



## 1 The $\pi$ -calculus

$$\begin{aligned} \pi &::= \tau \mid \bar{x}\langle y \rangle \mid x(y) \mid [x = y]\pi \\ M, N &::= 0 \mid \pi.P \mid M + N \\ P &::= M \mid P_1 \mid P_2 \mid \nu x P \mid !P \end{aligned}$$

Polyadic encoding and recursion were also covered in the previous lecture.

## 2 Encoding Booleans

$$\begin{aligned} \text{True}(l) &\triangleq l(t, f).\bar{t} \\ \text{False}(l) &\triangleq l(t, f).\bar{f} \\ \text{Cond}(P, Q)(l) &\triangleq \nu t, f(\bar{l}\langle t, f \rangle).(t.P + f.Q) \end{aligned}$$

## 3 Encoding Lists

$$\begin{aligned} \text{Nil}(k) &\triangleq k(n, c).\bar{k} \\ \text{Cons}(V, L)(k) &\triangleq \nu v, l(k(n, c).\bar{c}\langle v, l \rangle \mid V\langle v \rangle \mid L\langle l \rangle) \\ \text{IsNil}(L)(r) &\triangleq \nu l, n, c(L\langle l \rangle \mid \bar{l}\langle n, v \rangle.(n.\text{True}\langle r \rangle + c(n, t).\text{False}\langle r \rangle)) \end{aligned}$$

Introduce a *case* form:

$$\begin{aligned} &\text{case } l \text{ of} \\ &\quad \text{Nil?} \Rightarrow P \\ &\quad \text{Cons?} \Rightarrow Q \end{aligned}$$

### 3.1 Destructive List Copy

$$\begin{aligned} \text{Copy}(l, m) &\triangleq \text{case } l \text{ of} \\ &\quad \text{Nil?} \Rightarrow \text{Nil}\langle m \rangle \\ &\quad \text{Cons?}(h, t) \Rightarrow \nu m'(m(n, c).\bar{c}\langle n, m' \rangle \mid \text{Copy}\langle r, m' \rangle) \end{aligned}$$

### 3.2 Destructive List Join

$$\begin{aligned} \text{Join}\langle k, l, m \rangle &\triangleq \text{case } k \text{ of} \\ &\quad \text{Nil?} \Rightarrow \text{Copy}\langle l, m \rangle \\ &\quad \text{Cons?}\langle h, t \rangle \Rightarrow \nu m'(m(n, c).\bar{c}\langle n, m' \rangle \mid \text{Join}\langle t, l, m' \rangle) \end{aligned}$$

A *Double* operation cannot be defined as follows because *Join* is destructive

$$\text{Double}(l, m) \triangleq \text{Join}(l, lm)$$

## 4 Encoding Persistent Datatypes

We put a ! in front of processes to turn them into servers create arbitrary numbers of the original process. This prevents their destruction after sending or receiving a message. This is generally used on “connectors” – the processes that acts as “cons cell” equivalents. The List encoding can be rewritten as:

$$\begin{aligned} \text{Nil}(k) &\triangleq !k(n, c).\bar{k} \\ \text{Cons}(V, L)(k) &\triangleq \nu v, l(!k(n, c).\bar{c}\langle v, l \rangle \mid V\langle v \rangle \mid L\langle l \rangle) \\ \text{IsNil}(L)(r) &\triangleq \nu l, n, c(L\langle l \rangle \mid \bar{l}\langle n, v \rangle.(n.\text{True}\langle r \rangle + c(n, t).\text{False}\langle r \rangle)) \end{aligned}$$

## 5 Reference Cells for Mutable Data

$$\begin{aligned} \text{NullRef}(r) &\triangleq r(g, s, t, i).(s(v).\text{Ref}\langle v, r \rangle + t.\text{NullRef}\langle r \rangle + i(b).\text{True}\langle b \rangle) \\ \text{Ref}(v, r) &\triangleq r(g, s, t, i).(\bar{g}\langle v \rangle + s(v').\text{Ref}\langle v', r \rangle + t.\text{NullRef}\langle r \rangle + i(b).\text{False}\langle b \rangle) \end{aligned}$$

## 6 Encoding the $\lambda$ -calculus

We can express the syntax of the pure untyped  $\lambda$ -calculus as:

$$e ::= x \mid e_1 e_2 \mid \lambda x. e$$

The semantics can be expressed as:

$$\frac{e_1 \rightarrow e'_1}{e_1 e_2 \rightarrow e'_1 e_2} \quad \overline{(\lambda x. e_1) e_2 \rightarrow e_1[e_2/x]}$$

The above semantics can be encoded in the  $\pi$ -calculus as:

$$\begin{aligned} \llbracket x \rrbracket(u) &\triangleq \bar{x}\langle u \rangle \\ \llbracket \lambda x. e \rrbracket(u) &\triangleq u(x, y).\llbracket e \rrbracket\langle v \rangle \\ \llbracket e_1, e_2 \rrbracket(u) &\triangleq \nu y(\llbracket e_1 \rrbracket\langle y \rangle \mid \nu x(\bar{y}\langle x, u \rangle \mid !x(w).\llbracket e_2 \rrbracket\langle w \rangle)) \end{aligned}$$