# CS 5432: Control Flow Defenses

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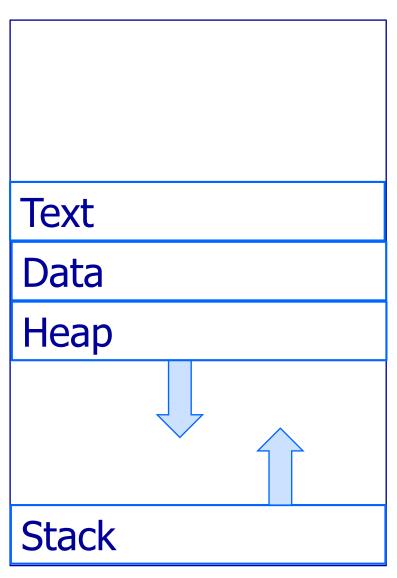
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# Attacks: High Level View

- Abuse existing functionality.
  - Code follows intended control flow.
- Inject code and execute that.
  - Code follows different control flow.

# **Memory Organization**



0

Stack grows in direction of smaller addr in Intel, SPARC, MIPS, ...

N GB

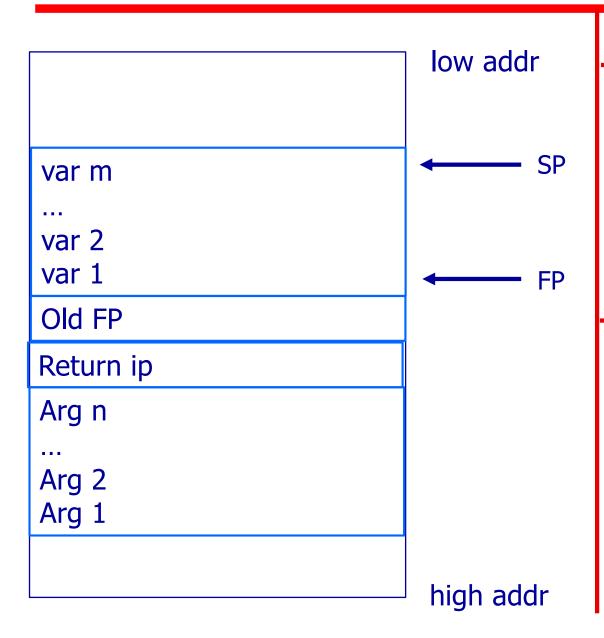
#### Runtime Stack: Frames

low addr SP Frame 4 FP Frame 3 Frame 2 Frame 1 high addr

**SP** points to top data word in stack

**FP** points to start of frame.

### Runtime Stack: Frame Layout

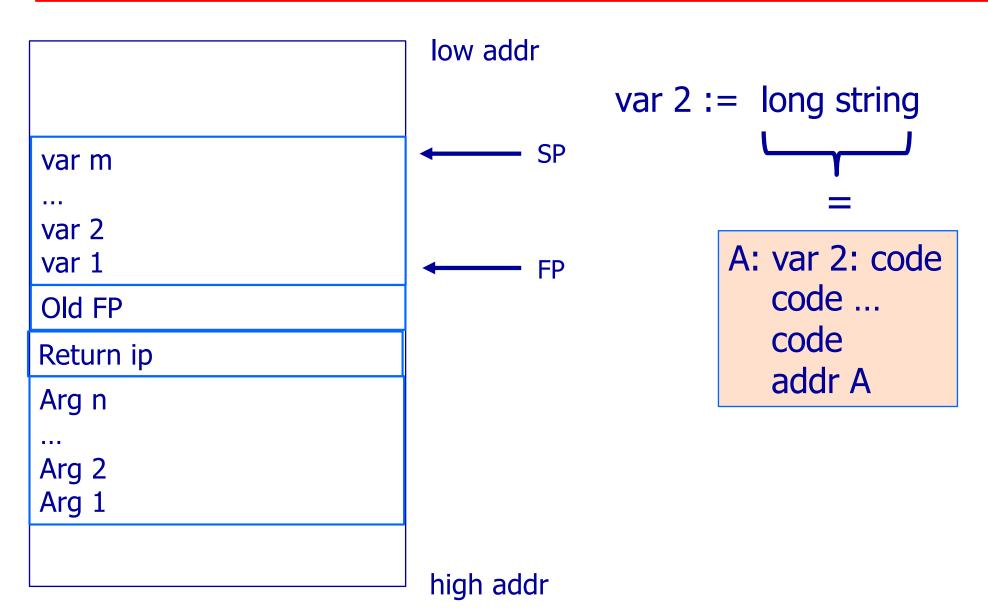


```
call f(x,y,z)

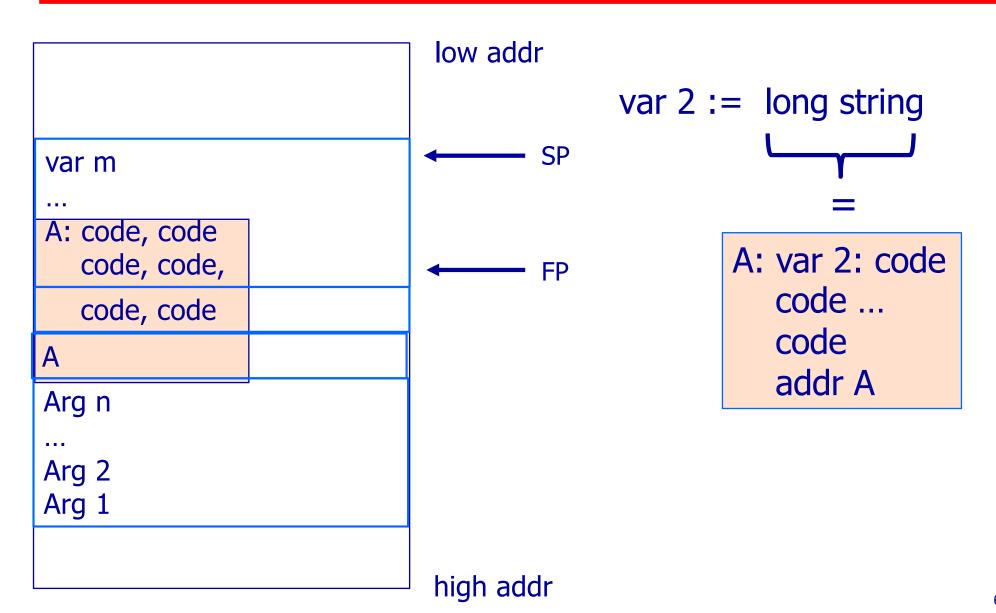
push x
push y
push z
call f
   push IP
   jmp f
```

```
f: push FP
   FP := SP
   SP := SP - len(locals)
   ...
   SP := SP - len(locals)
   pop FP
   jmp (*SP)
```

#### **Buffer Overflow Attack**



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# Defenses (?)

#### Protect return IP on stack

- Does not protect against:
  - Changes to other variables
  - Changes to function pointers
- Stackshield
- Stackguard
- Pointerguard
- Non executable stack (DEP or W+X)

#### Stackshield

Maintain shadow copy of stack in heap.

- Push return IP in function prolog
- Check return IP in function epilog

... assumes all library and applics are (re)compiled with this defense in place. Unreasonable assumption for apps.

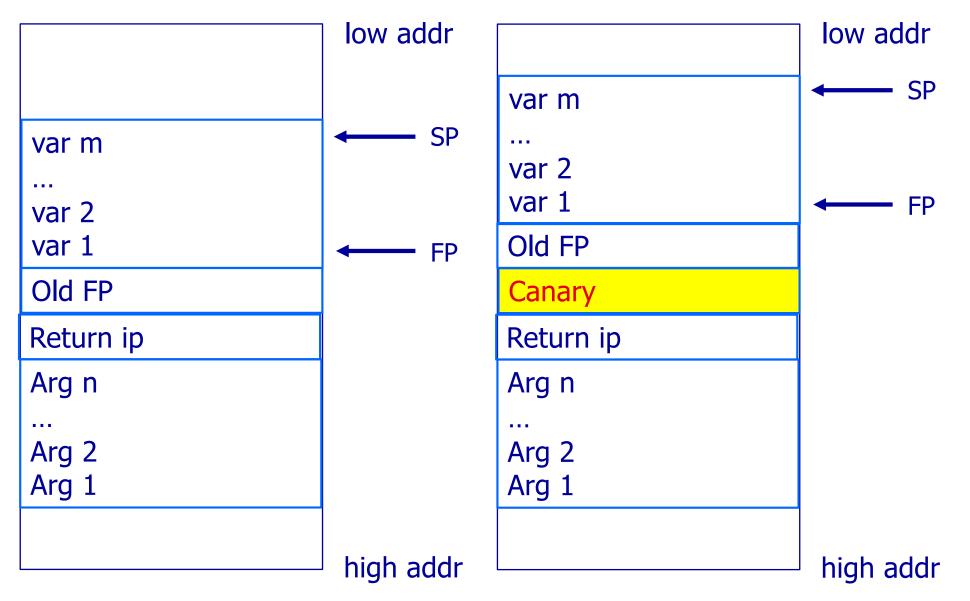
#### Stackguard [Cowan '98]

Compiler includes "canary" in the stackframe in order to protect return IP.

- Canary pushed onto stack by procedure prolog.
- Canary checked in procedure epilog

... Writing "up" from a variable will overwrite the canary, leading to detection at procedure exit.

#### Stackguard [Cowan '98]



# Circumventing the Canary

**Idea**: Overwrite canary with a value that will be accepted by checking code in epilog.

- Easier if canary is public constant
- Harder if canary is not known to attacker.
  - ... presumably canary value stored in system.

... this informs the design of canary.

### Canary Implementations

- **Terminator canary**. Contains NULL (0x00), CR (0x0d), LF (0x0a), EOF (0xff).
  - Either: Attacker's copying will stop early, so overwrite will not reach and replace return IP address on stack.
  - Or: Copy operation will change contents of canary and, therefore, replace return IP address. But canary now has value that will fail test at epilog.
    - If multiple stack overruns possible: Attacker can then overwrite bogus canary (using multiple copy operations of different lengths) restoring a "terminator canary."

#### **Canary Implementations**

- Random Canary. Include value in DATA or TEXT:
  - Array RCan[0 .. 255] of random values
  - Stored in read/only page
  - Guarded by no-read pages
- Use as canary:

RCan[ (fn start addr) mod 255]

# **Canary Implementations**

Random Function of IP. Use as canary:
 return IP ⊕ random val

At procedure epilog:

Check if Canary corresponds to planned return IP
 (Attacker could have copied pointer into return IP).

#### Defense: Prevent Data Execution

#### **Defense:** Prevent execution from writable memory.

- DEP (Data Execution Prevention) -also called-
- W^X aka W⊕X (writable or executable)

#### Implementations:

- [older x86] Have separate segment for executable pages
- [x86 64bit MMU] Use NX (AMD) or XD (Intel) bit in each page table entry.

#### Return-into-libc attacks

If execution of data is not possible...

Attack: Use code already present and executable.

- Return-into-libc attacks
  - Put onto stack as return IP: addr inside some libC function:
    - E.g., "call system( ... ).
  - May benefit from putting args on the stack, too.
  - May have IP point to a "call system" instruction inside of libc routine.

Note. Attack is restricted to invoking a single routine or a sequence of libc routines or their tails.

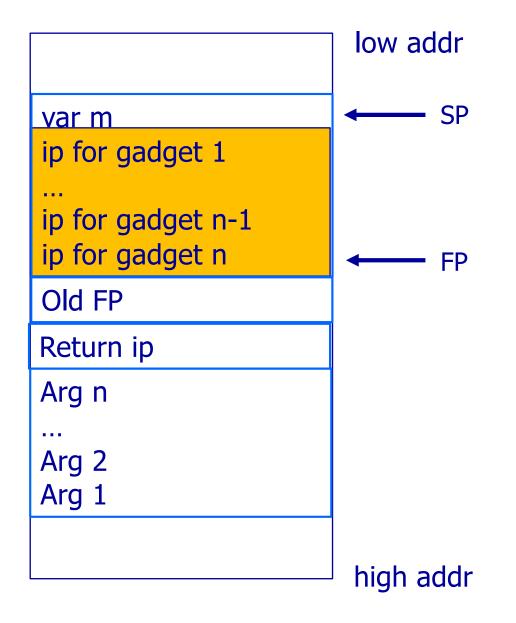
#### Defense: Return-into-libc attacks

- Make address of libc routines unpredictable.
  - Address Space Layout Randomization (ASLR)
    - Can be penetrated by brute force or certain invocations.
- Use ASCII armoring for address of libc routines.
  - Address of routine contains leading NULL byte (0x00), which prevents copying address onto stack.

Going beyond Return-into-libc attacks...

... use code but not functions.

# Return-Oriented Programming



**Gadget**: Sequence of instructions that ends with **return** instruction (opcode: 0xc3).

**Thesis**: If instruction set is sufficiently dense then sys code includes Turing-complete set of gadgets.

### **Gadget Construction**

- Start sequence at any instruction.
  - Do not include transfers of control.
- End sequence with a return (ret).
  - Fact: SP serves as the PC for sequencing

Fact: Every suffix of a gadget is a gadget.

# x86 Instruction "Geometry"

```
f7 c7 07 00 00 00 test $0x00000007, %edi
0f 95 45 c3 setnzb -61(%edb)
```

#### Shifted one byte...

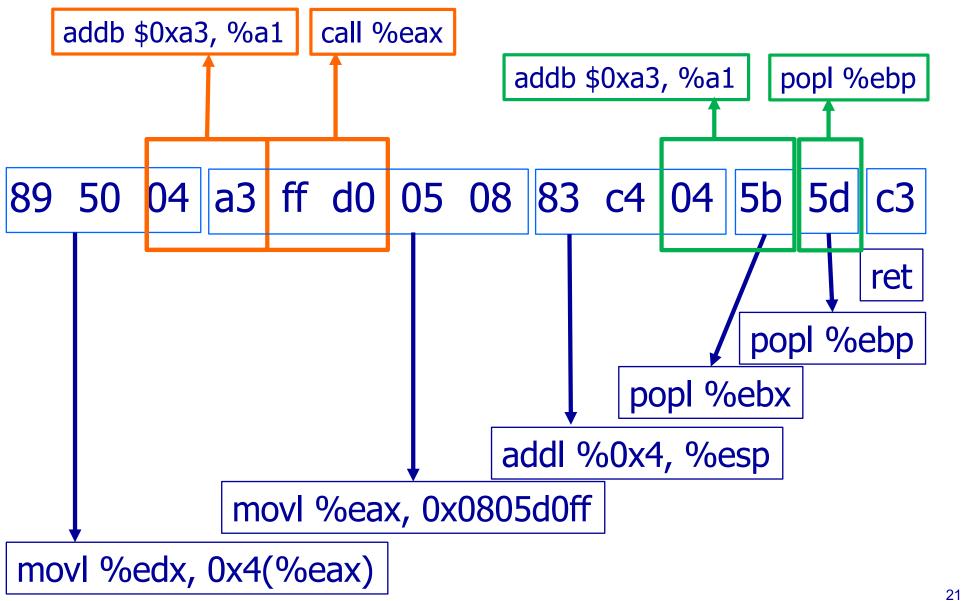
```
c7 07 00 00 00 0f movl $0x0f000000, (%edi)

95 xchg %ebp, %eax

inc %ebp

c3 ret
```

# Gadgets Galore!



# In Search of Gadgets?

#### Existence of gadgets is helped by...

- Dense instruction set.
  - Increased chance a bit pattern is an instruction.
- Variable length instructions.
  - Each instruction admits many parses.
- Ambiguity in where instructions start.
  - Adding no-op padding can mitigate.

# **Example ROP Constructs**

ip for gadget 1

constant

ip for gadget 2

```
reg := constant;
gadget 2
```

```
implemented by
pop %reg;
ret
```

# Defending Against ROP

- Have separate stacks for variables vs return IP, so overflow of writes cannot change return IP.
  - StackShield [Cowan et al 1998], StackGhost [M. Frantsen and M. Shuey 2001], ROPdefender [Davii et al 2010]
- Pointer protection, so pointers cannot be forged.
  - Pointer protection codes, PointGuard.
- ASLR: Make gadget address unpredictable.
- G-Free: Generate code that does not include gadgets(!).
- CFI: Enforce control flow of original program.

#### **PointGuard**

Protects all pointers in programs.

**Idea**: Pointers stored in memory are encrypted.

Encryption: XOR with constant in global var

- Pointer must be in register for use.
- Do Decryption when pointer is loaded into register

#### Reference Monitors

#### Requirements

- Get control on relevant events.
- Able to perform remediation (eg kill process)
- Tamperproof.

#### **Implementation**

- External to monitored program (eg OS)
- Inlined into monitored program. (eg IRM, SFI)

#### Reference Monitors: Policies

Kinds of Polices: Must be safety properties.

- Allowed actions independent of program.
- Allowed data access for this program (SFI)
- Allowed control flow for this program (CFI)

# Control Flow Integrity (CFI)

- Compute control flow graph before execution.
- Added run-time checks ensure all control transfers follow the graph.
  - Check precedes the control transfer (call/jmp/ret/....).

**Adversary**: Assumed to have full control over data memory of executing program.

**CFI Implementation**: Binary code rewriting. (IRM).

#### **CFI Instrumentation**

- Static analysis to obtain CFG
- Computed control transfers require run-time instrumentation.
- Posit instructions:
  - -label ID.
  - call ID, DST xfers to addr DST only if that location contains instruction: label ID.
  - -ret ID
  - ... could be implemented in sw or hw.

# **Control Flow Graph**

- Sources (store: call/jmp/ret)
- Destinations (store: label)
  - Equivalent destinations have the same set of in-bound edges.
- Edges (distinguish call from return)

# **Example CFG**

```
bool LT(int x,y)
   {return x<y;}

bool GT(int x,y)
   {return x>y;}

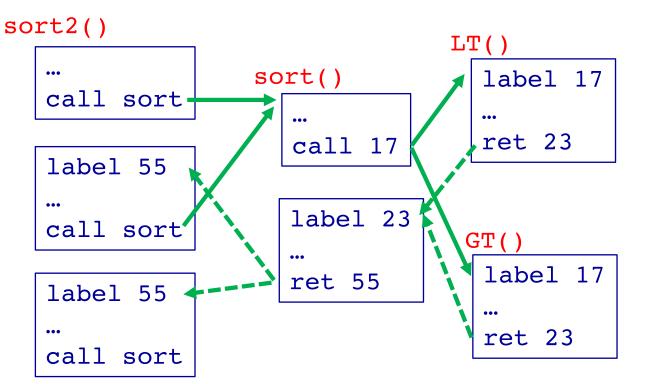
sort2(int a[],b[],len)
   {sort(a, len, LT);
     sort(b, len, GT);}
```

### Example CFG

```
bool LT(int x,y)
   {return x<y;}

bool GT(int x,y)
   {return x>y;}

sort2(int a[],b[],len)
   {sort(a, len, LT);
     sort(b, len, GT);}
```



# CFI Instrumentation: Assumptions

**Unique IDs.** Patterns chosen are not present anywhere in code memory (except in IDs and ID checks). Probabilistic approximation possible.

**Non-writable Code**. Code cannot be modified at runtime).

**Non-executable Data**. Otherwise attacker could cause execution of an arbitrary ID.

#### CFI Instrumentation: jmp ecx

```
cmp [ecx],1234567h id is at dest
jne error lab
lea ecx,[ecx+4]
jmp ecx
```

id check first inst is past id branch

# Destination Equivalence

Control Flow Graph cannot distinguish between equivalent sources/destinations, so some illegal execution is not stopped.

- Use multiple ID's at a given destination.
- Duplicate code blocks.
- Employ a shadow stack.

### Summary

#### Code insertion → Code abuse

- return-into-libc
- return oriented programming (ROP)

#### Corrupt the stack or some function pointer.

- Protect stack from corruption
  - Canary
  - Shadow stack
- Protect pointers from corruption

Reference monitor for CFI ("ideal program")