



# CS 3110

## Modular Programming

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Today's music: "Giorgio By Moroder" by Daft Punk

# Moog modular synthesizer



Based in Trumansburg, NY, 1953-1971

**Game changing!** picked up by the Beatles, the Rolling Stones...

# Review

## Previously in 3110:

- how to build *small* programs

## Today:

- language features for building *large* programs:  
structures, signatures, modules

# Scale

- Staff solution to A1: 100 LoC
- OCaml: 200,000 LoC
- Unreal engine 3: 2,000,000 LoC
- Windows Vista: 50,000,000 LoC

<http://www.informationisbeautiful.net/visualizations/million-lines-of-code/>

...can't be done by one person

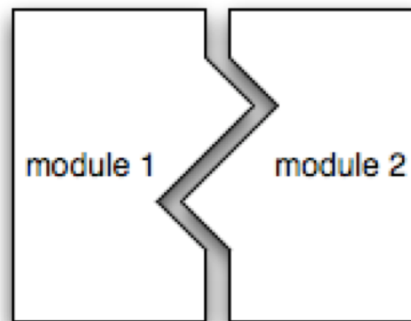
...no individual programmer can understand all the details

...too complex to build with OCaml we've seen so far

# Modularity

**Modular programming:** code comprises independent *modules*

- developed separately
- understand behavior of module in isolation
- reason locally, not globally



# Java features for modularity

- **classes, packages:** organize identifiers (classes, methods, fields, etc.) into namespaces
- **interfaces:** describe related classes
- **public, protected, private:** control what is visible outside a namespace
- **subtyping, inheritance:** enables code reuse

# OCaml features for modularity

- **structures:** organize identifiers (functions, values, etc.) into namespaces
- **signatures:** describe related modules
- **abstract types:** control what is visible outside a namespace
- **functors, includes:** enable code reuse

...the OCaml *module system*

# STRUCTURES

Demo



# Structures

- Collections of definitions
- Evaluated in order
- Structure value can be bound to module name
- Structure values are second class

# **SIGNATURES**

Demo

# Signatures

- Collections of declarations (and some definitions)
- Not **evaluated**; just **type checked**
- Signature type can be bound to module type name

# Type checking

If you give a module a type...

```
module Mod : Sig = struct ... end
```

Then type checker ensures...

1. **Signature matching:** everything declared in **Sig** must be defined in **Mod**  
(OK to add new definitions to **Mod** that aren't declared in **Sig**)
2. **Encapsulation:** nothing other than what's declared in **Sig** can be accessed from outside **Mod**

# ABSTRACT TYPES

Demo

# Exposure is bad

- Client code shouldn't **need to know** what the representation type is
- Rule of thumb: **clients will exploit knowledge of representation if you let them**
- Client code shouldn't **get to know** what the representation type is

# COMPILATION UNITS

# OCaml features for modularity

- **structures:** organize identifiers (functions, values, etc.) into namespaces
- **signatures:** describe related modules
- **abstract types:** control what is visible outside a namespace
- **functors, includes:** enable code reuse



# Upcoming events

- [Now] Team #1 boot-up!
  - Complete survey announced on Discourse
  - Short written assignment due Sunday
- [Wed] A1 due
- [Wed] A2 out

*This is game changing.*

**THIS IS 3110**