CS/INFO 4154: Analytics-driven Game Design

Class 18:

Beta Playtesting 2
Mon

FALL BREAK

Wed

10/10 Beta Testing 3

10/10 @ 11:59pm: Beta Report

Fri

10/5 Beta Testing 2

10/12 Data Visualization

Wed 10/10 @ 11:59pm: Beta Report

10/15 SQL

10/17 Balance?

10/19 Friends Release

Monday 10/15 @ 11:59pm: Midterm Peer Evaluations
Today

Please be doing one of these things:

- Trying other games
- Helping people try your games
- Giving feedback to other teams
- Receiving feedback from other teams
- Discussing your game with your group
- Working on your game
- *Signing the sign-in sheet*