Lecture 6:

Paper Prototyping 2
When playing prototypes,

- Being nice doesn’t help
- Tell the group *honestly*:
  - Is this fun?
  - Is this something you would play willingly?
  - What was the most frustrating?
  - Any suggestions?
Next Week

• Design document due next Friday, Sept 19th
  • Posted as “Assignment 6”

• Class will be a combination of lecture / group work to support the document
Today

- 10 minutes – me
- 15 minutes: Groups 1 & 2 play
- 15 minutes: Groups 3 & 4 play
- 15 minutes: Groups 5 & 7 play
- 15 minutes: Groups 8 & 9 play