## Modular Arithmetic

Remember:  $a \equiv b \pmod{m}$  means a and b have the same remainder when divided by m.

- Equivalently:  $a \equiv b \pmod{m}$  iff  $m \mid (a b)$
- a is congruent to  $b \mod m$

**Theorem 7:** If  $a_1 \equiv a_2 \pmod{m}$  and  $b_1 \equiv b_2 \pmod{m}$ , then

- (a)  $(a_1 + b_1) \equiv (a_2 + b_2) \pmod{m}$
- (b)  $a_1b_1 \equiv a_2b_2 \pmod{m}$

#### **Proof:** Suppose

• 
$$a_1 = c_1 m + r, a_2 = c_2 m + r$$

• 
$$b_1 = d_1m + r', b_2 = d_2m + r'$$

So

• 
$$a_1 + b_1 = (c_1 + d_1)m + (r + r')$$

• 
$$a_2 + b_2 = (c_2 + d_2)m + (r + r')$$

$$m \mid ((a_1 + b_1) - (a_2 + b_2) = ((c_1 + d_1) - (c_2 + d_2))m$$

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• Conclusion:  $a_1 + b_1 \equiv a_2 + b_2 \pmod{m}$ .

Hashing

**Problem:** How can we efficiently store, retrieve, and delete records from a large database?

• For example, students records.

Assume, each record has a unique key

- $\bullet$  E.g. student ID, Social Security #
- Do we keep an array sorted by the key?

• Easy retrieval but difficult insertion and deletion.

How about a table with an entry for every possible key?

- $\bullet$  Often infeasible, almost always was teful.
- $\bullet$  There are  $10^{10}$  possible social security numbers.

Solution: store the records in an array of size N, where N is somewhat bigger than the expected number of records.

- Store record with id k in location h(k)
  - $\circ$  *h* is the *hash function*
  - Basic hash function:  $h(k) := k \pmod{N}$ .
- A collision occurs when  $h(k_1) = h(k_2)$  and  $k_1 \neq k_2$ .
  - $\circ$  Choose N sufficiently large to minimize collisions
- Lots of techniques for dealing with collisions

For multiplication:

- $a_1b_1 = (c_1d_1m + r'c_1 + rd_1)m + rr'$
- $a_2b_2 = (c_2d_2m + r'c_2 + rd_2)m + rr'$

$$m \mid (a_1b_1 - a_2b_2)$$

• Conclusion:  $a_1b_1 \equiv a_2b_2 \pmod{m}$ .

**Bottom line:** addition and multiplication carry over to the modular world.

Modular arithmetic has lots of applications.

 $\bullet$  Here are four . . .

### **Pseudorandom Sequences**

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For randomized algorithms we need a random number generator.

- Most languages provide you with a function "rand".
- There is nothing random about rand!
  - It creates an apparently random sequence deterministically
  - $\circ$  These are called  $pseudorandom\ sequences$

A standard technique for creating psuedorandom sequences: the *linear congruential method*.

- Choose a modulus  $m \in N^+$ ,
- a multiplier  $a \in \{2, 3, ..., m-1\}$ , and
- an increment  $c \in Z_m = \{0, 1, \dots, m-1\}.$
- Choose a seed  $x_0 \in Z_m$

• Typically the time on some internal clock is used

• Compute  $x_{n+1} = ax_n + c \pmod{m}$ .

Warning: a poorly implemented rand, such as in C, can wreak havoc on Monte Carlo simulations.

## **ISBN Numbers**

Since 1968, most published books have been assigned a 10-digit ISBN numbers:

- identifies country of publication, publisher, and book itself
- The ISBN number for DAM3 is 1-56881-166-7

All the information is encoded in the first 9 digits

- The 10th digit is used as a parity check
- If the digits are  $a_1, \ldots, a_{10}$ , then we must have

 $a_1 + 2a_2 + \dots + 9a_9 + 10a_{10} \equiv 0 \pmod{11}.$ 

- For DAM3, get
  - $1 + 2 \times 5 + 3 \times 6 + 4 \times 8 + 5 \times 8 + 6 \times 1$  $+7 \times 1 + 8 \times 6 + 9 \times 6 + 10 \times 7 = 286 \equiv 0 \pmod{11}$
- This test always detects errors in single digits and transposition errors
  - Two arbitrary errors may cancel out

Similar parity checks are used in universal product codes (UPC codes/bar codes) that appear on almost all items

• The numbers are encoded by thicknesses of bars, to make them machine readable

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### Linear Congruences

The equation ax = b for  $a, b \in R$  is uniquely solvable if  $a \neq 0$ :  $x = ba^{-1}$ .

- Can we also (uniquely) solve  $ax \equiv b \pmod{m}$ ?
- If  $x_0$  is a solution, then so is  $x_0 + km \ \forall k \in \mathbb{Z}$ 
  - $\circ \dots \text{since } km \equiv 0 \pmod{m}.$

So, uniqueness can only be mod m.

But even mod m, there can be more than one solution:

- Consider  $2x \equiv 2 \pmod{4}$
- Clearly  $x \equiv 1 \pmod{4}$  is one solution
- But so is  $x \equiv 3 \pmod{4}!$

**Theorem 8:** If gcd(a, m) = 1 then there is a unique solution (mod m) to  $ax \equiv b \pmod{m}$ .

**Proof:** Suppose  $r, s \in Z$  both solve the equation:

- then  $ar \equiv as \pmod{m}$ , so  $m \mid a(r-s)$
- Since gcd(a, m) = 1, by Corollary 3,  $m \mid (r s)$
- But that means  $r \equiv s \pmod{m}$

So if there's a solution at all, then it's unique mod m.

### Casting out 9s

Notice that a number is equivalent to the sum of its digits mod 9. This can be used as a way of checking your addition. [More in class]

### Solving Linear Congruences

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But why is there a solution to  $ax \equiv b \pmod{m}$ ?

**Key idea:** find  $a^{-1} \mod m$ ; then  $x \equiv ba^{-1} \pmod{m}$ 

• By Corollary 2, since gcd(a, m) = 1, there exist s, t such that

as + mt = 1

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- So  $as \equiv 1 \pmod{m}$
- That means  $s \equiv a^{-1} \pmod{m}$
- $x \equiv bs \pmod{m}$

## The Chinese Remainder Theorem

Suppose we want to solve a system of linear congruences: **Example:** Find x such that

$$x \equiv 2 \pmod{3}$$
$$x \equiv 3 \pmod{5}$$
$$x \equiv 2 \pmod{7}$$

Can we solve for x? Is the answer unique?

**Definition:**  $m_1, \ldots, m_n$  are *pairwise relatively prime* if each pair  $m_i, m_j$  is relatively prime.

Theorem 9 (Chinese Remainder Theorem): Let  $m_1, \ldots, m_n \in N^+$  be pairwise relatively prime. The system

 $x \equiv a_i \pmod{m_i}$   $i = 1, 2 \dots n$  (1)

has a unique solution modulo  $M = \prod_{i=1}^{n} m_i$ .

- The best we can hope for is uniqueness modulo M:
  - If x is a solution then so is x + kM for any  $k \in Z$ .

**Proof:** First I show that there is a solution; then I'll show it's unique.

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**CRT:** Example

Find x such that

 $x \equiv 2 \pmod{3}$  $x \equiv 3 \pmod{5}$  $x \equiv 2 \pmod{7}$ 

Find  $y_1$  such that  $y_1 \equiv 2 \pmod{3}$ ,  $y_1 \equiv 0 \pmod{5/7}$ :

- $y_1$  has the form  $y'_1 \times 5 \times 7$
- $35y'_1 \equiv 2 \pmod{3}$

• 
$$y'_1 = 1$$
, so  $y_1 = 35$ 

Find  $y_2$  such that  $y_2 \equiv 3 \pmod{5}$ ,  $y_2 \equiv 0 \pmod{3/7}$ :

- $y_2$  has the form  $y'_2 \times 3 \times 7$
- $21y'_2 \equiv 3 \pmod{5}$
- $y'_2 = 3$ , so  $y_2 = 63$ .

Find  $y_3$  such that  $y_3 \equiv 2 \pmod{7}$ ,  $y_3 \equiv 0 \pmod{3/5}$ :

- $y_3$  has the form  $y'_3 \times 3 \times 5$
- $15y'_3 \equiv 2 \pmod{7}$
- $y'_3 = 2$ , so  $y_3 = 30$ .

Solution is  $x = y_1 + y_2 + y_3 = 35 + 63 + 30 = 128$ 

Key idea for existence:

Suppose we can find  $y_1, \ldots, y_n$  such that

$$y_i \equiv a_i \pmod{m_i}$$

$$y_i \equiv 0 \pmod{m_j}$$
 if  $j \neq i$ 

Now consider  $y := \sum_{j=1}^{n} y_j$ .

 $\sum_{i=1}^{n} y_i \equiv a_i \pmod{m_i}$ 

• Since  $y_i = a_i \mod m_i$  and  $y_j = 0 \mod m_j$  if  $j \neq i$ .

So y is a solution!

- Now we need to find  $y_1, \ldots, y_n$ .
- Let  $M_i = M/m_i = m_1 \times \cdots \times m_{i-1} \times m_{i+1} \times \cdots \times m_n$ .
- gcd(M<sub>i</sub>, m<sub>i</sub>) = 1, since m<sub>j</sub>'s pairwise relatively prime
  No common prime factors among any of the m<sub>j</sub>'s Choose y'<sub>i</sub> such that (M<sub>i</sub>)y'<sub>i</sub> ≡ a<sub>i</sub> (mod m<sub>i</sub>)

• Can do that by Theorem 8, since  $gcd(M_i, m_i) = 1$ . Let  $y_i = y'_i M_i$ .

•  $y_i$  is a multiple of  $m_j$  if  $j \neq i$ , so  $y_i \equiv 0 \pmod{m_j}$ •  $y_i = y'_i M_i \equiv a_i \pmod{m_i}$  by construction.

So  $y_1 + \cdots + y_n$  is a solution to the system, mod M.

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### **CRT**: Uniqueness

What if x, y are both solutions to the equations?

- $x \equiv y \pmod{m_i} \Rightarrow m_i \mid (x y)$ , for  $i = 1, \dots, n$
- Claim:  $M = m_1 \cdots m_n \mid (x y)$
- so  $x \equiv y \pmod{M}$

**Theorem 10:** If  $m_1, \ldots, m_n$  are pairwise relatively prime and  $m_i \mid b$  for  $i = 1, \ldots, n$ , then  $m_1 \cdots m_n \mid b$ . **Proof:** By induction on n.

• For n = 1 the statement is trivial.

Suppose statement holds for n = N.

- Suppose  $m_1, \ldots, m_{N+1}$  relatively prime,  $m_i \mid b$  for  $i = 1, \ldots, N+1$ .
- by IH,  $m_1 \cdots m_N \mid b \Rightarrow b = m_1 \cdots m_N c$  for some c
- By assumption,  $m_{N+1} \mid b$ , so  $m \mid (m_1 \cdots m_N)c$
- $gcd(m_1 \cdots m_N, m_{N+1}) = 1$  (since  $m_i$ 's pairwise relatively prime  $\Rightarrow$  no common factors)
- by Corollary 3,  $m_{N+1} \mid c$
- so  $c = dm_{N+1}, b = m_1 \cdots m_N m_{N+1} d$
- so  $m_1 \cdots m_{N+1} \mid b$ .

# An Application of CRT: Computer Arithmetic with Large Integers

Suppose we want to perform arithmetic operations (addition, multiplication) with extremely large integers

• too large to be represented easily in a computer

Idea:

- Step 1: Find suitable moduli  $m_1, \ldots, m_n$  so that  $m_i$ 's are relatively prime and  $m_1 \cdots m_n$  is bigger than the answer.
- Step 2: Perform all the operations mod  $m_j$ ,  $j = 1, \ldots, n$ .
  - This means we're working with much smaller numbers (no bigger than  $m_j$ )
  - The operations are much faster
  - $\circ$  Can do this in parallel
- Suppose the answer mod  $m_i$  is  $a_i$ :
  - Use CRT to find x such that  $x \equiv a_j \pmod{m_j}$
  - The unique x such that  $0 < x < m_1 \cdots m_n$  is the answer to the original problem.

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### Fermat's Little Theorem

### Theorem 11 (Fermat's Little Theorem):

(a) If p prime and gcd(p, a) = 1, then  $a^{p-1} \equiv 1 \pmod{p}$ .

- (b) For all  $a \in Z$ ,  $a^p \equiv a \pmod{p}$ .
- **Proof.** Let
- $A = \{1, 2, \dots, p 1\}$
- $B = \{1a \mod p, 2a \mod p, \dots, (p-1)a \mod p\}$ Claim: A = B.
- $0 \notin B$ , since  $p \not\mid ja$ , so  $B \subset A$ .
- If  $i \neq j$ , then  $ia \mod p \neq ja \mod p$

$$\circ$$
 since  $p \not| (j-i)a$ 

Thus |A| = p - 1, so A = B.

# Therefore,

$$\begin{split} &\Pi_{i \in A} i \equiv \Pi_{i \in B} i \pmod{p} \\ &\Rightarrow (p-1)! \equiv a(2a) \cdots (p-1)a = (p-1)! a^{p-1} \pmod{p} \\ &\Rightarrow p \mid (a^{p-1}-1)(p-1)! \\ &\Rightarrow p \mid (a^{p-1}-1) \quad [\text{since } \gcd(p, (p-1)!) = 1] \\ &\Rightarrow a^{p-1} \equiv 1 \pmod{p} \\ &\text{It follows that } a^p \equiv a \pmod{p} \end{split}$$

• This is true even if  $gcd(p, a) \neq 1$ ; i.e., if  $p \mid a$ Why is this being taught in a CS course? **Example:** The following are pairwise relatively prime:

 $2^{35} - 1, 2^{34} - 1, 2^{33} - 1, 2^{29} - 1, 2^{23} - 1$ 

We can add and multiply positive integers up to  $(2^{35} - 1)(2^{34} - 1)(2^{33} - 1)(2^{29} - 1)(2^{23} - 1) > 2^{163}.$ 

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## Private Key Cryptography

Alice (aka A) wants to send an encrypted message to Bob (aka B).

- A and B might share a private key known only to them.
- The same key serves for encryption and decryption.
- Example: Caesar's cipher  $f(m) = m + 3 \mod 26$ (shift each letter by three)
  - $\circ$  WKH EXWOHU GLG LW
  - THE BUTLER DID IT

This particular cryptosystem is very easy to solve

• Idea: look for common letters (E, A, T, S)

## **One Time Pads**

Some private key systems are completely immune to cryptanalysis:

- A and B share the only two copies of a long list of random integers  $s_i$  for i = 1, ..., N.
- A sends B the message  $\{m_i\}_{i=1}^n$  encrypted as:

$$c_i = (m_i + s_i) \bmod 26$$

• B decrypts A's message by computing  $c_i - s_i \mod 26$ .

The good news: bulletproof cryptography The bad news: horrible for e-commerce

• How do random users exchange the pad?

## **RSA:** Key Generation

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Generating encryption/decryption keys

- Choose two very large (hundreds of digits) primes p, q.
  - This is done using probabilistic primality testing
  - Choose a random large number and check if it is prime
  - By the prime number theorem, there are lots of primes out there
- Let n = pq.
- Choose  $e \in N$  relatively prime to (p-1)(q-1).
  - $\circ$  How do you find e?: Guess e, and use Euclid's algorithm to check  $\gcd(e,(p-1)(q-1))=1$
  - How many numbers less than n are relatively prime to (p-1)(q-1)?
    - \* Lots: could choose e to be another prime.
- Compute d, the inverse of e modulo (p-1)(q-1).
  - $\circ$  Can do this using using Euclidean algorithm
- Publish n and e (that's your public key)
- Keep the decryption key d to yourself.

## Public Key Cryptography

Idea of *public key cryptography* (Diffie-Hellman)

- Everyone's encryption scheme is posted publically
  e.g. in a "telephone book"
- If A wants to send an encoded message to B, she looks up B's public key (i.e., B's encryption algorithm) in the telephone book
- But only B has the decryption key corresponding to his public key

BIG advantage: A need not know nor trust B.

There seems to be a problem though:

• If we publish the encryption key, won't everyone be able to decrypt?

Key observation: decrypting might be too hard, unless you know the key

• Computing  $f^{-1}$  could be much harder than computing f

Now the problem is to find an appropriate  $(f, f^{-1})$  pair for which this is true

• Number theory to the rescue

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## **RSA:** Sending encrypted messages

How does someone send you a message?

• The message is divided into blocks each represented as a number M between 0 and n. To encrypt M, send

 $C = M^e \mod n.$ 

• Need to use fast exponentiation  $(2 \log(n) \text{ multipli$  $cations})$  to do this efficiently

**Example:** Encrypt "stop" using e = 13 and n = 2537:

- $\bullet \mbox{ s t o } p \leftrightarrow 18$  19 14 15  $\leftrightarrow$  1819 1415
- $1819^{13} \mod 2537 = 2081$  and  $1415^{13} \mod 2537 = 2182$  so
- 2081 2182 is the encrypted message.
- We did not need to know p = 43, q = 59 for that.

## **RSA:** Decryption

If you get an encrypted message  $C = M^e \mod n$ , how do you decrypt

• Compute  $C^d \equiv M^{ed} \pmod{n}$ .

 $\circ$  Can do this quickly using fast exponentiation again

Claim:  $M^{ed} \equiv M \pmod{n}$ 

**Proof:** Since  $ed \equiv 1 \pmod{(p-1)(q-1)}$ 

•  $ed \equiv 1 \pmod{p-1}$  and  $ed \equiv 1 \pmod{q-1}$ 

Since ed = k(p-1) + 1 for some k,

$$M^{ed} = (M^{p-1})^k M \equiv M \pmod{p}$$

(Fermat's Little Theorem)

• True even if  $p \mid M$ 

Similarly,  $M^{ed} \equiv M \pmod{q}$ 

Since p, q, relatively prime,  $M^{ed} \equiv M \pmod{n}$  (Theorem 10).

**Note:** Decryption would be easy for someone who can factor N.

• RSA depends on factoring being hard!

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## **Probabilistic Primality Testing**

RSA requires really large primes.

- This requires testing numbers for primality.
  - Although there are now polynomial tests, the standard approach now uses probabilistic primality tests

Main idea in probabilistic primality testing algorithm:

- $\bullet$  Choose b between 1 and n at random
- Apply an easily computable (deterministic) test T(b, n) such that
  - $\circ T(b, n)$  is true (for all b) if n is prime.
  - T(b, n) there are lots of b's for which b is false if n is not prime.

**Example:** Compute gcd(b, n).

- If n is prime, gcd(b, n) = 1
- If n is composite,  $gcd(b, n) \neq 1$  for some b's

• Problem: there may not be that many witnesses

## **Digital Signatures**

How can I send you a message in such a way that you're convinced it came from me (and can convince others).

• Want an analogue of a "certified" signature

Cool observation:

• To send a message M, send  $M^d \pmod{n}$ 

 $\circ$  where (n, e) is my public key

- Recipient (and anyone else) can compute  $(M^d)^e \equiv M \pmod{n}$ , since M is public
- No one else could have sent this message, since no one else knows *d*.

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**Example:** Compute  $b^{n-1} \mod n$ 

- If n is prime  $b^{n-1} \equiv 1 \pmod{n}$  (Fermat)
- Unfortunately, there are some composite numbers n such that  $b^{n-1} \equiv 1 \pmod{n}$

 $\circ$  These are called  $Carmichael \ numbers$ 

There are tests T(b, n) with the property that

- T(b, n) = 1 for all b if n is prime
- T(b, n) = 0 for at least 1/3 of the b's if n is composite
- T(b, n) is computable quickly (in polynomial time)

Constructing T requires a little more number theory

• Beyond the scope of this course.

Given such a test T, it's easy to construct a probabilistic primality test:

- Choose 100 (or 200) b's at random
- Test T(b, n) for each one
- If T(b, n) = 0 for any b, declare b composite
  - $\circ$  This is definitely correct
- If T(b, n) = 1 for all b's you chose, declare n prime
  This is highly likely to be correct

## Prelim Coverage

- Chapter 0:
  - $\circ \; \mathrm{Sets}$ 
    - \* Operations: union, intersection, complementation, set difference
    - $\ast$  Proving equality of sets
  - $\circ$  Relations:
    - $\ast$  reflexive, symmetric, transitive, equivalence relations
    - \* transitive closure
  - $\circ$  Functions
    - \* Injective, surjective, bijective
    - \* Inverse function
  - $\circ$  Important functions and how to manipulate them:
    - $\ast$  exponent, logarithms, ceiling, floor, mod
  - $\circ$  Summation and product notation
  - Matrices (especially how to multiply them)
  - $\circ$  Proof and logic concepts
    - \* logical notions  $(\Rightarrow, \equiv, \neg)$
    - \* Proofs by contradiction
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- $\bullet$  Chapter 1
  - $\circ$  You don't have to write algorithms in their notation
  - $\circ$  You may have to read algorithms in their notation
- Chapter 2
  - induction vs. strong induction
  - guessing the right inductive hypothesis
  - inductive (recursive) definitions
- Number Theory everything we covered in class including
  - $\circ$  Fundamental Theorem of Arithmetic
  - o gcd, lcm
  - Euclid's Algorithm and its extended version
  - Modular arithmetic, linear congruences,
  - $\circ$  modular inverse and CRT
  - Fermat's little theorem
  - RSA
  - Probabilistic primality testing

You need to know all the theorems and corollaries discussed in class.

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