



CS 311O

Map and Fold

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Fall 2015

Today's music: Selections from the soundtrack to *2001: A Space Odyssey*

Question

How much progress have you made on A1?

- A. I'm still figuring out how Enigma works.
- B. My code can cipher single letters.
- C. My code can cipher multiple letters, but stepping is still iffy.
- D. I'm done with **cipher** and **simulate**.
- E. I've finished the scavenger hunt, too.

Review

Previously in 3110:

- Lists: OCaml's awesome built-in datatype
- Pattern matching: an awesome feature not found in most imperative languages

Today:

- No new language features
- New **idioms** and **library functions**:
 - Map, fold, and other higher-order functions

Review: higher-order functions

- Functions are values
- Can use them **anywhere** we use values
 - Arguments, results, bound to variables...
- Functions can **take** functions as arguments
- Functions can **return** functions as results

Review: anonymous functions

(aka *function expressions*)

- **Syntax:** **fun** **x** **->** **e**
- **Type checking:**
 - Conclude that **fun** **x** **->** **e** : **t1** **->** **t2**
if **e** : **t2** under assumption **x** : **t1**
- **Evaluation:**
 - A function is already a value

Lambda

- Anonymous functions a.k.a. *lambda expressions*: $\lambda x . e$
- The lambda means “what follows is an anonymous function”
 - x is its argument
 - e is its body
 - Just like **fun** $x \rightarrow e$, but slightly different syntax
- Standard feature of any functional language (ML, Haskell, Scheme, ...)
- You’ll see “lambda” show up in many places in PL, e.g.:
 - PHP: <http://www.php.net/manual/en/function.create-function.php>
 - Java 8: <https://docs.oracle.com/javase/tutorial/java/javaOO/lambdaexpressions.html>
 - A popular PL blog: <http://lambda-the-ultimate.org/>
 - Lambda style: <https://www.youtube.com/watch?v=Ci48kqp11F8>



HUGE HIGHER-ORDER FUNCTIONS

Map

bad style!

map

(fun x -> shirt_color(x))

[



]

= [gold; blue; red]

Map

```
map shirt_color [
```



```
]
```

```
= [gold; blue; red]
```

Map

How to implement?

Let's see some special cases...

- Write a function that adds 1 to every element of a list
- Write a function that concatenates "3110" to every element of a list

Map

```
let rec add1 = function
```

```
| [] -> []
```

```
| h::t -> (h+1)::(add1 t)
```

```
let rec concat3110 = function
```

```
| [] -> []
```

```
| h::t -> (h^"3110")::(concat3110 t)
```

...notice the common structure

Map

```
let rec add1 = function  
  | [] -> []  
  | h::t -> (h+1)::(add1 t)
```

```
let rec concat3110 = function  
  | [] -> []  
  | h::t -> (h^"3110")::(concat3110 t)
```

notice the common structure

...same except for the blue part, which says what to do with head

...which is what the function passed to **map** does

Map

```
let rec map f = function
```

```
| [] -> []
```

```
| x::xs -> (f x)::(map f xs)
```

```
map : ('a -> 'b) -> 'a list -> 'b list
```

Map is HUGE:

- You use it **all the time** once you know it
- Exists in standard library as **List.map**, but the idea can be used in any data structure (trees, stacks, queues...)

Map

```
let add1 =  
  List.map ( fun x -> x+1 )
```

```
let concat3110 =  
  List.map ( fun s -> s ^ "3110" )
```

Note the separation of concerns:

- `List.map` knows how to traverse the list
- The function passed in knows how to transform each element

Question

What is value of `lst` after this code?

```
let is_even x = (x mod 2 = 0)  
let lst = map is_even [1;2;3;4]
```

- A. [1;2;3;4]
- B. [2;4]
- C. [false; true; false; true]
- D. false

Question

What is value of `lst` after this code?

```
let is_even x = (x mod 2 = 0)  
let lst = map is_even [1;2;3;4]
```

A. [1;2;3;4]

B. [2;4]

C. [false; true; false; true]

D. false

Filter

```
filter is_vulcan [
```



```
]
```

```
= [
```



```
]
```

(er, half vulcan)

Filter

```
let rec filter f = function
| [] -> []
| x::xs -> if f x
            then x::(filter f xs)
            else filter f xs
```

```
filter : ('a -> bool) -> 'a list -> 'a list
```

In library: **List.filter**

(library implementation is tail recursive; the one above is not)

Question

What is value of `lst` after this code?

```
let is_even x = (x mod 2 = 0)  
let lst = filter is_even [1;2;3;4]
```

- A. [1;2;3;4]
- B. [2;4]
- C. [false; true; false; true]
- D. false

Question

What is value of `lst` after this code?

```
let is_even x = (x mod 2 = 0)
let lst = filter is_even [1;2;3;4]
```

A. `[1;2;3;4]`

B. `[2;4]`

C. `[false; true; false; true]`

D. `false`

Iterators

- **map** and **filter** are *iterators*
 - Not built-in to the language, an idiom
- Benefit of iterators: separate recursive traversal from data processing
 - Can reuse same traversal for different data processing
 - Can reuse same data processing for different data structures
 - leads to modular, maintainable, beautiful code!
- So far: iterators that change or omit data
 - what about combining data?

Combining elements

- Write a function that sums all the elements of a list
- Write a function that concatenates all the elements of a list

Combining elements

```
let rec sum = function  
  | [] -> 0  
  | h::t -> h + (sum t)
```

```
let rec concat = function  
  | [] -> ""  
  | h::t -> h ^ (concat t)
```

notice the common structure

Combining elements

```
let rec sum = function  
  | [] -> 0  
  | h::t -> h + (sum t)
```

```
let rec concat = function  
  | [] -> ""  
  | h::t -> h ^ (concat t)
```

notice the common structure

...same except for the blue part, which gives

- a value to return for empty list
- a function to combine head with result of recursive call on tail

Combining elements

```
let rec combine init op = function  
  | [] -> init  
  | h::t -> op h (combine init op t)
```

```
let sum = combine 0 (+)  
let concat = combine "" (^)
```

combining elements, using `init` and `op`, is the essential idea behind library functions known as `fold`

Question

What should the result of combining [1 ; 2 ; 3 ; 4] with 1 and (*) be?

- A. 1
- B. 24
- C. 10
- D. 0

Question

What should the result of combining [1 ; 2 ; 3 ; 4] with 1 and (*) be?

A. 1

B. 24

C. 10

D. 0

List.fold_right

List.fold_right f [a;b;c] init

computes

f a (f b (f c init))

Accumulates an answer by

- repeatedly applying **f** to an element of list and “answer so far”
- folding in list elements “from the right”

List.fold_right

```
let rec fold_right f xs acc =  
  match xs with  
  | []      -> acc  
  | x::xs'  -> f x (fold_right f xs' acc)
```

Note: `fold_right` is the same as `combine`
(just with argument order and names changed)

List.fold_left

List.fold_left f init [a;b;c]

computes

f (f (f init a) b) c

Accumulates an answer by

- repeatedly applying **f** to "answer so far" and an element of list
- folding in list elements "from the left"

List.fold_left

```
let rec fold_left f acc xs =  
  match xs with  
  | []          -> acc  
  | x::xs'      -> fold_left f (f acc x) xs'
```

Note: fold_left is a different computation than fold_right or combine

...what are the differences?

Difference 1: Left vs. right

folding [1 ; 2 ; 3] with 0 and (+)

left to right: $((0+1)+2)+3$

right to left: $1+(2+(3+0))$

Both evaluate to 6; does it matter?

Yes: not all operators are associative, e.g. subtraction, division, exponentiation, ...

Difference 2: Tail recursion

Which of these is tail recursive?

```
let rec fold_left f acc xs =  
  match xs with  
  | []      -> acc  
  | x::xs'  -> fold_left f (f acc x) xs'  
  
let rec fold_right f xs acc =  
  match xs with  
  | []      -> acc  
  | x::xs'  -> f x (fold_right f xs' acc)
```

- A. neither
- B. fold_left
- C. fold_right
- D. both fold_left and fold_right
- E. I don't know

Difference 2: Tail recursion

Which of these is tail recursive?

```
let rec fold_left f acc xs =  
  match xs with  
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  | x::xs'  -> fold_left f (f acc x) xs'  
  
let rec fold_right f xs acc =  
  match xs with  
  | []      -> acc  
  | x::xs'  -> f x (fold_right f xs' acc)
```

- A. neither
- B. fold_left**
- C. fold_right
- D. both fold_left and fold_right
- E. I don't know

Difference 3: Types

List.fold_left

: ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a

List.fold_right

: ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b

Difference 3: Types

`List.fold_left`

`: ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a`

`List.fold_right`

`: ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b`

Final value of accumulator

Difference 3: Types

List.fold_left

: ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a

List.fold_right

: ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b

Initial value of accumulator

Difference 3: Types

`List.fold_left`

`: ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a`

`List.fold_right`

`: ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b`

Input list

Difference 3: Types

List.fold_left

: ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a

List.fold_right

: ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b

Operator

Difference 3: Types

List.fold_left

: ('a -> 'b -> 'a) -> 'a -> 'b list -> 'a

List.fold_right

: ('a -> 'b -> 'b) -> 'a list -> 'b -> 'b

Can't keep the argument order straight? Me neither.

There is actually a rational design (accumulator is always to left/right of list (element)).

The `ListLabels` module helps.

Behold the HUGE power of fold

Implement so many other functions with fold!

```
let rev xs = fold_left (fun xs x -> x::xs) [] xs
```

```
let length xs = fold_left (fun a _ -> a+1) 0 xs
```

```
let map f xs = fold_right  
  (fun x a -> (f x)::a) xs []
```

```
let filter f xs = fold_right  
  (fun x a -> if f x then x::a else a) xs []
```

MapReduce

- Fold has many synonyms/cousins in various functional languages, including **scan** and **reduce**
- Google organizes large-scale data-parallel computations with MapReduce
 - open source implementation by Apache called Hadoop

*"[Google's MapReduce] abstraction is **inspired by the map and reduce** primitives present in Lisp and many other functional languages. We realized that most of our computations involved applying a map operation to each logical record in our input in order to compute a set of intermediate key/value pairs, and then applying a reduce operation to all the values that shared the same key in order to combine the derived data appropriately."*

[Dean and Ghemawat, 2008]

Enrollment

- The fire-code capacity of Olin 155 is the limit
- At last count, there were 20-30 more people who wanted to take 3110 than there were seats available
- I cannot add students to the course myself
- The CS department does not do waitlists or prioritization for enrollment in 3110
- But the department has agreed to open a limited number of seats above the fire-code capacity
- Keep checking Student Center today
- 3110 will be offered in the spring, and historically is always undersubscribed then

Upcoming events

- [today] Add deadline
- [Thursday] A1 soft deadline
- [Saturday] A1 hard deadline

This is huge.

THIS IS 3110