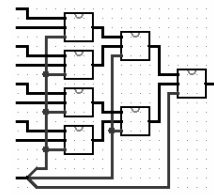


Introduction to Logisim

Adam Arbree
CS316 Section
28, 30 and 31 August 2007

Don't Build Your Own

- Building your own wastes time and is confusing to grade
- Almost every component customizable
 - Number of inputs
 - Bit depth



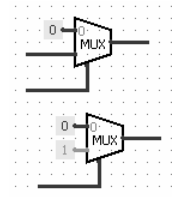
Building an 8-way Mux the hard way

Overview

- Logisim overview
 - 1-Bit Full Adder
 - 2-Bit Full Adder
- Logisim Don'ts

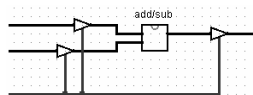
Don't Use Constants

- Constants are almost never necessary
 - Exception is supplying value to extra input
- Try to optimize away before using
 - Think truth tables



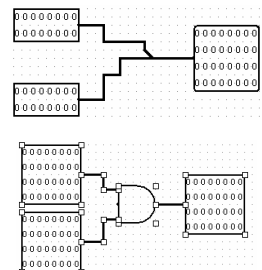
No Controlled Buffers

- Leave wires floating
 - Works in Logisim
 - Breaks in real life
- Use a multiplexor instead



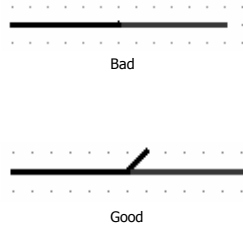
Don't Make Trivial Sub-circuits

- Try to build logical sub-circuits
- Problems
 - All sub-circuits look the same
 - Wastes time specifying inputs and outputs of small circuits
 - Big hierarchy harder to understand



Don't Use Invisible Splitters

- Please...
- Its really hard to see them when we grade



Don't Work Right to Left

