ENGRC 3152/4152 Competitive Analysis (draft worksheet)

Team Name: Team Members:

	Your game (early predictions)	Comp #1	Comp #2	Comp #3
Name of game				
Type of game				
Differentiation from				
other games				
(unique features)				
Player/audience profile				
Reaches/engages				
the players well by				
Price point				
Platform/mechanics				
Design features	anticipating			
What plays well?	hoping for			
What plays poorly?	anticipating challenges with			