# Gates and Logic: From Transistors to Logic Gates and Logic Circuits

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The slides are the product of many rounds of teaching CS 3410 by Professors Weatherspoon, Bala, Bracy, and Sirer.

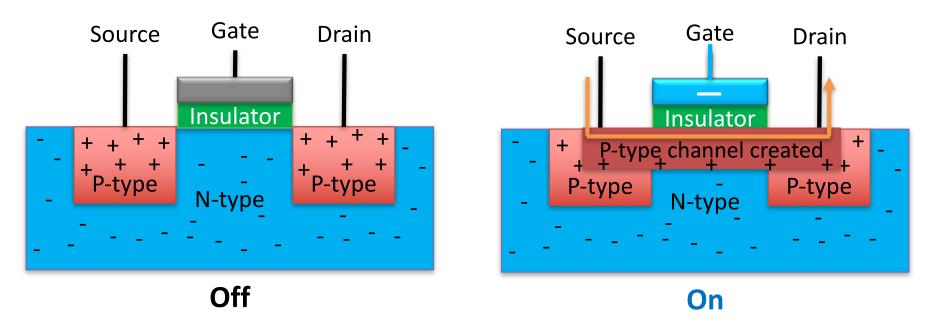
# **Goals for Today**

- From Switches to Logic Gates to Logic Circuits
- Transistors, Logic Gates, Truth Tables
- Logic Circuits
  - Identity Laws
  - From Truth Tables to Circuits (Sum of Products)
- Logic Circuit Minimization
  - Algebraic Manipulations
  - Karnaugh Maps

### Silicon Valley & the Semiconductor Industry

- Transistors:
- Youtube video "How does a transistor work" <a href="https://www.youtube.com/watch?v=IcrBqCFLHIY">https://www.youtube.com/watch?v=IcrBqCFLHIY</a>
- Break: show some Transistor, Fab, Wafer photos

#### **Transistors 101**



N-Type Silicon: negative free-carriers (electrons)

P-Type Silicon: positive free-carriers (holes)

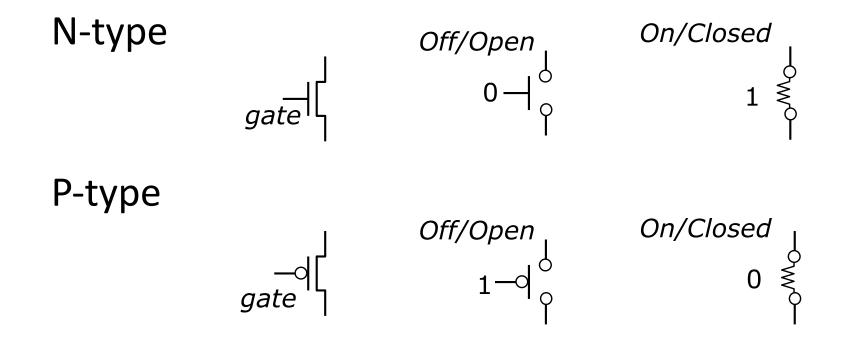
P-Transistor: negative charge on gate generates electric field that creates a (+ charged) p-channel connecting source & drain

N-Transistor: works the opposite way

Metal-Oxide Semiconductor (Gate-Insulator-Silicon)

 Complementary MOS = CMOS technology uses both p- & n-type transistors

#### **CMOS Notation**



Gate input controls whether current can flow between the other two terminals or not.

Hint: the "o" bubble of the p-type tells you that this gate wants a 0 to be turned on

## iClicker Question

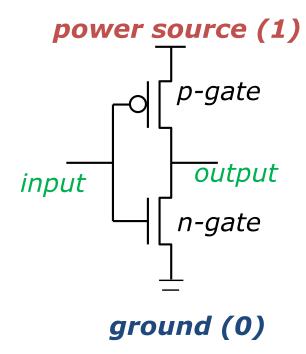
Which of the following statements is **false**?

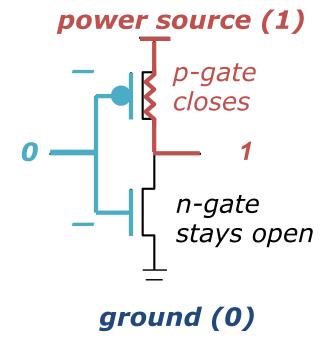
- (A) P- and N-type transistors are both used in CMOS designs.
- (B) As transistors get smaller, the frequency of your processor will keep getting faster.
- (C) As transistors get smaller, you can fit more and more of them on a single chip.
- (D) Pure silicon is a semi conductor.
- (E) Experts believe that Moore's Law will soon end.

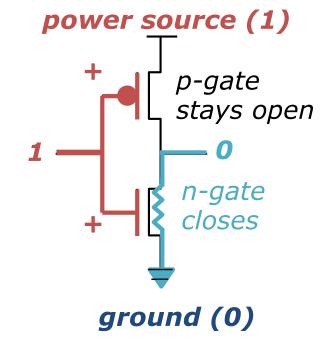
#### 2-Transistor Combination: NOT

- Logic gates are constructed by combining transistors in complementary arrangements
- Combine p&n transistors to make a NOT gate:

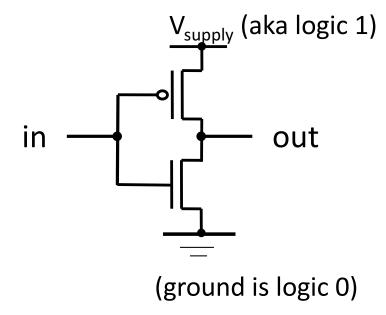
#### CMOS Inverter :





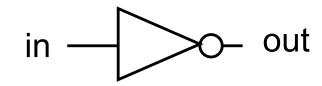


#### Inverter



Function: NOT

Symbol:



Truth Table:

In	Out
0	1
1	0

# **Logic Gates**

- Digital circuit that either allows signal to pass through it or not
- Used to build logic functions
- Seven basic logic gates:

OR
NOT,
NAND (not AND),
NOR (not OR),
XOR
XNOR (not XOR)

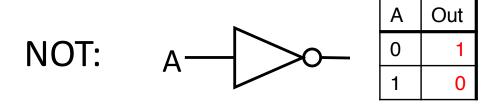


George Boole, (1815–1864)

#### Did you know?

George Boole Inventor of the idea of logic gates. He was born in Lincoln, England and he was the son of a shoemaker.

# Logic Gates: Names, Symbols, Truth Tables



AND:

A B Out

0 0 0

0 1 0

1 0 0

1 1 1

	A	0	0	1
NAND:	B )0—	0	1	1
		1	0	1
		1	1	0

OR:

A
B
Out
0 0 0
0 1 1
1 0 1

NOR:

A

B

Out

0 0 1

0 1 0

1 0 0

1 1 0

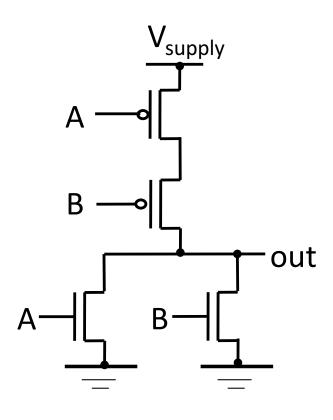
XOR: A B Out
0 0 0
0 1 1
1 0 1

XNOR:  $A \rightarrow \bigcirc$   $0 \ 0$   $0 \ 1$ 

Α	В	Out
0	0	1
0	1	0
1	0	0
1	1	1

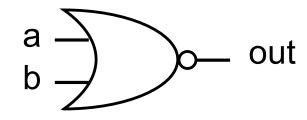
A B Out

#### **NOR Gate**



Function: NOR

Symbol:

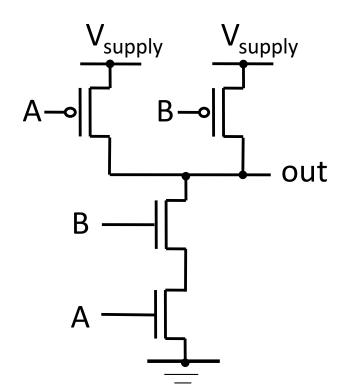


Truth Table:

Α	В	out
0	0	1
0	1	0
1	0	0
1	1	0

## iClicker Question

#### Which Gate is this?



- (A) NOT -**>>**
- (B) OR **⊅**-
- (C) XOR =
- (D) AND 🛨 🗁
- (E) NAND **‡**>∽

#### Function:

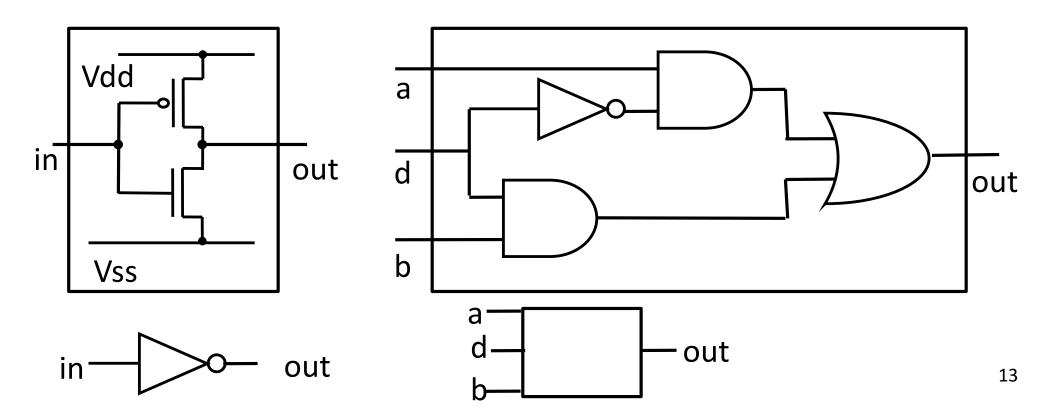
Symbol:

#### **Truth Table:**

Α	В	out
0	0	
0	<b>—</b>	
1	0	
1	<b>—</b>	

#### **Abstraction**

- Hide complexity through simple abstractions
  - Simplicity
    - Box diagram represents inputs and outputs
  - Complexity
    - Hides underlying NMOS- and PMOS-transistors and atomic interactions



# iClicker Question

#### Which Gate is this?

a b Out

**Function:** 

Symbol:

Truth Table:

Α	В	out
0	0	
0	1	
1	0	
1	1	

(A) NOT -<del>|</del>>>−

(B) OR **⊅**-

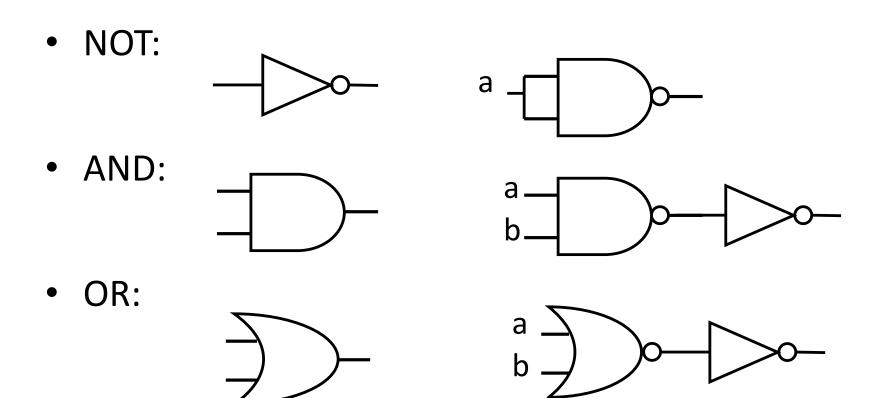
(C) XOR #D-

(D) AND  $\Rightarrow$ 

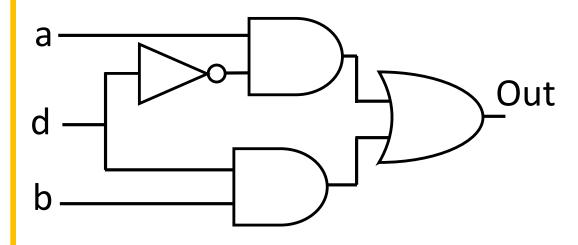
(E) NAND D

#### **Universal Gates**

- NAND and NOR:
  - Can implement any function with NAND or just NOR gates
  - useful for manufacturing



## What does this logic circuit do?



**Function:** 

Symbol:

Truth Table:

а	b	d	Out
0	0	0	
0	0	1	
0	1	0	
0	1	1	
1	0	0	
1	0	1	
1	1	0	
1	1	1	

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  - From Truth Tables to Circuits (Sum of Products)
  - Identity Laws
- Logic Circuit Minimization
  - Algebraic Manipulations
  - Karnaugh Maps

# Logic Implementation

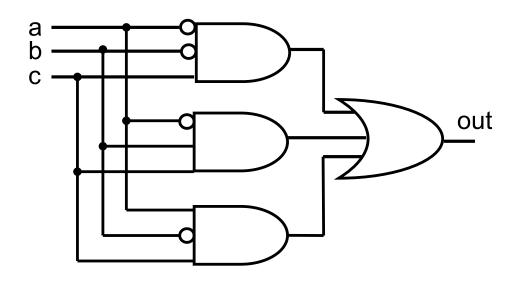
How to implement a desired logic function?

a b c out mintern  0 0 0 0
→ 0 0 1 1 ā b c
<b>0 1 0 0</b> abc
<b>→ 0 1 1 1 </b>
<b>1 0 0 0</b> a b c
<b>1</b> 0 1 1 a b c
<b>1 1 0 0</b> abc
<b>1 1 1 0</b> abc

- 1) Write minterms
- 2) Write sum of products:

OR of all minterms where out=1

out = 
$$\overline{abc}$$
 +  $\overline{abc}$  +  $\overline{abc}$ 



Any combinational circuit can be implemented in two levels of logic (ignoring inverters)

# **Logic Equations**

**NOT**: = 
$$\bar{a}$$
 =  $|a|$  =  $\neg a$ 

AND: 
$$= a \cdot b = a \otimes b = a \wedge b$$

$$\overline{(a \bullet b)} = !(a \& b) = \neg (a \land b)$$

OR: 
$$= a + b = a | b = a \lor b$$

XOR: 
$$= a \oplus b = ab + \bar{a}b$$

$$\overline{(a + b)} = !(a | b) = \neg (a \lor b)$$

$$\overline{(a \oplus b)} = \overline{ab} + \overline{ab}$$

#### **Logic Equations**

- Constants: true = 1, false = 0
- Variables: a, b, out, ...
- Operators (above): AND, OR, NOT, etc.

#### Identities

#### Identities useful for manipulating logic equations

For optimization & ease of implementation

$$a + 0 = a$$

$$a + 1 = 1$$

$$a + \bar{a} = 1$$

$$a \cdot 0 = 0$$

$$a \cdot 1 = a$$

$$a \cdot \bar{a} = 0$$

#### Identities

#### Identities useful for manipulating logic equations

For optimization & ease of implementation

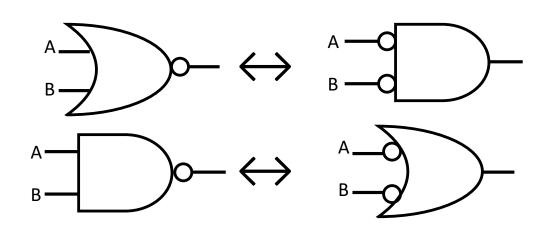
$$\overline{(a+b)} = \overline{a} \bullet \overline{b}$$

$$\overline{(ab)} = \overline{a} + \overline{b}$$

$$a + ab = a$$

$$a(b+c) = ab + ac$$

$$\overline{a(b+c)} = \overline{a} + \overline{b} \bullet \overline{c}$$



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# Minimization Example

$$a + 0 = a$$

$$a + 1 = 1$$

$$a + \bar{a} = 1$$

$$a \cdot 0 = 0$$

$$a \cdot 1 = a$$

$$a \cdot \bar{a} = 0$$

$$a + ab = a$$

$$a \cdot (b+c) = ab + ac$$

$$\overline{(a+b)} = \overline{a} \cdot \overline{b}$$

$$\overline{(ab)} = \overline{a} + \overline{b}$$

$$\overline{a(b+c)} = \overline{a} + \overline{b} \cdot \overline{c}$$

Minimize this logic equation:

$$(a+b)(a+c) = (a+b)a + (a+b)c$$
  
=  $aa + ba + ac + bc$   
=  $a + a(b+c) + bc$   
=  $a + bc$ 

## iClicker Question

$$a + 0 = a$$

$$a + 1 = 1$$

$$a + \bar{a} = 1$$

$$a \cdot 0 = 0$$

$$a \cdot 1 = a$$

$$a \cdot \bar{a} = 0$$

$$a + ab = a$$

$$a(b+c) = ab + ac$$

$$\overline{(a+b)} = \overline{a} \bullet \overline{b}$$

$$\overline{(ab)} = \overline{a} + \overline{b}$$

$$\overline{a(b+c)} = \overline{a} + \overline{b} \bullet \overline{c}$$

$$(a+b)(a+c) \rightarrow a + bc$$

How many gates were required before and after?

|--|

(A) 2 OR 1 OR

(B) 2 OR, 1 AND 2 OR

(C) 2 OR, 1 AND 1 OR, 1 AND

(D) 2 OR, 2 AND 2 OR

(E) 2 OR, 2 AND 2 OR, 1 AND

# Checking Equality w/Truth Tables

circuits ↔ truth tables ↔ equations

Example: (a+b)(a+c) = a + bc

а	b	С	(a+b)	LHS	(a+c)	RHS	bc
0	0	0					
0	0	1					
0	1	0					
0	1	1					
1	0	0					
1	0	1					
1	1	0					
1	1	1					

# Checking Equality w/Truth Tables

circuits ↔ truth tables ↔ equations

Example: (a+b)(a+c) = a + bc

а	b	С	(a+b)	LHS	(a+c)	RHS	bc
0	0	0	0	0	0	0	0
0	0	1	0	0	1	0	0
0	1	0	1	0	0	0	0
0	1	1	1	1	1	1	1
1	0	0	1	1	1	1	0
1	0	1	1	1	1	1	0
1	1	0	1	1	1	1	0
1	1	1	1	1	1	1	1

#### Minimization in Practice

How does one find the most efficient equation?

- Manipulate algebraically until...?
- Use Karnaugh Maps (optimize visually)
- Use a software optimizer

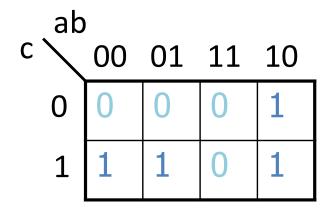
#### For large circuits

Decomposition & reuse of building blocks

## Building a Karnaugh Map

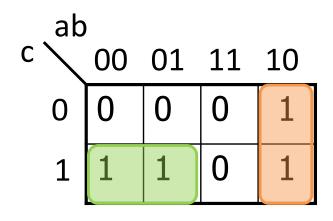
b	С	out
0	0	0
0	1	1
1	0	0
1	1	1
0	0	1
0	1	1
1	0	0
1	1	0
	0 1 1 0 0	0 0 1 1 1 0 0 0 0 1 1 1 0

$$\overline{a}\overline{b}c + \overline{a}bc + a\overline{b}\overline{c} + a\overline{b}c$$



K-maps identify which inputs are relevant to the output

## Minimization with K-Maps



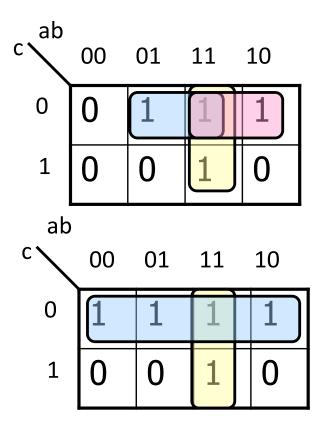
- (1) Circle the 1's (see below)
- (2) Each circle is a logical component of the final equation

$$= a\bar{b} + \bar{a}c$$

#### **Rules:**

- Use fewest circles necessary to cover all 1's
- Circles must cover only 1's
- Circles span rectangles of size power of 2 (1, 2, 4, 8...)
- Circles should be as large as possible (all circles of 1?)
- Circles may wrap around edges of K-Map
- 1 may be circled multiple times if that means fewer circles

# Karnaugh Minimization Tricks (1)



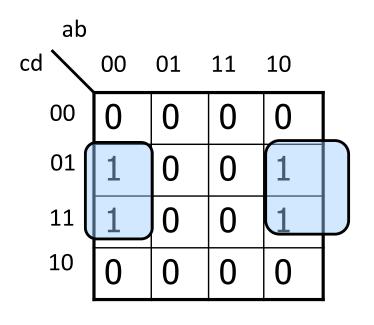
Minterms can overlap

out = 
$$b\overline{c} + a\overline{c} + ab$$

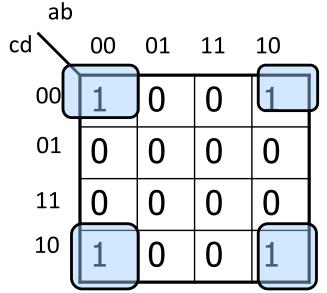
Minterms can span 2, 4, 8 or more cells

out = 
$$\overline{c}$$
 + ab

## Karnaugh Minimization Tricks (2)

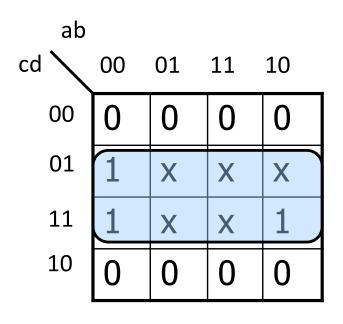


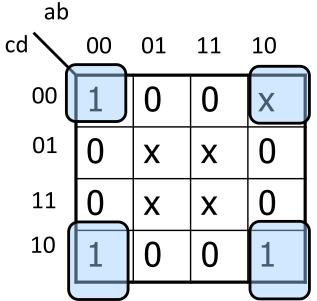
• The map wraps around out =  $\overline{b}d$ 



out = 
$$\bar{b} \bar{d}$$

#### Don't Cares





"Don't care" values can be interpreted individually in whatever way is convenient

- assume all x's = 1
- $\rightarrow$  out = d
- assume middle x's = 0 (ignore them)
- assume  $4^{th}$  column x = 1
- $\rightarrow$  out =  $\bar{b} \bar{d}$

# Takeaway

- Binary —two symbols: true and false—is the basis of Logic Design
- More than one Logic Circuit can implement same Logic function. Use Algebra (Identities) or Truth Tables to show equivalence.
- Any logic function can be implemented as "sum of products". Karnaugh Maps minimize number of gates.

# Summary

- Most modern devices made of billions of transistors
  - You will build a processor in this course!
  - Modern transistors made from semiconductor materials
  - Transistors used to make logic gates and logic circuits
- We can now implement any logic circuit
  - Use P- & N-transistors to implement NAND/NOR gates
  - Use NAND or NOR gates to implement the logic circuit
  - Efficiently: use K-maps to find required minimal terms