

CS 5154: Software Testing

Graph Coverage

Instructor: Owolabi Legunsen

Fall 2021

Recall the four software models in this course

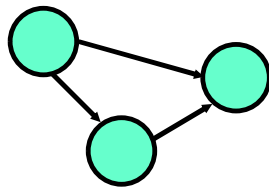


Input
Domains

```
A: {0, 1, >1}  
B: {600, 700, 800}  
C: {cs, ece, is, sds}
```



Graphs



Logic
Expressions

```
(!x | !y) & a & b
```

Syntax

```
if (x > y)  
  z = x - y;  
else  
  z = 2 * x;
```

Why learn about graph coverage?

- Some of the most widely-used coverage criteria
- The “R” in the RIPR model
- Graph coverage criteria help create tests that reach different parts of code

Roadmap on Graph-based MDTD

- Today: establish a vocabulary for talking about graph coverage
- Next: apply graph coverage to source code

What is a graph?

Graph G is a tuple (N, N_0, N_f, E) , where

- N is a non-empty set of nodes
- $N_0 \subset N$ is a non-empty set of initial nodes
- $N_f \subset N$ is a non-empty set of final nodes
- E is a set of pairs (n_i, n_j) where an edge exists from node n_i to node n_j in G
 - n_i : predecessor, n_j : successor

Based on the definition, is this a graph?



$$N = \{ 1 \}$$

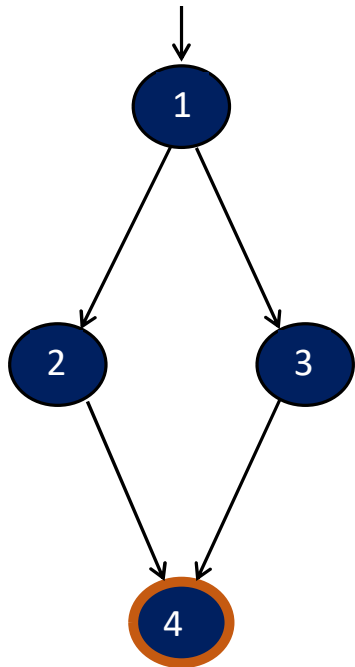
$$N_0 = \{ 1 \}$$

$$N_f = \{ 1 \}$$

$$E = \{ \}$$



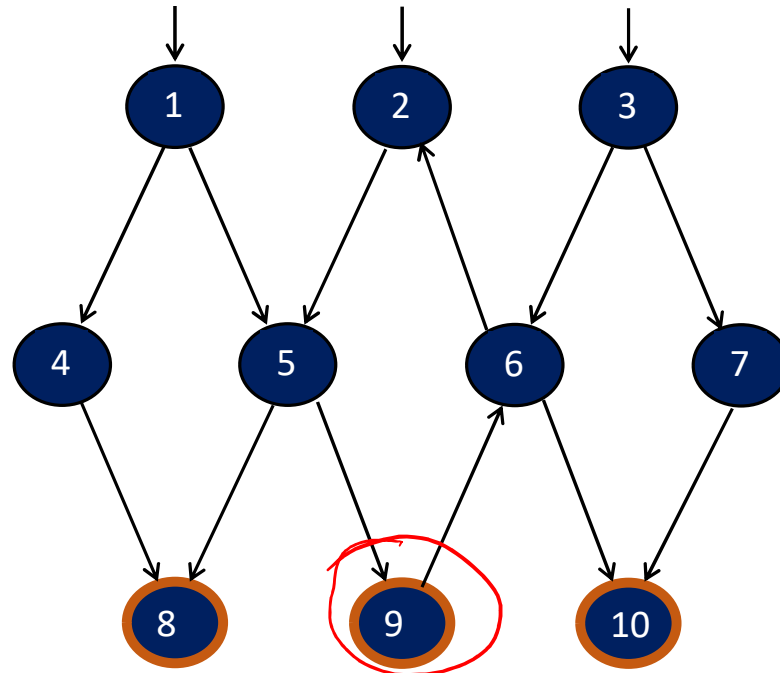
Examples of graphs



$$N_0 = \{ 1 \}$$

$$N_f = \{ 4 \}$$

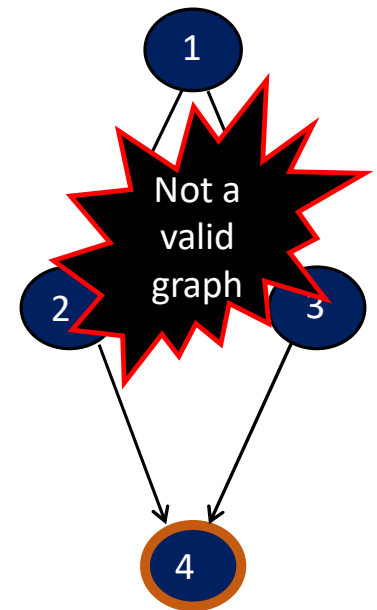
$$E = \{ (1, 2), (1, 3), (2, 4), (3, 4) \}$$



$$N_0 = \{ 1, 2, 3 \}$$

$$N_f = \{ 8, 9, 10 \}$$

$$E = \{ (1, 4), (1, 5), (2, 5), (2, 6), (3, 6), (3, 7), (4, 8), (5, 8), (5, 9), (6, 2), (6, 10), (7, 10), (9, 6) \}$$

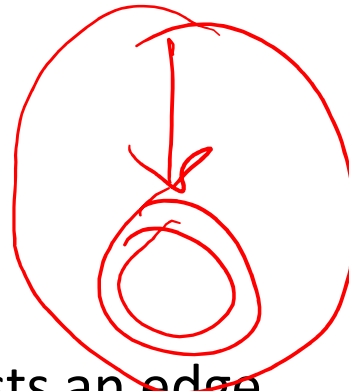


$$N_0 = \{ \}$$

$$N_f = \{ 4 \}$$

$$E = \{ (1, 2), (1, 3), (2, 4), (3, 4) \}$$

Graph coverage criteria are usually about paths in G



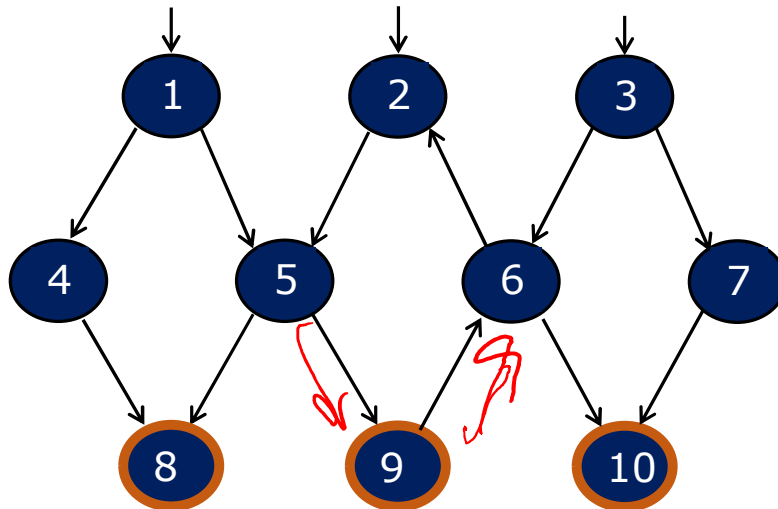
- ✓ *imprecise*
• **Path** : A sequence, p , of nodes $[n_1, n_2, \dots, n_M]$ such that there exists an edge between each pair of nodes in p
- **Length of a path** : The number of edges in p
 - A single node is a path of length 0
- **Subpath** : A subsequence of nodes in p is a subpath of p

$[1, 2, 3, 4]$
 $[1, 3]$

Graph coverage criteria are usually about paths in G

- **Path** : A sequence, p , of nodes $[n_1, n_2, \dots, n_M]$ such that there exists an edge between each pair of adjacent nodes (n_i, n_{i+1}) , $1 \leq i < M$
- **Length of a path** : The number of edges in p
 - A single node is a path of length 0
- **Subpath** : A subsequence of nodes in p is a subpath of p

Identify some paths in this graph



A Few Paths

[1, 4, 8]

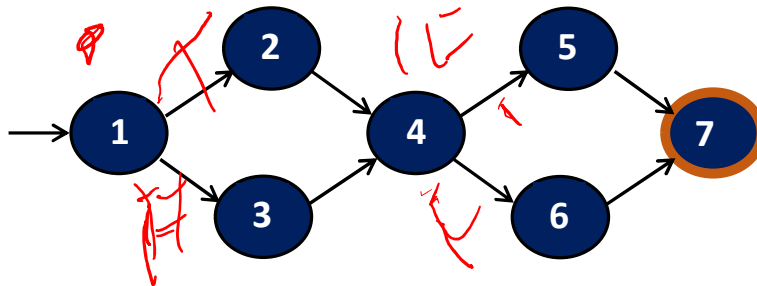
[2, 5, 9, 6, 2]

[3, 7, 10]

Tests must start at $n_i \in N_0$ and end at $n_j \in N_f$

- **Test Path** : A path that starts at an initial node and ends at a final node
- **Single entry, single exit (SESE) graphs** :
 - N_0 and N_f have exactly one node
 - All test paths start at $n \in N_0$ and end at $m \in N_f$

Identify all the test paths in this graph



Four test paths

[1, 2, 4, 5, 7]

[1, 2, 4, 6, 7]

[1, 3, 4, 5, 7]

[1, 3, 4, 6, 7]

What does it mean for tests to “cover” graphs?

- **Visit** : A test path p *visits* node n if n is in p
A test path p *visits* edge e if e is in p
- **Tour** : A test path p *tours* subpath q if q is a subpath of p

Test path [1, 2, 4, 5, 7]

Visits nodes ? 1, 2, 4, 5, 7

Visits edges ? (1,2), (2,4), (4, 5), (5, 7)

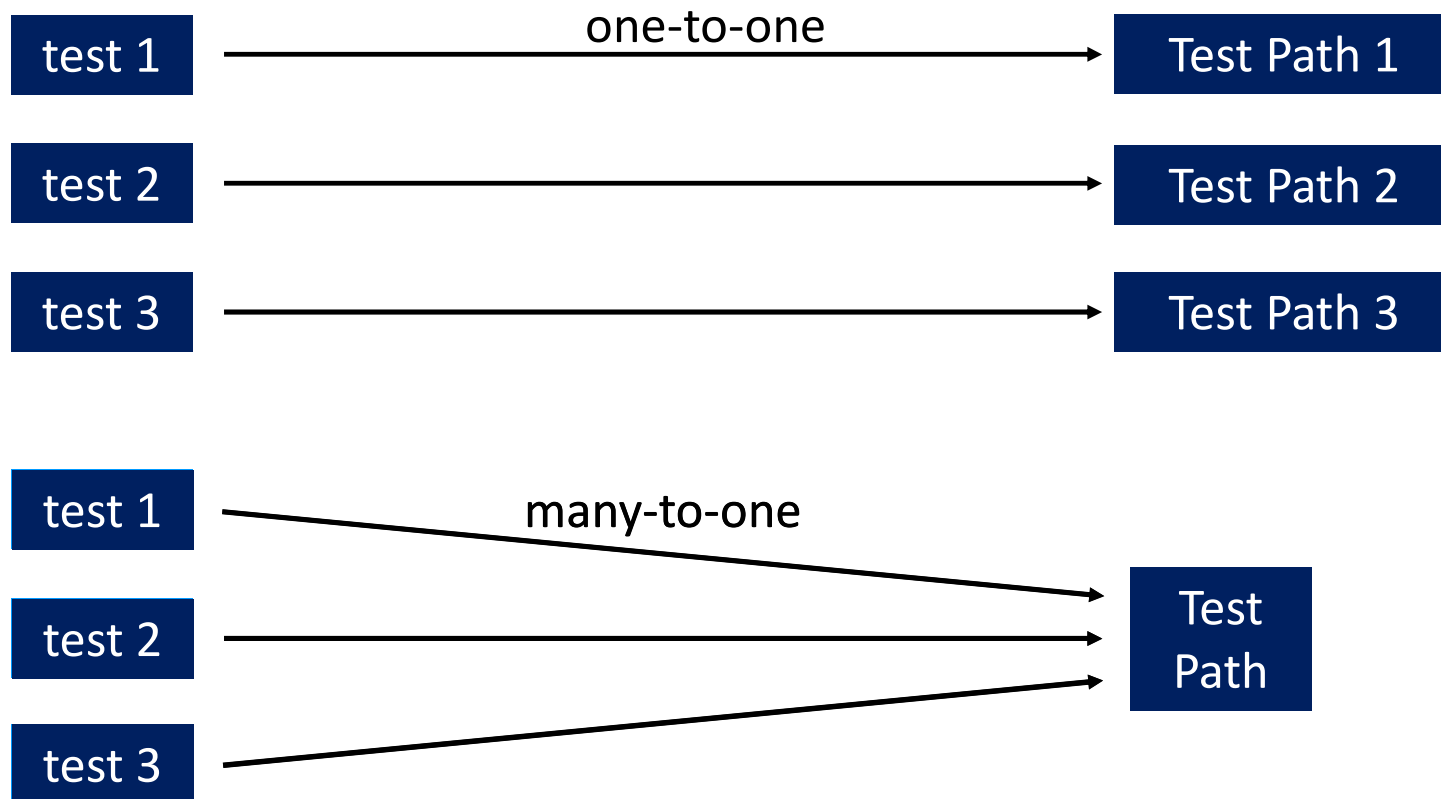
Tours subpaths ? [1,2,4], [2,4,5], [4,5,7], [1,2,4,5], [2,4,5,7], [1,2,4,5,7]

(Also, each edge is technically a subpath)

Terminology for discussing test cases and test paths

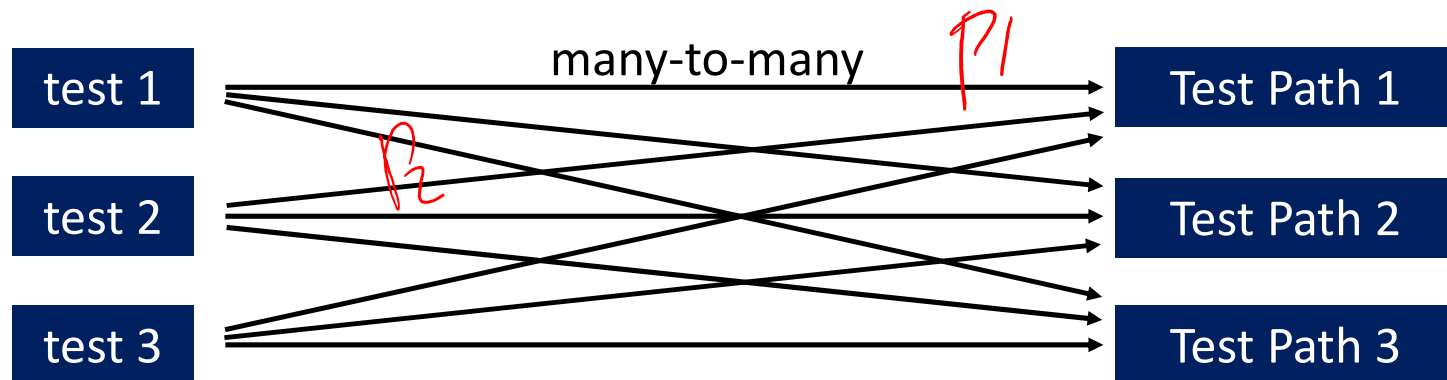
- ~~path~~ (t) : The test path executed by test case t
- path (T) : The set of test paths executed by set of test cases T
- Each test case executes one and only one test path
 - Is the previous statement really true?

Relationship among test cases and test paths



Relationship among test cases and test paths

$path(T)$



$path(T)$

Terminology for discussing test cases and test paths

- $\text{path}(t)$: The test path executed by test case t
- $\text{path}(T)$: The set of test paths executed by set of test cases T
- ~~Each test case executes one and only one test path~~
 - Is the previous statement really true? No
- Each test case executes one and only one test path at once

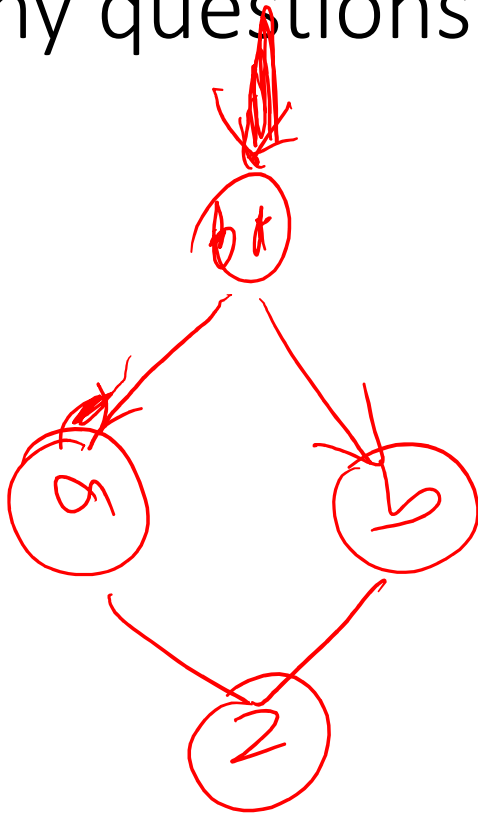
More terminology on test cases and test paths

A location in a graph (node or edge) can be **reached** from another location if there is a sequence of edges from the first location to the second

1. **Syntactic reach** : A subpath exists in the graph
2. **Semantic reach** : A test exists that can execute the subpath in (1)
3. Semantic vs syntactic reach is important when applied to source code

HW0: You all computed syntactic reachability on a given graph!

Any questions so far



?

if (true & false)
a;
else
b;
/

Implementing Graph-based MDTD

- Develop a model of the software as a graph
- Require tests to visit/tour sets of nodes, edges, or sub-paths
- Choose inputs that satisfy the test requirements
- Implement and automate tests based on the inputs chosen

Recall these three general concepts?

- **Test Requirement** : A software element that a test must satisfy or cover
- **Coverage Criterion** : A rule or collection of rules that impose test requirements on a set of tests
- **Coverage** : Given a set of test requirements TR for coverage criterion C , a test set T satisfies C if and only if for every test requirement tr in TR , there is at least one test t in T such that t satisfies tr

Defining these three concepts on Graphs

- **Test Requirements (TR)** : Describe properties of test paths
- **Coverage Criterion** : Rules that define test requirements.
 - We discuss some of those next

- **Coverage** : Given a set TR of test requirements for a criterion C , a set of tests T satisfies C on a graph if and only if for every test requirement tr in TR , there is a test path in $path(T)$ that meets the test requirement tr

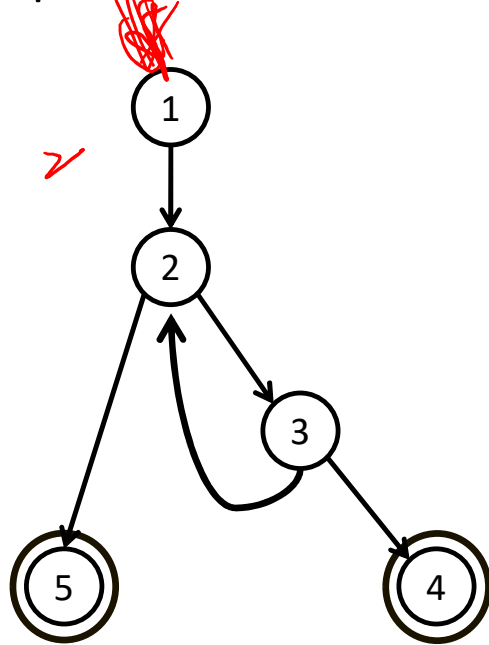
Two kinds of graph coverage criteria

1. **Structural Coverage Criteria** : Defined on a graph just in terms of nodes and edges
2. **Data Flow Coverage Criteria** : Defined on a graph that is annotated with variable definitions and uses (i.e., *def-use* pairs)
 - a. Do tests cover every use of each variable definition?
 - b. Are there variable definitions that are not covered by any test?

We will not cover Data Flow Coverage Criteria this semester

Recall: we saw structural coverage criteria before

Graph: abstract version



convention :

Edges

1 2

2 3

3 2

3 4

2 5

Initial Node: 1

Final Nodes: 4, 5

6 requirements

for Edge Pair

Coverage

1. [1, 2, 3]

2. [1, 2, 5]

3. [2, 3, 4]

4. [2, 3, 2]

5. [3, 2, 3]

6. [3, 2, 5]

Test Paths

[1, 2, 5]

[1, 2, 3, 2, 5]

[1, 2, 3, 2, 3, 4]

$$([1, 2], [2, 3]) = [1, 2, 3]$$

Structural Coverage Criteria

The first (and simplest) two graph coverage criteria require that each node and edge in a graph be covered

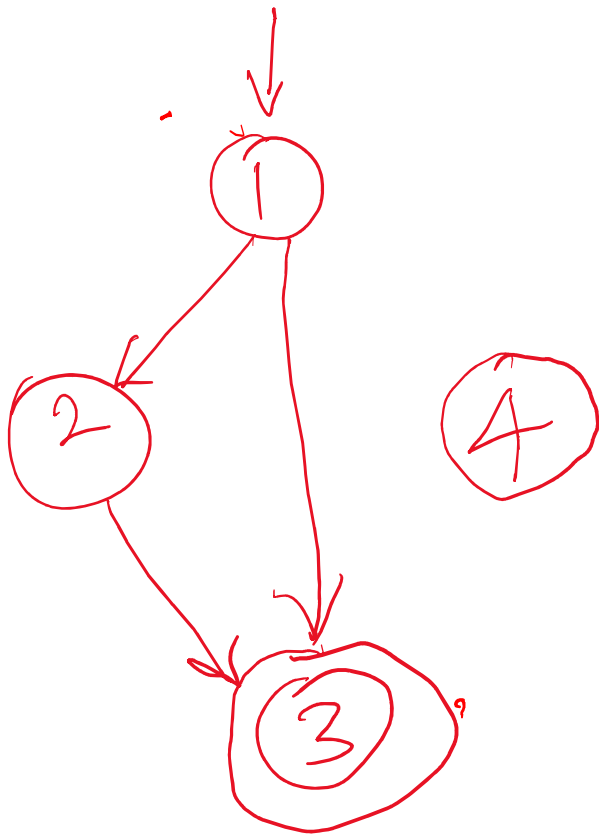
Node Coverage

Node Coverage (NC) : Test set T satisfies node coverage on graph G if and only if for every syntactically reachable node n in N , there is some path p in $path(T)$ such that p visits n .

This statement is a bit cumbersome, so we abbreviate it in terms of the set of test requirements

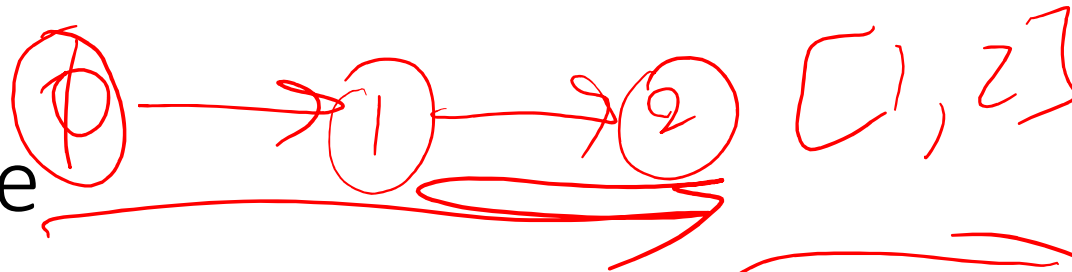
Node Coverage (NC) : TR contains each reachable node in G .

Example on Node Coverage



How many TRs are there?

Edge coverage

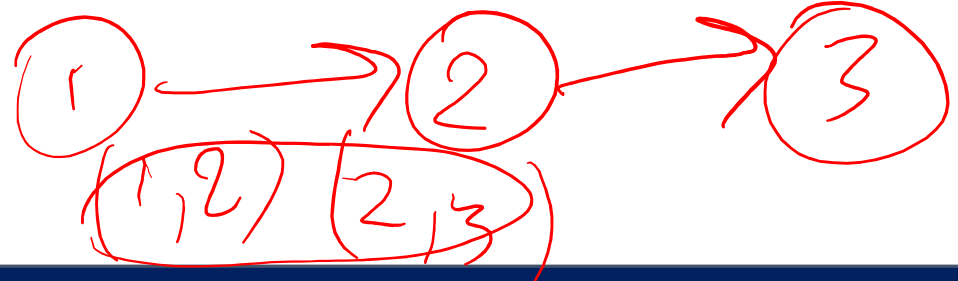


Edge Coverage (EC) : TR contains each reachable path of length 2 in G.

- What is wrong with this definition?

(1) (2) (3)

Edge coverage



Edge Coverage (EC) : TR contains each reachable path of length 1 in G.

- In theory, should Edge Coverage subsume Node Coverage?
- Given the definition above, does Edge Coverage subsume Node Coverage?
- What is wrong with this definition of Edge Coverage?

Edge coverage

Edge Coverage (EC) : TR contains each reachable path of length up to 1, inclusive, in G.

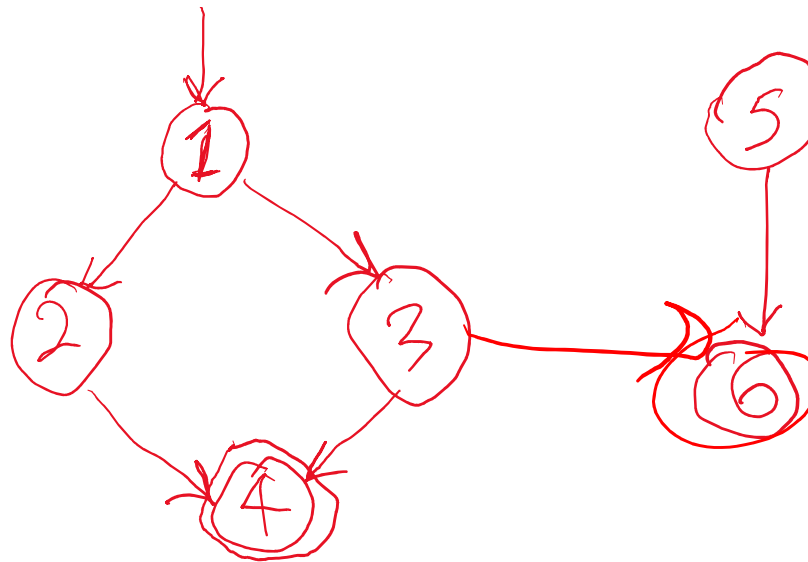
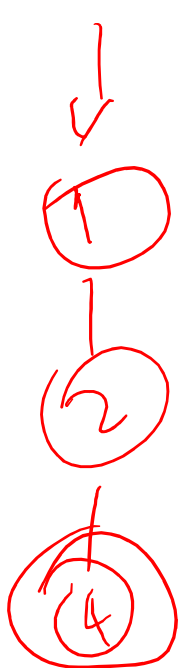
- The phrase “*length up to 1*” allows for graphs with one node and no edges

[1, 2, 4]

Node Coverage review

5

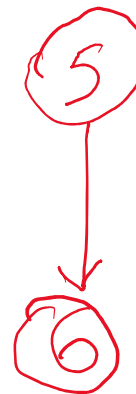
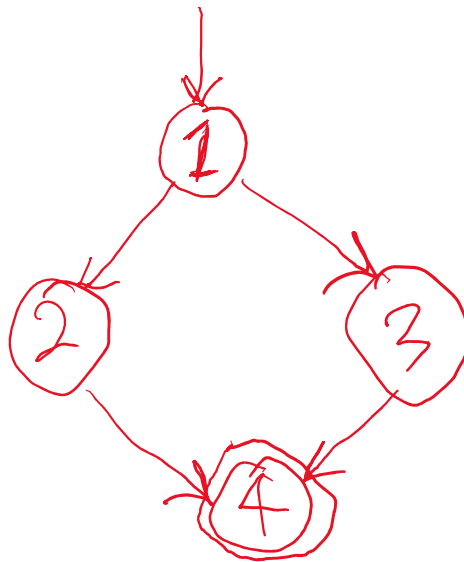
- How many test requirements does **Node Coverage** impose on the tests for this graph:



[1, 2]	[1]
[1, 3]	[2]
[2, 4]	[3]
[3, 4]	[4]

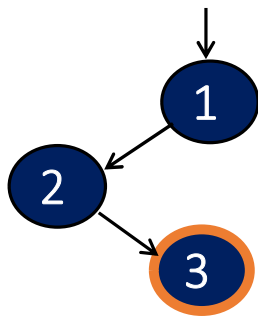
Edge Coverage review

- How many test requirements does **Edge Coverage** impose on the tests for this graph:



[1, 3, 4]

Examples on Node and Edge Coverage

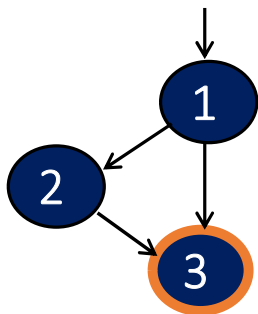


TRs for Node Coverage: 1, 2, 3

Test Paths for Node Coverage: [1, 2, 3]

TRs for Edge Coverage: [1, 2], [2, 3]

Test Paths for Edge Coverage: [1, 2, 3]



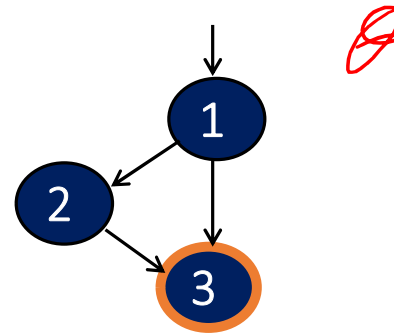
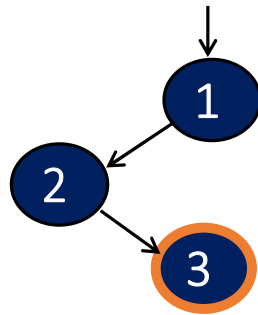
TRs for Node Coverage: 1, 2, 3

Test Paths for Node Coverage: [1, 2, 3]

TRs for Edge Coverage: [1, 2], [2, 3], [1, 3]

Test Paths for Edge Coverage:

When do Node Coverage and Edge Coverage differ?



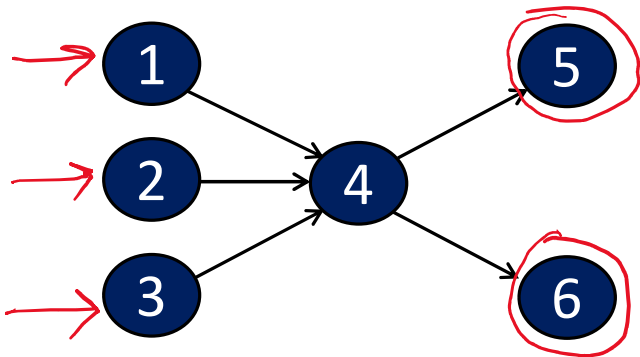
Node Coverage and Edge Coverage are only different when there is more than one path between a pair of nodes (as in an “if-else” statement)

What if we want tests to cover multiple edges?

Edge-Pair Coverage (EPC) : TR contains each reachable path of length up to 2, inclusive, in G.

- Why do we need the phrase, “length up to 2”?
- “length up to 2” captures graphs that have less than 2 edges

Example on Edge-Pair Coverage



Edge-Pair Coverage : ?

TR = { ... }

TR = { [1,4,5], [1,4,6], [2,4,5], [2,4,6], [3,4,5], [3,4,6] }

What if we want tests to cover more than two edges?

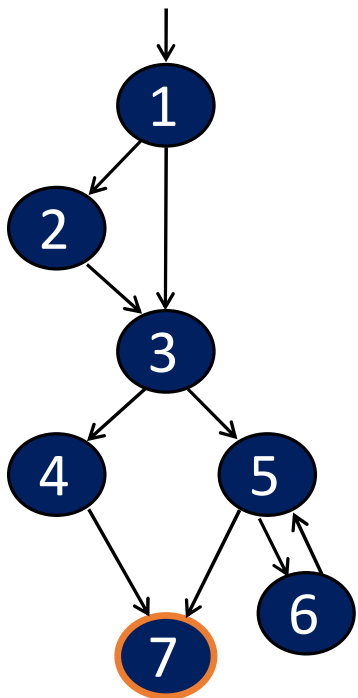
Should we play the same game as in ISP?

- **Pair-Wise Coverage (PWC) Criterion** : A value from each block for each characteristic must be combined with a value from every block for all other characteristics.
- **t-Wise Coverage (TWC) Criterion** : A value from each block for each group of t characteristics must be combined

Covering all edges

Complete Path Coverage (CPC) : TR contains all paths in G.

In-class exercise...



Node Coverage

TR =

Test Paths:

*Write down the
TRs and Test
Paths for these
criteria*

Edge Coverage

TR =

Test Paths:

Edge-Pair Coverage

TR =

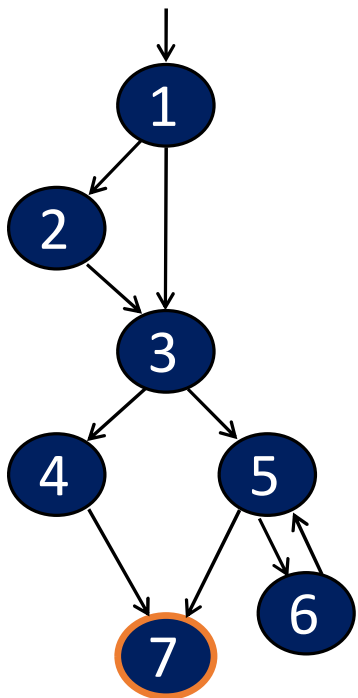
Test Paths:

Complete Path Coverage

TR:

Test Paths:

In-class exercise solution



Node Coverage

TR = { 1, 2, 3, 4, 5, 6, 7 }

Test Paths: [1, 2, 3, 4, 7] [1, 2, 3, 5, 6, 5, 7]

Edge Coverage

TR = { (1,2), (1,3), (2,3), (3,4), (3,5), (4,7), (5,6), (5,7), (6,5) }

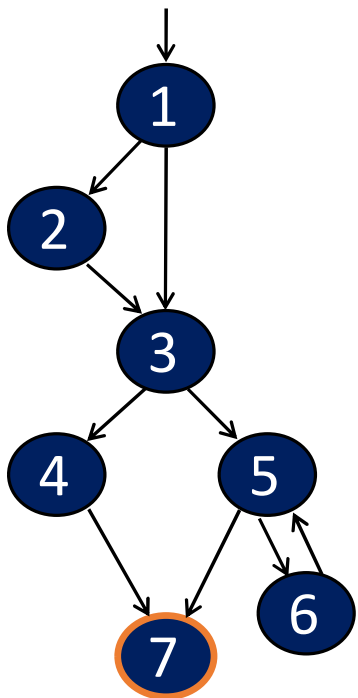
Test Paths: [1, 2, 3, 4, 7] [1, 3, 5, 6, 5, 7]

Edge-Pair Coverage

TR = { ^a[1,2,3], [1,3,4], [1,3,5], ^b[2,3,4], [2,3,5], ^c[3,4,7], [3,5,6],
[3,5,7], [5,6,5], [6,5,6], [6,5,7] }

Test Paths: [1, 2, 3, 4, 7] [1, 2, 3, 5, 7] [1, 3, 4, 7]
[1, 3, 5, 6, 5, 6, 5, 7]

In-class exercise solution (2)



Complete Path Coverage

Test Paths: [1, 2, 3, 4, 7] [1, 2, 3, 5, 7] [1, 2, 3, 5, 6, 5, 7]
[1, 2, 3, 5, 6, 5, 6, 5, 7] [1, 2, 3, 5, 6, 5, 6, 5, 6, 5, 7] ...

Unfortunately, CPC is **impossible** to satisfy if G has a loop

What we covered so far

- Basic definition of Graphs
- Terminology that we will use to talk about Graph Coverage
- Your first few Graph Coverage Criteria
- Complete Path Coverage is infeasible!

Next

- How to handle loops in Graph Coverage