

Lecture 26 Review

PLAN

- OCaml syntax
 - symbols, expressions, terms, types, values
- OCaml computation rules
 - $t \rightarrow t'$, rules for reduction, substitution model
 - can we have eval t n?
 - eager and lazy evaluation
- state and mutable variables
 - while begin do body done
 - state as a record
 - tail recursion
- OCaml typing rules
 - type checking is decidable
- OCaml SL types
 - type checking is undecidable
- Research question example
 - which recursive types make sense for OCaml SL?
- Recursion and Induction
- Real numbers and Modules
- If time, another Research Question.

OCaml Syntax

symbols $\Sigma = \{ a, b, c, \dots, 0, 1, 2, \dots, l, i, \rightarrow, \dots \}$

expressions - recognized by the parser

terms - expressions that have types
true, $l+1$, $2*3$, $2.*3$.
Is type a value?

types - expressions recognized by types,
also defined type α type = ...
- polymorphic type expressions
 $\alpha * \beta$, $\alpha \rightarrow \beta$, Id_1 of α | Id_2 of β
- in OCaml SL these polymorphic
expressions give rise to polymorphic logic

$$\alpha * \beta \rightarrow \alpha \quad \alpha \rightarrow \alpha | \beta$$

$$x : x \rightarrow \beta(x)$$

OCaml Computation Rules

$t \rightarrow t'$ is our notation for evaluation (reduction rules)

e.g. $\text{bexp}_1 \& \text{true} \rightarrow \text{bexp}_1 \parallel \text{bexp}_2 \& \text{true}$

Note how if bexp then exp_1 , else exp_2 evaluates,
it is *lazy*! What does this mean?

Function evaluation $f\,a$

what is the standard order?

what is lazy evaluation?

fix vs efix

fix $f \rightarrow f(fix\,f)$

efix $f\,x \rightarrow f(efix\,f)\,x$

It would be nice to have

$\text{eval } t \text{ n}$ that evaluates t for n steps

Can this be eager in t ?

Recursive functions can be defined by

fix and efix.

What is tail recursion?

Consider the while bare do exp od

(in OCaml while bare do exp done)

OCaml Computation Rules continued

while loop do exp done is used

for mutable variables, but we can also
think of state as a record

$$\{x_1 : t_1; x_2 : t_2; \dots; x_n : t_n\}$$

We can "simulate" mutable variables
by operations on state that are
functional.

This leads to state monads that we
did not cover. It's how Haskell deals
with state.

Exercise: write the square root example from
Lecture 19 using the while loop
as a recursive function on a
functional record.

Specify the square root problem
with a dependent type.

Ocaml Typing Rules

We provided some explicit typing rules
in Lecture 2

$$\text{exp}_1 : \text{int}, \text{exp}_2 : \text{int} \vdash \text{exp}_1 + \text{exp}_2 \in \text{int}$$

$$f : \alpha \rightarrow \beta, a : \alpha \vdash f a \in \beta$$

Exercise Give typing rules for fix and efix.

Note that recursive types are limited

$$\text{type } \alpha = \alpha \rightarrow \alpha \quad \text{cyclic!}$$

$$\text{type } \alpha = \alpha * \text{int} \quad \text{cyclic}$$

But Ocaml allows

$$\text{type } \alpha = \text{Left of int} \mid \text{Right of } \alpha \rightarrow \text{int}$$

This type "does not make sense" mathematically.

Research Question What Ocaml SL recursive types
make sense?

We investigate this using the subtree relation,

$$\alpha \sqsubseteq \beta$$

that needs to be defined for a full Ocaml SL.

Recursion and Induction

We have studied in detail the idea that recursion and induction are closely related.
Recursion is terminating induction.

If we use dependent types we can say that induction is specified by a dependent type inhabited (realized) by a recursive function— see Lecture 18, page 6

```
let rec list.ind (l:α list) (base : P l)
  (step: u:α → v:α list → w: Pv → P u::v)
  : Pl =
  match l with [] → base
  | h::t → step h t list.ind t base step
```

We noted that this is fold-right.

Note, we can type P as $\alpha \text{ list} \rightarrow \text{type}$.

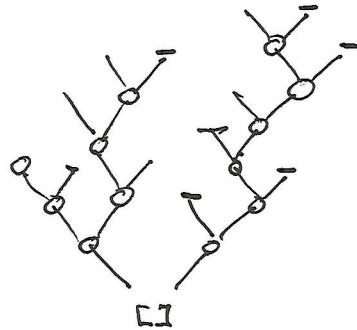
Real Numbers

If we define $e = \sum_{i=1}^{\infty} \frac{1}{i!}$, this provides a simple basis for writing e as a real number. You should be able to define $e + e$ and $e * e$.

Lecture 26

Research Question Is the Fan Theorem valid in OCaml SL

Fan Specification



$$\bar{\alpha}(n) = [\alpha_0, \dots, \alpha_n]$$

$\alpha : (\text{nat} \rightarrow \text{bool}) \rightarrow (\alpha : \text{nat} \text{ where } R \bar{\alpha} n) \rightarrow$

$\beta : (\text{nat} * \alpha : (\text{nat} \rightarrow \text{bool})) \rightarrow (\alpha : \text{nat} \text{ where } x \leq \beta \& R \bar{\alpha} x)$

$\alpha : \text{nat} \text{ where } x \leq \beta \& R \bar{\alpha} x$

The β is a uniform bound on the height of
the tree.