

CS 3110

Interpreters

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Spring 2019

Today's music: *Step by Step* by New Kids on the Block

The Goal of 3110

Become a better programmer
through study of
programming languages

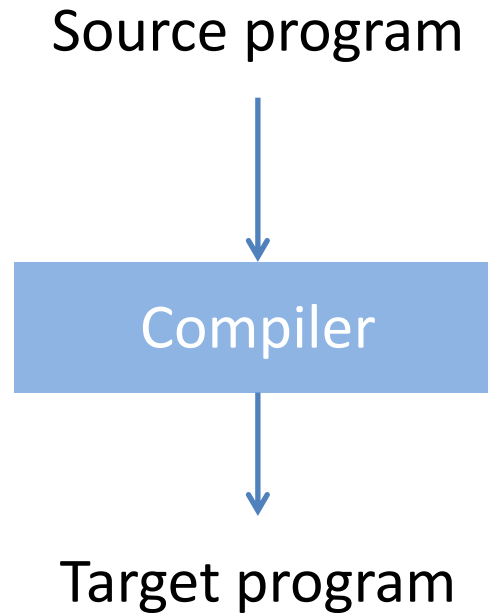
Review

Previously in 3110:

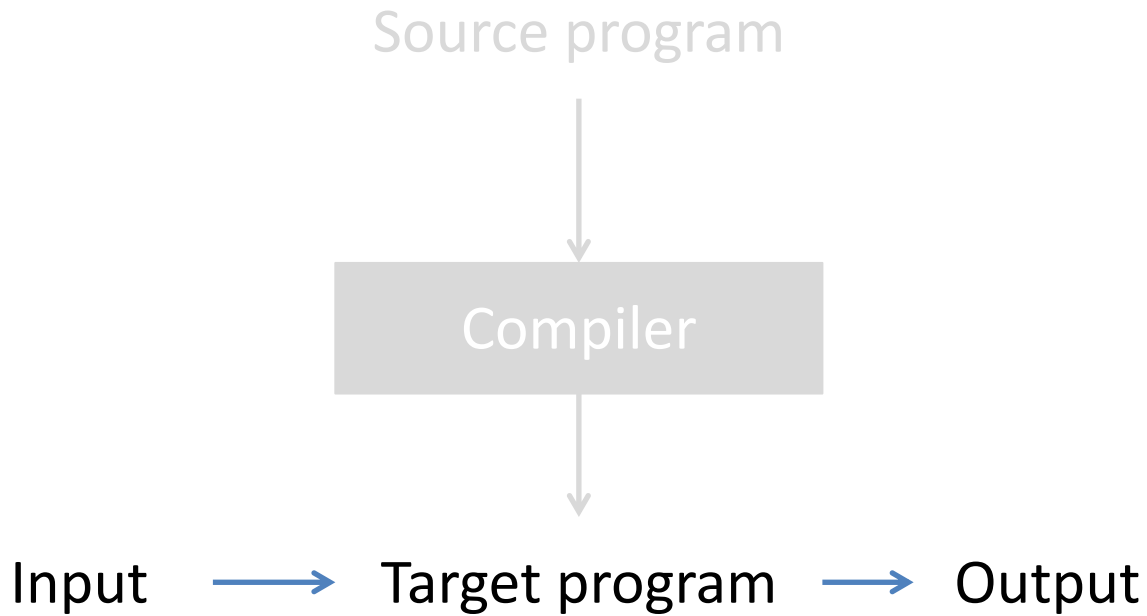
- functional programming
- modular programming
- data structures

Today:

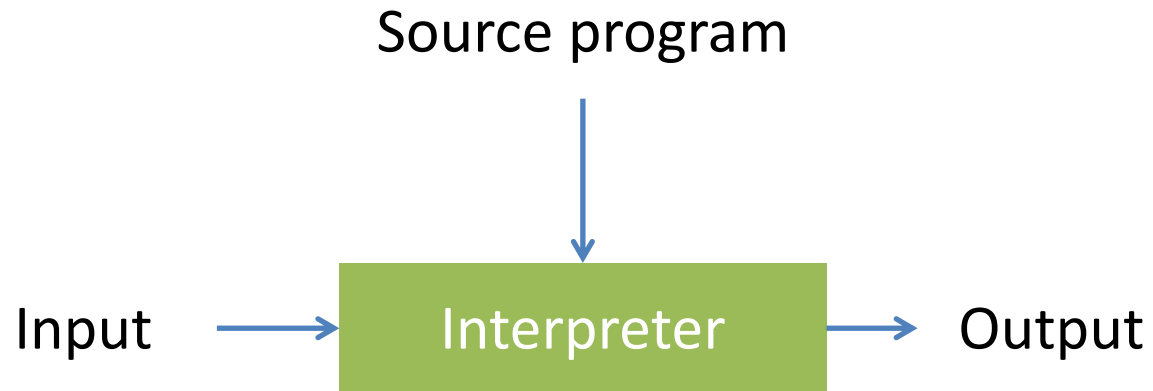
- new unit of course: [interpreters](#)



code as data: the compiler is code that operates on data; that data is itself code



the compiler goes away; not needed to run the program



the interpreter stays; needed to run the program

Compilers:

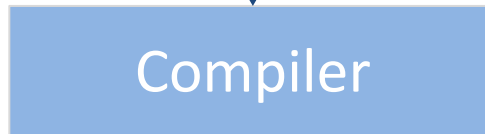
- primary job is *translation*
- better performance

vs.

Interpreters:

- primary job is *execution*
- easier implementation

Source program



Intermediate program



Input



Output

Architecture

Two phases:

- **Front end:** translate source code into *abstract syntax tree* (AST) then into *intermediate representation* (IR)
- **Back end:** translate AST into machine code

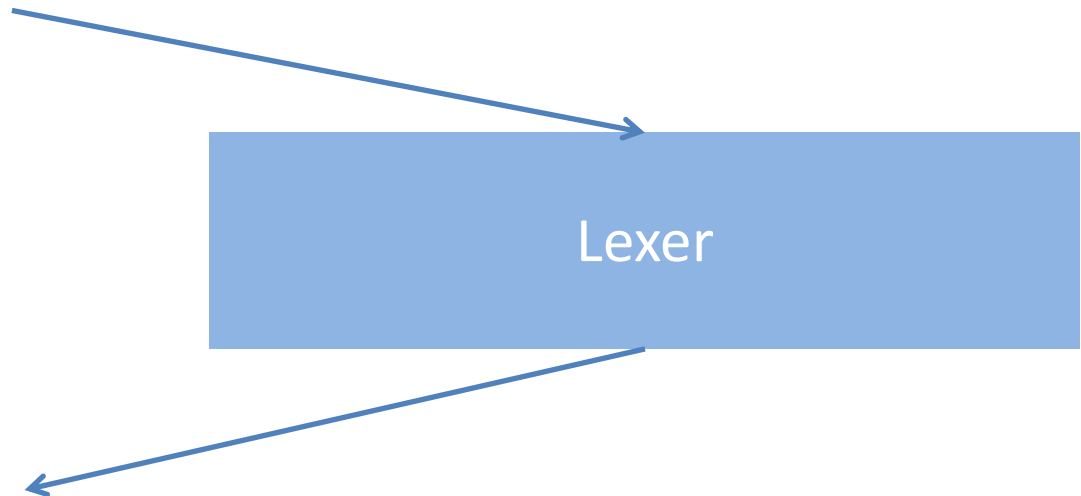
Front end of compilers and interpreters largely the same:

- *Lexical analysis* with **lexer**
- *Syntactic analysis* with **parser**
- *Semantic analysis*

Front end

Character stream:

```
if x=0 then 1 else fact(x-1)
```



Token stream:

if	x	=	0	then	1	else	fact	(x	-	1)
----	---	---	---	------	---	------	------	---	---	---	---	---

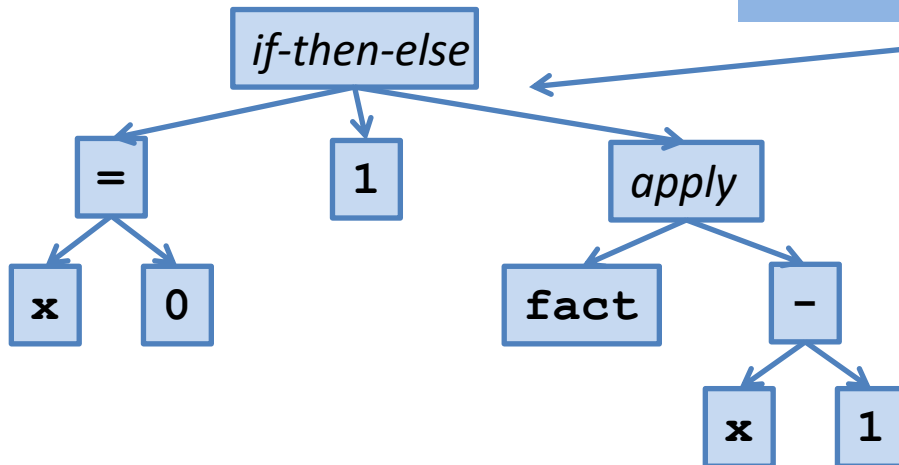
Front end

Token stream:

if	x	=	0	then	1	else	fact	(x	-	1)
----	---	---	---	------	---	------	------	---	---	---	---	---

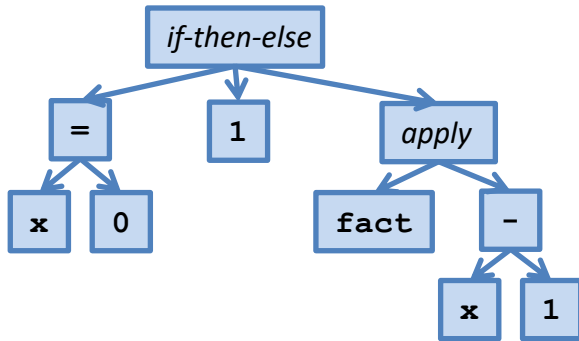
Abstract syntax tree:

Parser



Front end

Abstract syntax tree:



Semantic analysis

- accept or reject program
- create *symbol tables* mapping identifiers to types
- *decorate* AST with types
- etc.

Next

Might translate AST into a *intermediate representation* (IR) that is a kind of abstract machine code

Then:

- **Interpreter** executes AST or IR
- **Compiler** translates IR into machine code

Implementation

Functional languages are well-suited to implement compilers and interpreters

- **Code** easily represented by tree data types
- **Compilation/execution** easily defined by pattern matching on trees

EXPRESSION INTERPRETER

Arithmetic expressions

Goal: write an interpreter for expressions involving integers and addition

Path to solution:

- let's assume lexing and parsing is already done
- need to take in AST and interpret it
- intuition:
 - an expression e takes a single *step* to a new expression e'
 - expression keeps stepping until it reaches a *value*

Arithmetic expressions

Goal: extend interpreter to **let** expressions

Path to solution:

- extend AST with a variant for **let** and for variables
- add branches to **step** to handle those
- that requires *substitution...*

let expressions [from lec 2]

let **x** = **e1** **in** **e2**

Evaluation:

- Evaluate **e1** to a value **v1**
- **Substitute** **v1** for **x** in **e2**, yielding a new expression **e2'**
- Evaluate **e2'** to **v**
- Result of evaluation is **v**

$$e\{v/x\}$$

means e with v substituted for x

Substitution

Instead of:

"Substitute v_1 for x in e_2 ,
yielding a new expression e_2' ;
Evaluate e_2' to v "

Write:

"Evaluate $e_2\{v_1/x\}$ to v "

Upcoming events

- [Friday 11:59pm]: Team evals due

This is open to interpretation.

THIS IS 3110