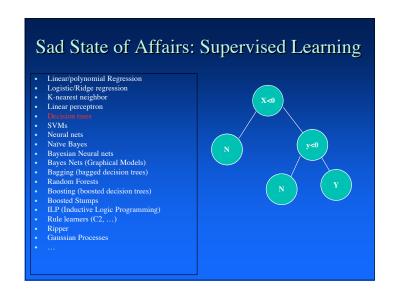
- · Each algorithm has many variations and free parameters:
 - SVM: margin parameter, kernel, kernel
 - ANN: # hidden units, # hidden layers,
 - DT: splitting criterion, pruning options,
 - KNN: K, distance metric, distance weighted averaging, ...
- Must optimize to each problem:
 - failure to optimize makes superior algorithm inferior
 - optimization depends on criterion + e.g., for kNN: $k_{accuracy} \neq k_{ROC} \neq k_{RMSE}$ optimization depends on size of train set

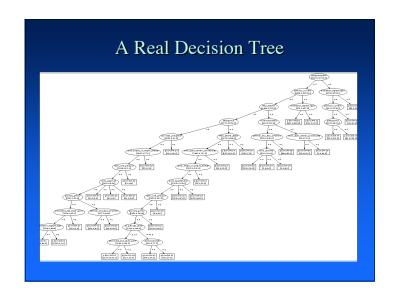
Sad State of Affairs: Supervised Learning Linear/polynomial Regression Logistic/Ridge regression K-nearest neighbor Decision trees SWMs Neural nets Naïve Bayes Bayes Nets (Graphical Models) Bagging (bagged decision trees) Bagos Nets (Graphical Models) Bagging (bagged decision trees) Random Forests Boosting (boosted decision trees) Boosted Stumps LP (Inductive Logic Programming) Rule learners (C2, ...) Ripper Gaussian Processes ...

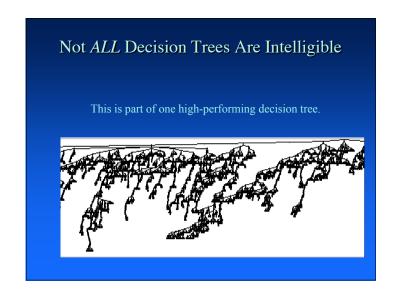


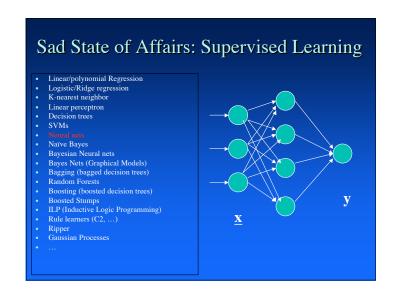
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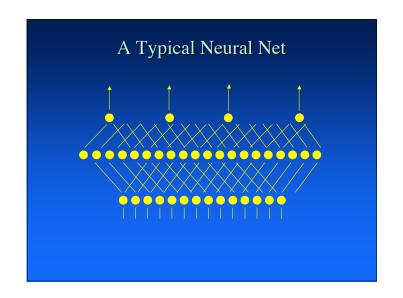


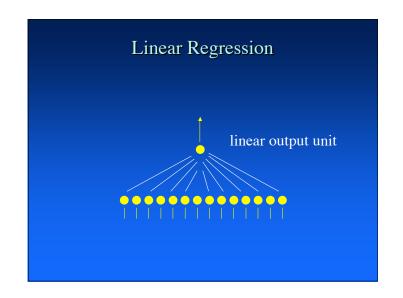


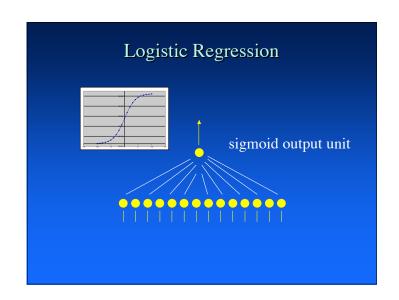


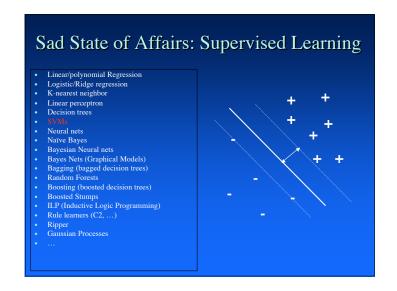




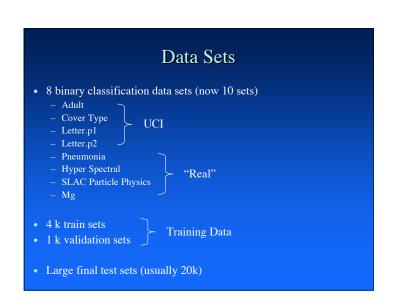








Linear/polynomial Regression Logistic/Ridge regression Linear perceptron Linear pe



Questions

- Is one algorithm "better" than the others?
- Are some learning methods best for certain loss functions?
 - SVMs for classification?
 - ANNs for regression or predicting probabilities?
- If no method(s) dominate, can we at least ignore some algs?
- Why are some methods good on loss X, but poor on loss Y?
- How do different losses relate to each other?
- Are some losses "better" than others?
- ...
- What should you use ???

Binary Classification Performance Metrics

- Threshold Metrics:
 - Accuracy
 - F-Score
 - Lift
- Ordering/Ranking Metrics
 - ROC Area
 - Average Precision
 - Precision/Recall Break-Even Point
- Probability Metrics;
 - Root-Mean-Squared-Error
 - Cross-Entropy
 - Probability Calibration

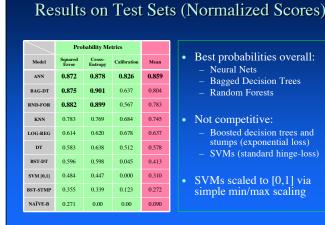
Normalized Scores

- Small Difficulty:
 - some metrics, 1.00 is best (e.g. ACC)
 - some metrics, 0.00 is best (e.g. RMS)
 - some metrics, baseline is 0.50 (e.g. AUC)
 - some metrics, best depends on data (e.g. Lift)
 - some problems/metrics, 0.60 is excellent performance
 - some problems/metrics, 0.99 is poor performance
- Solution: Normalized Scores:
 - baseline performance => 0.00
 - best observed performance => 1.00 (proxy for Bayes optimal)
 - puts all metrics/problems on equal footing

Look at Predicting Probabilities First Re

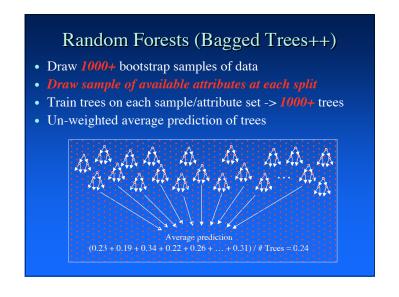
- Why?
 - don't want to hit you with results for nine metrics all at once
 - if you can predict correct conditional probabilities, you're done-all reasonable performance metrics are optimized by predicting true probabilities
 - results for probabilities are interesting by themselves*
 - * Alex Niculescu-Mizil won best student paper award at ICML05 for this work on predicting probabilities

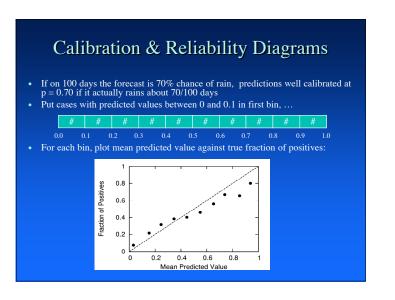
Massive Empirical Comparison 10 learning methods X 100's of parameter settings per method X 5-fold cross validation = 10,000+ models trained per problem X 11 Boolean classification test problems = 110,000+ models X 9 performance metrics = 1,000,000+ model evaluations

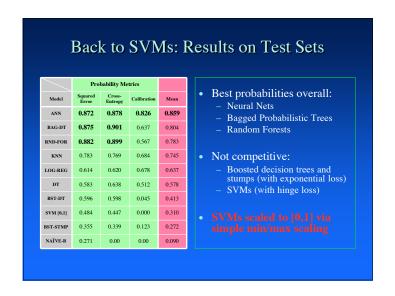


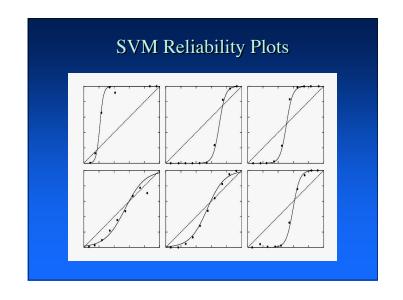
Bagged Decision Trees • Draw 100 bootstrap samples of data • Train trees on each sample -> 100 trees • Un-weighted average prediction of trees Average prediction (0.23 + 0.19 + 0.34 + 0.22 + 0.26 + ... + 6.31) /# Trees = 0.24 • Highly under-rated!

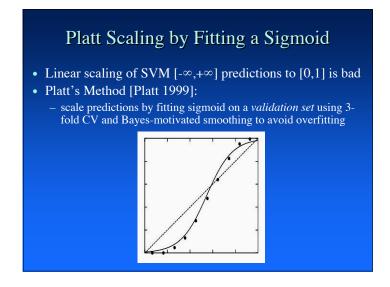


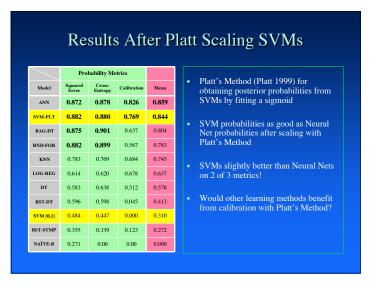












	1.0	Juli	J 1 11		Itti	Scal	s	5 1 1	715	
	Thi	reshold Me	trics	Rank/	Ordering N	Metrics	Pro	bability Me	etrics	
Model	Accuracy	F-Score	Lift	ROC Area	Average Precision	Break Even Point	Squared Error	Cross- Entropy	Calibration	Mean
ANN	0.817	0.875	0.947	0.963	0.926	0.929	0.872	0.878	0.826	0.892
SVM-PLT	0.823	0.851	0.928	0.961	0.931	0.929	0.882	0.880	0.769	0.884
BAG-DT	0.836	0.849	0.953	0.972	0.950	0.928	0.875	0.901	0.637	0.878
RND-FOR	0.844	0.845	0.958	0.977	0.957	0.948	0.882	0.899	0.567	0.875
KNN	0.759	0.839	0.914	0.937	0.893	0.898	0.783	0.769	0.684	0.831
BST-DT	0.861	0.885	0.956	0.977	0.958	0.952	0.596	0.598	0.045	0.758
DT	0.612	0.789	0.856	0.871	0.789	0.808	0.583	0.638	0.512	0.717
BST-STMP	0.701	0.782	0.898	0.926	0.871	0.854	0.355	0.339	0.123	0.650
LOG-REG	0.602	0.623	0.829	0.849	0.732	0.714	0.614	0.620	0.678	0.696
NAÏVE-B	0.414	0.637	0.746	0.767	0.698	0.689	0.271	0.00	0.00	0.469

ry of M	lodel	Perf
Model	Best Count	Mean NS
ANN	17	0.892
SVM-PLT	2	0.884
BAG-DT	13	0.878
RND-FOR	4	0.875
KNN	6	0.831
BST-DT	19	0.758
DT	2	0.717
BST-STMP	7	0.650
LOG-REG	1	0.696
NAÏVE-B	1	0.469

Results After Platt Scaling SVMs Threshold Metrics Rank/Ordering Metrics **Probability Metrics** ROC Area Average Break Even Precision Point Adult BST-ST DT BST-ST BST-ST BST-ST BST-ST BAG-DT BAG-DT LOGREG BST-DT BST-DT BST-DT BST-DT BST-DT BST-DT BAG-DT Covtype ANN ANN ANN BST-DT BST-DT BST-DT ANN ANN ANN Letter 1 BST-DT BST-DT SVM BST-DT BST-DT BST-DT KNN KNN ANN Letter 2 BST-DT BST-DT BST-DT BST-DT BST-DT KNN KNN KNN ANN ANN Medis BST-ST NB ANN ANN ANN ANN ANN ANN MG2 BAG-DT DT BST-ST BAG-DT BAG-DT BAG-DT BAG-DT ANN SLAC BAG-DT BAG-DT SVM BAG-DT RF BAG-DT

Smart Model ≠ Good Probs

- Model can be accurate, but be poorly calibrated
 - Only sensitive to side of threshold case falls on
 - Use threshold ≠ 0.5 if poorly calibrated
- Model can have good ROC (Google-like ordering), but predict poor probabilities
 - ROC insensitive to scaling/stretching
 - Only ordering has to be correct, not probabilities

Ada Boosting

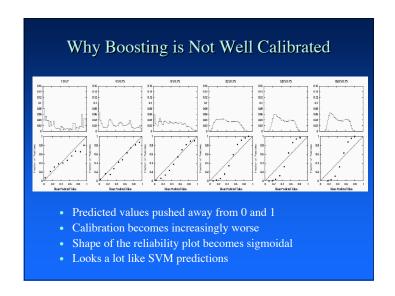
- Initialization:
 - Weight all training samples equally
- Iteration (typically requires 100's to 1000's of iterations):
 - Train model on (weighted) train set
 - Compute error of model on train set
 - Increase weights on cases model gets wrong
- Return final model:
 - Carefully weighted prediction of each model

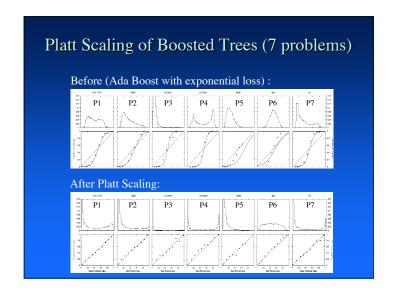


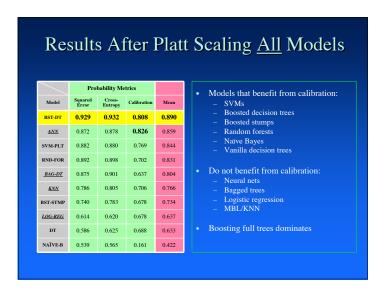
- Boosting is (almost) a maximum-margin method (Schapire et al. 1998, Rosset et al. 2004)
 - Trades lower margin on easy cases for higher margin on harder cases
- Boosting is an additive logistic regression model (Friedman, Hastie and Tibshirani 2000)
 - Tries to fit the logit of the true conditional probabilities
- Boosting is an *equalizer*

(Breiman 1998) (Friedman, Hastie, Tibshirani 2000)

 Weighted proportion of times example is misclassified by base learners tends to be the same for all training cases

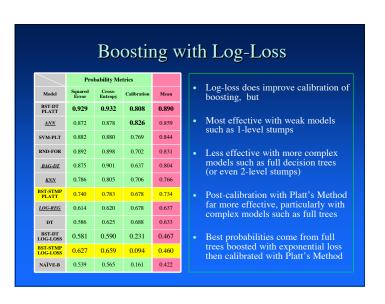






	Methods for Achieving Calibration
	Methods for Achieving Canoration
•	Optimize directly to appropriate criterion:
	 Boosting with log-loss (Collins, Schapire & Singer 2001)
	- SVM to maximize likelihood (e.g. Wahba 1999)
	+ performance comparable to Platt Scaling (Platt 1999)
	+ yields non-sparse solution
	 No need for post-training calibration with these approaches
	Train models with "usual" criterion and post-calibrate:
	- Logistic Correction
	+ Analytic method justified by the Friedman et al.'s analysis
	Platt Scaling
	+ Method used by Platt to calibrate SVMs by fitting a sigmoid
	+ Is sigmoid right calibration function for most learning methods?
	- Isotonic Regression
	+ Very general calibration method used by Zadrozny & Elkan (2001)
	+ PAV (Pair Adjacent Violators) algorithm (Ayer et al. 1955)
	+ Optimal for squared error
	+ Efficient linear-time algorithm

Revenge of the Decision Tree! Threshold Metrics **Probability Metrics** F-Score Lift 0.914 0.952 0.929 0.932 0.808 0.957 0.948 0.702 0.872 0.878 0.826 0.926 0.929 ANNSVM 0.823 0.851 0.928 0.929 0.882 0.880 0.769 0.884 0.961 0.931 0.836 0.849 0.953 0.972 0.928 0.875 0.901 0.637 0.771 0.611 0.856 0.871 0.789 0.808 0.586 0.625 0.688 0.623 LOG-REG 0.602 0.829 0.849 0.732 0.714 0.614 0.620 0.678 0.536 0.615 0.786 0.833 0.733 0.730 0.539 0.565 0.161 After Platt Scaling, boosted trees are best models overall across all metrics Neural nets are best models overall if no calibration is applied post-training



Boosting with Log-Loss

	Pro	bability Me	trics	
Model	Squared Error	Cross- Entropy	Calibration	Mean
BST-DT PLATT	0.929	0.932	0.808	0.890
ANN	0.872	0.878	0.826	0.859
SVM-PLT	0.882	0.880	0.769	0.844
RND-FOR	0.892	0.898	0.702	0.831
BAG-DT	0.875	0.901	0.637	0.804
<u>KNN</u>	0.786	0.805	0.706	0.766
BST-STMP PLATT	0.740	0.783	0.678	0.734
LOG-REG	0.614	0.620	0.678	0.637
DT	0.586	0.625	0.688	0.633
BST-DT LOG-LOSS	0.581	0.590	0.231	0.467
BST-STMP LOG-LOSS	0.627	0.659	0.094	0.460
NAÏVE-B	0.539	0.565	0.161	0.422

- Log-loss does improve calibration of boosting, but
- Most effective with weak models such as 1-level stumps
- Less effective with more complex models such as full decision trees (or even 2-level stumps)
- Post-calibration with Platt's Method far more effective, particularly with complex models such as full trees
- Best probabilities come from full trees boosted with exponential loss then calibrated with Platt's Method

Isotonic Regression

• Basic assumption - there exists an isotonic (monotonically increasing) function *m* s.t.:

$$y_i = m(f_i) + \epsilon_i$$

• We want to find an isotonic function m s.t.:

$$\hat{m} = argmin_z \sum (y_i - z(f_i))^2$$

 Bianca Zadrozny and Charles Elkan (2001) first to use isotonic regression for calibration in ML community

PAV Algorithm

Algorithm 1. PAV algorithm for estimating posterior probabilities from uncalibrated model predictions.

- 1 Input: training set (f_i, y_i) sorted according to f_i
- 2 Initialize $m_{i,i} = y_i$, $w_{i,i} = 1$
- 3 While $\exists i \ s.t. \ \hat{m}_{k,i-1} \geq \hat{m}_{i,l}$

Set
$$w_{k,l} = w_{k,i-1} + w_{i,l}$$

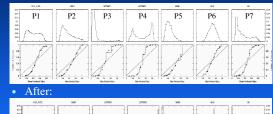
Set
$$\hat{m}_{k,l} = (w_{k,i-1}\hat{m}_{k,i-1} + w_{i,l}\hat{m}_{i,l})/w_{k,l}$$

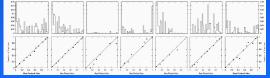
Replace $\hat{m}_{k,i-1}$ and $\hat{m}_{i,l}$ with $\hat{m}_{k,l}$

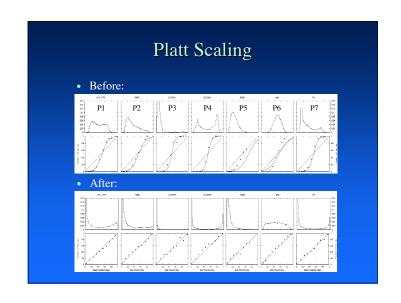
4 Output the stepwise const. function generated by \hat{m}

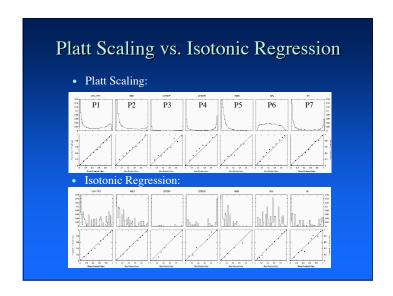


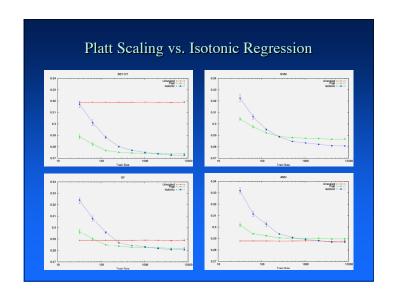


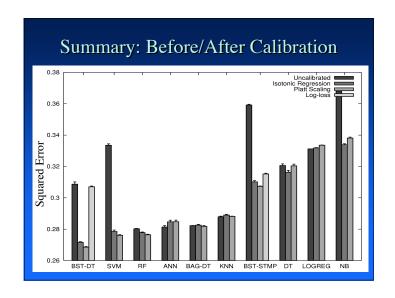












Summary

- Boosting full trees outperforms boosting weaker models
- Calibration via Platt Scaling or Isotonic Regression more effective than boosting log-loss when boosting trees
- Platt Scaling better with small data (< 1000 points)
- Isotonic Regression better with large data (> 1000 points)
- Not all learning methods benefit from calibration
- Before calibration, well-tuned neural nets predict the best probabilities
- After calibration, boosted probabilistic decision trees predict best probabilities

Where Does That Leave Us?

- Calibration via Platt Scaling or Isotonic Regression improves probs from max-margin methods such as Boosted Trees and SVMs
- Boosted Trees + Calibration best overall
- Are we done?
- No!

	Thi	reshold Me	trics	Rank/	Ordering !	Metrics	Pro	bability Me	trics	
Model	Accuracy	F-Score	Lift	ROC Area	Average Precision	Break Even Point	Squared Error	Cross- Entropy	Calibration	Mean
BEST	0.928	0.918	0.975	0.987	0.958	0.958	0.919	0.944	0.989	0.9533
BST-DT	0.860	0.854	0.956	0.977	0.958	0.952	0.929	0.932	0.808	0.914
RND-FOR	0.866	0.871	0.958	0.977	0.957	0.948	0.892	0.898	0.702	0.897
ANN	0.817	0.875	0.947	0.963	0.926	0.929	0.872	0.878	0.826	0.892
SVM	0.823	0.851	0.928	0.961	0.931	0.929	0.882	0.880	0.769	0.884
BAG-DT	0.836	0.849	0.953	0.972	0.950	0.928	0.875	0.901	0.637	0.878
KNN	0.759	0.820	0.914	0.937	0.893	0.898	0.786	0.805	0.706	0.835
BST-STMP	0.698	0.760	0.898	0.926	0.871	0.854	0.740	0.783	0.678	0.801
DT	0.611	0.771	0.856	0.871	0.789	0.808	0.586	0.625	0.688	0.734
LOG-REG	0.602	0.623	0.829	0.849	0.732	0.714	0.614	0.620	0.678	0.696

If we need to train all models and pick best, can we do better than picking best?

"A necessary and sufficient condition for an ensemble of classifiers to be more accurate than any of its individual members is if the classifiers are accurate and diverse."

-- Tom Dietterich (2000)

Normalized Scores of Ensembles

	Th	reshold Me	trics	Rank/	Ordering N	Metrics	Pro	bability Me	trics	
Model	Accuracy	F-Score	Lift	ROC Area	Average Precision	Break Even Point	Squared Error	Cross- Entropy	Calibration	Mean
BAYESAVG	0.9258	0.8906	0.9785	0.9851	0.9773	0.9557	0.9504	0.9585	0.9871	0.9566
BEST	0.9283	0.9188	0.9754	0.9876	0.9588	0.9581	0.9194	0.9443	0.9891	0.9533
AVG_ALL	0.8363	0.8007	0.9815	0.9878	0.9721	0.9606	0.8271	0.8086	0.9856	0.9067
STACK_LR	0.2753	0.7772	0.8352	0.7992	0.7860	0.8469	0.3317	-0.9897	0.8221	0.4982
BST-DT	0.860	0.854	0.956	0.977	0.958	0.952	0.929	0.932	0.808	0.914
RND-FOR	0.866	0.871	0.958	0.977	0.957	0.948	0.892	0.898	0.702	0.897
<u>ANN</u>	0.817	0.875	0.947	0.963	0.926	0.929	0.872	0.878	0.826	0.892
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BST-STMP	0.698	0.760	0.898	0.926	0.871	0.854	0.740	0.783	0.678	0.801

Current Ensemble Methods

- Bagging
- Boosting
- Random Forests
- Error Correcting Output Codes (ECOC) ...
- Average of multiple models
- Bayesian Model Averaging
- Stacking ...
- Ensemble methods differ in:
 - how models are generated
 - how models are combined

New Ensemble Method: ES

- Train *many* different models:
 - different algorithms
 - different parameter settings
 - all trained on same train set
 - all trained to "natural" optimization criterion
- Add *all* models to library:
 - no model selection
 - no validation set
 - some models bad, some models good, a few models excellent
 - yields diverse set of models, some of which are good on almost any metric
- Forward stepwise *model selection* from library:
 - start with empty ensemble
 - try adding each model one-at-a-time to ensemble
 - commit model that maximizes performance on metric on a test set
 - repeat until performance stops getting better

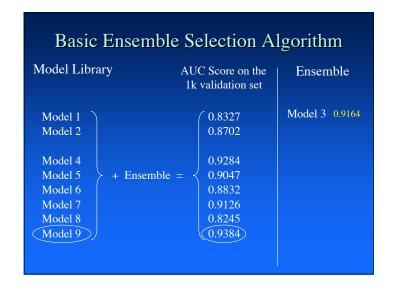
Basic Ensemble Sele	ection Algorithm
Model Library	Ensemble
Model 1	
Model 2	
Model 3	
Model 4	
Model 5	
Model 6	
Model 7	
Model 8	
Model 9	

Model Library	AUC Score on the 1k validation set	Ensemble
Model 1	0.8453	
Model 2	0.8726	
Model 3	0.9164	
Model 4	0.8142	
Model 5	0.8453	
Model 6	0.8745	
Model 7	0.9024	
Model 8	0.7034	
Model 9	0.8342	

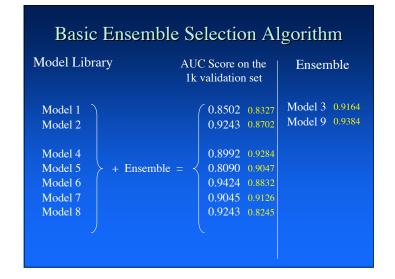
	mble Selection Al	8911011111
Model Library	AUC Score on the 1k validation set	Ensemble
Model 1	0.8453	
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Model 3	0.9164	
Model 4	0.8142	
Model 5	0.8453	
Model 6	0.8745	
Model 7	0.9024	
Model 8	0.7034	
Model 9	0.8342	

Basic Ensemble Selection	Algorithm
Model Library	Ensemble
Model 1	Model 3 0.9164
Model 2	
Model 4	
Model 5	
Model 6	
Model 7	
Model 8	
Model 9	





Model Library	tion Algorithm Ensemble
Model 1 Model 2	Model 3 0.9164 Model 9 0.9384
Model 4 Model 5	
Model 6 Model 7 Model 8	

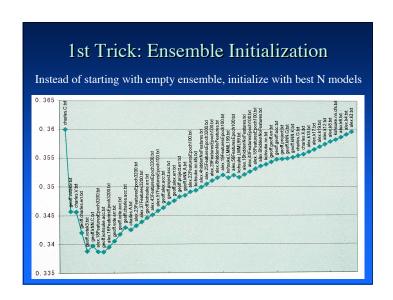


Model Library	AUC Score on the 1k validation set	Ensemble
Model 1	(0.8502	Model 3 0.9164
Model 2	0.9243	Model 9 0.9384
Model 4	0.8992	
$\frac{\text{Model 5}}{\text{Model 5}}$ + Ense	mble = $\langle 0.8090 \rangle$	
Model 6	0.9424	
Model 7	0.9045	
Model 8	0.9243	

Model Library	Ensemble
Model 1	Model 3 0.9164
Model 2	Model 9 0.9384 Model 6 0.9424
Model 4	
Model 5	
Model 7	
Model 8	

Big Problem: Overfitting

- More models ==> better chance of finding combination with good performance on any given problem and metric,
- but ...
- also better chance of overfitting to the hillclimb set
- Tricks to Reduce Overfitting:
 - Eliminate Inferior Models: prevents mistakes
 - Ensemble Initialization: give "inertia" to initial ensemble
 - Stepwise Selection with Replacement: stopping point less critical
 - Calibrate Models in Ensemble: all models speak same language
 - Bagged Ensemble Selection: reduces variance
- Critical to take steps to reduce overfitting

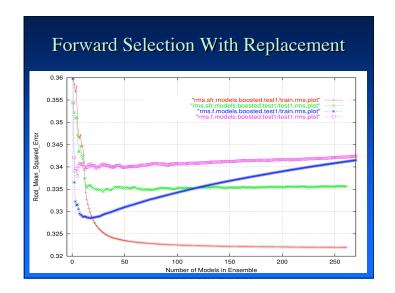


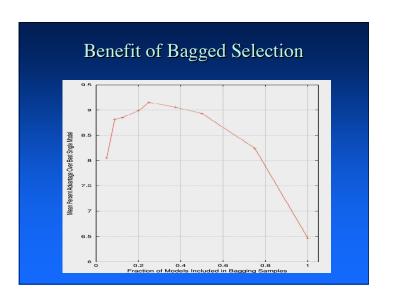
2nd Trick: Selection with Replacement

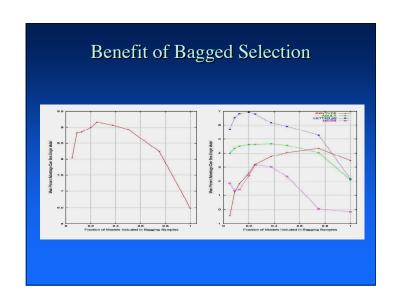
- After initializing ensemble with best N models
- Forward Selection with Replacement:
 - add each model one-at-a-time to ensemble
 - models added by averaging predictions
 - calculate performance metric
 - commit model that improves performance most
 - repeat until ensemble too large (we typically use ~ 250 steps)
 - return ensemble with best performance on validation set
 - models added 3 times have 3X weight of models added once
 - simple form of model weighting is less prone to overfitting

3rd Trick: Bagged Selection

- Draw a sample of models from library (we use p = 0.5)
- Do ensemble selection from this sample of models
- Repeat N times (we use N=20)
- Final model is average of the N ensembles
 - each ensemble is simple weighted average of base-level models
 - average of N such ensembles also is a simple weighted average of the base-level models

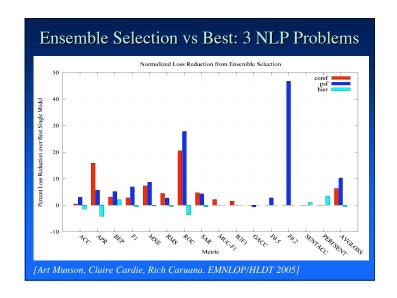






Normalized Scores for ES													
	Th	reshold Me	trics	Rank/	Ordering N	Metrics	Pro						
Model	Accuracy	F-Score	Lift	ROC Area	ROC Area Average Break Even Precision Point			Squared Cross- Error Entropy Calibration					
ES	0.9560	0.9442	0.9916	0.9965	0.9846	0.9786	0.9795	0.9808	0.9877	0.9777			
BAYESAVG	0.9258	0.8906	0.9785	0.9851	0.9773	0.9557	0.9504	0.9585	0.9871	0.9566			
BEST	0.9283	0.9188	0.9754	0.9876	0.9588	0.9581	0.9194	0.9443	0.9891	0.9533			
AVG_ALL	0.8363	0.8007	0.9815	0.9878	0.9721	0.9606	0.8271	0.8086	0.9856	0.9067			
STACK_LR	0.2753	0.7772	0.8352	0.7992	0.7860	0.8469	0.3317	-0.9897	0.8221	0.4982			
BST-DT	0.860	0.854	0.956	0.977	0.958	0.952	0.929	0.932	0.808	0.914			
RND-FOR	0.866	0.871	0.958	0.977	0.957	0.948	0.892	0.898	0.702	0.897			
<u>ANN</u>	0.817	0.875	0.947	0.963	0.926	0.929	0.872	0.878	0.826	0.892			
SVM	0.823	0.851	0.928	0.961	0.931	0.929	0.882	0.880	0.769	0.884			
BAG-DT	0.836	0.849	0.953	0.972	0.950	0.928	0.875	0.901	0.637	0.878			
KNN	0.759	0.820	0.914	0.937	0.893	0.898	0.786	0.805	0.706	0.835			
BST-STMP	0.698	0.760	0.898	0.926	0.871	0.854	0.740	0.783	0.678	0.801			

Threshold Metrics Rank/Ordering Metrics Probability Metrics														
	Th	reshold Me	trics	Rank/	Ordering N	Metrics	Pro							
Model	Accuracy	F-Score	Lift	ROC Area	Average Precision	Break Even Point	Squared Error	Cross- Entropy	Calibration	Mean				
ES	0.9560	0.9442	0.9916	0.9965	0.9846	0.9786	0.9795	0.9808	0.9877	0.9850				
BAYESAVG	0.9258	0.8906	0.9785	0.9851	0.9773	0.9557	0.9504	0.9585	0.9871	0.9566				
BEST	0.9283	0.9188	0.9754	0.9876	0.9588	0.9581	0.9194	0.9443	0.9891	0.9533				
AVG_ALL	0.8363	0.8007	0.9815	0.9878	0.9721	0.9606	0.8271	0.8086	0.9856	0.9067				
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BST-STMP	0.698	0.760	0.898	0.926	0.871	0.854	0.740	0.783	0.678	0.801				



Ensemble Selection Works, But Is It Worth It?

What Models are Used in Ensembles? ADULT Acc .071 .132 .101 .365 .430 .243 .015 .586 .029 .049 KNN .020 .049 .000 .000 .098 SVM .001 .000 .110 (.284) .274 .092 .057 .000 .022 .105 .234 .007 .088 DT .020 .035 .049 .019 .746 .867 .258 BAG_DT .002 .001 .000 .004 .005 .002 .006 .014 .010 BST_DT .152 .025 .024 .028 .776 .032 BST_STMP .666 .171 .166 .548 .000 .000 .317 COV-TYPE Fsc Lft Roc Apr Rms Mxe Sar ANN .010 .001 .023 .009 .087 .097 .052 .041 (.179) .166 .576 .252 .295 .202 .427 .364 .362 KNN .436 .021 .016 .087 .106 .051 .038 (.238) .054 .012 .200 DT .061 .242 .029 .408 .368 .202 .006 .002 .015 .044 BAG_DT .006 .016 .022 .016 .553 .613 .130 (.278) .292 BST_DT .240 .644 .042 .073 .358 BST_STMP .134 .194 .000 .000 .009 .091

Computational Cost

- Have to train multiple models anyway
 - models can be trained in parallel
 - + different packages, different machines, at different times, by different people
 - just generate and collect (no optimization necessary, no test sets)
 - saves human effort -- no need to examine/optimize models
 - $-\sim48$ hours on 10 workstations to train 2000 models with 5k train sets
 - model library can be built before optimization metric is known
 - anytime selection -- no need to wait for all models
- Ensemble Selection is cheap:
 - each iteration, consider adding 2000+ models to ensemble
 - adding model is simple unweighted averaging of predictions
 - caching makes this very efficient
 - compute performance metric when each model is added
 - for 250 iterations, evaluate 250*2000 = 500,000 ensembles
 - $-\sim 1$ minute on workstation if metric is not expensive

Wh	at l	Mod	els :	are l	Use	d in	Ens	eml	bles	?
ADULT	Acc	Fsc	Lft	Roc	Apr	Вер	Rms	Mxe	Sar	Avg
ANN	.071	.132	.101	.365	.430	.243	.167	.094	.573	(.272)
KNN	.020	.015	.586	.037	.029	.049	.000	.000	.049	.098
SVM	.001	.000	.110	.284	.274	.092	.057	.000	.022	.105
DT	.020	.035	.007	.088	.049	.019	.746	.867	.234	(.258)
BAG_DT	.002	.001	.000	.004	.005	.002	.006	.010	.014	.005
BST_DT	.110	.152	.025	.057	.032	.047	.024	.028	.075	.069
BST_STMP	.776	.666	.171	.166	.181	.548	.000	.000	.032	(.317
COV-TYPE	Acc	Fsc	Lft	Roc	Apr	Bep	Rms	Mxe	Sar	Avg
ANN	.011	.010	.001	.038	.023	.009	.087	.097	.052	.041
KNN	.179	.166	.576	.252	.295	.202	.436	.427	.364	(.362)
SVM	.021	.016	.087	.104	.106	.051	.010	.013	.038	.056
DT	.061	.054	.012	.238	.242	.029	.408	.368	.200	.202
BAG_DT	.005	.006	.002	.010	.015	.006	.016	.022	.044	.016
BST_DT	.553	.613	.130	.278	.240	.644	.042	.073	.292	(.358
BST_STMP	.170	.134	.194	.080	.080	.059	.000	.000	.009	.091

What Models are Used by ES?

- Most ensembles use 10-100 of the 2000 models
- Different models are selected for different problems
- Different models are selected for different metrics
- Most ensembles use a diversity of model types
- Most ensembles use different parameter settings
- Selected Models often make sense:
 - Neural nets for RMS, Cross-Entropy
 - Max-margin methods for Accuracy
 - Large k in knn for AUC

Ensemble Selection

- Good news:
 - A carefully selected ensemble that combines many models outperforms boosting, bagging, random forests, SVMs, and neural nets, ... (because it builds on top of them)
- Bad news:
 - The ensembles are too big, too slow, too cumbersome to use for most applications

ES Pros & Cons

- Disadvantages:
 - Have to train many models
 - + If you want the best, you were going to do it anyway
 - + Packages such as WEKA and MLC++ make it easier
 - Loss of intelligibility
 - No cool theory!
- Advantages:
 - Can optimize to almost any performance metric
 - Better performance than anything else we compared to

Best Ensembles are Big and Ugly!

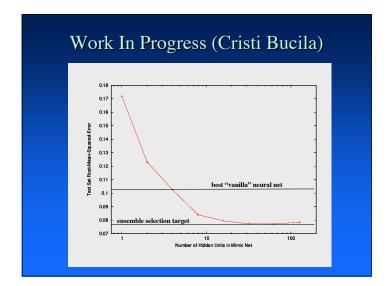
- Best ensemble for one problem/metric has 422 models:
 - 72 boosted trees (28,642 individual decision trees!)
 - 1 random forest (1024 decision trees)
 - 5 bagged trees (100 decision trees in each model)
 - 44 neural nets (2,200 hidden units,total, >100,000 weights)
 - 115 knn models (both large and expensive!)
 - 38 SVMs (100's of support vectors in each model)
 - 26 boosted stump models (36,184 stumps total -- could compress)
 - 122 individual decision trees
 - ...
- Best ensemble:
 - takes ~1GB to store model
 - − takes ~2 seconds to execute per test case!

Solution: Model Compression

- Train simple model to mimic the complex model
- Pass large amounts of unlabeled data (synthetic data points or real unlabeled data) through ensemble and collect predictions
 - 100,000 to 10,000,000 synthetic training points
 - Extensional representation of the ensemble model
- Train *copycat* model on this large synthetic train set to mimic the high-performance ensemble
 - Train neural net to mimic ensemble
 - Potential to not only perform as well as target ensemble, but possibly outperform it

Results

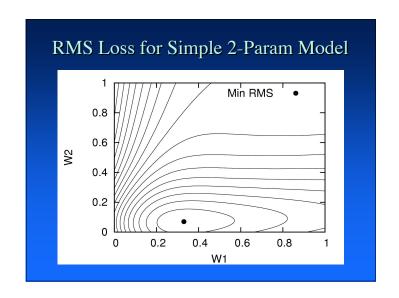
- Neural nets trained to mimic high performing bagged tree models
 - perform better than the target models on eight test problems and three test metrics
 - perform much better than any ANN we could train on the original data
- Massive experiment using ensemble selection predictions and nine performance metrics currently underway
 - getting ensemble predictions is much more expensive
 - willing to trade off cost at train- time for speed and compactness at run-time

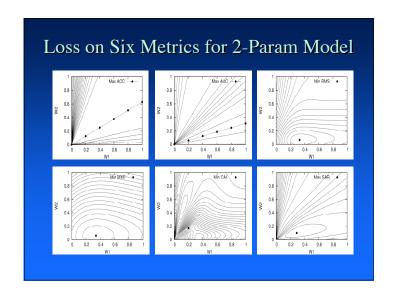


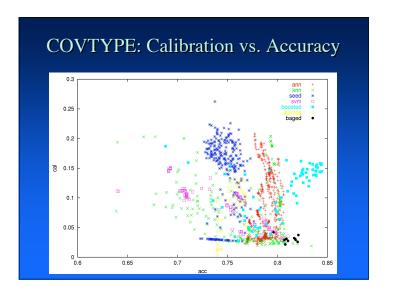
Why Mimic with Neural Nets?

- Decision trees do not work well
 - synthetic data must be very large because of recursive partitioning
 - mimic decision trees are enormous (depth > 1000 and > 10⁶ nodes) making them expensive to store and compute
 - single tree does not seem to model ensemble accurately enough
- SVMs
 - number of support vectors increases quickly with complexity
- Artificial Neural nets
 - can model complex functions with modest # of hidden units
 - can compress millions of training cases into thousands of weights
 - expense to train, but execution cost is low (just matrix multiplies)
 - models with few thousand weights have small footprint

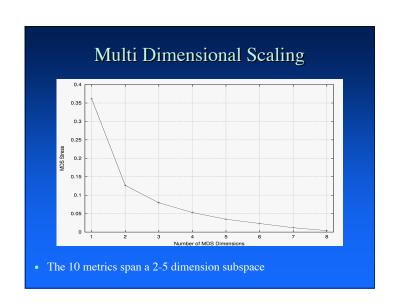
How Important is it to Optimize to the Correct Performance Metric?





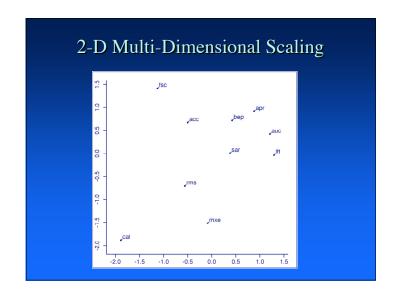


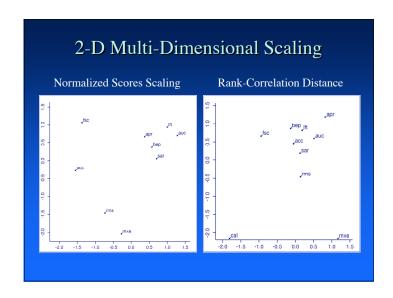
Multi Dimensional Scaling													
M1 M2 M3 M4 M5 M6 M7 M22,000													
	1711	1712	1013	1414	IVIJ	1010	141 /	• • • •	17122,000				
ACC	-	-	-		-	-	-	-	-				
FSC	-	-	-	-	-	-	-	-	-				
LFT	-	-	-	-	-	-	-	-	-				
AUC	-	-	-	-	-	-	-	-	-				
APR	-	-	-	-	-	-	-	-	-				
BEP	-	-	-	-	-	-	-	-	-				
RMS	-	-	-	-	-	-	-	-	-				
MXE	-	-	-	-	-	-	-	-	-				
CAL	-	-	-	-	-	-	-	-	-				
SAR	_	_	_	_	_	_	_	_	_				

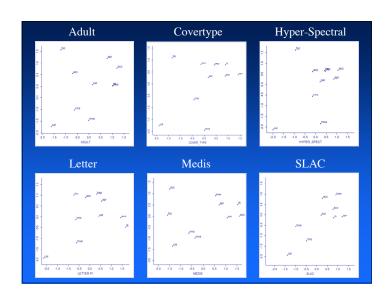


Scaling, Ranking, and Normalizing

- Problem:
 - some metrics, 1.00 is best (e.g. ACC)
 - some metrics, 0.00 is best (e.g. RMS)
 - some metrics, baseline is 0.50 (e.g. AUC)
 - some problems/metrics, 0.60 is excellent performance
 - some problems/metrics, 0.99 is poor performance
- Solution 1: Normalized Scores:
 - baseline performance => 0.00
 - best observed performance => 1.00 (proxy for Bayes optimal)
 - puts all metrics on equal footing
- Solution 2: Scale by Standard Deviation
- Solution 3: Rank Correlation







Correlation Analysis

- 2000 performances for each metric on each problem
- Correlation between all pairs of metrics
 - 10 metrics
 - 45 pairwise correlations
- Average of correlations over 7 test problems
- Standard correlation
- Rank correlation
- Present rank correlation here

	Rank Correlations												
Metric	ACC	FSC	LFT	AUC	APR	BEP	RMS	MXE	CAL	SAR	Mean		
ACC	1.00	0.87	0.85	0.88	0.89	0.93	0.87	0.75	0.56	0.92	0.852		
FSC	0.87	1.00	0.77	0.81	0.82	0.87	0.79	0.69	0.50	0.84	0.796		
LFT	0.85	0.77	1.00	0.96	0.91	0.89	0.82	0.73	0.47	0.92	0.832		
AUC	0.88	0.81	0.96	1.00	0.95	0.92	0.85	0.77	0.51	0.96	0.861		
APR	0.89	0.82	0.91	0.95	1.00	0.92	0.86	0.75	0.50	0.93	0.853		
BEP	0.93	0.87	0.89	0.92	0.92	1.00	0.87	0.75	0.52	0.93	0.860		
RMS	0.87	0.79	0.82	0.85	0.86	0.87	1.00	0.92	0.79	0.95	0.872		
MXE	0.75	0.69	0.73	0.77	0.75	0.75	0.92	1.00	0.81	0.86	0.803		
CAL	0.56	0.50	0.47	0.51	0.50	0.52	0.79	0.81	1.00	0.65	0.631		
SAR	0.92	0.84	0.92	0.96	0.93	0.93	0.95	0.86	0.65	1.00	0.896		

- Correlation analysis consistent with MDS analysis
- Ordering metrics have high correlations to each other
- ACC, AUC, RMS have best correlations of metrics in each metric class
- RMS has good correlation to other metrics
- SAR has best correlation to other metrics

Summary

- Neural Nets, Bagged Trees, Random Forests best models *overall* right out of box
- Calibration with Platt Scaling or Isotonic Regression yields better probabilities for Boosting, SVMs, Random Forests, Decision Trees, and Naïve Bayes
- Where sigmoid is appropriate, Platt Scaling is more effective with little data
 Isotonic Regression more powerful, use when data is plentiful

- Calibrated Boosted Trees and Random Forests yield best performance overall
- Even after calibration, no one learning method does it all
 Best method depends on problem, metric, and train set size
- Picking best model yields much better performance than any one method

- Carefully selected ensemble of models yields further improvements
- Can optimize ensemble to *any* performance metric

- 9 metrics span 2-4 Dim subspace
 Ordering Metrics Tightly Cluster: AUC ~ APR ~ BEP
 RMS ~ MXE, but RMS more centrally located. RMS is king!

Thank You!