Lecture 5:

Paper Prototyping 1
Today

- 20 minutes – presentations
- 5 minutes to set up
- 12 minutes: Groups 1 & 2 play
- 12 minutes: Groups 3 & 4 play
- 12 minutes: Groups 5 & 7 play
- 12 minutes: Groups 8 & 9 play
Thursday

- Revise prototype
  - Posted as “Assignment 5”
  - Explore *different* design questions
  - Need to be able to justify what you changed and why
- Create a *NEW GOOGLE DOC* and:
  - List two things that worked well in the first prototype
  - List two problems with your game design
  - For each problem, suggest a modification to your prototype
  - Email the link to me
Next Week

- Design document due next Friday, Sept 19th
  - Will be posted as “Assignment 6”
  - Specify a plan for:
    - Vision
    - Mechanics
    - Challenges
    - Art
    - Interface