

Submit the answers for the first two problems in a file `types.txt`. Submit the code for the last problem in a file `inference.ml`.

1. For each of the following, construct terms in the simply typed lambda calculus, or show why a type cannot be constructed:
  - $(\lambda x.x) (\lambda x.x)$
  - $\lambda x.\lambda y.x y x$
  - $\lambda b.\lambda t.\lambda f.(b t) f$
2. For each of the following expression, show the unification constraints, and the most general (polymorphic) type that can be inferred for each of them:
  - $\lambda n.\lambda s.\lambda z.s (n s z)$
  - $\lambda \text{nul} . \lambda \text{tail} . \lambda \text{len} . \lambda \text{l} . \text{if} (\text{nul } \text{l}) 0 (\text{len}(\text{tail } \text{l}) + 1)$   
where `if` has type  $\forall \alpha. \text{bool} \rightarrow \alpha \rightarrow \alpha \rightarrow \alpha$ .
3. Consider a simple functional language with conditionals, pairs, and let constructs. Your job is to write a program that performs type inference for this language.

```

type typ = IntType | BoolType
  | ArrowType of typ * typ | ProdType of typ * typ
  | TypeVar of string

type expr =
  Var of string                      (* variables *)
  | True | False                      (* boolean constants *)
  | Int of int                         (* integer constants *)
  | If of expr * expr * expr          (* if e1 then e2 else e3 *)
  | Plus of expr * expr               (* e1 + e2 *)
  | Pair of expr * expr              (* (e1, e2) *)
  | Fst of expr                       (* fst e *)
  | Snd of expr                       (* snd e *)
  | Apply of expr * expr             (* e1 (e2) *)
  | Lambda of string * expr          (* lambda x . e *)
  | Let of string * expr * expr     (* let x = e1 in e2 end *)
  | TypedLambda of string * typ * expr (* lambda x : type . e *)

```

You have to write a function `infer_type` that takes an expression in this language and yields the inferred type:

```
val infer_type : expr -> typ
```

You may want implement the algorithm using two functions: a function `build` that builds the constraints, and a function `solve` that solves the constraints:

```
type var = string
type type_env = var -> typ
type constraints = (typ * typ) list

val build : (type_env * expr) -> (typ * constraints)
val solve : (typ * constraints) -> typ
```

If your inference system runs into an error, it must raise an exception with an explanatory message:

```
exception InferenceError of string;
... raise InferenceError("error message");
```

The initial type environment passed to `type_inference` should be the empty environment:

```
empty_env : var -> typ =
  fun _ -> raise (InferenceError "variable not in type environment")
```