CS/INFO 4154:
Analytics-driven Game Design
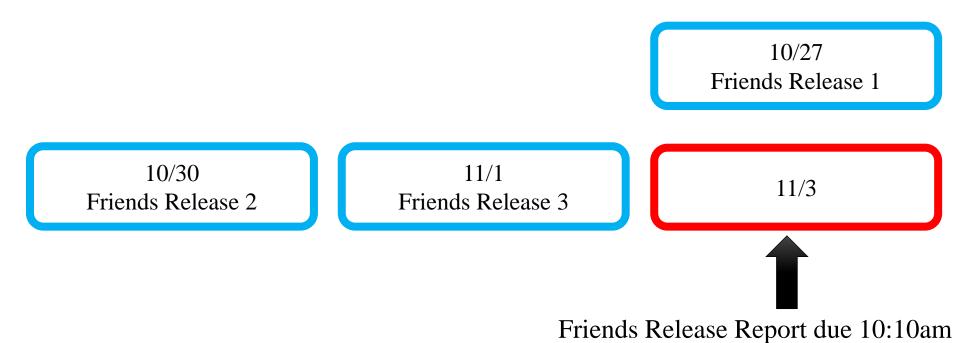
Class 27:

Friends Release 1

Technical Problems

- If something is not working, please talk to us!

Mon	Wed	Fri
		10/27 Friends Release 1
10/30 Friends Release 2	11/1 Friends Release 3	11/3

Friends Release Report due 10:10am

Friends Release Report

- Instructions on website

- Due **BEFORE CLASS** by 10:10am on Friday 11/3

Please sign in!

Today

Please be doing one of these things:

- **Spamming your friends and family**
- **Verifying that the logging works**
- Playing other games
- Observing people play your games
- Giving feedback to other teams
- Receiving feedback from other teams
- Discussing your game with your group
- Signing the sign-in sheet