Computer Science 312  
Fall 2006  

Prelim 1  
March 9, 2006

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1. (12 points) Given the following data type definition for a binary tree

```ocaml
datatype 'a tree =
    Node of 'a tree * 'a * 'a tree | Empty
```

Consider the following in-order fold function from Problem Set 2 that does recursive folds on the left and right subtrees,

```ocaml
fun fold (f:'b*'a*'b->'b) (b:'b) (t:'a tree):'b =
    case t of
        Empty => b
    | Node(l,v,r) => f(fold f b l,v,fold f b r)
```

Use this definition of fold to complete the definition of the function `countLeaves` below, so that it counts the number of leaf nodes in the tree (where a leaf node is one that has two `Empty` sub-trees).

For example, given the tree,

```ocaml
val oneleaf =
    Node(Empty,2,Node(Empty,3,Node(Empty,4,Empty)))
```

`countLeaves(oneleaf)` returns 1. Similarly, `countLeaves(Empty)` returns 0.

You will receive 10 of 14 points on this problem for an answer that produces the correct result completing the definition below that uses the `fold` function from above. You will receive full credit if your answer further makes no use of conditionals (case statements, if-then-else).

```ocaml
fun countLeaves (t: 'a tree) =
    fold
```
2. (10 Points) Recall that \texttt{foldl}, \texttt{foldr} and \texttt{map} on lists can be defined as:

\begin{verbatim}
fun foldl f a [] = a
  | foldl f a (h::t) = foldl f (f (h, a)) t

fun foldr f a [] = a
  | foldr f a (h::t) = f(h, (foldr f a t))

fun map f [] = []
  | map f (h::t) = f(h) :: map f t
\end{verbatim}

Complete the following definition of \texttt{map} that produces the same results as the one above, however is implemented using \texttt{foldl} or \texttt{foldr} (Hint: only one of these will produce a correctly ordered result list).

\[
\text{fun map } f \text{ s } =
\]

3. (10 points) Recall that the Fibonacci numbers are defined such that

\[ \text{fib}(n) = \text{fib}(n-1) + \text{fib}(n-2) \]

where \( \text{fib}(1)=\text{fib}(2)=1 \).

A naïve implementation of this has a running time that is exponential in \( n \). Complete the following implementation of \texttt{fib} such that it runs in time \( O(n) \).

\[
\text{fun fib } (n) =
\]

\[
\text{let fun helper(a,b,n) =}
\]

\[
\text{end}
\]
4. (14 Points) Consider the following function

val empty = fn _ => raise Fail "Empty."

And two functions insert and lookup that have the following behavior. After inserting (a,b) a lookup of a returns b and a lookup of b returns a. For example:

```plaintext
val onetwo = insert (insert empty (1,10)) (2,20);
val onetwo = fn : int -> int
- lookup onetwo 1;
  val it = 10 : int
- lookup onetwo 10;
  val it = 1 : int
- lookup onetwo 2;
  val it = 20 : int
- lookup onetwo 20;
  val it = 2 : int
- lookup onetwo 3;
uncaught exception Fail: Empty.
```

Complete the following definitions for the functions insert and lookup (recall that 'a is a parameterized type that must support equality).

```plaintext
fun insert (m:'a->'a) (k:'a,v:'a) (x:'a) =

fun lookup (m:'a->'a) (k:'a) =
```
5. (8 Points) Given the following two function definitions

\[
\text{fun trip } f \ x = f(f(f \ x)) \\
\text{fun inc } x = x + 1
\]

What is the value of the following expression?

\[
\text{trip trip inc } 12
\]

6. (18 Points) Which of the signatures A-H listed below correspond to the function \( f \) in each of the following expressions?

\[
\text{val } f = \text{fn } _ => \text{print } "\text{foo}"
\]

\[
\text{fun } f \ g \ x = g(x)
\]

\[
\text{fun } f \ x \ y = \text{let val } x = y \text{ in } (x;y) \text{ end}
\]

A) \( \text{val } f = \text{fn } : \ 'a \to \ 'b \to \ 'b \)
B) \( \text{val } f = \text{fn } : (\ 'a \to \ 'b ) \to \ 'b \)
C) \( \text{val } f = \text{fn } : (\ 'a \to \ 'b ) \times \ 'a \to \ 'b \)
D) \( \text{val } f = \text{fn } : (\ 'a \to \ 'b ) \to \ 'a \to \ 'b \)
E) \( \text{val } f = \text{fn } : \ 'a \times \ 'b \to \to \ 'b \)
F) \( \text{val } f = \text{fn } : \text{unit } \to \ 'a \)
G) \( \text{val } f = \text{fn } : \ 'a \to \text{unit} \)
H) \( \text{val } f = \text{fn } : \text{unit } \to \text{unit} \)
7. (14 Points) In this problem you are to use the pattern matching style of functions (as in the definitions of fold and map in problem 2). You may not use any form of conditional (case, if-then-else, etc.).

Given two Boolean arguments, \texttt{nand} determines whether either of them is false:

\begin{verbatim}
- nand(true, true);
val it = false : bool
- nand(true,false);
val it = true : bool
- nand(false,true);
val it = true : bool
- nand(false,false);
val it = true : bool
\end{verbatim}

Write a pattern matching function for \texttt{nand} that has as few patterns as possible.

Given a natural number and a list, \texttt{firstn} returns the first \texttt{n} elements of the list:

\begin{verbatim}
- firstn(3,[1,2,3,4,5,6])
val it = [1,2,3] : int list
\end{verbatim}

Write a pattern matching function for \texttt{firstn} that has as few patterns as possible.
8. (14 Points) Consider the following signature and partial implementation of an ordered set that has operations to create a singleton set, to compute the union of two sets and to remove an element from a set. Note that union and remove take as one of their arguments a comparator function, which given two elements of type 'a determines whether the first argument is less than, greater than or equal to the second.

```ocaml
datatype order = LESS | EQUAL | GREATER

signature ORDEREDSET =
  sig
    type 'a oset
    val singleton: 'a -> 'a oset
    val union: 'a oset * 'a oset * ('a * 'a -> order) -> 'a oset
    val remove : 'a oset * 'a * ('a * 'a -> order) -> 'a oset
  end

structure oset : ORDEREDSET =
  struct
    type 'a oset = 'a list
    fun singleton(a) = [a]
    fun union(s, t, cmp) = ????
    fun remove(s, a, cmp) =
      case s of [] => []
        | h::t =>
          case cmp(h,a) of
            EQUAL => t
            | LESS => h::remove(t,a,cmp)
            | GREATER => s
      end
  end
```

What missing code should go in place of ??? to complete this implementation?