

Outline

- Announcements
 - Homework I due TODAY. 5PM by e-mail
 - Homework II on web
 - No lecture on Friday
- Polar Exploration
- Patches in 2D--pcolor
- Example: NWtopex
- Survey



Polar Exploration

- toolbox/matlab/graph2d/polar.m
- polar creates a patch (white circle),
- both cleates a paten (white clicity), lines (circular grid, spokes), and text
 the 'HandleVisibility' is set to 'off'--making them inaccessible
- Gus Lott wins the Polar Explorer award for finding this out









pcolor

- pcolor(x,y,Z) will colorize Z on grid defined by x and y
 - Z=m-by-n, x=1-by-n, y=m-by-1
- pcolor(X,Y,Z) will colorize Z on an irregular grid
 - X,Y, and Z all m-by-n
- h=pcolor(...) gets the handle.
 - The object is actually a surface object
 - surface objects are nearly identical to patches





Controlling pcolor

- shading(str) sets 'facecolor' property to str
 - flat, faceted or interp
- colorbar shows a colorbar
- caxis([zmin, zmax]) controls the color limits
 - same as set(gca,'clim',[zmin, zmax])
- colormap(cmap)--changes the colors. help graph3d lists the built in colormaps
 we'll learn how to "role-your-own"

Example: NWtopex

- Since water flows down hill, seasurface height (SSH) indicates currents
- The TOPEX/Poseidon satellite measures SSH with radar



NWtopex

 load(NWtopex)--loads NWtopex.mat which contains the following arrays:

name	size	description
lon	1-by-66	longitude (x)
lat	1-by-31	latitude (y)
SSH	31-by-66	SSH=z(x,y)
rkb	256-by-3	new colormap