

# CS 3110

## Interpreters

Prof. Clarkson

Fall 2018

Today's music: *Step by Step* by New Kids on the Block

# CS 4160: Formal Verification

My new course for Spring 2019

*An introduction to formal verification, focusing on correctness of functional and imperative programs relative to mathematical specifications. Topics include computer-assisted theorem proving, logic, programming language semantics, and verification of algorithms and data structures. Assignments involve extensive use of a proof assistant to develop and check proofs.*

# Attendance question

Which sounds more interesting to you?

- A. Software engineering
- B. Design and implementation of programming languages
- C. Mathematical verification of program correctness

# The Goal of 3110

Become a better programmer  
through study of  
programming languages

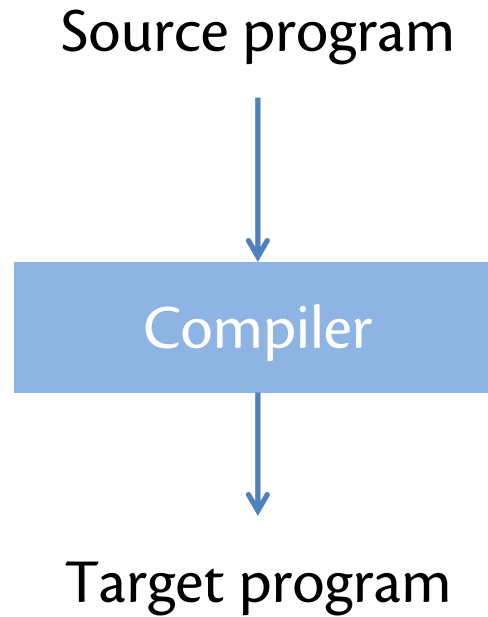
# Review

## Previously in 3110:

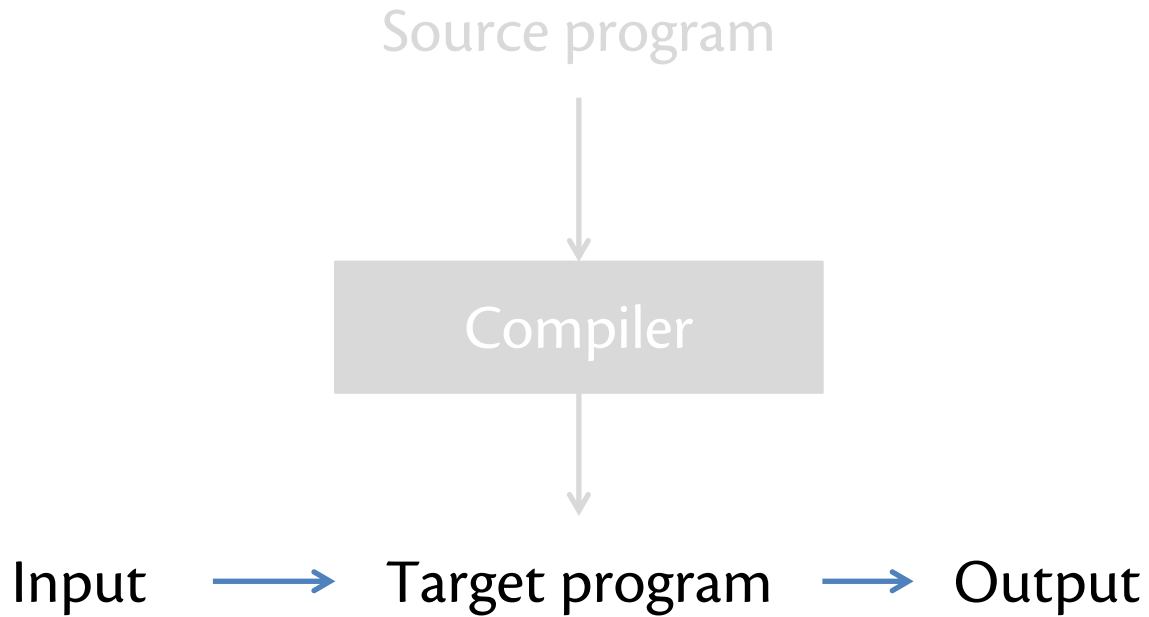
- functional programming
- modular programming
- data structures

## Today:

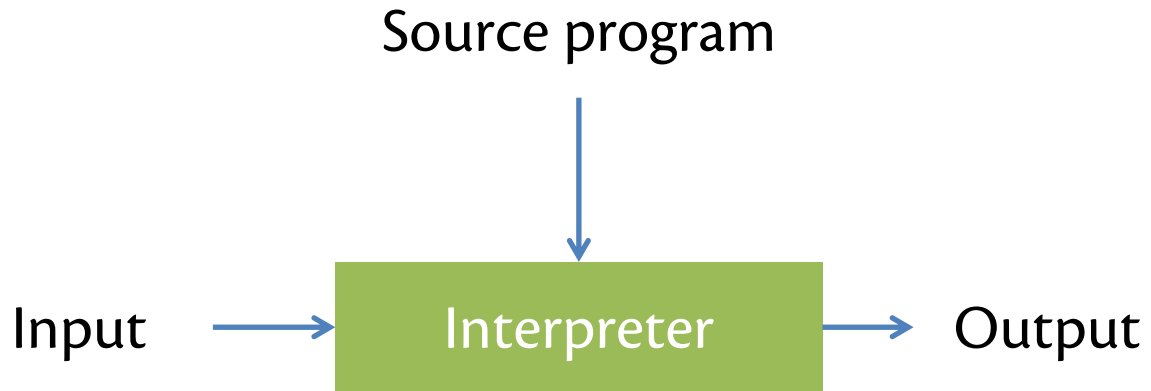
- new unit of course: [interpreters](#)



*code as data*: the compiler is code that operates on data; that data is itself code



the compiler goes away; not needed to run the program



the interpreter stays; needed to run the program



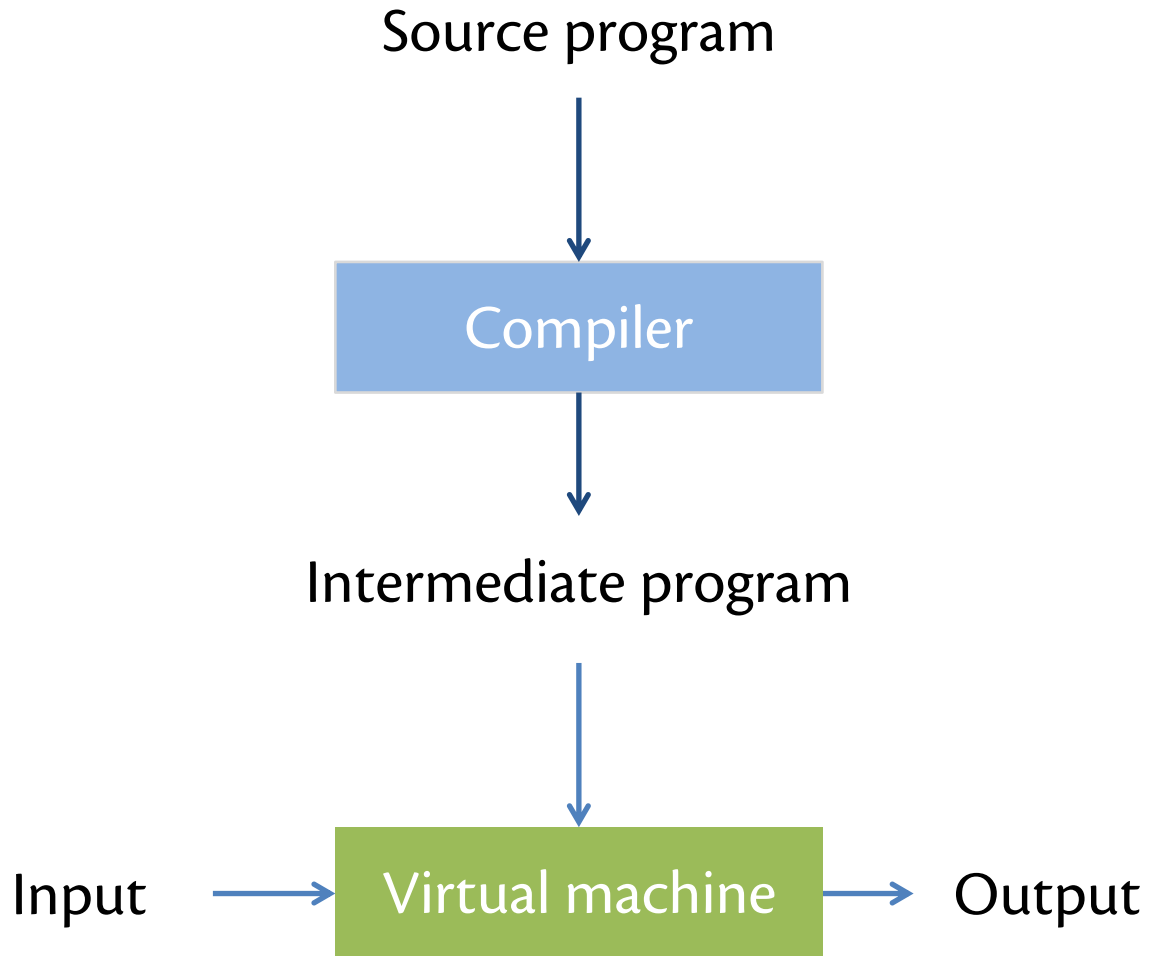
## Compilers:

- primary job is *translation*
- better performance

**vs.**

## Interpreters:

- primary job is *execution*
- easier implementation



# Architecture

Two phases:

- **Front end:** translate source code into *abstract syntax tree* (AST) then into *intermediate representation* (IR)
- **Back end:** translate AST into machine code

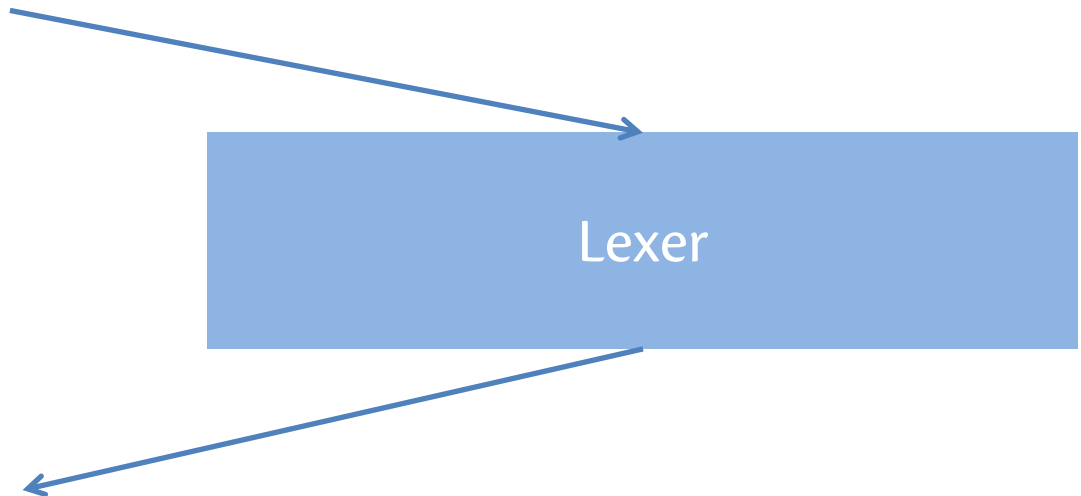
Front end of compilers and interpreters largely the same:

- *Lexical analysis* with **lexer**
- *Syntactic analysis* with **parser**
- *Semantic analysis*

# Front end

Character stream:

```
if x=0 then 1 else fact(x-1)
```



Token stream:

|    |   |   |   |      |   |      |      |   |   |   |   |   |
|----|---|---|---|------|---|------|------|---|---|---|---|---|
| if | x | = | 0 | then | 1 | else | fact | ( | x | - | 1 | ) |
|----|---|---|---|------|---|------|------|---|---|---|---|---|

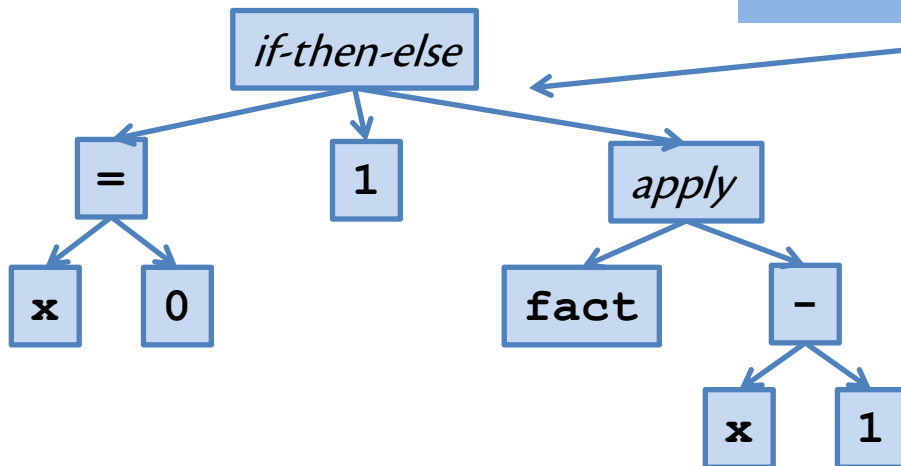
# Front end

Token stream:

|    |   |   |   |      |   |      |      |   |   |   |   |   |
|----|---|---|---|------|---|------|------|---|---|---|---|---|
| if | x | = | 0 | then | 1 | else | fact | ( | x | - | 1 | ) |
|----|---|---|---|------|---|------|------|---|---|---|---|---|

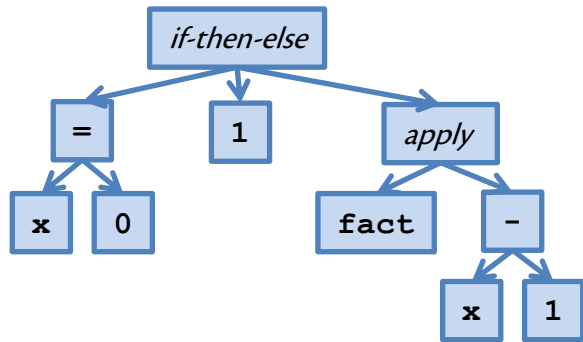
Parser

Abstract syntax tree:



# Front end

Abstract syntax tree:



Semantic analysis

- accept or reject program
- create *symbol tables* mapping identifiers to types
- *decorate* AST with types
- etc.

# Next

Might translate AST into a *intermediate representation* (IR) that is a kind of abstract machine code

Then:

- **Interpreter** executes AST or IR
- **Compiler** translates IR into machine code

# Implementation

Functional languages are well-suited to implement compilers and interpreters

- **Code** easily represented by tree data types
- **Compilation/execution** easily defined by pattern matching on trees



# **EXPRESSION INTERPRETER**

# Arithmetic expressions

**Goal:** write an interpreter for expressions involving integers and addition

**Path to solution:**

- let's assume lexing and parsing is already done
- need to take in AST and interpret it
- intuition:
  - an expression  $e$  takes a single *step* to a new expression  $e'$
  - expression keeps stepping until it reaches a *value*

# Question

```
let rec step = function  
  | Int n -> failwith "Does not step"  
  | Add(Int n1, Int n2) -> Int (n1 + n2)  
  | Add(e1, e2) -> ???
```

- A. `Add(step e1, e2)`
- B. `Add(e1, step e2)`
- C. `Add(step e1, step e2)`
- D. `step e1 + step e2`

**Hint:** given  $(4+5)+(6+7)$ , what should the first step be?

# Arithmetic expressions

Goal: extend interpreter to **let** expressions

Path to solution:

- extend AST with a variant for **let** and for variables
- add branches to **step** to handle those
- that requires *substitution...*

# let expressions [from lec 2]

**let** **x** = **e1** **in** **e2**

## Evaluation:

- Evaluate **e1** to a value **v1**
- **Substitute** **v1** for **x** in **e2**, yielding a new expression **e2'**
- Evaluate **e2'** to **v**
- Result of evaluation is **v**

$e\{v/x\}$ 

means  $e$  with  $v$  substituted for  $x$

# Substitution

Instead of:

"Substitute  $v_1$  for  $x$  in  $e_2$ ,  
yielding a new expression  $e_2'$  ;

Evaluate  $e_2'$  to  $v$ "

Write:

"Evaluate  $e_2 \{v_1/x\}$  to  $v$ "

# Textbook sections are coming





# Upcoming events

- [Sat 8 am]: Peer evals due

*This is open to interpretation.*

**THIS IS 3110**