

Antiquity and OpenDHT

Robert Burgess

April 14, 2009

The Real World

Multiple autonomous organizations

Geographically dispersed

All servers eventually fail

Disasters

Churn

The Real World

Multiple autonomous organizations

Geographically dispersed

All servers eventually fail

Disasters

Churn

The Real World

Multiple autonomous organizations

Geographically dispersed

All servers eventually fail

Disasters

Churn

The Real World

Multiple autonomous organizations

Geographically dispersed

All servers eventually fail

Disasters

Churn

The Real World

Multiple autonomous organizations

Geographically dispersed

All servers eventually fail

Disasters

Churn

The Real World

Multiple autonomous organizations

Geographically dispersed

All servers eventually fail

Disasters

Churn

Antiquity

Cooperative storage system

Consistent

Byzantine fault-tolerant

Secure

Highly dynamic

Antiquity

Cooperative storage system

Consistent

Byzantine fault-tolerant

Secure

Highly dynamic

Antiquity

Cooperative storage system

Consistent

Byzantine fault-tolerant

Secure

Highly dynamic

Antiquity

Cooperative storage system

Consistent

Byzantine fault-tolerant

Secure

Highly dynamic

Antiquity

Cooperative storage system

Consistent

Byzantine fault-tolerant

Secure

Highly dynamic

Antiquity

Cooperative storage system

Consistent

Byzantine fault-tolerant

Secure

Highly dynamic

Antiquity

Part of OceanStore

Primary replica service

Byzantine agreement

Requests ordered and signed

Implements the storage back-end

Secure append-only log

Antiquity

Part of OceanStore

Primary replica service

Byzantine agreement

Requests ordered and signed

Implements the storage back-end

Secure append-only log

Antiquity

Part of OceanStore

Primary replica service

Byzantine agreement

Requests ordered and signed

Implements the storage back-end

Secure append-only log

Antiquity

Part of OceanStore

Primary replica service

Byzantine agreement

Requests ordered and signed

Implements the storage back-end

Secure append-only log

Antiquity

Part of OceanStore

Primary replica service

Byzantine agreement

Requests ordered and signed

Implements the storage back-end

Secure append-only log

Antiquity

Part of OceanStore

Primary replica service

Byzantine agreement

Requests ordered and signed

Implements the storage back-end

Secure append-only log

Antiquity

Part of OceanStore

Primary replica service

Byzantine agreement

Requests ordered and signed

Implements the storage back-end

Secure append-only log

OpenDHT

Public Distributed Hash Table service

Also from Berkeley

Goal:

- Provide DHT functionality

- Clients need not be DHT nodes

- Enable very, very simple clients

OpenDHT

Public Distributed Hash Table service

Also from Berkeley

Goal:

- Provide DHT functionality

- Clients need not be DHT nodes

- Enable very, very simple clients

OpenDHT

Public Distributed Hash Table service

Also from Berkeley

Goal:

- Provide DHT functionality

- Clients need not be DHT nodes

- Enable very, very simple clients

OpenDHT

Public Distributed Hash Table service

Also from Berkeley

Goal:

Provide DHT functionality

Clients need not be DHT nodes

Enable very, very simple clients

OpenDHT

Public Distributed Hash Table service

Also from Berkeley

Goal:

Provide DHT functionality

Clients need not be DHT nodes

Enable very, very simple clients

OpenDHT

Public Distributed Hash Table service

Also from Berkeley

Goal:

Provide DHT functionality

Clients need not be DHT nodes

Enable very, very simple clients

OpenDHT

Public Distributed Hash Table service

Also from Berkeley

Goal:

Provide DHT functionality

Clients need not be DHT nodes

Enable very, very simple clients

OpenDHT



Powered
By



PLANETLAB

Comparison

Public storage systems

Wide-area cooperative services

OpenDHT put/get/lookup

Antiquity secure append-only log

OceanStore higher-level object storage

Comparison

Public storage systems

Wide-area cooperative services

OpenDHT put/get/lookup

Antiquity secure append-only log

OceanStore higher-level object storage

Comparison

Public storage systems

Wide-area cooperative services

OpenDHT put/get/lookup

Antiquity secure append-only log

OceanStore higher-level object storage

Comparison

Public storage systems

Wide-area cooperative services

OpenDHT put/get/lookup

Antiquity secure append-only log

OceanStore higher-level object storage

Comparison

Public storage systems

Wide-area cooperative services

OpenDHT put/get/lookup

Antiquity secure append-only log

OceanStore higher-level object storage

Comparison

Public storage systems

Wide-area cooperative services

OpenDHT put/get/lookup

Antiquity secure append-only log

OceanStore higher-level object storage

Antiquity Interface

`create()`

`append()`

`read()`

No explicit deletion; expiration based on explicit (extendable) timestamps

Antiquity Interface

`create()`

`append()`

`read()`

No explicit deletion; expiration based on explicit (extendable) timestamps

Antiquity Interface

`create()`

`append()`

`read()`

No explicit deletion; expiration based on explicit (extendable) timestamps

Antiquity Interface

`create()`

`append()`

`read()`

No explicit deletion; expiration based on explicit (extendable) timestamps

Antiquity Interface

`create()`

`append()`

`read()`

No explicit deletion; expiration based on explicit (extendable) timestamps

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Architecture

Clients

- Identified by private keys

- Assumed fail-stop

Administrator

- Assigns storage servers

- Assumed trusted and non-faulty

Storage servers

- Assigns storage servers

- Up to a threshold may be Byzantine

Design

Logs

Divided into *extents*

Immutable

Identified by hash of content

Bears *verifier* of content and history

$$V_i = H(V_{i-1} + H(D_i))$$

Special *head extent*

Mutable

Identified by hash of owner's public
key

Design

Logs

Divided into *extents*

Immutable

Identified by hash of content

Bears *verifier* of content and history

$$V_i = H(V_{i-1} + H(D_i))$$

Special *head extent*

Mutable

Identified by hash of owner's public
key

Design

Logs

Divided into *extents*

Immutable

Identified by hash of content

Bears *verifier* of content and history

$$V_i = H(V_{i-1} + H(D_i))$$

Special *head extent*

Mutable

Identified by hash of owner's public
key

Design

Logs

Divided into *extents*

Immutable

Identified by hash of content

Bears *verifier* of content and history

$$V_i = H(V_{i-1} + H(D_i))$$

Special *head extent*

Mutable

Identified by hash of owner's public
key

Design

Logs

Divided into *extents*

Immutable

Identified by hash of content

Bears *verifier* of content and history

$$V_i = H(V_{i-1} + H(D_i))$$

Special *head extent*

Mutable

Identified by hash of owner's public
key

Design

Logs

Divided into *extents*

Immutable

Identified by hash of content

Bears *verifier* of content and history

$$V_i = H(V_{i-1} + H(D_i))$$

Special *head extent*

Mutable

Identified by hash of owner's public
key

Design

Logs

Divided into *extents*

Immutable

Identified by hash of content

Bears *verifier* of content and history

$$V_i = H(V_{i-1} + H(D_i))$$

Special *head extent*

Mutable

Identified by hash of owner's public
key

Design

Logs

Divided into *extents*

Immutable

Identified by hash of content

Bears *verifier* of content and history

$$V_i = H(V_{i-1} + H(D_i))$$

Special *head extent*

Mutable

Identified by hash of owner's public
key

Design

Logs

Divided into *extents*

Immutable

Identified by hash of content

Bears *verifier* of content and history

$$V_i = H(V_{i-1} + H(D_i))$$

Special *head extent*

Mutable

Identified by hash of owner's public
key

Design

Two-level naming

Extents divided into *blocks*

Entries named by tuple $\langle extent, block \rangle$

Read requires accessing mapping to locate block

Then `get_blocks()`

Growth bounded with `snapshot()` and
`truncate()`

Design

Two-level naming

Extents divided into *blocks*

Entries named by tuple $\langle extent, block \rangle$

Read requires accessing mapping to locate block

Then `get_blocks()`

Growth bounded with `snapshot()` and
`truncate()`

Design

Two-level naming

Extents divided into *blocks*

Entries named by tuple $\langle extent, block \rangle$

Read requires accessing mapping to locate block

Then `get_blocks()`

Growth bounded with `snapshot()` and
`truncate()`

Design

Two-level naming

Extents divided into *blocks*

Entries named by tuple $\langle extent, block \rangle$

Read requires accessing mapping to locate block

Then `get_blocks()`

Growth bounded with `snapshot()` and
`truncate()`

Design

Two-level naming

Extents divided into *blocks*

Entries named by tuple $\langle extent, block \rangle$

Read requires accessing mapping to locate block

Then `get_blocks()`

Growth bounded with `snapshot()` and
`truncate()`

Design

Two-level naming

Extents divided into *blocks*

Entries named by tuple $\langle extent, block \rangle$

Read requires accessing mapping to locate block

Then `get_blocks()`

Growth bounded with `snapshot()` and
`truncate()`

Design

Two-level naming

Extents divided into *blocks*

Entries named by tuple $\langle extent, block \rangle$

Read requires accessing mapping to locate block

Then `get_blocks()`

Growth bounded with `snapshot()` and
`truncate()`

Quorum Repair

Restores log replicas to consistent state to fix
unavailable quorum due to failures
inconsistent quorum due to churn

Initiated by storage server

Server believes repair is needed, notifies administrator

Administrator waits for $f + 1$ requests

Administrator sends *repair audit* to determine last good state

Quorum Repair

Restores log replicas to consistent state to fix

unavailable quorum due to failures

inconsistent quorum due to churn

Initiated by storage server

Server believes repair is needed, notifies administrator

Administrator waits for $f + 1$ requests

Administrator sends *repair audit* to determine last good state

Quorum Repair

Restores log replicas to consistent state to fix
unavailable quorum due to failures
inconsistent quorum due to churn

Initiated by storage server

Server believes repair is needed, notifies administrator

Administrator waits for $f + 1$ requests

Administrator sends *repair audit* to determine last good state

Quorum Repair

Restores log replicas to consistent state to fix
unavailable quorum due to failures
inconsistent quorum due to churn

Initiated by storage server

Server believes repair is needed, notifies administrator

Administrator waits for $f + 1$ requests

Administrator sends *repair audit* to determine last good state

Quorum Repair

Restores log replicas to consistent state to fix
unavailable quorum due to failures
inconsistent quorum due to churn

Initiated by storage server

Server believes repair is needed, notifies administrator

Administrator waits for $f + 1$ requests

Administrator sends *repair audit* to determine last good state

Quorum Repair

Restores log replicas to consistent state to fix
unavailable quorum due to failures
inconsistent quorum due to churn

Initiated by storage server

Server believes repair is needed, notifies administrator

Administrator waits for $f + 1$ requests

Administrator sends *repair audit* to determine last good state

Quorum Repair

Restores log replicas to consistent state to fix
unavailable quorum due to failures
inconsistent quorum due to churn

Initiated by storage server

Server believes repair is needed, notifies administrator

Administrator waits for $f + 1$ requests

Administrator sends *repair audit* to determine last good state

Quorum Repair

Restores log replicas to consistent state to fix
unavailable quorum due to failures
inconsistent quorum due to churn

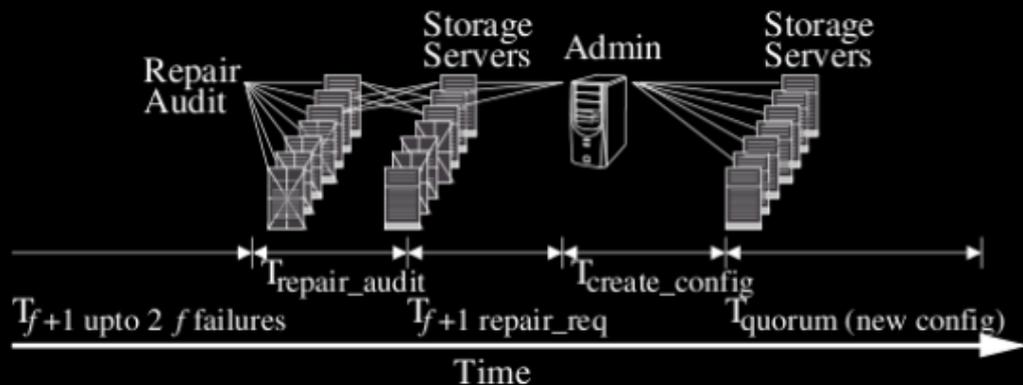
Initiated by storage server

Server believes repair is needed, notifies administrator

Administrator waits for $f + 1$ requests

Administrator sends *repair audit* to determine last good state

Quorum Repair

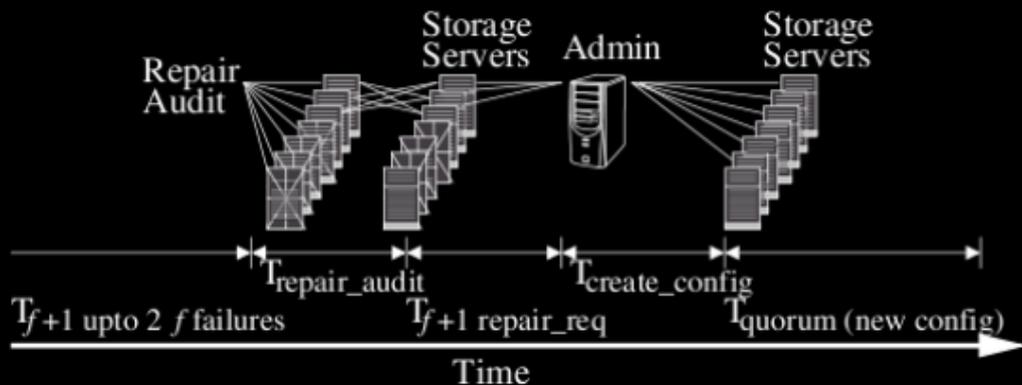


Improved from previous work

Can proceed without full quorum

Consistency nonetheless guaranteed with
soundness proof

Quorum Repair

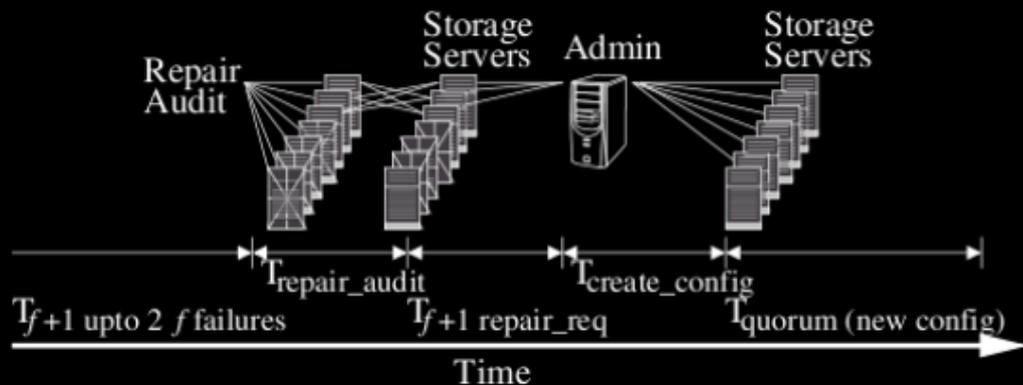


Improved from previous work

Can proceed without full quorum

Consistency nonetheless guaranteed with
soundness proof

Quorum Repair

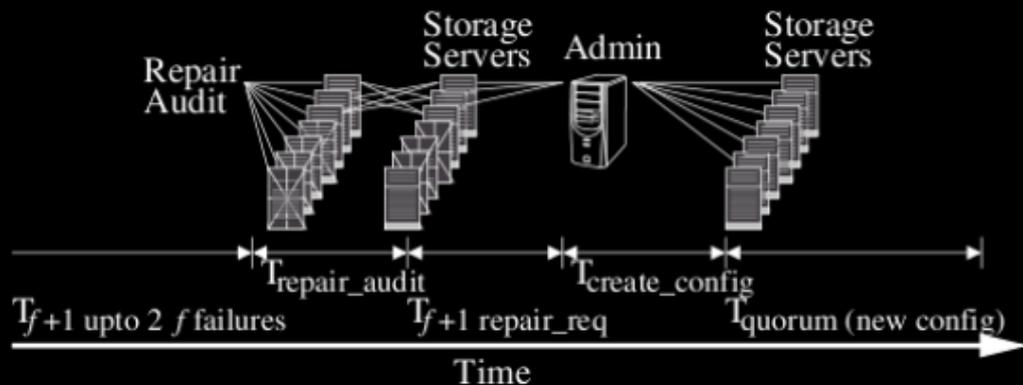


Improved from previous work

Can proceed without full quorum

Consistency nonetheless guaranteed with
soundness proof

Quorum Repair

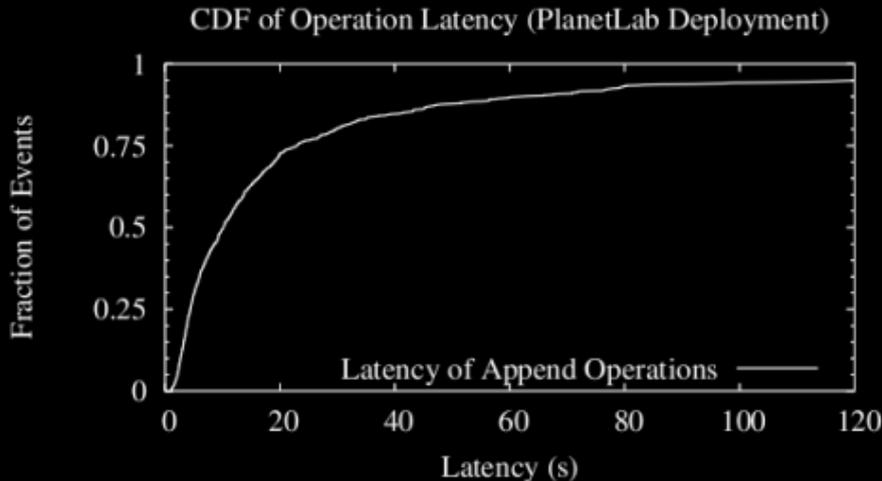


Improved from previous work

Can proceed without full quorum

Consistency nonetheless guaranteed with
soundness proof

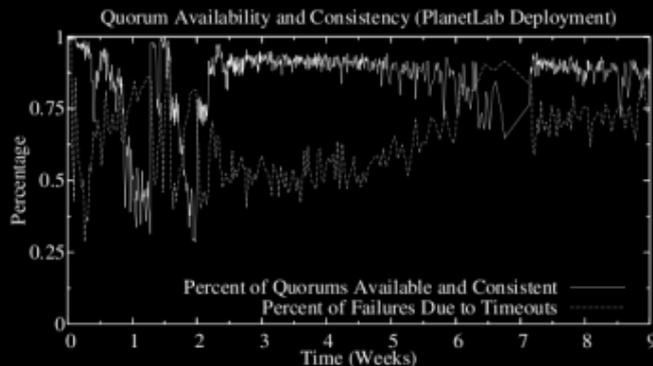
Evaluation



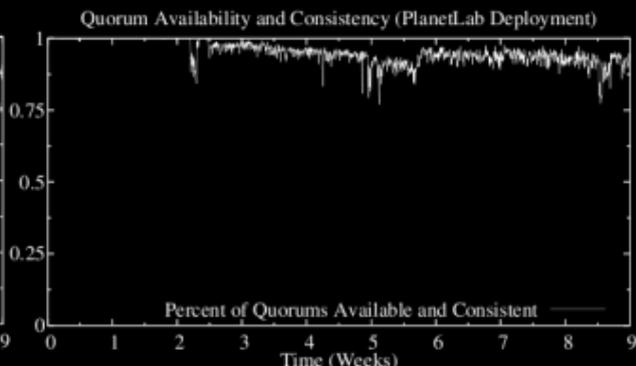
Min	25%	50%	90%	95%	99%	Max
1.08	4.41	10.2	63.1	124.5	302.1	615.9

Figure 11: The latency of operations on PlanetLab varies widely depending on the membership and load of a configuration. As an example, this graphs illustrates the CDF of the latency for appending 32 KB to logs stored in the system. The table highlights key points in the curves.

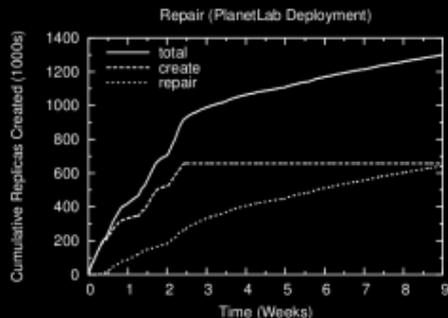
Evaluation



(a) Periodic Application Read



(b) Server Application Availability Trace



Conclusion

Byzantine fault-tolerant agreement

Quorum repair

High availability

High consistency

Secure append-only log

versioning file system, backups, commitment
bulletin board in distributed services, etc.

Conclusion

Byzantine fault-tolerant agreement

Quorum repair

High availability

High consistency

Secure append-only log

versioning file system, backups, commitment
bulletin board in distributed services, etc.

Conclusion

Byzantine fault-tolerant agreement

Quorum repair

High availability

High consistency

Secure append-only log

versioning file system, backups, commitment
bulletin board in distributed services, etc.

Conclusion

Byzantine fault-tolerant agreement

Quorum repair

High availability

High consistency

Secure append-only log

versioning file system, backups, commitment
bulletin board in distributed services, etc.

Conclusion

Byzantine fault-tolerant agreement

Quorum repair

High availability

High consistency

Secure append-only log

versioning file system, backups, commitment
bulletin board in distributed services, etc.

Conclusion

Byzantine fault-tolerant agreement

Quorum repair

High availability

High consistency

Secure append-only log

versioning file system, backups, commitment
bulletin board in distributed services, etc.

Conclusion

Byzantine fault-tolerant agreement

Quorum repair

High availability

High consistency

Secure append-only log

versioning file system, backups, commitment
bulletin board in distributed services, etc.