# Spectral Analysis of Random Graphs (4/6/07)

#### Random Matrix

$$P(\lambda) = \frac{2}{\pi} \sqrt{1 - \lambda^2}$$

To show that the two are equal, find the moments of both sides and see that they are the same.

#### Right Side

- Normalize by a constant  $2\sigma\sqrt{n}$
- Let c(k) be the k<sup>th</sup> moment of  $P(\lambda) = \frac{2}{\pi} \sqrt{1 \lambda^2}$

$$- c(k) = \frac{2}{\pi} \int_{-1}^{1} x^{k} \sqrt{1 - x^{2}} dx$$

$$-c(k) = \begin{cases} 0 & k \text{ odd} \\ \frac{1}{k+2} \frac{1}{2^{k-1}} \binom{k}{k/2} & k \text{ even} \end{cases}$$

### Left Side

- Let m(k) be the  $k^{th}$  moment of  $P(\lambda)$ 

- Normalize 
$$\rightarrow \frac{\lambda_j}{2\sqrt{n}}$$

Normalize 
$$\rightarrow \frac{1}{2\sqrt{n}}$$

$$- m(k) = E\left[\frac{1}{n}\sum_{j=1}^{n}\left(\frac{\lambda_{j}}{2\sqrt{n}}\right)^{k}\right] = \frac{1}{2^{k}}\frac{1}{n^{1+\frac{k}{2}}}E\left[\sum_{j=1}^{n}\lambda^{k}\right]$$

$$\frac{\lambda_{j}}{2\sigma\sqrt{n}} = \frac{\lambda_{j}}{2\sqrt{n}}$$

Recall that  $\sigma$  equals 1 when the adjacency matrix contains  $\pm 1$  with

$$\therefore \frac{\lambda_j}{2\sigma\sqrt{n}} = \frac{\lambda_j}{2\sqrt{n}}$$

- By linear algebra:  $m(k) = \frac{1}{2^{nk}} \frac{1}{n^{1+k/2}} E[trace(A^k)]$
- $A_{i,j}^k$  is the sum over all paths of length k from i to j of product of edge labels
- Since we want the trace, we're interested in  $A_{i,i}^k$ .

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$$m(k) = \frac{1}{2^{nk}} \frac{1}{n^{1+k/2}} E[A_{1,1}^k + A_{2,2}^k + ... + A_{n,n}^k]$$

We're only interested in paths in which each edge that occurs occurs at least twice. Since if it only occurs once, the expected value of that edge is:

$$\frac{1}{2} * 1 + \frac{1}{2} * -1 = 0$$

- What is the number of distinct vertices on a path of length k?
- If you have to go through each edge twice then the maximum number of vertices is k/2. This will only occur if the first time you go through an edge, you go to a new vertex. Therefore the only paths of length k that have k/2 vertices are depth first searches.
- number of paths = (number of types of trees)\*(number of trees of each type)

- Since depth first searches are isomorphic, they can be represented as a string of balanced parenthesis, which can be counted using the Catalan numbers.

number of paths =  $Cat_{k/2} * n^{k/2}$ 

$$Cat_{\frac{k}{2}} = \frac{1}{\frac{k}{2} + 1} \binom{k}{\frac{k}{2}}$$

$$m(k) = \frac{1}{2^k} \frac{1}{n^{1+\frac{k}{2}}} n \frac{1}{\frac{k}{2} + 1} \binom{k}{\frac{k}{2}} n^{\frac{k}{2}}$$

$$m(k) = \frac{1}{k+2} \frac{1}{2^{k-1}} \binom{k}{k/2}$$

$$m(k) = \frac{1}{k+2} \frac{1}{2^{k-1}} \binom{k}{k/2} = c(k)$$

$$\therefore P(\lambda) = \frac{2}{\pi} \sqrt{1 - \lambda^2}$$

## **Higher Dimensions**:

1. Consider a square in different dimensions (i.e. square, cube, etc)

We know that volume of unit square (i.e. in 2D) = 1

Volume of unit cube (i.e. in 3D) = 1

In general, volume = 1 (for any number of dimensions)

2. Volume of unit circle =  $\pi$ 

Volume of unit sphere =  $4/3 * \pi$ 

But what happens in higher dimensions?

We expect the volume to keep increasing to infinity (or at least some non zero multiple of  $\pi$ ), but in reality the volume goes to zero as the number of dimensions increases. (Proof of this in the next lecture).