

# Lecture 11: Generating Functions

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15 February 2006

## 1 Generating Functions

Suppose we are given a sequence of numbers  $a_0, a_1, a_2, \dots$ . We associate a single entity, a *generating function*  $g(x)$ , to represent this infinite sequence:

$$a_0, a_1, a_2, \dots \iff g(x) = \sum_{i=0}^{\infty} a_i x^i$$

For instance, the generating function for  $a_0 = a_1 = \dots = 1$  is

$$1, 1, 1, \dots \iff \sum_{i=0}^{\infty} x^i = \frac{1}{1-x}$$

Suppose we differentiate the generating function:

$$\frac{d}{dx} g(x) = \sum_{i=0}^{\infty} i a_i x^{i-1}$$

Multiply both sides by  $x$ :

$$x \frac{d}{dx} g(x) = \sum_{i=0}^{\infty} i a_i x^i \iff 0, a_1, 2a_2, 3a_3, 4a_4, \dots$$

Let  $g(x) = (1-x)^{-1}$  as above. Then since  $\frac{d}{dx}(1-x)^{-1} = (1-x)^{-2}$  we know

$$x \frac{d}{dx} (1-x)^{-1} = x(1-x)^{-2} = \frac{x}{(1-x)^2} \iff \text{Generating function for } 0, 1, 2, 3, 4, \dots$$

## 2 Powers

Let  $g(x) = \sum_{i=0}^{\infty} g_i x^i$  where  $g_i$  are the probabilities that an integer valued random variable has value  $i$ .

Suppose we have two independent random variables  $x_1, x_2$  that we want to add together such that

$$\begin{aligned} \text{Prob}(x_1 + x_2) &= i \\ \implies \text{Prob}(x_1 = 0) \text{Prob}(x_2 = i) + \text{Prob}(x_1 = 1) \text{Prob}(x_2 = i - 1) + \dots \\ &= g_0 g_i + g_1 g_{i-1} + g_2 g_{i-2} + \dots + g_i g_0 \end{aligned}$$

You might recognize the above sum as something called a *convolution*.

Now we try to find  $g^2(x)$ :

$$\begin{aligned} g^2(x) &= \left( \sum_{i=0}^{\infty} g_i x^i \right) \left( \sum_{j=0}^{\infty} g_j x^j \right) \\ &= \sum_{i=0}^{\infty} \sum_{j=0}^{\infty} g_i g_j x^{i+j} \end{aligned}$$

Let  $k = i + j$ . Then

$$= \sum_{k=0}^{\infty} \left[ \sum_{j=0}^k g_{k-j} g_j \right] x^k$$

Note in brackets the coefficients of  $x^k$  are grouped as powers of  $x$ .

$$\implies \sum_{j=0}^k g_{k-j} g_j \iff \underbrace{g_0 g_0}_{k=0}, \underbrace{g_1 g_0 + g_0 g_1}_{k=1}, \underbrace{g_2 g_0 + g_1 g_1 + g_0 g_2}_{k=2}, \dots$$

### 3 Examples

#### Example 1:

Suppose we are given three object types A, B and C:

- A can be selected 0 or 1 times
- B can be selected 0, 1, or 2 times
- C can be selected 0, 1, 2, or 3 times

How many ways can you select five objects?

We calculate the generating functions for A, B and C as:

- A  $1 + x$
- B  $1 + x + x^2$

$$C \quad 1 + x + x^2 + x^3$$

To find the total number of ways to select A, B and C, we multiply their respective generating functions together:

$$\begin{aligned} & (1+x)(1+x+x^2)(1+x+x^2+x^3) \\ &= 1 + 2x + \underbrace{5x^2}_{check} + 6x^3 + 5x^4 + \underbrace{3x^5}_{check} + x^6 \end{aligned}$$

We check the term  $5x^2$ . There are five ways to pick two objects as follows:

$$CC, BB, CB, CA, BA$$

We also check the term  $3x^5$ . There are three ways to pick five objects as follows:

$$CCCBB, CCCBA, CCBBA$$

**Example 2:**

Suppose we try to make change with pennies, nickels and dimes.

$$\begin{array}{l} \text{Pennies} \quad 1 + x + x^2 + x^3 + x^4 + \dots \\ \text{Nickel} \quad 1 + x^5 + x^{10} + x^{15} + \dots \\ \text{Dimes} \quad 1 + x^{10} + x^{20} + \dots \end{array}$$

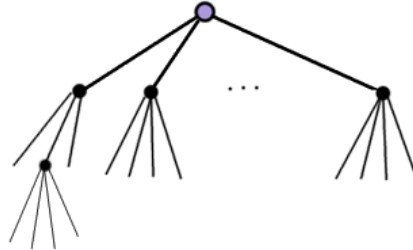
To find the change possibilities, we multiply the coins' generating functions together:

$$\begin{aligned} & (1+x+x^2+\dots)(1+x^5+x^{10}+\dots)(1+x^{10}+x^{20}+\dots) \\ &= 1 + x^2 + x^3 + x^3 + x^4 + 2x^5 + \dots + \underbrace{9x^{23}}_{check} + \dots \end{aligned}$$

We want to check the term  $9x^{23}$ . There are nine ways to make change for 23 cents as follows:

$$\begin{array}{l} \text{Pennies} \quad 3 \ 3 \ 8 \ 13 \ 3 \ 8 \ 13 \ 18 \ 23 \\ \text{Nickel} \quad 0 \ 2 \ 1 \ 0 \ 4 \ 3 \ 2 \ 1 \ 0 \\ \text{Dimes} \quad 2 \ 1 \ 1 \ 1 \ 0 \ 0 \ 0 \ 0 \ 0 \end{array}$$

## 4 Branching Trees



### Why are branching trees important?

*Hereditary* - Given a family tree, will that family's bloodline die out?

*Epidemics* - We can model how a disease spreads using a branching tree. Will a given epidemic spread throughout the world or die out (relatively) harmlessly?

*Search in a random graph* - When performing a breadth-first search from a node  $n$ , what are the expected number of children reachable from  $n$ ? Will that search eventually die out? What is the expected graph component size?

Let  $p(x)$  be the probability that  $x$  takes on a given value. Let  $f(x)$  be the generating function for probability of  $i$  children.

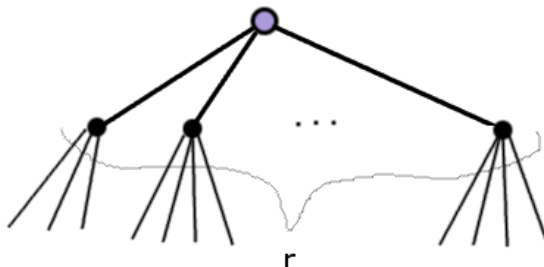
Then in the  $j^{\text{th}}$  generation, the number of children is found to be:

$$f_j(x) = \begin{cases} f(x) & j = 1 \\ f_{j-1}(f(x)) & j > 1 \end{cases}$$

**Show by induction:**

Coefficient of  $x^r$  in  $f_{j-1}(x)$  is the probability of  $r$  children in  $(j-1)^{\text{st}}$  gen-

eration.



Each of these  $r$  children contribute  $f(x)$  to  $j^{\text{th}}$  generation.

For a sum of  $r$  sets of descendants, the generating function is  $f^r(x)$ . Why? Any sum of  $r$  random variables has a generating function  $f^r(x)$  because if  $x \iff g(x)$  then  $\underbrace{x + \dots + x}_r \iff g^r(x)$  by convolution argument.

We know the total contribution of  $r$  children is  $f^r(x)$ .

Substitute in  $f_{j-1} = a_0 + a_1x + a_2x + \dots$

Substitute in  $f^r(x)$  for  $x^r$ :

$$= f_{j-1}(f(x))$$

Assuming coefficient of  $x^r$  in  $f_{j-1}$  give correct probability for  $r$  children in  $(j - 1)^{\text{st}}$  generation, then substituting  $g(x)$  for  $x$  gives generation for  $j^{\text{th}}$  generation.