

# CS4670 / 5670: Computer Vision

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## Lecture 31: Modern recognition



**Visual Object Classes Challenge 2009 (VOC2009)**



[click on an image to see the annotation]

## Object detection: where are we?

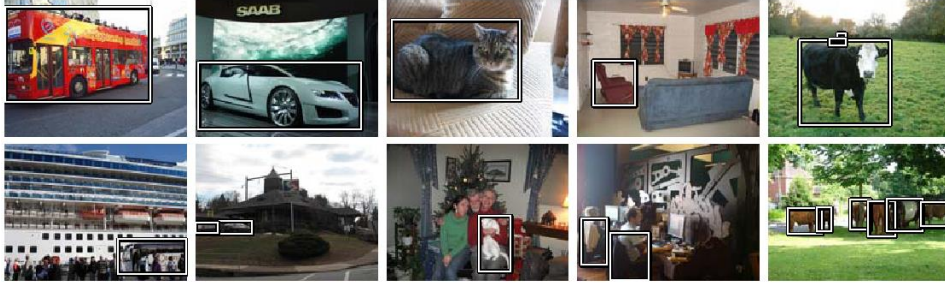


Credit: Flickr user [neilalderney123](#)

- Incredible progress in the last ten years
- Better features, better models, better learning methods, better datasets
- Combination of science and hacks

## Vision Contests

- PASCAL VOC Challenge

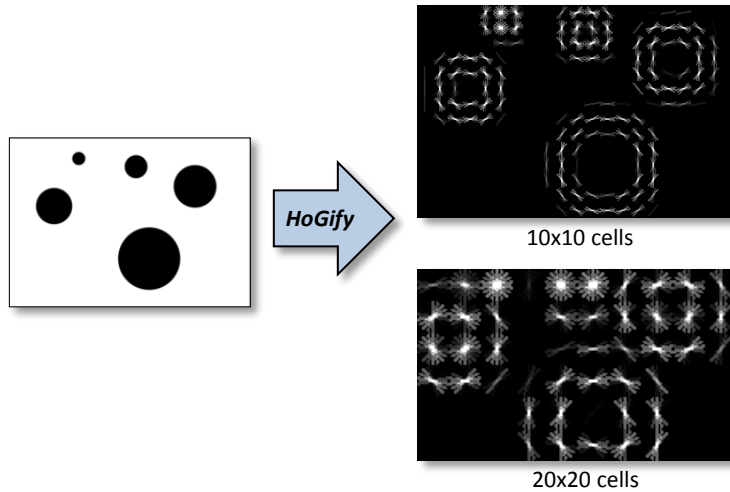


- 20 categories
- Annual classification, detection, segmentation, ... challenges

## Machine learning for object detection

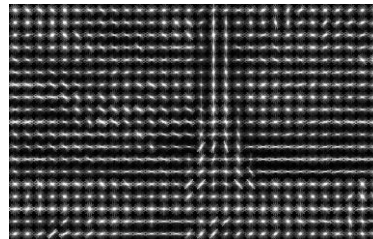
- What features do we use?
  - intensity, color, gradient information, ...
- Which machine learning methods?
  - generative vs. discriminative
  - k-nearest neighbors, boosting, SVMs, ...
- What hacks do we need to get things working?

## Histogram of Oriented Gradients (HoG)

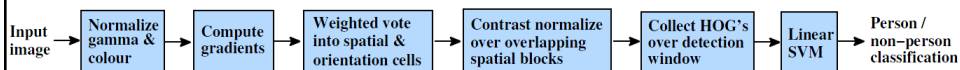


[Dalal and Triggs, CVPR 2005]

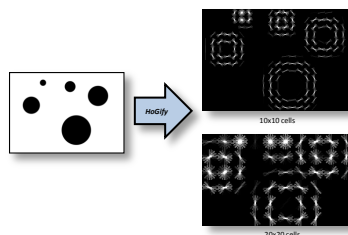
## Histogram of Oriented Gradients (HoG)



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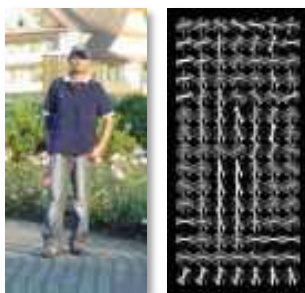
- Like SIFT (Scale Invariant Feature Transform), but...
  - Sampled on a dense, regular grid
  - Gradients are contrast normalized in overlapping blocks



[Dalal and Triggs, CVPR 2005]

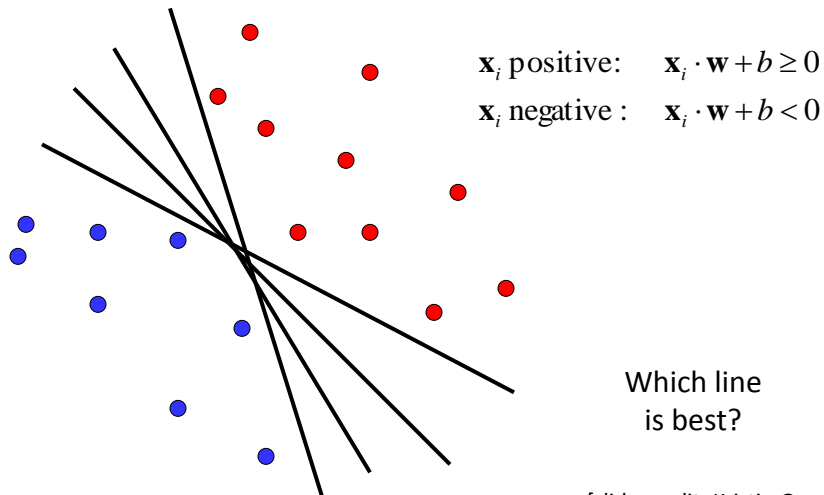
## Histogram of Oriented Gradients (HoG)

- First used for application of person detection [Dalal and Triggs, CVPR 2005]
- Cited since in thousands of computer vision papers



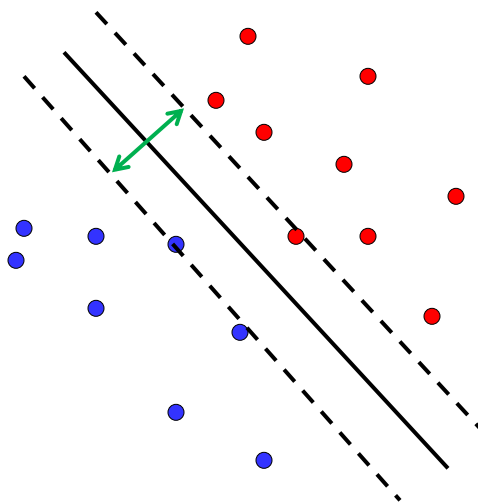
## Linear classifiers

- Find linear function to separate positive and negative examples



[slide credit: Kristin Grauman]

## Support Vector Machines (SVMs)

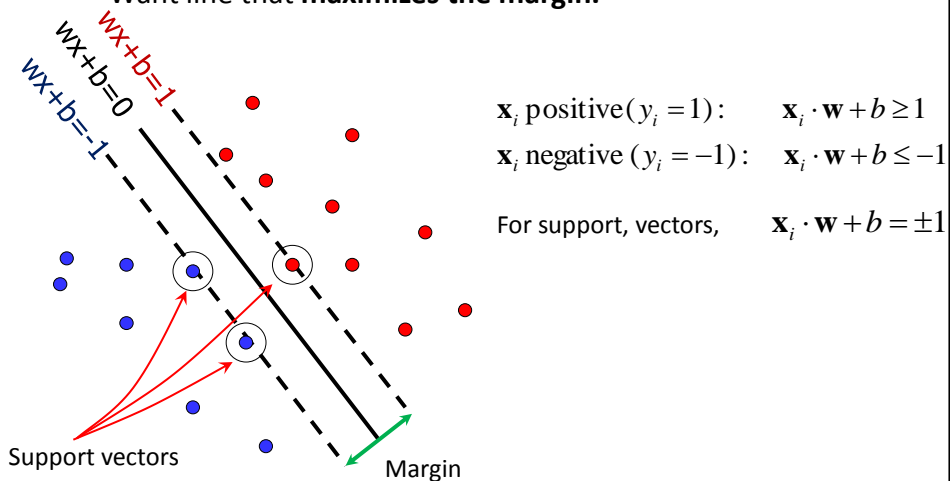


- Discriminative classifier based on *optimal separating line* (for 2D case)
- Maximize the *margin* between the positive and negative training examples

[slide credit: Kristin Grauman]

## Support vector machines

- Want line that **maximizes the margin**.

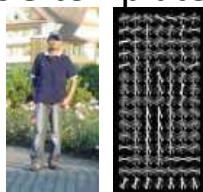


C. Burges, [A Tutorial on Support Vector Machines for Pattern Recognition](#), Data Mining and Knowledge Discovery, 1998

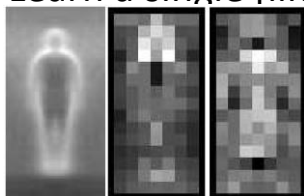
[slide credit: Kristin Grauman]

## Person detection, ca. 2005

1. Represent each example with a single, fixed HoG template



2. Learn a single [linear] SVM as a detector



(average gradient image, max positive weight, max negative weight)

## Positive and negative examples

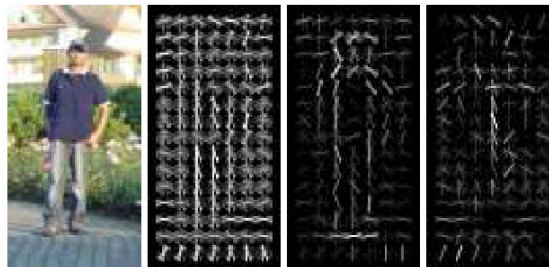
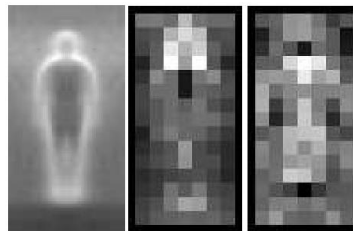


+ thousands more...



+ millions more...

## HoG templates for person detection



## Detection

- Run detector as a sliding window over an image, at a range of different scales
- Non-maxima suppression

### Person detection with HoG & linear SVM



[Dalal and Triggs, CVPR 2005]



## Are we done?

- Single, rigid template usually not enough to represent a category

- Many objects (e.g. humans) are articulated, or have parts that can vary in configuration



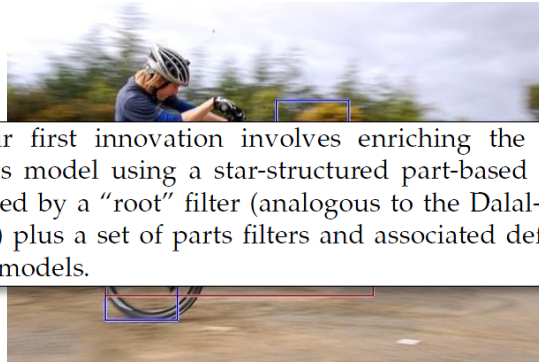
- Many object categories look very different from different viewpoints, or from instance to instance



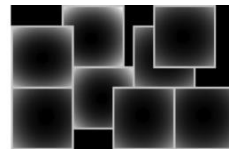
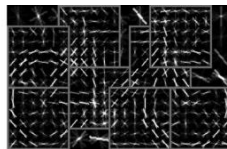
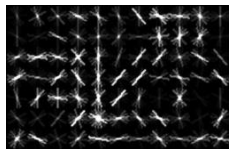
## Difficulty of representing positive instances

- Discriminative methods have proven very powerful
- But linear SVM on HoG templates not sufficient?
- Alternatives:
  - Parts-based models [Felzenszwalb et al. CVPR 2008]
  - Latent SVMs [Felzenszwalb et al. CVPR 2008]

## Parts-based models



Our first innovation involves enriching the Dalal-Triggs model using a star-structured part-based model defined by a “root” filter (analogous to the Dalal-Triggs filter) plus a set of parts filters and associated deformation models.

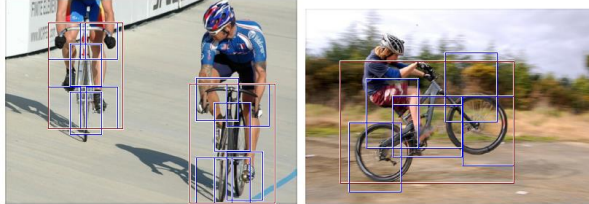


Felzenszwalb, et al., **Discriminatively Trained Deformable Part Models**,  
<http://people.cs.uchicago.edu/~pff/latent/>

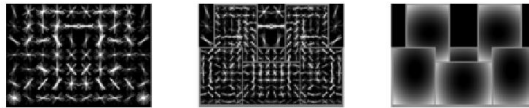
## Latent SVMs

- Rather than training a single linear SVM separating positive examples...
- ... cluster positive examples into “components” and train a classifier for each (using all negative examples)

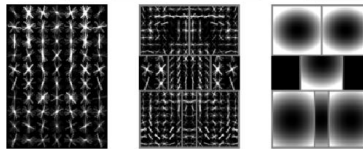
## Two-component bicycle model



“side” component

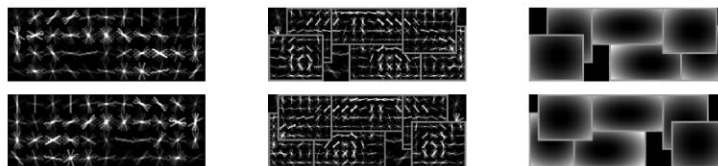


“frontal” component

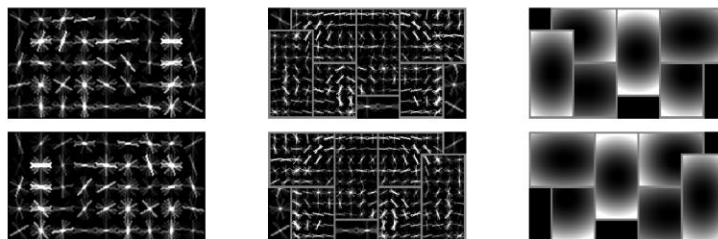


## Six-component car model

side view



frontal view



root filters (coarse)

part filters (fine)

deformation models

## Six-component person model

