# CS 4110

# **Programming Languages & Logics**

# Lecture 28 Existential Types

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It's no fun to program in a language with a single, global namespace: C, FORTRAN, and PHP until depressingly recently.

Components of a large program have to worry about name collisions.

And components become tightly coupled: any component can use a name defined by any other.

A module is a collection of named entities that are related.

Modules provide separate namespaces: different modules can use the same names without worrying about collisions.

Modules can:

- Choose which names to export
- Choose which names to keep hidden
- Hide implementation details

# **Existential Types**

In the polymorphic  $\lambda$ -calculus, we introduced *universal* quantification for types.

 $\tau ::= \cdots \mid X \mid \forall X. \tau$ 

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If we have  $\forall$ , why not  $\exists$ ? What would *existential* type quantification do?

$$\tau ::= \cdots \mid X \mid \exists X. \tau$$

# **Existential Types**

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 $\exists$  Counter.

- $\{ new : Counter, \}$ 
  - get : Counter  $\rightarrow$  int,
  - inc : Counter  $\rightarrow$  Counter }

Together with records, existential types let us *hide* the implementation details of an interface.

 $\begin{array}{l} \exists \ \textbf{Counter}.\\ \{ \ new: \ \textbf{Counter},\\ get: \ \textbf{Counter} \rightarrow \ \textbf{int},\\ inc: \ \textbf{Counter} \rightarrow \ \textbf{Counter} \ \} \end{array}$ 

Here, the witness type might be int:

 $\{ \begin{array}{l} \mathsf{new}: \mathsf{int}, \\ \mathsf{get}: \mathsf{int} \to \mathsf{int}, \\ \mathsf{inc}: \mathsf{int} \to \mathsf{int} \end{array} \}$ 

### **Existential Types**

Let's extend our STLC with existential types:

```
\tau ::= \mathbf{int}
| \tau_1 \to \tau_2
| \{ l_1 : \tau_1, \dots, l_n : \tau_n \}
| \exists X. \tau
| X
```

#### Syntax & Dynamic Semantics

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We'll add new operations to construct and destruct these pairs:

pack  $\{\tau_1, e\}$  as  $\exists X. \tau_2$ unpack  $\{X, x\} = e_1$  in  $e_2$  Syntax

e ::= x $|\lambda x:\tau.e$  $|e_1 e_2|$ n  $|e_1 + e_2|$  $| \{ l_1 = e_1, \ldots, l_n = e_n \}$ |e.l|| pack { $\tau_1$ , e} as  $\exists X. \tau_2$ | unpack  $\{X, x\} = e_1$  in  $e_2$ v ::= n $|\lambda x:\tau.e|$  $| \{ l_1 = v_1, \ldots, l_n = v_n \}$ | pack { $\tau_1$ , v} as  $\exists X. \tau_2$ 

#### **Dynamic Semantics**

$$E ::= \dots$$
  
| pack { $\tau_1, E$ } as  $\exists X. \tau_2$   
| unpack { $X, X$ } = E in e

unpack  $\{X, x\} = (\text{pack } \{\tau_1, v\} \text{ as } \exists Y. \tau_2) \text{ in } e \to e\{v/x\} \overline{\{\tau_1/X\}}$ 

#### **Static Semantics**

# $\frac{\Delta, \Gamma \vdash e : \tau_2 \{\tau_1 / X\}}{\Delta, \Gamma \vdash \mathsf{pack} \{\tau_1, e\} \text{ as } \exists X. \tau_2 : \exists X. \tau_2}$

#### **Static Semantics**

$$\frac{\Delta, \Gamma \vdash e : \tau_2 \{\tau_1 / X\}}{\Delta, \Gamma \vdash \mathsf{pack} \{\tau_1, e\} \text{ as } \exists X. \tau_2 : \exists X. \tau_2}$$

$$\frac{\Delta, \Gamma \vdash e_1 : \exists X. \tau_1 \quad \Delta \cup \{X\}, \Gamma, x : \tau_1 \vdash e_2 : \tau_2 \quad \Delta \vdash \tau_2 \text{ ok}}{\Delta, \Gamma \vdash \text{unpack } \{X, x\} = e_1 \text{ in } e_2 : \tau_2}$$

The side condition  $\Delta \vdash \tau_2$  ok ensures that the existentially quantified type variable *X* does not appear free in  $\tau_2$ .

Example

```
let counterADT =
  pack { int,
            \{ new = 0, \}
              get = \lambda i: int. i,
              inc = \lambda i: int. i + 1 }
  as
     ∃ Counter.
             { new : Counter,
               get : Counter \rightarrow int,
               inc : Counter \rightarrow Counter}
in . . .
```

### Example

Here's how to use the existential value counterADT:

```
unpack \{T, c\} = counterADT in
let y = c.new in
c.get (c.inc (c.inc y))
```

### **Representation Independence**

We can define alternate, equivalent implementations of our counter...

```
let counterADT =
   pack {{x:int},
            \{ new = \{ x = 0 \},\
              get = \lambda r: \{x: int\}, r.x,
              inc = \lambda r: \{x: int\}, r.x + 1\}
   as
      Counter
             { new : Counter,
               get : Counter \rightarrow int,
               inc : Counter \rightarrow Counter}
in . . .
```

# **Existentials and Type Variables**

In the typing rule for unpack, the side condition  $\Delta \vdash \tau_2$  ok prevents type variables from "leaking out" of unpack expressions.

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This rules out programs like this:

let m =pack {int, { $a = 5, f = \lambda x$ : int. x + 1} as  $\exists X. {a:X, f:X \rightarrow X}$ in unpack {T, x} = m in x.fx.a

where the type of *x*.*f x*.*a* is just *T*.

We can encode existentials using universals!

The idea is to use a Church encoding where an existential value is a function that takes a type and then calls a continuation.

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The idea is to use a Church encoding where an existential value is a function that takes a type and then calls a continuation.

$$\exists X. \tau \triangleq \forall Y. (\forall X. \tau \to Y) \to Y$$
pack  $\{\tau_1, e\}$  as  $\exists X. \tau_2 \triangleq \Lambda Y. \lambda f: (\forall X. \tau_2 \to Y). f[\tau_1] e$ 
inpack  $\{X, x\} = e_1$  in  $e_2 \triangleq e_1[\tau_2] (\Lambda X.\lambda x: \tau_1. e_2)$ 
where  $e_1$  has type  $\exists X. \tau_1$  and  $e_2$  has type  $\tau_2$