

# Computational Complexity Hierarchy

EXP-complete:

games like Go, ...

PSPACE-complete:

QBF, *planning*, chess  
(bounded), ...

#P-complete/hard:

*#SAT, sampling,*  
*probabilistic inference*, ...

NP-complete:

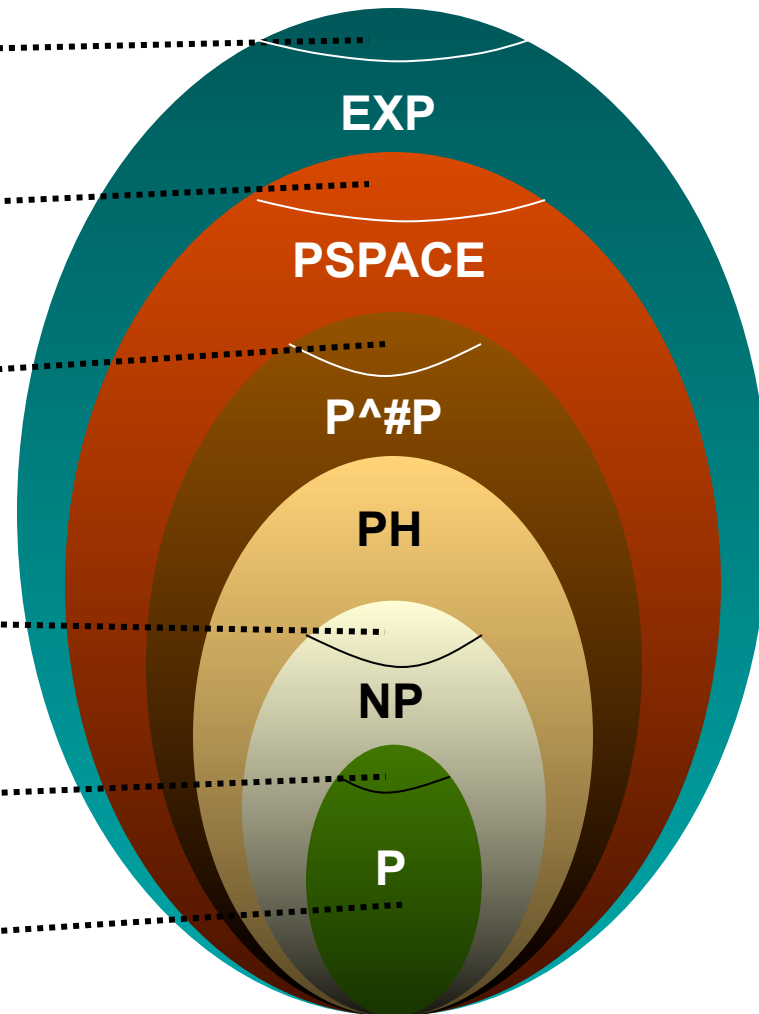
*SAT, propositional*  
*reasoning*, scheduling,  
graph coloring, puzzles, ...

P-complete:

circuit-value, ...

In P:

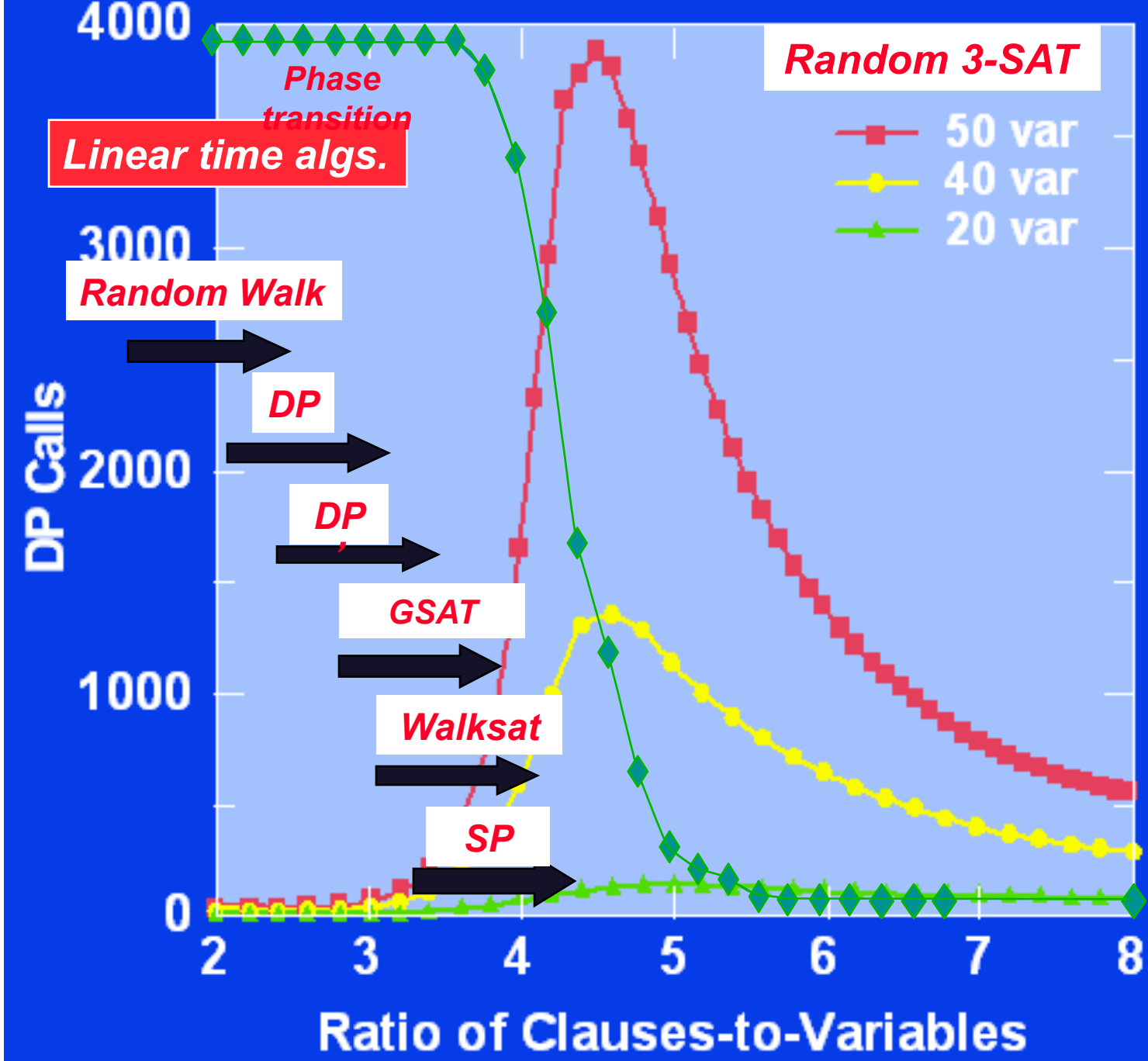
sorting, shortest path, ...

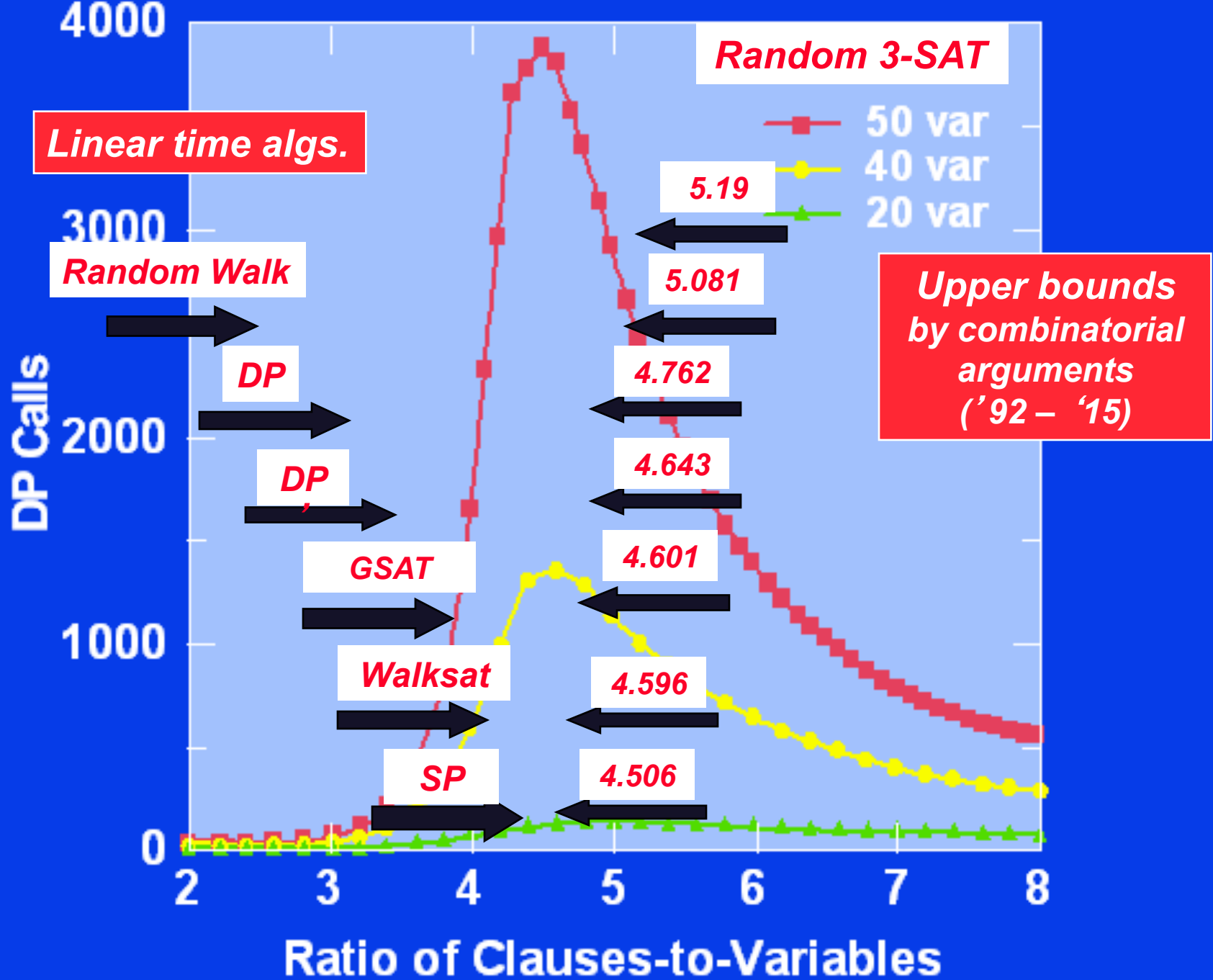


Hard

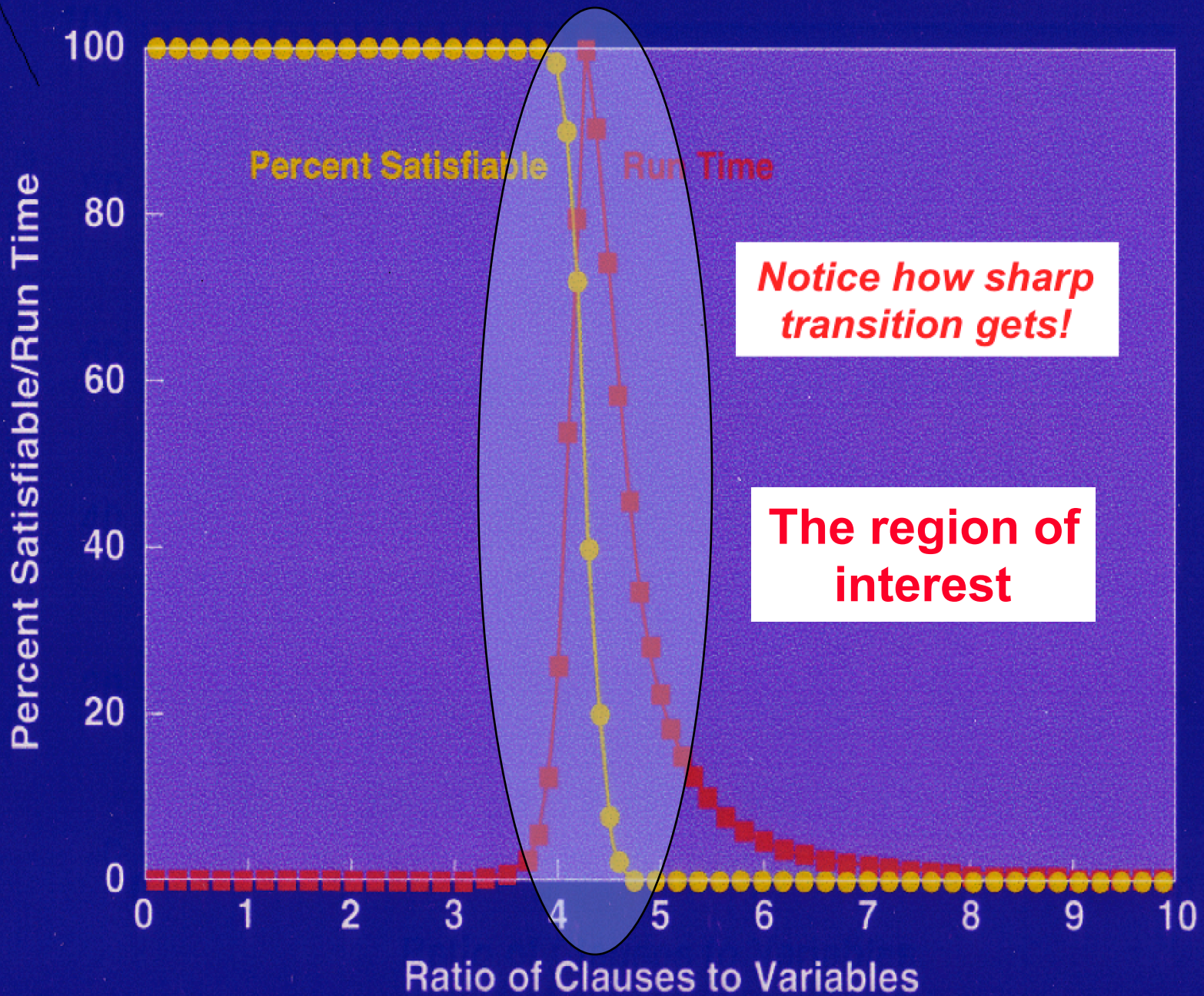
Easy

Note: widely believed hierarchy; know  $P \neq EXP$  for sure





# 200 Variable 3SAT



**New types of algorithms for SAT. For example, local search methods (e.g. WalkSAT) and survey propagation (SP), an advanced form of belief propagation.**

**General insights into practical complexity:**

**I) Easy-hard-easy patterns and “critically constrained problems”**

**II) Surprise observation about mixing tractable and intractable structure. E.g. 2SAT and 3SAT. Partly explains the tremendous progress in SAT solving to follow.**

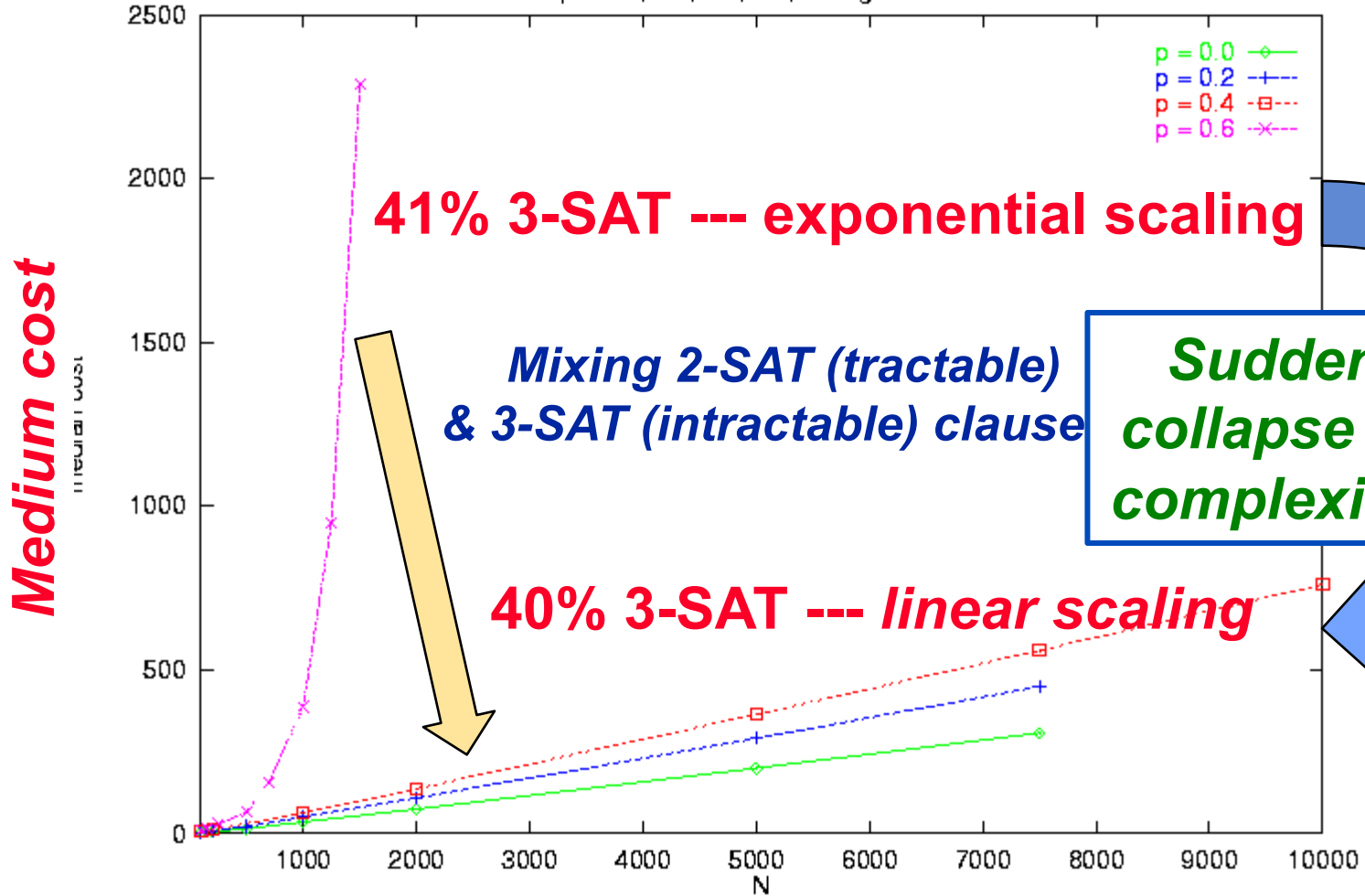
# Mixture of tractable and intractable structure

From  $2^{O(N)}$  to  $O(N)$  scaling, if sufficient tractable structure is uncovered!

Few 100s vars max

Millions of variables! 😊

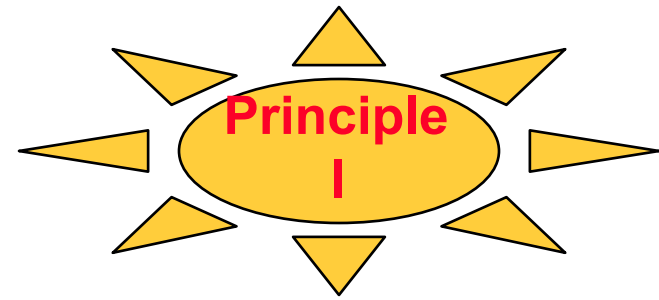
p = 0.0, 0.2, 0.4, 0.6, using tableau



(Monasson, Selman et al. 99)

Num variables

# Scaling-Up Reasoning



Key to scalability in reasoning is **uncovering substantial tractable substructure.**

## Mechanisms:

- I) **Constraint propagation (CSP) and unit-propagation (SAT).  
Incomplete but highly efficient “sub-inference.”**
  
- II) **Clause learning (“no-good learning”) adds derived constraints during search. Helps I).  
Conflict Directed Clause Learning (CDCL) SAT solvers.**
  
- III) **Randomization, restarts, and heuristic branching.  
Backdoor variables.**

# Scaling-Up Reasoning, cont.

Techniques scale up reasoning from

**a few hundred of variables max** in the early 90s to  
**10+ million variable** problems for current SAT solvers.

We can now revisit McCarthy's automated inference paradigm.

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## Aside: A Taste of Problem Size

Consider a real world Boolean Satisfiability (SAT) problem, from formal verification.

The instance `bmc-ibm-6.cnf`, IBM LSU 1997:

`p cnf !`

`-1 7 0`

`-1 6 0`

`-1 5 0`

`-1 -4 0`

`-1 3 0`

`-1 2 0`

`-1 -8 0`

`-9 15 0`

`-9 14 0`

`-9 13 0`

`-9 -12 0`

`-9 11 0`

`-9 10 0`

`-9 -16 0`

`-17 23 0`

`-17 22 0`

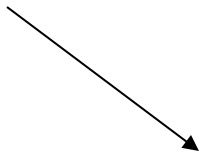
**i.e., ((not  $x_1$ ) or  $x_7$ )  
((not  $x_1$ ) or  $x_6$ )  
etc.**

**$x_1, x_2, x_3$ , etc. our Boolean variables  
(set to True or False)**

**Set  $x_1$  to False ??**

# 10 pages later:

1  
185 -9 0  
185 -1 0  
177 169 161 153 145 137 129 121 113 105 97  
89 81 73 65 57 49 41  
33 25 17 9 1 -185 0  
186 -187 0  
186 -188 0  
...



**I.e., (x\_177 or x\_169 or x\_161 or x\_153 ...  
x\_33 or x\_25 or x\_17 or x\_9 or x\_1 or (not x\_185))**

**clauses / constraints are getting more interesting...**

**Note x\_1 ...**

## 4000 pages later:

10236 -10050 0  
10236 -10051 0  
10236 -10235 0  
10008 10009 10010 10011 10012 10013 10014  
10015 10016 10017 10018 10019 10020 10021  
10022 10023 10024 10025 10026 10027 10028  
10029 10030 10031 10032 10033 10034 10035  
10036 10037 10086 10087 10088 10089 10090  
10091 10092 10093 10094 10095 10096 10097  
10098 10099 10100 10101 10102 10103 10104  
10105 10106 10107 10108 -55 -54 53 -52 -51 50  
10047 10048 10049 10050 10051 10235 -10236 0  
10237 -10008 0  
10237 -10009 0  
10237 -10010 0

...

# Finally, 15,000 pages later:

-7 260 0  
7 -260 0  
1072 1070 0  
-15 -14 -13 -12 -11 -10 0  
-15 -14 -13 -12 -11 10 0  
-15 -14 -13 -12 11 -10 0  
-15 -14 -13 -12 11 10 0  
-7 -6 -5 -4 -3 -2 0  
-7 -6 -5 -4 -3 2 0  
-7 -6 -5 -4 3 -2 0  
-7 -6 -5 -4 3 2 0  
185 0

*Search space of truth assignments:*

$$2^{50000} \approx 3.160699437 \cdot 10^{15051}$$

***Current SAT solvers solve this instance in  
a few seconds!***