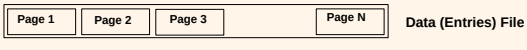
Tree-Structured Indexes

Introduction

- *As for any index, 3 alternatives for data entries* **k***:
  - Data record with key value **k**
  - **<k**, rid of data record with search key value **k>**
  - **<k**, list of rids of data records with search key **k>**
- Choice is orthogonal to the *indexing technique* used to locate data entries **k***.
- Tree-structured indexing techniques support both *range searches* and *equality searches*.
- *ISAM*: static structure; *B+ tree*: dynamic, adjusts gracefully under inserts and deletes.

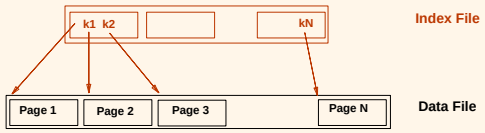
Range Searches

- ``*Find all students with gpa* > *3.0*''
  - If data *entries* are sorted, do binary search to find first such student, then scan to find others.
- Problem?



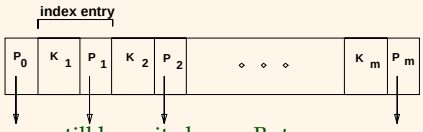
Range Searches

- Simple idea: Create an `index' file
  - What is search cost if each index page has F entries?

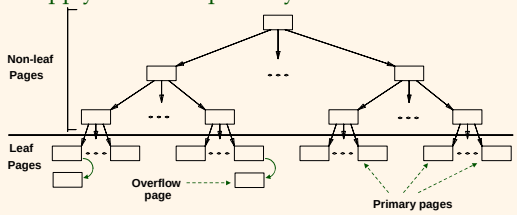


- *Can do binary search on (smaller) index file!*

ISAM



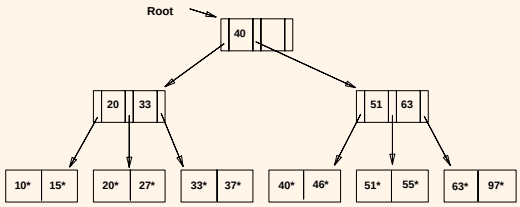
- Index file may still be quite large. But we can apply the idea repeatedly!



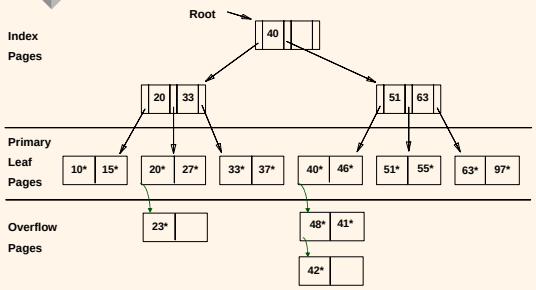
- *Leaf pages contain data entries.*

Example ISAM Tree

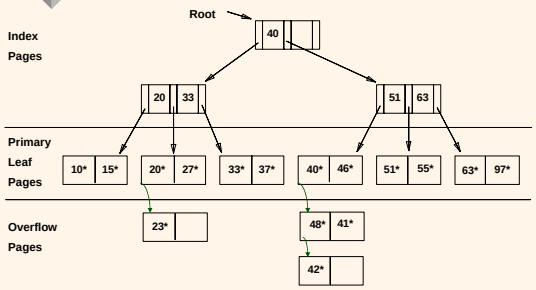
- Each node can hold 2 entries
  - What is search cost if each leaf node can hold L entries and each index node can hold F entries?



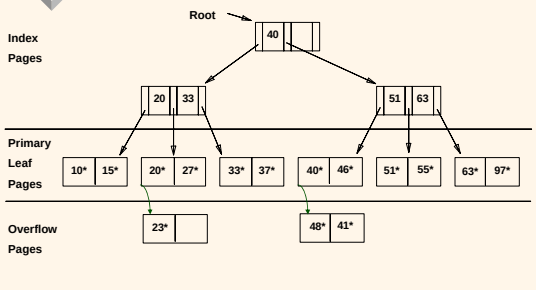
After Inserting 23*, 48*, 41*, 42* ...



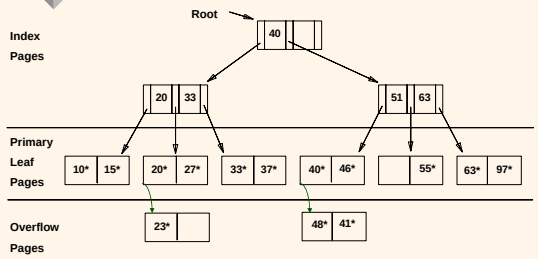
… Then Deleting 42*



… Then Deleting 51*



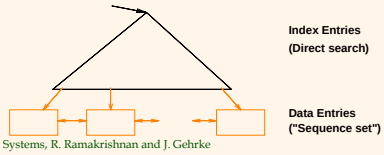
After Deleting 41* and 51*



✉ *Note 51 appears in Index Page but not in Leaf pages!*

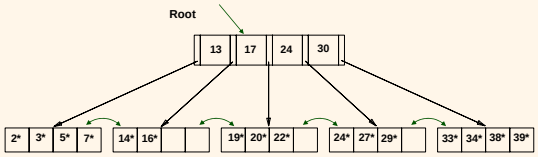
B+ Tree: The Most Widely Used Index

- Insert/delete at $\log_F N$ cost; keep tree *height-balanced*. (F = fanout, N = # leaf pages)
- Minimum 50% occupancy (except for root). Each node contains **d** <= *m* <= 2**d** entries. The parameter **d** is called the *order* of the tree.
- Supports equality and range-searches efficiently.



Example B+ Tree

- Search begins at root, and key comparisons direct it to a leaf (as in ISAM).
- Search for 5*, 15*, all data entries >= 24* ...



✉ *Based on the search for 15*, we know it is not in the tree!*

B+-tree Search Performance

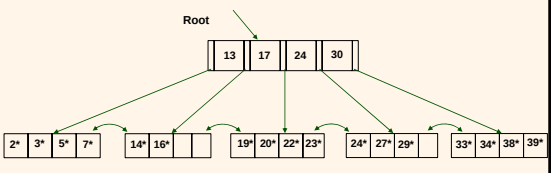
- Assume leaf pages can hold L data entries
- Assume B+-tree has order d
- Assume the tree has to index N data entries

- What is the best-case search performance (measured in number of I/Os)?
- What is the worst-case search performance

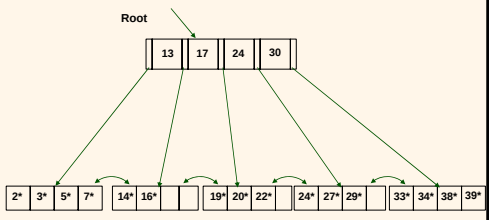
B+ Trees in Practice

- Typical order: 100. Typical fill-factor: 67%.
  - average fanout = 133
- Typical capacities:
  - Height 4: 133^4 = 312,900,700 records
  - Height 3: 133^3 = 2,352,637 records
- Can often hold top levels in buffer pool:
  - Level 1 = 1 page = 8 Kbytes
  - Level 2 = 133 pages = 1 Mbyte
  - Level 3 = 17,689 pages = 133 MBytes

Inserting 23*

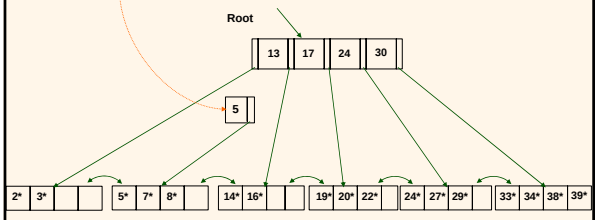


Inserting 8* …



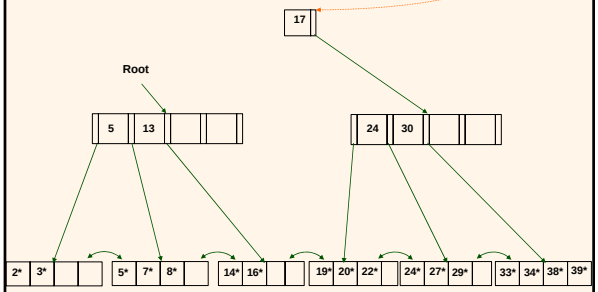
Inserting 8* …

Entry to be inserted in parent node (Note that 5 is **copied** up and continues to appear in the leaf)

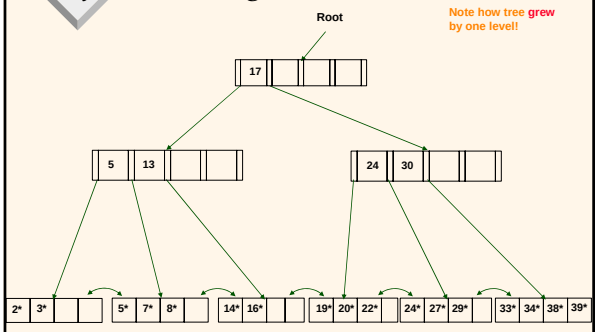


Inserting 8* …

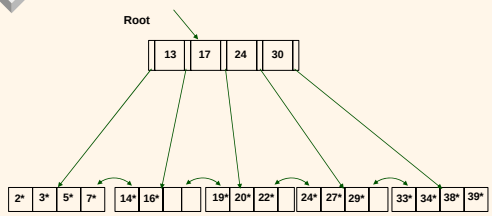
Entry to be inserted in parent node (Note that 17 is **pushed** up and only appears once in the index. Contrast this with leaf split)



After Inserting 8*

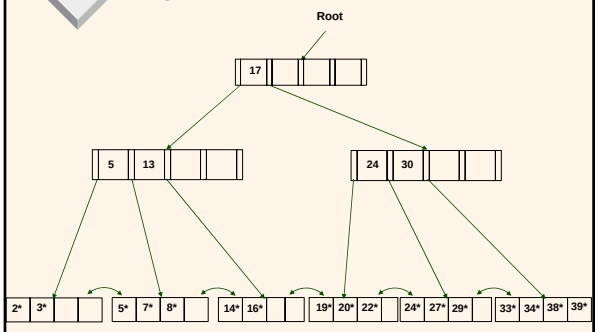


Inserting 8* …

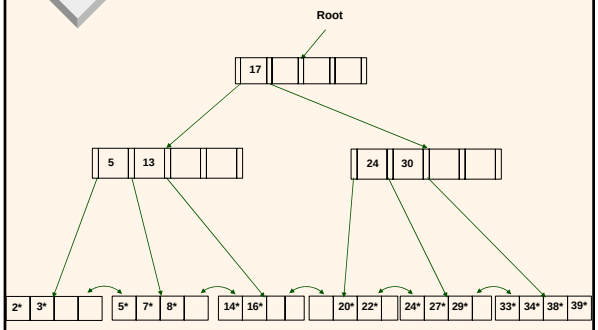


- In this example, could have "redistributed" to sibling instead of splitting
- Not usually done in practice (Why?)

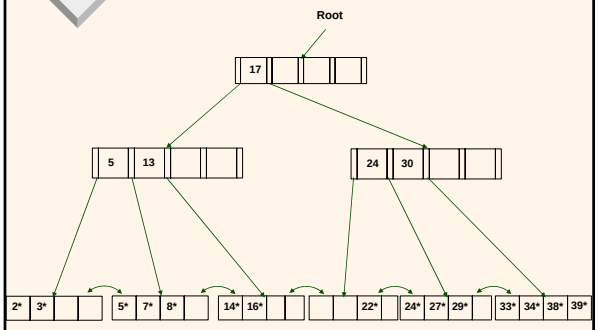
Deleting 19* …



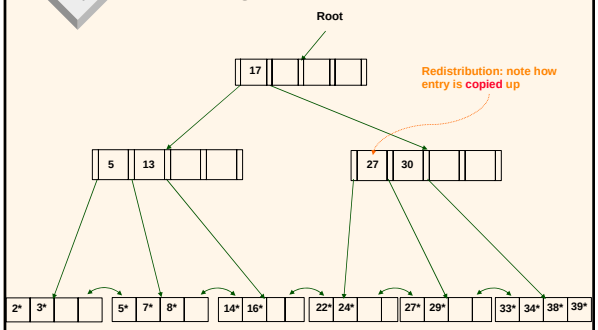
Deleting 20 …*



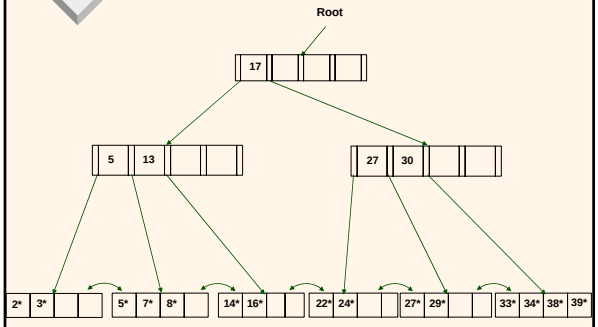
Deleting 20 …*



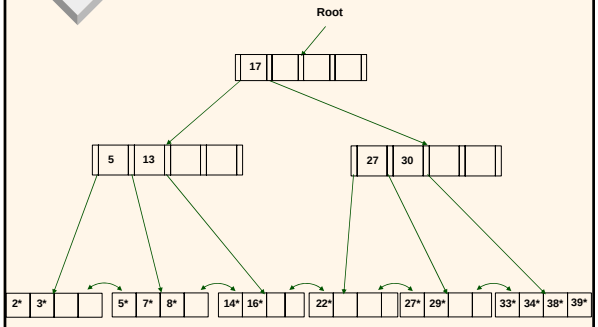
*After Deleting 20**



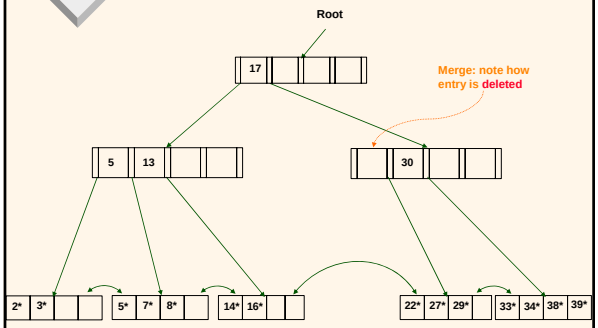
Deleting 24* …



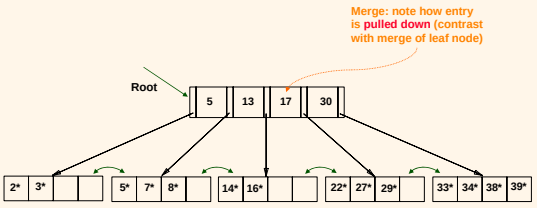
Deleting 24* …



Deleting 24* …

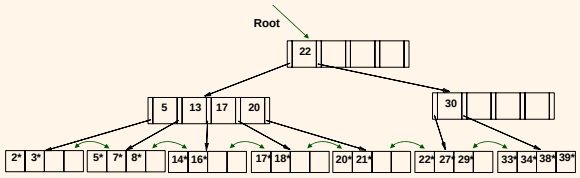


Deleting 24* …



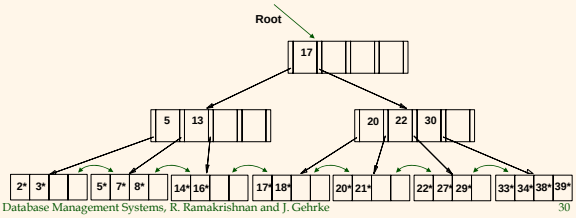
Example of Non-leaf Re-distribution

- *During* deletion of 24*
- In contrast to previous example, can re-distribute entry from left child of root to right child.

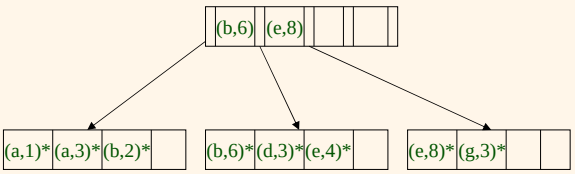


After Re-distribution

- Entries are re-distributed by `*pushing through*' the splitting entry in the parent node.
- Suffices to re-distribute index entry with key 20; we've re-distributed 17 as well for illustration.



Composite Search Keys



Composite Search Keys

- B+-tree index on (Age, Salary)
- Which can you answer efficiently using a B+-tree?
  - Age = 20
  - Age > 20
  - Age = 20, Salary = 100000
  - Age > 20, Salary = 100000
  - Age = 20, Salary > 100000
  - Age > 20, Salary > 100000
- Assume B+-tree index on (Age, Salary, Bonus); which can you answer efficiently?
  - Age = 20, Salary = 100000, Bonus > 5000
  - Age = 20, Salary > 100000, Bonus > 5000

Prefix Key Compression

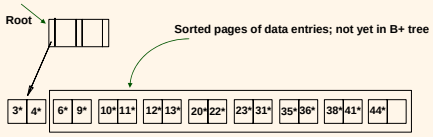
- Important to increase fan-out (Why?)
- Key values in index entries only `direct traffic'; can often compress them
  - E.g., adjacent index entries with search key values *Dannon Yogurt*, *David Smith* and *Devarakonda Murthy*
  - We can abbreviate *David Smith* to *Dav*. (The other keys can be compressed too ...)
- Is this correct?
  - Not quite! What if there is a data entry *Davey Jones*?
  - Compressed key should be greater than every entry in left sub-tree
  - Insert/delete modified appropriately

A Note on `Order'

- *Order* (**d**) concept replaced by physical space criterion in practice (*`at least half-full'*).
  - Index pages can typically hold many more entries than leaf pages.
  - Variable sized records and search keys mean different nodes will contain different numbers of entries.
  - Even with fixed length fields, multiple records with the same search key value (*duplicates*) can lead to variable-sized data entries (if we use Alternative (3)).

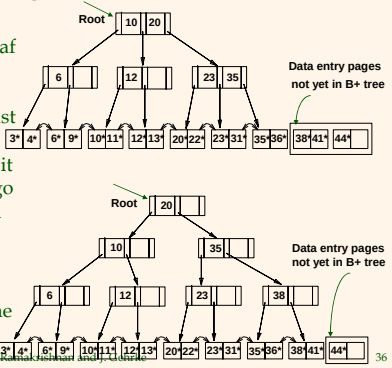
Bulk Loading of a B+ Tree

- If we have a large collection of records, and we want to create a B+ tree on some field, doing so by repeatedly inserting records is very slow.
- *Bulk Loading* can be done much more efficiently.
- *Initialization*: Sort all data entries, insert pointer to first (leaf) page in a new (root) page.



Bulk Loading (Contd.)

- Index entries for leaf pages always entered into right-most index page just above leaf level. When this fills up, it splits. (Split may go up right-most path to the root.)
- Much faster than repeated inserts, especially when one considers locking!



Summary of Bulk Loading

- Option 1: multiple inserts.
  - Slow.
  - Does not give sequential storage of leaves.
- Option 2: *Bulk Loading*
  - Has advantages for concurrency control.
  - Fewer I/Os during build.
  - Leaves will be stored sequentially (and linked, of course).
  - Can control "fill factor" on pages.