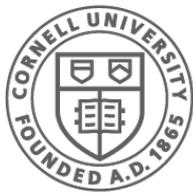


Journaling and Log-Structured File Systems

(Chapters 42, 43)

CS 4410
Operating Systems



Cornell CIS
COMPUTING AND INFORMATION SCIENCE

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Fault-tolerant Disk Update

Problem: many file system operations required multiple disk updates. What if there is a crash half-way?

Use Journaling / Write-Ahead Logging

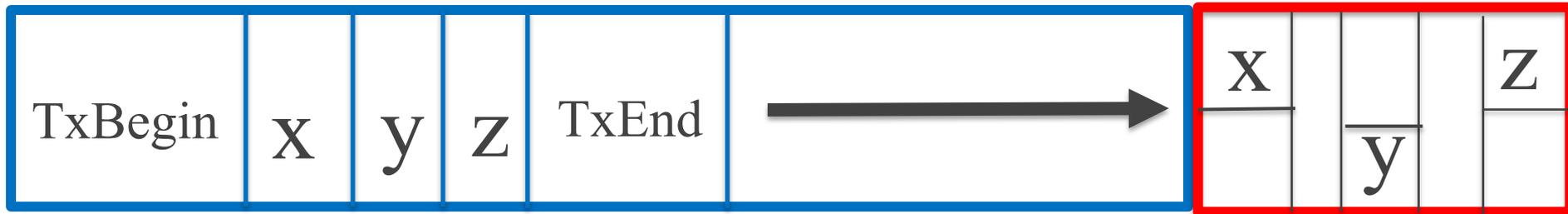
- **Idea:** Protocol where performing a **single** disk write causes multiple disk writes to take effect.
- **Implementation:** New on-disk data structure (“journal”) with a sequence of blocks containing updates *plus ...*

Journal-Update Protocol

write x; write y; write z

implemented by

- Append to journal: TxBegin, x, y, z
- **Wait for completion of disk writes.** why?
- Append to journal: TxEnd
- Wait for completion of disk write.
- Write x, y, z to final locations in file system

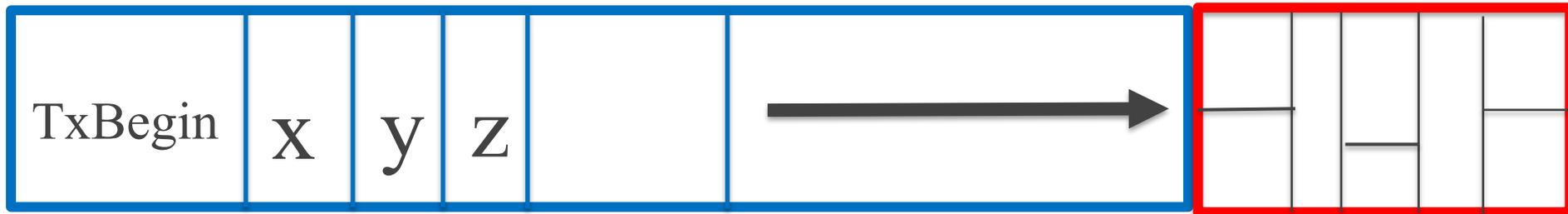


What if Crash?

write x; write y; write z

implemented by

- Append to journal: TxBegin, x, y, z
- Wait for completion of disk writes.
- Append to journal: TxEnd
- Wait for completion of disk write. ← **crash!**
- Write x, y, z to **final locations** in file system.



Recovery protocol for TxBegin ... TxEnd:

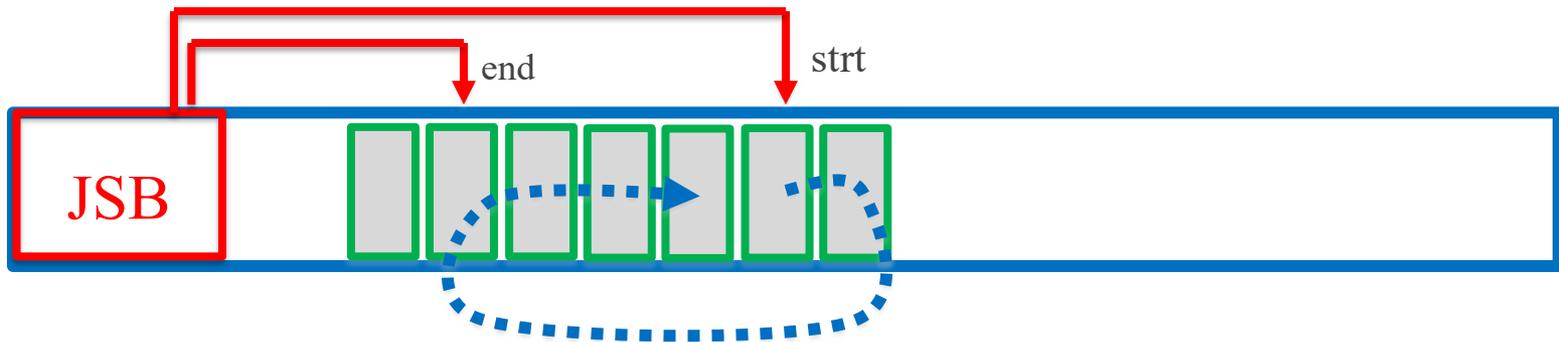
- **if** TxEnd present **then** redo writes to **final locations** following TxBegin
- **else** ignore journal entries following TxBegin

Full-Journal Recovery Protocol

- Replay journal from start, writing blocks as indicated by checkpoint steps.

Infinite Journal → Finite Journal:

- introduce **journal super block** (JSB) as first entry in journal: JSB gives start / end entries of journal.
- view journal as a circular log
- delete journal entry and update JSB once writes in checkpoint step complete



Performance Optimizations

- Eliminate disk write of TxEnd record.
 - Compute checksum of xxx in “TxBegin xxx TxEnd”
 - Include checksum TxBegin.
 - Recovery checks whether all log entries present.
- Eliminate disk write of xxx when data block
 - Step 1: Write data block to final disk location
 - Step 2: Await completion
 - Step 3: Write meta-data blocks to journal
 - Step 4: Await completion

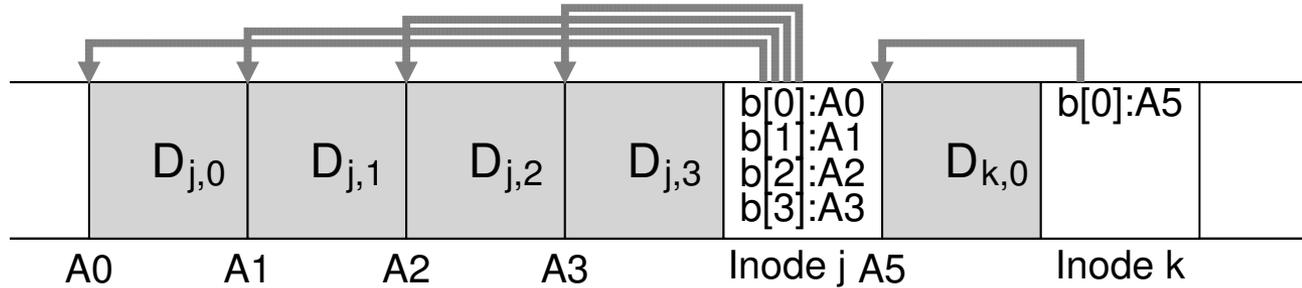
Log-Structured File Systems

Technological drivers:

- System memories are getting larger
 - Larger disk cache
 - Reads mostly serviced by cache
 - Traffic to disk mostly writes.
- Sequential disk access performs better.
 - Avoid seeks for even better performance
 - Better wear leveling on SSDs!

Idea: Buffer writes and store as single log entry on disk. Disk becomes one long log!

Storing Data on Disk



- Updates to file j and k are buffered.
- Inode for a file points to log entry for data
- An entire segment is written at once.

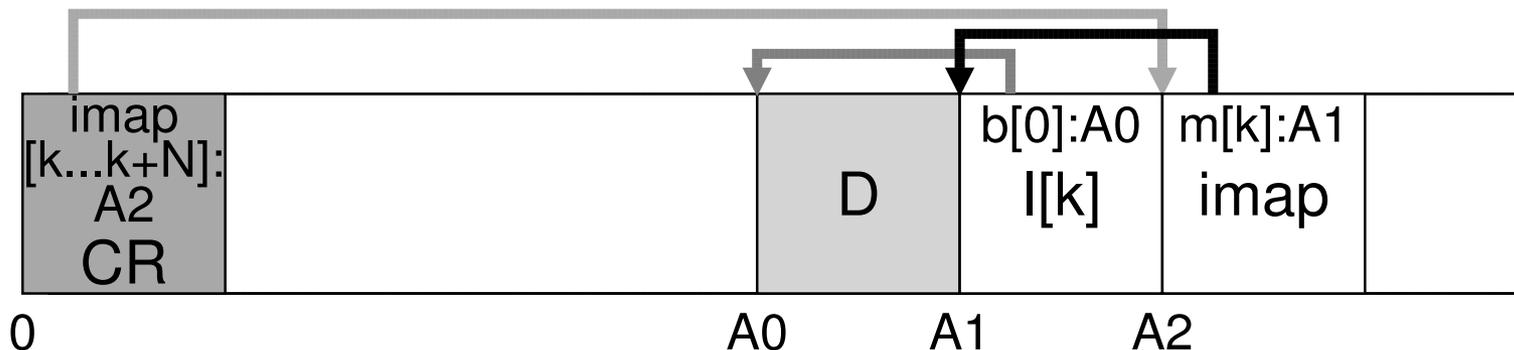
How to Find Inode on Disk

In UFS: F: inode nbr \rightarrow location on disk

In LFS: location of inode on disk changes...

LFS: Maintain **inode Map** in pieces and store updated piece on disk.

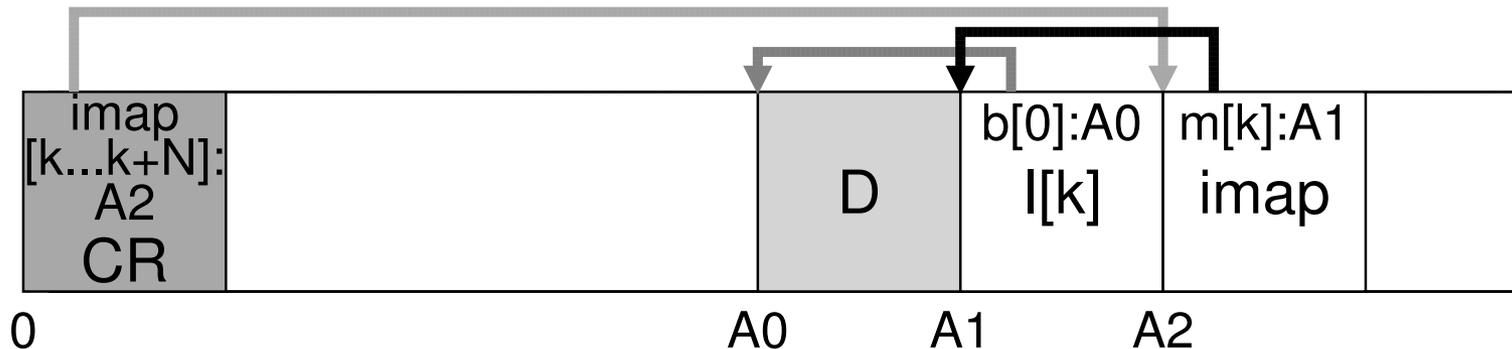
- For write performance: Put piece(s) at end of segment
- **Checkpoint Region:** Points to all inode map pieces and is updated every 30 secs. Located at fixed disk address. Also buffered in memory



To Read a File in LFS

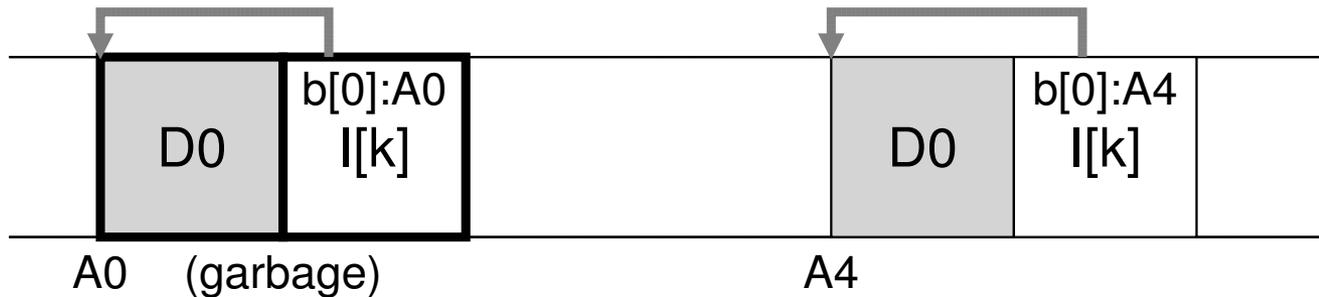
- [Load checkpoint region CR into memory]
- [Copy inode map into memory]
- Read appropriate inode from disk if needed
- Read appropriate file (dir or data) block

[...] = step not needed if information already cached.



Garbage Collection

Eventually disk will fill. But many blocks (“garbage”) not reachable via CR, because they were overwritten.



LFS Cleaner

Protocol:

1. read segment;
2. identify garbage blocks within;
3. copy non-garbage blocks to new segment;
4. append new segment to disk log

Each segment includes **segment summary block** that includes for each data block D in segment:

- inode number
- Offset in the file for that inode

Retrieve the block number for that <inode, offset> from LFS to reveal if D is live (=) or it is garbage (=!).

Crash Recovery

LFS writes to disk: CR and segment.

After a crash:

- Find most recent consistent CR (see below)
- Roll forward by reading next segment for updates.

Crash-resistant atomic CR update:

- Two copies of CR: at start and end of disk.
- Updates alternate between them.
- Each CR has timestamp $ts(\text{CR}, \text{start})$ at start and $ts(\text{CR}, \text{end})$ at end.
 - CR consistent if $ts(\text{CR}, \text{start}) = ts(\text{CR}, \text{end})$
- Use consistent CR with largest timestamp