



## 1 Semantics of concurrent revisions

In concurrent revisions, each thread gets its own isolated thread of control. All updates to “shared” state occur at joins.

### Contributions

1. Semantics
2. Proof of determinacy
3. Formalizes connection to snapshot isolation

```
x=0
y=0
r = rfork { if y=0 then x++ }
if x=0 then y++;
rjoin r;
```

Assuming versioned types for  $x$  and  $y$ , output is  $x == 1$  and  $y == 1$ .

## 2 Encoding transactions in concurrent revisions

### Grammar

$$\begin{aligned} v ::= & c \mid x \mid l \mid r \mid \lambda x.e \\ e ::= & v \mid ee \mid (e? e : e) \mid \text{ref } e \mid \\ & !e \mid e := e \mid \text{rfork } e \mid \text{rjoin } e \\ \varepsilon ::= & \square \mid \varepsilon e \mid v \varepsilon \mid (\varepsilon? e : E) \mid \text{ref } e \\ & !\varepsilon \mid \varepsilon := e \mid l := \varepsilon \mid \text{rjoin } \varepsilon \end{aligned}$$

$s \in \text{Rid} \rightarrow \text{Store} \times \text{Store} \times \text{Expr}$

## Selected rules

### Definition.

$$s \rightarrow_r s'$$

### Definition (Apply).

$$s (r \mapsto \langle \sigma, \tau, \varepsilon[(\lambda x.e)v] \rangle) \rightarrow_r s [r \mapsto \langle \sigma, \tau, \varepsilon[e[v/x]] \rangle]$$

### Definition (Deref).

$$s (r \mapsto \langle \sigma, \tau, \varepsilon[!\ell] \rangle) \rightarrow_r s [r \mapsto \langle \sigma, \tau, \varepsilon[(\sigma :: \tau)(\ell)] \rangle]$$

### Definition (Fork).

$$s (r \mapsto \langle \sigma, \tau, \varepsilon[\mathbf{rfork} e] \rangle) \rightarrow_r s [r \mapsto \langle \sigma, \tau, \varepsilon[r'] \rangle \quad r' \mapsto \langle \sigma :: \tau, \cdot, e \rangle]$$

### Definition (Join).

$$\begin{aligned} s [r \mapsto \langle \sigma, \tau, \varepsilon[\mathbf{rjoin} r'] \rangle \quad r' \mapsto \langle \sigma', \tau', v \rangle] &\rightarrow_r s [r \mapsto \langle \sigma, \tau :: \tau', \varepsilon[v] \rangle, r' \mapsto \perp] \\ s [r \mapsto \langle \sigma, \tau, \varepsilon[\mathbf{rjoin} r'] \rangle \quad r' \mapsto \langle \sigma', \tau', \perp \rangle] &\rightarrow_r \mathbf{error} \end{aligned}$$

**Notation**  $e \downarrow s$  Evaluating  $e$  results in the store  $s$

### Definition. Equivalence

$$s \approx s' \iff \exists \alpha, \beta. s = \alpha(\beta(s'))$$

Where  $\alpha$  and  $\beta$  rewrite thread ids and location ids.

**Theorem** If  $e \downarrow s$  and  $e \downarrow s'$  then  $s \approx s'$

**Lemma**  $\rightarrow_r$  preserves  $\approx$

**Lemma** If  $s_1, s'_1$  are reachable and  $s_1 \approx s'_1$  and

$$\begin{aligned} s_1 &\rightarrow_r s_2 \\ s'_1 &\rightarrow'_r s'_2 \end{aligned}$$

then  $\exists s_3, s'_3$

$$\begin{aligned} s_2 &\rightarrow'_r s_3 \\ s'_2 &\rightarrow_r s'_3 \end{aligned}$$

and  $s_3 \approx s'_3$