

Mechanics of JUnit Testing

We discuss the mechanics of JUnit testing and warn you of fatal mistakes you might make. We do this without really testing anything, allowing us to concentrate on the mechanics of testing.

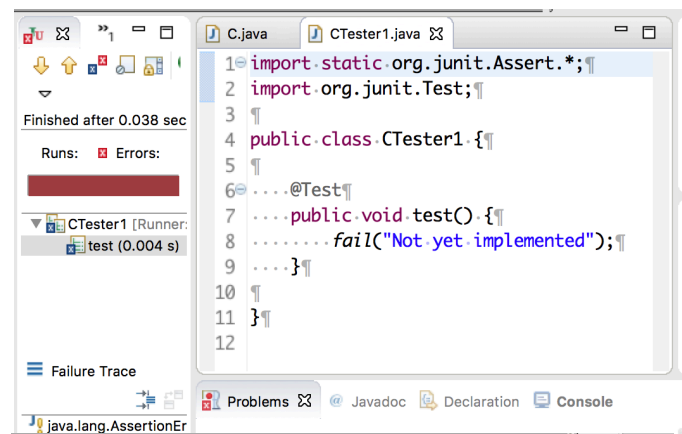
Here is the initial JUnit testing class, CTester1. It has one procedure, which is preceded by the annotation `@Test`. Procedure test contains a call on procedure fail, which always fails.

```
C.java CTester1.java
1 import static org.junit.Assert.*;
2 import org.junit.Test;
3
4 public class CTester1 {
5
6     ... @Test
7     ... public void test() {
8         ... fail("Not yet implemented");
9     }
10
11 }
```

A test that fails.

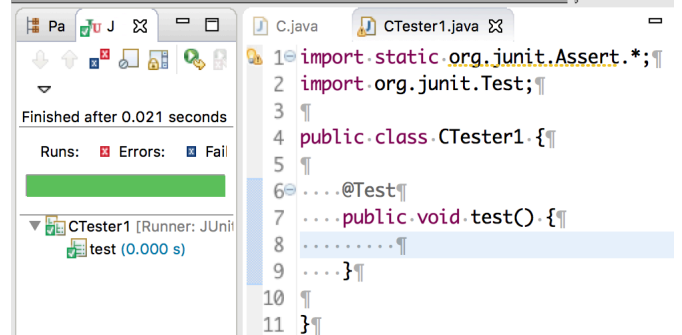
With class CTest1 selected in the Package Explorer pane, use menu item Run → Run.

This causes method test to be called, and the results are displayed in a new JUnit Testing pane where the Package Explorer pane was. A thick red bar appears, indicating that an error occurred. Calling procedure test caused an error because procedure fail *always* causes an error.



A test that passes.

Let's remove the call on procedure fail in method test and use menu item Run → Run again. Now, execution of a call on procedure test did not produce an error, so the JUnit pane has a green arrow.



A severe warning!

We now have two testing procedure in class CTest1, named test1 and test2. Procedure test1 has an empty procedure body; test2 has the call on procedure fail. Again, with JUnit testing class CTester1 selected in the Package Explorer pane, use menu item Run → Run.

```
4 public class CTester1 {
5
6     ... @Test
7     ... public void test1() {
8         ... }
9     ...
10    ...
11    ... public void test2() {
12        ... fail("Not yet implemented");
13    }
14 }
```

Mechanics of JUnit Testing

Hey, the JUnit testing pane indicates that there were no errors! In spite of the fact that method procedure `test2` called procedure `fail`. What happened?

Procedure `test1` was executed because it was preceded by the annotation `@Test`, but procedure `test2` was *not* executed because it was *not* preceded by annotation `@Test`. Only procedures that are preceded by that annotation will be executed.

```
1 import static org.junit.Assert.*;
2 import org.junit.Test;
3
4 public class CTester1 {
5
6     @Test
7     public void test1() {
8     }
9
10
11     public void test2() {
12         fail("Not yet implemented");
13     }
14 }
```

We can see that procedure `test2` was not executed in another way. Click the horizontal arrow that precedes `CTester1` in the JUnit testing pane. The contents of that folder are revealed—only `test1` and not `test2` were executed. The green check just before `test1` indicates that it ran without error.

Always check!

Always check that all the procedures were executed. Click the horizontal arrow to reveal the contents of the folder and make sure that (1) all expected procedures are listed and (2) all have green check marks next to them.

```
1 import static org.junit.Assert.*;
2 import org.junit.Test;
3
4 public class CTester1 {
5
6     @Test
7     public void test1() {
8     }
9
10
11     public void test2() {
12         fail("Not yet implemented");
13     }
14 }
```

Watch out for infinite loops!

We do one more thing. We put the `@Test` annotation before procedure `test2` and change its body to have an infinite while-loop. Again, we run the program using `Run` → `Run`. There is a green bar, but it is only half as long as it should be. Secondly, while the contents of `CTester1` indicates that procedure `test1` completed, procedure `test2` didn't. It has an arrow instead of a check mark, which means that the procedure is in an infinite loop.

```
1 import static org.junit.Assert.*;
2
3
4 public class CTester1 {
5
6     @Test
7     public void test1() {
8     }
9
10     @Test
11     public void test2() {
12         while(true) {}
13     }
14
15 }
16 }
```

Summary

Check that (1) all procedures were called and (2) their calls completed.