EMPIRICAL STATIONARY CORRELATIONS FOR SEMI-SUPERVISED LEARNING ON GRAPHS

BY YA XU, JUSTIN S. DYER AND ART B. OWEN

Stanford University

In semi-supervised learning on graphs, response variables observed at one node are used to estimate missing values at other nodes. The methods exploit correlations between nearby nodes in the graph. In this paper we prove that many such proposals are equivalent to kriging predictors based on a fixed covariance matrix driven by the link structure of the graph. We then propose a data-driven estimator of the correlation structure that exploits patterns among the observed response values. By incorporating even a small fraction of observed covariation into the predictions, we are able to obtain much improved prediction on two graph data sets.

1. Introduction. Data on graphs has long been with us, but the recent explosion of interest in social network data available on the Internet has brought this sort of data to prominence. A typical problem is to predict the value of a feature at one or more nodes in the graph. That feature is assumed to have been measured on some, but not all, nodes of the graph. For example, we might want to predict which web pages are spam, after a human expert has labeled a subset of them as spam or not. Similarly, we might want to know on which Facebook web pages an ad would get a click, although that ad has only been shown on a subset of pages.

The underlying assumption in these prediction problems is that there is some correlation, usually positive, between the values at vertices that are close to each other in the graph. By making predictions that are smooth with respect to a notion of distance in the graph, one is able to define a local average prediction.

This problem is often called semi-supervised learning, because some of the data have measured response values, while others have predictor only. We suppose that the response random variable at node $i$ of the graph is $Y_i$. The observed value $y_i$ is available at some, but not all, $i$. For a survey of semi-supervised learning see Zhu (2005).

Our starting point is the graph based random walk strategy of Zhou, Schölkopf and Hofmann (2005). To describe their approach, let $G$ be a weighted directed graph with $n$ vertices. The edges of $G$ are represented by an adjacency matrix $W$ with entries $w_{ij} > 0$ if there is an edge from $i$ to $j$, and $w_{ij} = 0$ otherwise. We...
impose $w_{ii} = 0$, so that if the graph contains loops, we do not count them. Node $i$ has out-degree $w_i = \sum_{j=1}^n w_{ij}$ and in-degree $w_i = \sum_{j=1}^n w_{ji}$. The volume of the graph is $w_{++} = \sum_{i=1}^n \sum_{j=1}^n w_{ij}$.

There is a natural random walk associated with $w_{ij}$ in which the probability of transition from $i$ to $j$ is $P_{ij} = w_{ij}/w_{i+}$. Very often this walk is irreducible and aperiodic. If not, it may be reasonable to modify $W$, by, for example, adding a small probability of a transition uniformly distributed on all nodes. For example, such a modification is incorporated into the PageRank algorithm of Page et al. (1998) to yield an irreducible and aperiodic walk on web pages.

An irreducible and aperiodic walk has a unique stationary distribution, that we call $\pi$, which places probability $\pi_i$ on vertex $i$. Zhou, Huang and Schölkopf (2005) define the similarity between $i$ and $j$ to be $s_{ij} = \pi_i P_{ij} + \pi_j P_{ji}$. Then they construct a variation functional for vectors $Z \in \mathbb{R}^n$ defined on the nodes of $G$:

$$\Omega(Z) = \frac{1}{2} \sum_{i,j} s_{ij} \left( \frac{Z_i}{\sqrt{\pi_i}} - \frac{Z_j}{\sqrt{\pi_j}} \right)^2.$$  

(1)

This variation penalizes vectors $Z$ that differ too much over similar nodes. It also contains a scaling by $\sqrt{\pi_i}$. One intuitive reason for such a scaling is that a small number of nodes with a large $\pi_i$ could reasonably have more extreme values of $Z_i$, while the usually much greater number of nodes with small $\pi_i$ should not ordinarily be allowed to have very large $Z_i$, and hence should be regularized more strongly. Mathematically, the divisors $\sqrt{\pi_i}$ originate in spectral clustering and graph partitioning algorithms.

The prediction $Z$ should have a small value of $\Omega(Z)$. But it should also remain close to the observed values. To this end, they make a vector $Y^*$ where $Y^*_i = y_i$ when $y_i$ is observed and $Y^*_i = \mu_i$ when $y_i$ is not observed, where $\mu_i$ is a reasonable guess for $Y_i$. Then the predictions are given by

$$\hat{Y} = \arg \min_{Z \in \mathbb{R}^n} \Omega(Z) + \lambda \| Z - Y^* \|^2,$$  

(2)

where $\lambda > 0$ is a parameter governing the trade off between fit and smoothness.

The minimizer $\hat{Y}$ in (2) is a linear function of $Y^*$. In very many of the applications $y_i \in \{-1, 1\}$ is binary and $Y^*_i = 0$ is used to represents uncertainty about their value. Although linear models may seem less natural than logistic regressions, they are often used for discrete responses because they are a computationally attractive relaxation of the problem of minimizing a quantity over $Z \in \{-1, 1\}^n$.

The outline of this paper is as follows. Because the random walk smoother leads to a linear method, we might expect it to have a representation as a minimum mean squared error linear prediction under a Gaussian process model for $Z$. That is, it might be a form of kriging. Section 2 presents notation for kriging methods. Section 3 exhibits a sequence of kriging predictors that converge to the random walk semi-supervised learning prediction (2).
The kriging model which yields random walk smoothing has a covariance assumption driven by the geometry of the graph, in which the \( \sqrt{\pi_i} \) values play a very strong role. Section 4 explores some other graph based semi-supervised learning methods which have different covariance assumptions in their corresponding kriging models. In Section 5 we derive another kriging method incorporating the empirical variogram of the observed \( Y_i \) values into an estimate of the covariance. That method uses a full rank covariance, which is therefore computationally expensive for large \( n \). We also present a lower rank version more suitable to large scale problems.

Section 6 presents two numerical examples. In Section 6.1 \( Y_i \) is a numerical measure of the research quality of 107 universities in the UK and \( w_{ij} \) measures the number of links from university \( i \) to \( j \). In holdout comparisons our kriging method is more accurate than the random walk smoother, which ends up being quite similar to a linear regression on \( \sqrt{\pi_i} \) values without an intercept. Section 6.2 presents a binary example, the WebKB data set, where the response is 1 for student web pages and \(-1\) otherwise. Incorporating empirical correlations into the semi-supervised learning methods brings a large improvement in the area under the ROC curve.

Section 7 describes some simple adaptations of the approach presented here. Section 8 discusses some related literature in fields other than machine learning. Section 9 has our conclusions.

Our main contribution is two-fold. First, to the best of our knowledge, we are the first to recognize the kriging framework underlying several recently developed semi-supervised methods for data on graphs. Second, we propose an empirical stationary correlation kriging algorithm which adapts the traditional variogram techniques in Euclidean space to graphs.

2. Kriging on a graph. Kriging is named for the mining engineer Krige, whose paper Krige (1951) introduced the method. For background on kriging see Stein (1999) or Cressie (1993). Here we present the method and introduce the notation we need later.

A plain model for kriging on a graph works as follows. The data \( Y \in \mathbb{R}^n \) are written

\[
Y = X\beta + S + \varepsilon.
\]

Here \( X \in \mathbb{R}^{n \times k} \) is a matrix of predictors and \( \beta \in \mathbb{R}^k \) is a vector of coefficients. The structured part of the signal is \( S \sim \mathcal{N}(0, \Sigma) \) and it is the correlations within \( \Sigma \) that capture how neighbors in the graph are likely to be similar. Finally, \( \varepsilon \sim \mathcal{N}(0, \Gamma) \) is measurement noise independent of \( S \). The noise covariance \( \Gamma \) is diagonal.

The design matrix \( X \) has one row for each node of the graph. It can include a column of ones for an intercept, columns for other predictors constructed from the graph adjacency matrix \( W \) and columns for other covariates measured at the
nodes. To emphasize the role of the graph structure, we only use covariates derived from $W$. At first we take $X \in \mathbb{R}^n$, so $k = 1$, and then make $\beta$ random from $\mathcal{N}(\mu, \delta^{-1})$, independent of both $\varepsilon$ and $S$. We write the result as

$$Y = Z + \varepsilon,$$

where $Z \sim \mathcal{N}(\mu X, \Psi)$, for $\Psi = \delta^{-1} XX' + \Sigma$, independently of $\varepsilon \sim \mathcal{N}(0, \Gamma)$.

In this formulation the values $Y$ that we have observed are noisy measurements of some underlying quantity $Z$ that we wish we had observed. We seek to recover $Z$ from measurements $Y$.

Some of the $Y_i$ are observed and some are not. None of the $Z_i$ are observed. We let $Y(0)$ denote the random variables that are observed, and $y(0)$ be the values we saw for them. The unobserved part of $Y$ is denoted by $Y(1)$. The kriging predictor is

$$\hat{Z} = \mathbb{E}(Z | Y(0)).$$

Without loss of generality, suppose that the vectors are ordered with observed random variables before unobserved ones. We partition $\Psi$ as follows:

$$\Psi = \begin{pmatrix} \Psi_{00} & \Psi_{01} \\ \Psi_{10} & \Psi_{11} \end{pmatrix} = \begin{pmatrix} \Psi_{00} & \Psi_{01} \\ \Psi_{10} & \Psi_{11} \end{pmatrix},$$

so that, for example, $\Psi_{00} = \text{cov}(Z(0), Z(0))$ and $\Psi_{00} = \text{cov}(Z, Z(0))$. The matrices $\Sigma$ and $\Gamma$ are partitioned the same way.

The joint distribution of $Z$ and $Y(0)$ is

$$\begin{pmatrix} Z \\ Y(0) \end{pmatrix} \sim \mathcal{N}\left( \begin{pmatrix} \mu X \\ \mu X(0) \end{pmatrix}, \begin{pmatrix} \Psi & \Psi_{00} \\ \Psi_{00} & \Psi_{00} + \Gamma_{00} \end{pmatrix} \right),$$

where $X(0)$ contains the components of $X$ corresponding to $Y(0)$. Now we can write the kriging predictor (5) explicitly as

$$\begin{aligned}
\hat{Z} &= \Psi_{00}(\Psi_{00} + \Gamma_{00})^{-1}(y(0) - \mu X(0)) + \mu X \\
&= \left(XX'(0)/\delta + \Sigma_{00}\right)\left(X(0)X'(0)/\delta + \Sigma_{00} + \Gamma_{00}\right)^{-1} \\
&\times \left(y(0) - \mu X(0)\right) + \mu X.
\end{aligned}$$

In the special case where the whole vector $Y = y$ is observed, the kriging predictor is

$$\hat{Z} = (XX'/\delta + \Sigma)(XX'/\delta + \Sigma + \Gamma)^{-1}(y - \mu X) + \mu X.$$

We have presented the kriging method under a Gaussian framework, where estimators (6) and (7) are the conditional expectations and hence are the best predictors in terms of minimizing mean squared error (MSE). However, even without the Gaussian assumption, estimator (6) and hence also (7) is the best linear unbiased predictor (BLUP) of $Z$, because it minimizes the MSE among all linear
unbiased predictors [see Stein (1999), Chapter 1]. For background on the BLUP, see Robinson (1991).

Letting $\delta \to 0$ leads to a model with an improper prior in which $Y$ has infinite prior variance in the direction given by $X$. One natural choice for $X$ is the vector $\mathbf{1}_n$ of all 1s. Then the mean response over the whole graph is not penalized, just fluctuations within the graph. We will see other natural choices for $X$.

When these matrices are unknown, one can apply kriging by estimating $\Sigma$, $\Gamma$ and $\mu$, and then predicting by (6). The kriging approach also gives expressions for the variance of the prediction errors:

$$\text{var}(Z \mid Y^{(0)} = y^{(0)}) = \Psi - \Psi_0(\Psi_{00} + \Gamma_{00})^{-1}\Psi_0.$$  

(8)

The predictions do not necessarily interpolate the known values. That is, $\hat{Z}^{(0)}$ need not equal $Y^{(0)}$. Instead some smoothing takes place. The predictions can be forced closer to the data by making $\Gamma_{00}$ smaller. One reason not to interpolate is that when the graph correlations are strong, it may be possible to detect erroneous labels as cases where $|\hat{Z}_i^{(0)} - Y_i^{(0)}|$ is large.

3. Random walk smoothing as kriging. Here we show that random walk regularization can be cast in terms of a sequence of kriging estimators.

The random walk regularizer predicts the responses $Y$ by

$$\hat{Y} = \arg\min_Z \frac{1}{2} \sum_{i,j} s_{ij} \left( \frac{Z_i}{\sqrt{\pi_i}} - \frac{Z_j}{\sqrt{\pi_j}} \right)^2 + \lambda \|Z - Y^*\|^2,$$

(9)

where $Y_i^* = Y_i$ for observed values and $Y_i^* = \mu_i$ for the unobserved values. Zhou, Huang and Schölkopf (2005) take $\mu_i = 0$ for unobserved $y_i \in \{-1, 1\}$.

Introduce the matrix $\Pi = \text{diag}(\pi_1, \ldots, \pi_n)$, let $s_{i+} = \sum_{j=1}^n s_{ij}$ and let $\tilde{\Delta}$ be the matrix with elements

$$\tilde{\Delta}_{ij} = \begin{cases} s_{i+} - s_{ii}, & i = j, \\ -s_{ij}, & i \neq j. \end{cases}$$

The matrix $\tilde{\Delta}$ is the graph Laplacian of $\tilde{G}$, which is our original graph $G$ after we replace the weights $w_{ij}$ by the similarities $s_{ij}$. When $G$ is undirected, the graph Laplacian $\Delta$ of $G$ is

$$\Delta_{ij} = \begin{cases} w_{i+} - w_{ii}, & i = j, \\ -w_{ij}, & i \neq j. \end{cases}$$

It is clear that $\Delta$ and $\tilde{\Delta}$ are symmetric matrices with an eigenvalue of 0 corresponding to eigenvector $\mathbf{1}_n$. Assuming that a graph such as $G$ or $\tilde{G}$ is connected, its Laplacian is positive semi-definite and has rank $n - 1$ [von Luxborg (2007)]. For later use we write

$$\tilde{\Delta} = U' \text{diag}(d_1, d_2, \ldots, d_{n-1}, 0) U = \sum_{i=1}^n d_i u_i u_i',$$

(10)
where \( U'U = I_n \), with \( d_i > 0 \) for \( i < n \) and \( d_n = 0 \).

In matrix terms, the right-hand side of equation (9) is

\[
Z'\Pi^{-1/2}\Delta\Pi^{-1/2}Z + \lambda(Z - Y^*)'(Z - Y*)
= Z'(\Pi^{-1/2}\Delta\Pi^{-1/2} + \lambda I)Z - 2\lambda Z'Y^* + \lambda Y'^*Y^*.
\]

For \( \lambda > 0 \) this is a positive definite quadratic form in \( Z \) and we find that

\[
(11) \quad \hat{Y} = \lambda(\Pi^{-1/2}\Delta\Pi^{-1/2} + \lambda I)^{-1}Y^* = (I + \lambda^{-1}\Pi^{-1/2}\Delta\Pi^{-1/2})^{-1}Y^*.
\]

Now we are ready to present the existing random walk algorithm as a special form of kriging. To get the random walk predictor (11), we do the following:

1. make strategic choices for \( \Gamma, \Sigma \) and \( X \),
2. treat the missing parts of \( Y \) as observed,
3. use the full data kriging estimator (7), and then
4. take the limit as \( \delta \to 0 \) from above.

In detail, the recipe is as follows:

**Theorem 1.** Let \( Y = Z + \varepsilon \in \mathbb{R}^n \). Suppose that \( Z = X\beta + S \), where \( X \in \mathbb{R}^n \), \( \beta \sim N(\mu, 1/\delta) \) and \( S \sim N(0, \Sigma) \). Let \( \varepsilon \sim N(0, \Gamma) \) and assume that \( S, \beta \) and \( \varepsilon \) are mutually independent. Suppose that \( Y^{(0)} \) comprising the first \( r > 1 \) elements of \( Y \) is observed. Let \( Y^*_i = Y_i^{(0)} \) for \( i = 1, \ldots, r \) and \( Y^*_i = \mu X_i \) for \( i = r + 1, \ldots, n \). Let \( \hat{Z}^*_\delta \) be the kriging estimator (7) applied with \( y = Y^* \). Assume that the Laplacian matrix \( \tilde{\Delta} \) derived for the similarity weighted graph \( \tilde{G} \) on which \( Y \) is defined satisfies (10). We now choose

\[
\Gamma = \lambda^{-1}I, \\
\Sigma = \Pi^{1/2}\tilde{\Delta}^+\Pi^{1/2}, \quad \text{and} \quad X = (\sqrt{\pi_1}, \ldots, \sqrt{\pi_n})',
\]

where \( \tilde{\Delta}^+ \) is the Moore–Penrose inverse of \( \tilde{\Delta} \) and \( \Pi = \text{diag}(\pi_1, \ldots, \pi_n) \). Then

\[
\lim_{\delta \to 0^+} \hat{Z}^*_\delta = (I + \lambda^{-1}\Pi^{-1/2}\tilde{\Delta}\Pi^{-1/2})^{-1}Y^*,
\]

which is the random walk predictor given by (11).

**Proof.** First we notice that \( X = \Pi^{1/2}I_n \). The kriging estimator is \( \hat{Z}^*_\delta = M_\delta(Y^* - \mu X) + \mu X \), where

\[
M_\delta = \left( \frac{XX'}{\delta} + \Sigma \right) \left( \frac{XX'}{\delta} + \Sigma + \Gamma \right)^{-1}
= \frac{XX'}{\delta} + \Pi^{1/2}\tilde{\Delta}^+\Pi^{1/2}\left( \frac{XX'}{\delta} + \Pi^{1/2}\tilde{\Delta}^+\Pi^{1/2} + \lambda^{-1}I \right)^{-1}
= \Pi^{1/2}\left( \frac{I_n}{\delta} + \tilde{\Delta}^+ \right)\Pi^{1/2}\left( \Pi^{1/2}\left( \frac{I_n}{\delta} + \tilde{\Delta}^+ \right)\Pi^{1/2} + \lambda^{-1}I \right)^{-1}.
\]
The three matrices on the left of (12) are invertible. Moving their inverses inside the matrix inverse there, we get

\[ M_\delta = \left( I + \lambda^{-1} \Pi^{-1/2} \left( \frac{1_n 1'_n}{\delta} + \tilde{\Delta}^+ \right)^{-1} \Pi^{-1/2} \right)^{-1}. \]

Using (10), we write

\[ \frac{1_n 1'_n}{\delta} + \tilde{\Delta}^+ = U' \text{diag} \left( \frac{1}{d_1}, \frac{1}{d_2}, \ldots, \frac{1}{d_{n-1}}, \frac{\delta}{n} \right) U, \]

noting that the last column of \( U \) is \( \pm \frac{1}{\sqrt{n}} \), the constant eigenvector. Now

\[ M_\delta = \left( I + \lambda^{-1} \Pi^{-1/2} U' \text{diag} \left( d_1, d_2, \ldots, d_{n-1}, \frac{\delta}{n} \right) U \Pi^{-1/2} \right)^{-1}. \]

Letting \( \delta \to 0^+ \),

\[ M_\delta \to M_0 = (I + \lambda^{-1} \Pi^{-1/2} \tilde{\Delta} \Pi^{-1/2})^{-1}. \]

This limit exists because the matrix being inverted is positive definite.

The terms related to the mean \( \mu X \) vanish because

\[
(M_0 X - X) = (I + \lambda^{-1} \Pi^{-1/2} \tilde{\Delta} \Pi^{-1/2})^{-1} \Pi^{1/2} 1_n - \Pi^{1/2} 1_n
\]

\[ = (I + \lambda^{-1} \Pi^{-1/2} \tilde{\Delta} \Pi^{-1/2})^{-1} (\lambda^{-1} \Pi^{-1/2} \tilde{\Delta} 1_n + \Pi^{1/2} 1_n) - \Pi^{1/2} 1_n
\]

\[ = (I + \lambda^{-1} \Pi^{-1/2} \tilde{\Delta} \Pi^{-1/2})^{-1} \times (\lambda^{-1} \Pi^{-1/2} \tilde{\Delta} \Pi^{-1/2} + I) \Pi^{1/2} 1_n - \Pi^{1/2} 1_n
\]

\[ = 0. \]

The second equality follows because \( \tilde{\Delta} 1_n = 0 \). Therefore, in view of (11), \( \hat{Z}^*_\delta \to \hat{Y} \) as \( \delta \to 0^+ \). □

One thing that stands out from the kriging analysis is the vector \( X = \sqrt{\pi} \) interpreted component-wise. The equivalent prior on \( Y \) in the direction parallel to \( X \) is improper. Thus, the method anticipates that \( Y \) could reasonably be a large multiple of \( X \). When \( Y \approx \beta X \) for some value \( \beta \neq 0 \), the similar nodes are the ones with comparable values of \( \sqrt{\pi_i} \). These are not necessarily close together in the graph.

The next thing that stands out is that the correlation strength between nodes is a fixed property of \( W \), the graph adjacency matrix. If some response variables have stronger local correlations, others weaker, and still others negative local correlations, that is not reflected in this choice of \( \Sigma \).
4. Other semi-supervised learning as kriging. There are several other graph based semi-supervised learning methods that can be expressed in a similar regularization framework. In this section we build a similar connection between some of these other semi-supervised learning methods and kriging. We state several counterparts to Theorem 1 but omit their proofs because the details would be repetitive. Most of these examples are taken from the survey paper Zhu (2005). Some of these methods were originally introduced with general loss functions, but we only consider their squared error loss versions. This is because \( \hat{Y} \) may not be linear in \( Y^* \) under a general loss function and hence is no longer kriging.

In each case there is a quadratic variation \( \Omega(Z) \) and a quadratic error norm on \( Z - Y^* \), each of which should ideally be small subject to a tradeoff between them. We take \( \Omega(Z) = Z'LZ \) for a smoothing matrix \( L \) and measure the error between \( Z \) and \( Y^* \) by \( (Z - Y^*)' \Lambda(Z - Y^*) \). The smoothing matrix \( L \) is positive semidefinite and \( \Lambda \) is a diagonal matrix with \( \Lambda_{ii} \geq 0 \), while the sum \( L + \Lambda \) is invertible. The algorithm then picks the minimizer of

\[
Q(Z) = Z'LZ + (Z - Y^*)' \Lambda(Z - Y^*).
\]

It is easy to show that

\[
\hat{Y} \equiv \arg \min_Z Q(Z) = (L + \Lambda)^{-1} \Lambda Y^*.
\]

For random walk smoothing in Section 3, \( \Lambda \) is \( \lambda I \) and \( L \) is \( \Pi^{-1/2} \widetilde{\Delta} \Pi^{-1/2} \).

Random walk smoothing is defined for directed graphs. A few of the methods discussed below are only defined for undirected graphs. To apply one of them to a given directed graph, the standard technique is to work with \( W + W' \).

We build the connection to kriging for several semi-supervised learning methods below. Then, to allow easy comparison of the methods, we present a summary in Table 2 in Section 5.1.

4.1. Example one: Belkin, Matveeva and Niyogi (2004). Belkin, Matveeva and Niyogi (2004) consider undirected graphs and use the (symmetric) edge weights \( w_{ij} \) as similarities \( s_{ij} \). Their Tikhonov regularization algorithm uses a criterion proportional to

\[
Q(Z) = Z'\Delta Z + \lambda_0 \| Z^{(0)} - Y^{(0)} \|^2,
\]

where \( \Delta \) is the graph Laplacian of \( G \) (not \( \widetilde{G} \)). They also have an option to use the side constraint \( \frac{1}{n} \sum_{i=1}^{n} Z_i = \frac{1}{r} \sum_{i=1}^{r} Y^{(0)}_i \). That constraint forces the mean prediction to equal the mean observation, and is necessary for the generalization bound they obtained. We do not use this condition, because the squared error norm on \( Z^{(0)} - Y^{(0)} \) already forces \( Z^{(0)} \) to be close to \( Y^{(0)} \).

Their method fits the quadratic criterion (13) after making the substitutions \( L = \Delta \) and \( \Lambda = \text{diag}(\lambda_0 I_r, 0 I_{n-r}) \). The solution \( \hat{Y} \) is the kriging estimator (7) with the
following choices:
\[
\Gamma = \text{diag}(\lambda_0^{-1}I_r, \lambda_1^{-1}I_{n-r}), \\
\Sigma = \Delta^+ , \quad \text{and} \\
X = I_n,
\]
taking the limit as \( \delta \to 0 \) and then \( \lambda_1 \to 0 \).

There are two key differences between this method and random walk smoothing. First, neither \( \Sigma \) nor \( X \) involve \( \sqrt{\pi} \) here. Second, this model uses a diffuse prior on the noise for the unobserved responses, while random walk smoothing uses the same variance for both observed and unobserved responses. Therefore, this method avoids plugging in a guess for the unobserved \( Y(1) \), and is thus more typical of statistical practice.

Belkin, Matveeva and Niyogi (2004) also propose an interpolating algorithm that leaves all the known values unchanged in the prediction. That is, \( \hat{Y}_i(0) = Y_i(0) \) for \( i = 1, \ldots, r \). The resulting prediction arises in the limit as \( \lambda_0 \to \infty \) for the Tikhonov estimator and, hence, the connection to kriging remains the same.

They consider the generalization that replaces \( \Delta \) by \( \Delta^p \) for a positive integer power \( p \). They also consider a generalization in which there could be more than one measurement made on the response variable at some of the nodes. We do not consider cases more general than 0 or 1 observed response values per node.

4.2. Example two: Zhou et al. (2004). Zhou et al. (2004) present an undirected graph algorithm that is a predecessor to the random walk smoothing of Zhou, Huang and Schölkopf (2005). For an undirected graph \( w_{ij} = w_{ji} \), and of course the in- and out-degrees of each node coincide. Let \( D \) be the diagonal matrix containing the common degree values \( D_{ii} = w_{i+} = w_{+i} \).

They minimize
\[
\frac{1}{2} \sum_{i,j} w_{ij} \left( \frac{Z_i}{\sqrt{D_{ii}}} - \frac{Z_j}{\sqrt{D_{jj}}} \right)^2 + \lambda \|Z - Y^*\|^2, \tag{15}
\]
which is the random walk smoothing criterion (9) after replacing the similarity \( s_{ij} \) by the weight \( w_{ij} \) and the stationary probability \( \pi_i \) by the degree \( D_{ii} \). Recall that for an irreducible aperiodic random walk on an undirected graph with transitions \( P_{ij} = w_{ij}/w_{i+} \), the stationary distribution has \( \pi_i = D_{ii}/w_{+} \). Also, the similarity values become proportional to \( w_{ij} \): \( s_{ij} = (D_{ii}/w_{+})w_{ij}/D_{ii} + (D_{jj}/w_{+})w_{ji}/D_{jj} = 2w_{ij}/w_{+} \). As a result, the symmetrized version of (9) is equivalent to (15) after multiplying \( \lambda \) by 1/2.

The criterion (15) fits the standard form (13) with \( L = D^{-1/2} \Delta D^{-1/2} \) and \( \Lambda = \lambda I \), where \( \Delta \) is the graph Laplacian of \( G \).
Their estimate reduces to the kriging estimator (7) with the following choices:

\[ \Gamma = \lambda^{-1}I, \]
\[ \Sigma = D^{1/2}\Delta^+D^{1/2}, \quad \text{and} \]
\[ X = (\sqrt{D_{11}}, \ldots, \sqrt{D_{nn}})^t, \]

in the limit as \( \delta \to 0. \)

### 4.3. Example three: Zhou, Schölkopf and Hofmann (2005)

Zhou, Schölkopf and Hofmann (2005) propose another random walk based strategy on directed graphs that is motivated by the hub and authority web model introduced by Kleinberg (1999). For Zhou, Schölkopf and Hofmann (2005), any node with an outlink is a hub and any node with an inlink is an authority. A node can be both a hub and an authority. They use two random walks. Their hub walk transitions between hubs that link to a common authority and their authority walk transitions between authorities linked by a common hub.

The hubs define a walk on the authorities as follows. From authority \( i \) we pick a linking hub \( h \) with probability \( w_{hi}/w_{+i} \) and from there pick an authority \( j \) with probability \( w_{hj}/w_{+h} \). The resulting transition probability from \( i \) to \( j \) is

\[ P_{ij}^{(A)} = \sum_h \frac{w_{hi}}{w_{+i}} \cdot \frac{w_{hj}}{w_{+h}}, \]

where the sum is over hubs \( h \). Analogous hub transition probabilities are

\[ P_{ij}^{(H)} = \sum_a \frac{w_{ia}}{w_{+i}} \cdot \frac{w_{ja}}{w_{+a}}, \]

summing over authorities \( a \).

The stationary distributions of these two walks have closed forms

\[ \pi_i^{(H)} = w_{i+}/w_{++} \quad \text{and} \quad \pi_i^{(A)} = w_{i+}/w_{++}. \]

These formulas give appropriate zeros for nodes \( i \) that are not hubs or authorities respectively.

We use stationary distributions and Laplacians of these two walks. Let \( \Pi_H = \text{diag}(\pi_1^{(H)}, \ldots, \pi_n^{(H)}) \) and \( \Pi_A = \text{diag}(\pi_1^{(A)}, \ldots, \pi_n^{(A)}) \). Then let \( \tilde{\Delta}_H \) be the Laplacian of the graph \( \tilde{G}_H \), which is our original graph \( G \) after replacing the weights \( w_{ij} \) by the similarity \( s_{ij}^{(H)} = \pi_i^{(H)} p_{ij}^{(H)} + \pi_j^{(H)} p_{ji}^{(H)} \). Similarly, let \( \tilde{\Delta}_A \) be the Laplacian of \( \tilde{G}_A \) which has weights \( s_{ij}^{(A)} = \pi_i^{(A)} p_{ij}^{(A)} + \pi_j^{(A)} p_{ji}^{(A)} \).

The hub and authority regularization of Zhou, Schölkopf and Hofmann (2005) uses the quadratic criterion (13) with \( \Lambda = \lambda I \) and smoothing matrix

\[ L = \gamma \Pi_H^{-1/2} \tilde{\Delta}_H \Pi_H^{-1/2} + (1 - \gamma) \Pi_A^{-1/2} \tilde{\Delta}_A \Pi_A^{-1/2} \]
for some $\gamma \in [0, 1]$. The choice of $\gamma$ allows the user to weigh the relative importance of inlinks and outlinks.

Their hub and authority walk smoother matches the kriging estimator (7) with the following choices:

$$
\Gamma = \lambda^{-1} I,
$$
$$
\Sigma = (\gamma \Pi_H^{-1/2} \Delta_H \Pi_H^{-1/2} + (1 - \gamma) \Pi_A^{-1/2} \Delta_A \Pi_A^{-1/2})^{-1},
$$
and

$$
X = 0_n.
$$

Ordinarily, $L$ is positive definite for $0 < \gamma < 1$. The two terms in (16) each have one eigenvector with eigenvalue 0, but those two eigenvectors are, in general, linearly independent. We can construct exceptions. For example, if $G$ is the complete graph, then the hub and authority walks coincide and $L$ reduces to the random walk case which has one zero eigenvalue. More generally, if every node has $w_{i+} = w_{+i}$, the same thing happens. Outside of such pathological examples, $L$ is positive definite.

4.4. Example four: Belkin, Niyogi and Sindhwani (2006). The manifold regularization framework introduced by Belkin, Niyogi and Sindhwani (2006) considers undirected graphs with similarity $s_{ij} = w_{ij}$. They predict the responses $Y$ by

$$
\hat{Y} = \arg \min_Z \|Z\|_K^2 + \gamma Z' \Delta Z + \lambda_0 \|Z^{(0)} - Y^{(0)}\|^2,
$$

where $K$ is a Mercer kernel [see Cristianini and Shawe-Taylor (2000), Chapter 3], $\Delta$ is the graph Laplacian and $\gamma > 0$. The term $\|Z\|_K^2$ controls the smoothness of the predictions in the ambient space, while $Z' \Delta Z$ controls the smoothness with respect to the graph. We consider the special case where $K$ is a linear kernel. Then $\|Z\|_K^2 = Z' K Z$ for a positive semidefinite matrix $K \in \mathbb{R}^{n \times n}$. Now manifold regularization uses the criterion (13) with $L = K + \gamma \Delta$ and $\Lambda = \text{diag}(\lambda_0 I_r, 0 I_{n-r})$.

We have two cases to consider. The matrix $\gamma \Delta$ has $n - 1$ positive eigenvalues and an eigenvalue of 0 for the eigenvector $1_n$. If $K 1_n = 0$, then $L = K + \gamma \Delta$ is singular, but otherwise $L$ is positive definite.

When $L$ is positive definite, the implied prior is not improper in any direction so we take $X = 0_n$. In this case, the manifold regularization predictions are from the kriging estimator (7) with the following choices:

$$
\Gamma = \begin{pmatrix}
\lambda_0^{-1} I_r & 0 \\
0 & \lambda_1^{-1} I_{n-r}
\end{pmatrix},
$$

$$
\Sigma = (K + \gamma \Delta)^{-1},
$$
and

$$
X = 0_n,
$$
in the limit $\lambda_1 \to 0$. 
Now suppose that $K + \gamma \Delta$ fails to be invertible because $K$ has eigenvector $I_n$ with eigenvalue 0. In this case, we replace $(K + \gamma \Delta)^{-1}$ by the corresponding Moore–Penrose inverse and use $X = I_n$, taking the limit $\delta \to 0$.

Our condition that the Mercer kernel be linear is necessary. For a general Mercer Kernel $\mathcal{K}$, the prediction $\hat{Y}$ need not be linear in $Y^*$, and so for such kernels, manifold regularization does not reduce to kriging.

4.5. Other examples: smoothing matrix derived from $\Delta$. A few papers [e.g., Kondor and Lafferty (2002), Smola and Kondor (2003), Zhu, Ghahramani and Lafferty (2003)] construct the smoothing matrix $L$ based on a spectral transformation of the graph Laplacian $\Delta$. They take

$$L = \sum_{i=1}^{n} f(d_i)u_iu_i',$$

where $d_i$ and $u_i$ are eigenvalues and eigenvectors of $\Delta$ as in (10), and $f(\cdot)$ is a nonnegative increasing function, such as $f(x) = e^{\alpha^2 x/2}$.

When $f(d_n) > 0$, the connection to kriging can be written as

$$\Gamma = \begin{pmatrix} \lambda_0^{-1}I_r & 0 \\ 0 & \lambda_1^{-1}I_{n-r} \end{pmatrix},$$

$$\Sigma = \sum_{i=1}^{n} f(d_i)^{-1}u_iu_i', \quad \text{and}$$

$$X = 0_n.$$

For $f(d_n) = 0$, $\Gamma$ remains the same but now

$$\Sigma = \sum_{i=1}^{n-1} f(d_i)^{-1}u_iu_i'$ \quad \text{and}$$

$$X = I_n,$$

with $\delta \to 0$.

5. Empirical stationary correlations. In the last two sections we have established connections between kriging and several semi-supervised learning models for prediction on graphs. Such relationships are themselves interesting, but what is more striking to us is that the connections to kriging reveal a unanimous assumption by all these models: the signal covariance is a given function of the graph adjacency matrix $W$. This is clearly not an effective way to capture the various correlation properties that different response variables may present. For instance, even on the same social network (i.e., the same $W$), friends may correlate differently for age, than for gender, school attended or opinions about music, movies or restaurants.
This troubling feature motivates us to propose a different model for the signal covariance that can adapt to the nature of the response variable. Similar to the prediction methods discussed thus far, we keep the kriging framework as presented in Section 2, but now we show how to adapt the covariance to the dependency pattern seen among the non-missing $Y$ values.

5.1. Stationary correlations. We start with the model for the underlying signal $Z$,

\begin{equation}
Z \sim \mathcal{N}(\mu X, \sigma^2 V RV),
\end{equation}

where the covariance is decomposed into a correlation matrix $R \in \mathbb{R}^{n \times n}$, a diagonal matrix $V = \text{diag}(v_1, \ldots, v_n)$ containing known relative standard deviations $v_i > 0$, and a scale parameter $\sigma > 0$.

Model (17) includes both random walk regularization (Section 3) and the Tikhonov regularization (Section 4.1) as special cases. The connections are made in Table 1.

The key element in (17) is the correlation matrix $R$. All of the methods summarized in Table 2 take $R$ to be a fixed matrix given by the graph adjacency matrix, via $\Delta$, $\tilde{\Delta}$, $\Pi$ and related quantities. Our model for $R_{ij}$ is $\rho(s_{ij})$, where $\rho$ is a smooth function to be estimated using the response values, and $s_{ij}$ is a measure of graph similarity. These correlations are stationary in $s$, by which we mean that two node pairs $ij$ and $i'j'$ from different parts of the graph are thought to have the same correlation, if $s_{ij} = s_{i'j'}$. The standard deviations $\sigma v_i$, by contrast, are proportional to given numbers that need not be stationary with respect to any feature of the nodes. The signal means need not be stationary either. The estimation procedure, including measures to make $R$ positive semidefinite, is described in detail in Section 5.2 below.

Like these regularization methods, we assume in model (17) that $X$, $v$ and $s_{ij}$ are prespecified based on domain knowledge. We take the noise variance to be $\lambda^{-1}I$, like the random walk does, but unlike the Tikhonov method, which uses effectively infinite variance for the unmeasured responses.

In the examples in Section 6, when we compare to the random walk method, we will use $s_{ij} = \pi_i P_{ij} + \pi_j P_{ji}$. Similarly, when we compare to the Tikhonov

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Random walk</th>
<th>Tikhonov</th>
</tr>
</thead>
<tbody>
<tr>
<td>$X$</td>
<td>$\sqrt{\pi}$</td>
<td>$\mathbf{1}_n$</td>
</tr>
<tr>
<td>$v$</td>
<td>$\sqrt{\pi}$</td>
<td>$\mathbf{1}_n$</td>
</tr>
<tr>
<td>$\sigma^2 R_{ij}$</td>
<td>$\tilde{\Delta}_{ij} + \delta^{-1}$</td>
<td>$\Delta_{ij} + \delta^{-1}$</td>
</tr>
</tbody>
</table>
regularized method, we will use $s_{ij} = w_{ij}$, or symmetrized to $w_{ij} + w_{ji}$ if the graph is directed. In this way we will use the exact same similarity measures as those methods do. There is one additional subtlety. We found it more natural to make the correlation a smooth function of similarity. For the other methods it is the inverse of the correlation that is smooth in $s_{ij}$.

In matrix form, our prediction is

$$\hat{Z} = \Psi_0 (\Psi_0 + \lambda^{-1} I)^{-1} (Y^{(0)} - \mu X_0) + \mu X,$$

where $\Psi = \sigma^2 V R V$, and we use the estimate $R$ described next.

5.2. Covariance estimation through the variogram. Here we adapt the variogram-based approach from geostatistics [see, for example, Cressie (1993)] to estimate the matrix $R$. With noise variance $\lambda^{-1} I$, the variogram of the model (17) is

$$\Phi_{ij} \equiv \frac{1}{2} \mathbb{E}((Y_i - \mu X_i) - (Y_j - \mu X_j))^2$$

$$= \lambda^{-1} + \frac{1}{2} \sigma^2 (v_i^2 + v_j^2 - 2 v_i v_j R_{ij}).$$

For $1 \leq i, j \leq r$ both $Y_i = y_i$ and $Y_j = y_j$ are observed and so we have the naive estimator

$$\hat{\Phi}_{ij} \equiv \frac{1}{2} ((y_i - \mu X_i) - (y_j - \mu X_j))^2.$$
The naive variogram is our starting point. We translate it into a naive value \( \hat{R}_{ij} \) by solving equation (19). This requires the prespecified values of \( v_i \) and \( v_j \). We also need values for \( \lambda \) and \( \sigma \), which we consider fixed for now and will discuss how to choose them later.

Once we have the naive correlation estimates \( \hat{R}_{ij} \), we use a spline smoother to fit the smooth function \( \hat{R}_{ij} = \hat{\rho}(s_{ij}) \). Smoothing serves two purposes. It yields correlation as a function of similarity \( s_{ij} \), and it reduces sampling fluctuations. Next we use \( \hat{\rho} \) to estimate the entire correlation matrix via \( \tilde{R}_{ij} = \hat{\rho}(s_{ij}) \), for \( i \neq j \) with of course \( \tilde{R}_{ii} = 1 \). To complete our estimation of the signal variance, we take \( \hat{\Psi} = \sigma^2 V \tilde{R} V \), and then if necessary modify \( \hat{\Psi} \) to be positive semi-definite. Two versions of the last step are considered. One is to use \( \hat{\Psi}_+ \), the positive semi-definite matrix that is closest to \( \hat{\Psi} \) in the Frobenius norm. The other method is to use a low rank version of \( \hat{\Psi}_+ \) to save computational cost.

The step-by-step procedure to estimate the signal covariance is listed in Table 3. The output is the estimated \( \hat{\Psi} \), which we use through equation (18) to make predictions.

We choose \( \sigma \) and \( \lambda \) by cross-validation. This is the same technique used by the semi-supervised methods discussed in Sections 3 and 4. It is also similar to treatment of the shrinkage parameter used in ridge regression.

In our cross-validation, some known labels are temporarily treated as unknown and then predicted after fitting to the other labels. The entire graph structure is retained, as that mimics the original prediction problem. When estimating error rates we use training, test and validation subsets.

5.3. Practical issues. As we have discussed, we need to make choices for \( X \), \( v \) and \( s_{ij} \) that go into our model (17). These prespecified values should come from domain knowledge about the response variable of interest. They may depend on the graph adjacency matrix \( W \), but not on the realization of the variable \( Y \). The single predictor \( X \) corresponds to the direction that \( Y \) varies along and \( v \) the amount of univariate variations. The similarity \( s_{ij} \) defines the closeness of nodes \( i \) and \( j \).

There are clearly many possible choices for these parameter values, and we do not yet have any guidance on how best to select them for a specific problem.

The connections to the random walk and the Tikhonov smoothing methods present two sets of example choices, as listed in Table 1. While \( v \) and \( X \) can be set separately, both methods take \( v = X \), and so signals \( Z_i \) with a larger absolute mean \( |\mu X_i| \) also have a larger variance \( \sigma^2 X_i^2 \). This seems reasonable but of course some data will be better fit by other relationships between mean and variance. One appealing feature of choosing \( v = X \) is that (17) has a simple interpretation that the scaled signals \( Z_i/X_i \) are Gaussian with constant mean, constant variance, and stationary correlation \( R \). We will compare the two sets of choices using real examples in Section 6 below.

It is worthwhile to point out that, for unweighted graphs, the Tikhonov smoothing method leads to very few distinct values of \( s_{ij} \). In this case, we simply use...
Table 3
The steps we use to estimate the covariance matrix Ψ = σ²V RV in model (17) via an empirical stationary correlation model

Variance estimation with stationary correlations

Given λ > 0 and σ > 0:

1. For every pair of observed nodes \(i, j = 1, \ldots, r\) and \(i \neq j\), estimate \(R_{ij}\) by solving (19) with \(\Phi_{ij}\) estimated using (20):

\[
\hat{R}_{ij} = \frac{\sigma^2(v_i^2 + v_j^2)/2 + \lambda^{-1} - \hat{\Phi}_{ij}}{\sigma^2 v_i v_j}.
\]

2. Smooth the pairs \(\{R_{ij}, s_{ij}\}: i, j = 1, \ldots, r\) to obtain the estimated correlation function \(\hat{\rho}(\cdot)\).

3. Compute \(\hat{R}_{ij} = \hat{\rho}(s_{ij})\) for \(i \neq j\) and \(\hat{R}_{ii} = 1\).

4. Set \(\hat{\Psi} = \sigma^2 V \hat{R} V\).

5. Use one of the following two methods to make \(\hat{\Psi}\) positive semi-definite. Let \(\hat{\Psi} = U' H U\) be the eigen-decomposition of \(\hat{\Psi}\). Then
   (a) use \(\hat{\Psi}_+ = U' H_+ U\), where \(H_+ = \max(H, 0)\), or,
   (b) use \(\hat{\Psi}_+(k) = U' H_+(k) U\), where \(H_+(k)\) consists of the first \(k\) diagonal elements of \(H_+\) and the rest are set to be zero.

Choice (a) gives the positive semi-definite matrix that is closest to \(\hat{\Psi}\) in the Frobenius norm. Choice (b) is used when computational cost is a concern or the true covariance \(\Psi\) is believed to be low-rank.

the average of \(\hat{R}_{ij}\) for each distinct \(s_{ij}\) to approximate \(\hat{\rho}\) without smoothing. For choices that lead to many distinct values of \(s_{ij}\), cubic splines with ten knots are used to get \(\hat{\rho}\) out of convenience. Better choices of smoothing method could probably be made, but we expect the differences among adaptive correlation methods to be smaller than those between methods with fixed correlations and methods with simple adaptive correlations.

Finally, all measurement errors have the same variance \(\lambda^{-1}\) in our model. It is unnecessary to assume a different noise variance for the unobserved \(Y\) because their variance does not affect our predictor (18).

5.4. Relation to geostatistics. We use a nonparametric estimate \(\rho(\cdot)\) to avoid forcing a parametric shape on the correlation function. The parametric curves used in the geostatistics literature for \(\mathbb{R}^d\) with small \(d\) may not extend naturally to graphs, even if they could be properly embedded in Euclidean space.

Both Hall, Fisher and Hoffmann (1994) and Shapiro and Botha (1991) have discussed ways to fit a nonparametric variogram while ensuring a positive semi-definite covariance. Their techniques apply when the predictor space is \(\mathbb{R}^d\). The usual definition of the similarity measure on a graph is far from being a metric in \(\mathbb{R}^d\). Our approach ensures that the estimate for \(\Psi\) is positive semi-definite.
When there are $n$ observations, Hall, Fisher and Hoffmann (1994) find convergence rates for the smoother $\hat{\rho}$ that are comparable to that using $n^2$ observations. The reason is that we get $O(n^2)$ pairs $(Y_i, Y_j)$ in the empirical variogram. In our application there are only $r(r-1)/2$ observed pairs to use.

In the spatial smoothing problems where kriging originates, it is often necessary for the covariance to remain semi-definite at any finite list of points in $\mathbb{R}^d$, including some that are not yet observed. Our setting does not require us to construct an extension of the covariance function to $Y_i$ for nodes $i$ that are not in the graph. Even in cross-validation, we know the positions in the graph for the points at which no $Y$ values have been observed, and so we can still compute $s_{ij}$ for all data pairs. This aspect of the semi-supervised setting makes the problem much simpler than that faced in geostatistics. It does, however, mean that when the graph changes, the covariance model may have to be recomputed.

6. Examples. In this section we compare our empirical covariance approach to the random walk and the Tikhonov regularization methods. We use two extremely different real data sets. The first one has a continuous response on a dense, weighted graph, and the second one has a binary response on a sparse, unweighted graph. Because both graphs are directed, we construct an undirected graph for the Tikhonov approach using $W + W'$ as the adjacency matrix. Our empirical-based method, together with its low rank variations, brings substantial improvements for both methods on both data sets.

Recall that we need to prespecify the values of $X$, $v$ and $s_{ij}$ for our empirical covariance approach. Following the discussion in Section 5.3, we consider two versions of our model. One follows the choices of the random walk method and the other follows the Tikhonov method, which we call “empirical random walk” and “empirical Tikhonov” respectively, compared to the “original random walk” and the “original Tikhonov.” Therefore, the comparisons using real data serve two purposes. First, the comparison between the empirical and the original shows how performance changes when we incorporate empirical stationary correlations. Second, the comparison between the two original (or empirical) methods shows how the choices of the prespecified parameters affect the predictions.

We also need to estimate the overall mean $\mu$. For binary problems with $Y_i \in \{-1, 1\}$, we take $\mu = 0$, as is done in the machine learning literature. For continuous responses we use

$$\hat{\mu} = \frac{1}{r} \sum_{i=1}^{r} \frac{y_i}{X_i}.$$  

(22)

We also investigated estimating $\mu$ by generalized least squares regression of $Y^{(0)}$ on $X^{(0)}$, taking account of estimated correlations among the first $r$ response values. This made only a very small difference even on the small problems we are about to report, and so we see no reason to prefer it to the very simple estimate (22). We do
want to point out that estimating $\mu$ is necessary for the empirical methods and the original random walk method, but not necessary for the original Tikhonov method. This is because even though $\mu$ is used in the construction of $Y^*$, it disappears from $Y^*$ in the $\lambda_1 \to 0$ limit for the original Tikhonov method.

6.1. The UK university web link data set.

Data description. The university data set contains the number of web links between UK universities in 2002. Each university is associated with a research score (RAE), which measures the quality of the university’s research. After removing four universities that have missing RAE scores, or that have no in-link or out-link, there are 107 universities.

The response variable, RAE score, is continuous and ranges from 0.4 to 6.5 with a mean of 3.0 and a variance of 3.5. The number of links from one university to another forms the (asymmetric) weighted adjacency matrix $W$. The distribution of the weights $w_{ij}$ is heavily right tailed and approximately follows a power law. About 15% of the weights are zero, and 50% of them are less than 7, while the maximum is 2130.

Illustration of the empirical covariance method. We first use the entire data set to illustrate the empirical variance estimation procedure as given in Table 3. We illustrate only the empirical Tikhonov method and hence use $v = X = 1_n$ and $s_{ij} = w_{ij} + w_{ji}$. These similarity scores take many values, and so we use correlation smoothing. The empirical random walk method is similar. In practice, $\sigma^2$ and $\lambda$ are chosen by cross-validation, but we fix $\sigma^2 = 5$ and $\lambda^{-1} = 0.01$ here to show one iteration of the estimation procedure.

Figure 1 (left) plots the naive estimates $\hat{R}_{ij}$, as computed in (21), against (log transformed) similarity $s_{ij}$ values. The logarithm is used because the $s_{ij}$ are skewed. The scatter plot is very noisy, but we can nonetheless extract a nontrivial $\hat{\rho}(\cdot)$ with cubic spline smoothing (ten knots), as shown by the red curve. The same curve is also included on the right plot at a larger scale.

It is striking that $\hat{\rho}(\cdot)$ is not monotonically increasing in $s_{ij}$. The greatest correlations arise for very similar nodes, but the very least similar node pairs also have somewhat more correlation than do pairs with intermediate similarity. Recall that a similarity of 0 means that the pair of universities are not linked. Universities without many links are overrepresented in such pairs, and those universities tend to have similar (low) RAE scores.

The final step in Table 3 is to make the covariance matrix $\hat{\Psi}$ that directly results from $\hat{\rho}(\cdot)$ positive semi-definite. For the full rank version $\hat{\Psi}_+$, we plot points

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4The data are at [http://cybermetrics.wlv.ac.uk/database/stats/data/](http://cybermetrics.wlv.ac.uk/database/stats/data/). We use the link counts at the directory level.
EMPIRICAL STATIONARY CORRELATIONS ON GRAPHS

FIG. 1. Illustration of the empirical Tikhonov method with the UK university data. Left: scatter plot of the naive $\hat{R}_{ij}$ values versus $\log(s_{ij} + 1)$ with the cubic spline smoothing curve (red). Right: final estimates $\hat{\Psi}_{++}/\sigma^2$ versus $\log(s_{ij} + 1)$ with the same smoothing curve (red).

$\hat{\Psi}_{++}/\sigma^2$ on the right side of Figure 1. These scatter around the red curve which shows $\hat{\rho}$. We saw similar patterns (not shown here) with some low rank estimates $\hat{\Psi}_{+}^{(k)}$. During this final step, we saw in Figure 1 (right) that a small number of highly similar node pairs got the greatest change in model correlation. That pattern did not always arise in other examples we looked at.

Performance comparisons. Now we turn to performance comparisons. For this, we hold out the RAE scores of some universities and measure each prediction method by mean squared error (MSE) on the held out scores. The size of the holdout set ranges from approximately 10% to 90% of the entire data set, and 50 trials are done at each holdout level.

Our empirical methods have two tuning parameters $\lambda$ and $\sigma$, while the original random walk and Tikhonov methods have only one. Nevertheless, the comparison is fair because it is based on holdout sets. For each set of held-out data we used ten-fold cross-validation within the held-in data to pick $\lambda$ and $\sigma$ for empirical stationary correlation kriging. For the original random walk and Tikhonov methods we use the best tuning parameter ($\lambda$), and so our comparisons are to somewhat better versions of the random walk and Tikhonov method than one could actually get in practice.

We define a baseline method that considers no signal covariance, and simply regresses the responses $Y_i$ on $X_i$. With the random walk choice of $X_i = \sqrt{\pi_i}$, the baseline prediction is $\hat{\mu}, \sqrt{\pi_i}$, while with the Tikhonov choice of $X_i = 1$, it is simply $\hat{\mu}$.

The results are shown in Figure 2. The random walk method performs quite well compared to the Tikhonov method, but neither of them outperform their cor-
responding baseline methods by much, even with the best tuning parameters. The black and red curves track each other closely over a wide range of data holdout sizes, with the red (graph-based) curve just slightly lower than the black (baseline) curve.

The results show that the random walk choices $v = X = \sqrt{\pi}$ and $s_{ij} = \pi_i P_{ij} + \pi_j P_{ji}$ are clearly better than the Tikhonov choices $v = X = I_n$ and $s_{ij} = w_{ij} + w_{ji}$ for the UK university data. Another difference between the methods is that the Tikhonov method symmetrizes the graph. As such, it does not distinguish between links from University $i$ to $j$ and links in the other direction. Even the baseline for the random walk method, which does regression on $\sqrt{\pi}$, makes use of the directionality because that directionality is reflected within $\pi$.

The green curves in Figure 2 show the error rates for the two versions of the empirical stationary correlation method. They generally bring large performance improvements, except at the very highest holdout levels for the Tikhonov case. Then as few as 17 University scores are being used and while this is probably too few to estimate a good covariance, it does not do much harm either. All the methods do better when less data are held out. The methods with data driven correlations have slightly steeper performance curves.

We make a numerical summary of the curves from Figure 2 in Table 4. We compare performance for the setting where about half of the data are held out. For both cases, kriging with empirical stationary correlations typically brings quite large improvements over the original methods. Low rank variations of empirical stationary correlation kriging perform similarly to the full rank empirical method, except
for the rank 1 case in the random walk setting. There we still see a large improvement but not as much as for the full rank or rank 5 cases. The good performance of the low rank versions could reflect a small number of latent effects, or the benefits of regularization.

6.2. The WebKB data set. The WebKB data set\(^5\) contains web pages collected from computer science departments of various universities in January 1997. The pages were manually classified into seven categories: student, faculty, staff, department, course, project and other. The data set we have is a subset, where the web pages belonging to the “other” class are removed. We will only use the data for Cornell University, which has 195 web pages and 301 links, after removing the three self loops. We further reduce the web page labels to be “student” (1) and “nonstudent” (−1). There are 83 student pages in total. The adjacency matrix is unweighted, that is, \(w_{ij}\) is 1 if there is a link from page \(i\) to \(j\) and 0 otherwise. Again, the links are directed and, hence, \(W\) is asymmetric, with 99.2% of the \(w_{ij}\) being zero.

The kriging models make continuous predictions of the binary response. We use the area under the ROC curve (AUC) to measure performance on the holdout sets. The AUC is equivalent to the probability that a positive label will get a higher prediction than a negative label. To estimate the correlation function in the empirical based method, we again use cubic splines with ten knots for the random walk \(s_{ij}\). However, for the Tikhonov \(s_{ij}\), which has only three possible values 0, 1 and 2 in an unweighted directed graph, we simply use the average at each \(s_{ij}\) without smoothing. The tuning parameters are picked in the same way as for the university data set.

The results are plotted in Figure 3 and summarized in Table 5. As a baseline, we consider a model which sorts the web pages in random order. It would have an AUC of 0.5. For the WebKB data, the Tikhonov method has better accuracy than the random walk method which actually has trouble getting an AUC below 0.5. It is interesting that in this case the method which ignores link directionality does better. In both cases empirical stationary correlations bring large improvements. As before, we see that larger amounts of missing data make for harder prediction problems.

### Table 5

The relative improvement over baseline when 100 out of 195 web page labels are held out. The baseline AUC is 0.5.

<table>
<thead>
<tr>
<th>Improvement over baseline</th>
<th>Random walk</th>
<th>Tikhonov</th>
</tr>
</thead>
<tbody>
<tr>
<td>Baseline (1 − AUC)</td>
<td>0.5</td>
<td>0.5</td>
</tr>
<tr>
<td>Original random walk</td>
<td>−5.4%</td>
<td>−</td>
</tr>
<tr>
<td>Original Tikhonov</td>
<td>−</td>
<td>8.5%</td>
</tr>
<tr>
<td>Empirical</td>
<td>43.0%</td>
<td>37.5%</td>
</tr>
<tr>
<td>Empirical R5</td>
<td>40.0%</td>
<td>31.9%</td>
</tr>
<tr>
<td>Empirical R1</td>
<td>29.0%</td>
<td>16.3%</td>
</tr>
</tbody>
</table>
7. Variations. In many applications we may want to use more nuanced error variance measures, such as \( \Gamma = \text{diag}(\sigma_1^2, \ldots, \sigma_n^2) \), and this fits easily into the kriging framework. For example, web pages determined to be spam after a careful examination could be given a smaller \( \sigma_i^2 \) than those given less scrutiny, and those not investigated at all can be given a still higher \( \sigma_i^2 \).

Sometimes we can make use of an asymmetry in the labels. For example, positive determinations, for example, 1s, may have intrinsically higher confidence than negative determinations, \(-1\)s, and we can vary \( \sigma_i \) to account for this. Similarly, when one binary label in \( \pm 1 \) is relatively rare, we could use a value other than 0 as our default guess.

Finally, it is not necessary to have \( v = X \), where \( v \) appears in the variance model through \( \sigma^2 RV \) with \( V = \text{diag}(v) \) and \( X \) in the model for the mean through \( \mu X \). We use \( v = X \) in the examples in Section 6 because this is the choice of the random walk and the Tikhonov methods. Also, we could hybridize the Tikhonov and random walk models, using \( v = X = I_n \) from the former inside the regression model with the edge directionality respecting covariance of the latter.

8. Other related literature. We have so far focused on the graph-based prediction methods from the machine learning literature. We would like to point out a few related works in some other fields as well.

In the social network literature, researchers have built network autocorrelation models to examine social influence process. For more details see, for example, Leenders (2002) and Marsden and Friedkin (1993). A typical model is as follows:

\[
Y = X\beta + \omega, \quad \omega = \alpha B \omega + \epsilon, 
\]

where \( \alpha \) is the network autocorrelation parameter, \( B \) is a weight matrix and \( \epsilon \sim N(0, \sigma^2 I) \). This model is mainly used for estimating or testing \( \alpha \) and \( \beta \), but we could of course use it for prediction purpose as well. Notice that we can write model (23) as

\[
Y \sim N(X\beta, \sigma^2 AA'),
\]

where \( A = (I - \alpha B)^{-1} \). Comparing to the other models we have discussed so far, \( Y \) here is no longer a noisy measurement of some underlying quantity \( Z \). The covariance \( \sigma^2 AA' \) depends on a scaled weight matrix \( \alpha B \). Leenders (2002) discusses a few ways to construct the weight matrix \( B \), but all of them involve only the graph adjacency matrix and some a priori quantities. Nevertheless, the autocorrelation scale \( \alpha \), which is estimated from data, can incorporate some empirical dependence from the observed \( Y \).

Heaton and Silverman (2008) consider prediction at unobserved sites in \( \mathbb{R}^1 \) or \( \mathbb{R}^2 \). The underlying function \( Z \) is assumed to have a sparse wavelet expansion, which they utilize within an MCMC framework to generate a posterior distribution for the unobserved \( Y \). Their method is shown to have better performance in
neighborhoods containing discontinuities where other methods, for example, kriging, would smooth. While this method applies to data in Euclidean space with the regular wavelet transform, Jansen, Nason and Silverman (2009) discuss a potential extension to data arising on graphs using the wavelet-like transform they introduce.

Finally, Hoff, Raftery and Handcock (2002) model the relational tie between a pair of nodes in a social network by introducing a latent position for each node in a low dimensional Euclidean space. Handcock, Raftery and Tantrum (2007) then propose a(n) (unsupervised) clustering method by assuming these latent positions arise from a mixture of distributions, each corresponding to a cluster. Of course, we can also see the potential to utilize these latent positions in Euclidean space kriging methods to make predictions.

9. Conclusion. We have shown that several recently developed semi-supervised learning methods for data on graphs can be expressed in terms of kriging. Those kriging models use implied correlations that derive from the graph structure but do not take account of sample correlations among the observed values.

Our proposed empirical stationary correlation model uses correlation patterns seen among the observed values to estimate a covariance matrix over the entire graph. In two numerical examples we saw that using empirical correlations brought large improvements in performance. Even when there were large differences between the performance levels of different semi-supervised methods, the use of empirical correlations narrowed the gap. This reduces the penalty for the user who makes a suboptimal choice for \( X, v \) and \( s_{ij} \).

The stationary correlation model was motivated by the idea that the correlations should be some unknown monotone function of similarity, and that given enough data, we could approximate that function. We were mildly surprised to see a non-monotone relationship emerge in our first example, though it was interpretable with hindsight. We do not have a way to test models of this kind, beyond using cross-validation to choose between two of them.

We have not implemented our method on any large scale problems. Large scale presents two challenges. First, solving equations with an \( n \times n \) matrix is expensive. Second, the number of correlation pairs \( \hat{R}_{ij} \) to smooth is large. Reduced rank correlation matrices will mitigate the first problem. We might further benefit from the sparsity of \( s_{ij} \) by writing the covariance \( \hat{\Psi} \) as sum of a sparse matrix and a rank one matrix. The second problem only arises when the number \( r \) of labeled cases is large. Large \( r \) is much rarer than large \( n \), and in any case can be mitigated by downsampling the correlation pairs before smoothing. In our examples covariance estimates derived from quite small numbers of observation pairs still performed well. We finish by pointing out that there are a good many smaller data sets to which semi-supervised learning on graphs may be applied.

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DEPARTMENT OF STATISTICS
STANFORD UNIVERSITY
SEQUOIA HALL
STANFORD, CALIFORNIA 94305
USA
E-MAIL: owen@stat.stanford.edu