

15 Apr 2022

Sparse Recovery.

Solving $Rx = b$ where $x \in \mathbb{R}^n$, s -sparse
 $b \in \mathbb{R}^k$ $k < n$

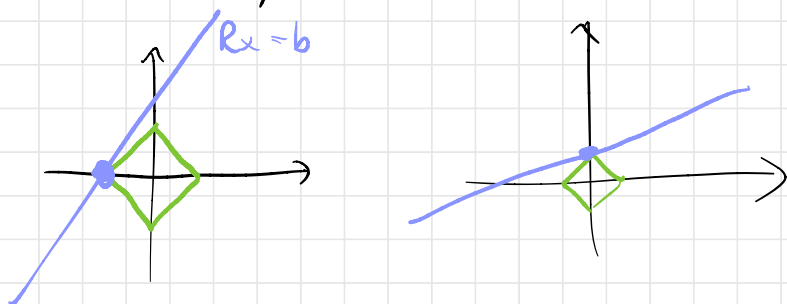
R has $(3s)$ -restricted isometry property
with coefficient ϵ .

$\forall z \in \mathbb{R}^n$, z $(3s)$ -sparse

$$(1-\epsilon) \|z\|_2^2 \leq \|Rz\|_2^2 \leq (1+\epsilon) \|z\|_2^2$$

Algorithm. Among all x that satisfy $Rx = b$
choose one with minimum 1 -norm.

Picture. Say $n=2$, $k=1$, $R: \mathbb{R}^2 \rightarrow \mathbb{R}^1$.



$\|x\|_1$ is a convex function of x .

Minimize $\|x\|_1$ using gradient descent.
(or some other convex opt. procedure)

A commonly used notation $\|x\|_0$ denotes the # of non-zero coordinates of x .

We minimize $\|x\|_1$ rather than $\|x\|_0$ because we have an efficient algorithm for the $\|x\|_1$ objective but not the $\|x\|_0$.

Def. Vector $z \in \mathbb{R}^n$ is mostly s -sparse if $\exists J \subseteq [n], |J|=s$, st.

$$\sum_{i \in J} |z_i| > \sum_{i \notin J} |z_i|$$

Lem. If \mathcal{R} satisfies $(3s)$ -RIP with const. $\epsilon < 3 - 2\sqrt{2} \approx 0.17$ and z is mostly s -sparse then

$$\|\mathcal{R}z\|_2 \geq \left(1 - \epsilon - \frac{1+\epsilon}{\sqrt{2}}\right) \|z\|_2$$

Proof. (To be presented if time permits...)

Finishing up analysis of L_1 minimization.

Lemma. If R satisfies $(3s)$ -RIP with const. $\epsilon < 3 - 2\sqrt{2} \approx 0.17$, and z is mostly s -sparse then

$$\|Rz\|_2 \geq \left(1 - \epsilon - \frac{1+\epsilon}{\sqrt{2}}\right) \|z\|_2$$

Suppose x_0 is s -sparse and x_1 is the output of

$$\begin{array}{ll} \min & \|x\|_1 \\ \text{s.t.} & Rx = b = Rx_0 \end{array}$$

Then $z = x_1 - x_0$ satisfies $Rz = R(x_1 - x_0) = 0$.

We know $\|x_1\|_1 \leq \|x_0\|_1 = \sum_{i \in J} |x_{0i}|$

$$\sum_{i \in J} |x_{0i} + z_i| + \sum_{i \notin J} |z_i|$$

$J = \{\text{nonzero coords of } x_0\}$

$$\sum_{i \in J} |x_{0i}| - \sum_{i \in J} |z_i| + \sum_{i \notin J} |z_i|$$

$$\therefore \sum_{i \in J} |z_i| \geq \sum_{i \notin J} |z_i|$$

$\therefore z$ is mostly s -sparse.

\therefore (by Lemma) $z = 0 \Rightarrow x_0 = x_1$.