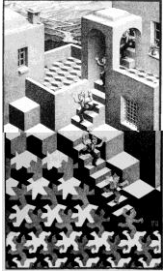


CS/ENGRD 2110 Object-Oriented Programming and Data Structures

Spring 2011
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Lecture 23: Recurrences

Analysis of Merge-Sort

```
public static Comparable[] mergeSort(Comparable[] A, int low, int high) {
    if (low < high) { //at least 2 elements?
        int mid = (low + high)/2;
        Comparable[] A1 = mergeSort(A, low, mid);
        Comparable[] A2 = mergeSort(A, mid+1, high);
        return merge(A1,A2);
    }
    ....
}
```

cost = c
cost = d
cost = T(n/2) + e
cost = T(n/2) + f
cost = g n + h
cost = i

- Recurrence describing computation time:
 - $T(n) = c + d + e + f + 2 T(n/2) + g n + h$ ← recurrence
 - $T(1) = i$ ← base case
- How do we solve this recurrence?

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Analysis of Merge-Sort

- Recurrence:
 - $T(n) = c + d + e + f + 2 T(n/2) + g n + h$
 - $T(1) = i$
- First, simplify by dropping lower-order terms and replacing constants by their max
 - $T(n) = 2 T(n/2) + a n$
 - $T(1) = b$
- Simplify even more. Consider only the number of comparisons.
 - $T(n) = 2 T(n/2) + n$
 - $T(1) = 0$
- How do we find the solution?

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Solving Recurrences

- Unfortunately, solving recurrences is like solving differential equations
 - No general technique works for all recurrences
- Luckily, can get by with a few common patterns
- You learn some more techniques in CS2800

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Analysis of Merge-Sort

- Recurrence for number of comparisons of MergeSort
 - $T(n) = 2T(n/2) + n$
 - $T(1) = 0$
 - $T(2) = 2$
- To show: $T(n)$ is $O(n \log(n))$ for $n \in \{2, 4, 8, 16, 32, \dots\}$
 - Restrict to powers of two to keep algebra simpler
- Proof: use induction on $n \in \{2, 4, 8, 16, 32, \dots\}$
 - Show $P(n) = \{T(n) \leq c n \log(n)\}$ for some fixed constant c .
 - Base: $P(2)$
 - $T(2) = 2 \leq c \cdot 2 \log(2)$ using $c=1$
 - Strong inductive hypothesis: $P(m) = \{T(m) \leq c m \log(m)\}$ is true for all $m \in \{2, 4, 8, 16, 32, \dots, k\}$.
 - Induction step: $P(2) \wedge P(4) \wedge \dots \wedge P(k) \rightarrow P(2k)$
 - $T(2k) \leq 2T(2k/2) + (2k) \leq 2(c k \log(k)) + (2k) \leq c (2k) \log(k) + c (2k)$
 - $= c (2k) (\log(k) + 1) = c (2k) \log(2k)$ for $c \geq 1$

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Solving Recurrences

- Recurrences are important when using divide & conquer to design an algorithm
 - Solution techniques:
 - Can sometimes change variables to get a simpler recurrence
 - Make a guess, then prove the guess correct by induction
 - Build a recursion tree and use it to determine solution
 - Can use the Master Method
 - A "cookbook" scheme that handles many common recurrences
- Master Method:
To solve $T(n) = a T(n/b) + f(n)$ compare $f(n)$ with $n^{\log_b a}$
- Solution is $T(n) = O(f(n))$ if $f(n)$ grows more rapidly
 - Solution is $T(n) = O(n^{\log_b a})$ if $n \log_b a$ grows more rapidly
 - Solution is $T(n) = O(f(n) \log n)$ if both grow at same rate
- Not an exact statement of the theorem – $f(n)$ must be "well-behaved"

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Recurrence Examples

Some common cases:

- $T(n) = T(n - 1) + 1$ $T(n) = O(n)$ Linear Search
- $T(n) = T(n - 1) + n$ $T(n) = O(n^2)$ QuickSort worst-case
- $T(n) = T(n/2) + 1$ $T(n) = O(\log n)$ Binary Search
- $T(n) = T(n/2) + n$ $T(n) = O(n)$
- $T(n) = 2 T(n/2) + n$ $T(n) = O(n \log n)$ MergeSort
- $T(n) = 2 T(n - 1)$ $T(n) = O(2^n)$

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| | 10 | 50 | 100 | 300 | 1000 |
|--------------|-------------|--------------------|--------------------|--------------------|--------------------|
| $5n$ | 50 | 250 | 500 | 1500 | 5000 |
| $n \log_2 n$ | 33 | 282 | 665 | 2489 | 9966 |
| n^2 | 100 | 2500 | 10,000 | 90,000 | 1,000,000 |
| n^3 | 1000 | 125,000 | 1,000,000 | 27 million | 1 billion |
| 2^n | 1024 | a 16-digit number | a 31-digit number | a 91-digit number | a 302-digit number |
| $n!$ | 3.6 million | a 65-digit number | a 161-digit number | a 623-digit number | unimaginably large |
| n^n | 10 billion | an 85-digit number | a 201-digit number | a 744-digit number | unimaginably large |

- protons in the known universe – 126 digits
- sec since the big bang – 24 digits

- Source: D. Harel, *Algorithmics*

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How long would it take @ 1 instruction / μ sec ?

| | 10 | 20 | 50 | 100 | 300 |
|-------|--------------|--------------------|--------------------------------|---------------------------------|---------------------------------|
| n^2 | 1/10,000 sec | 1/2500 sec | 1/400 sec | 1/100 sec | 9/100 sec |
| n | 1/10 sec | 3.2 sec | 5.2 min | 2.8 hr | 26.1 days |
| 2^n | 1/1000 sec | 1 sec | 35.7 yr | 400 trillion centuries | a 75-digit number of centuries |
| n^n | 2.8 hr | 3.3 trillion years | a 70-digit number of centuries | a 185-digit number of centuries | a 728-digit number of centuries |

- The big bang was 15 billion years ago ($5 \cdot 10^{17}$ secs)

- Source: D. Harel, *Algorithmics*

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The Fibonacci Function

- Mathematical definition:
 - $\text{fib}(0) = 0$
 - $\text{fib}(1) = 1$
 - $\text{fib}(n) = \text{fib}(n - 1) + \text{fib}(n - 2), n \geq 2$



Fibonacci (Leonardo Pisano) 1170-1240? Statue in Pisa, Italy Giovanni Paganucci 1863

```
int fib(int n) {
    if (n == 0 || n == 1) return n;
    else return fib(n-1) + fib(n-2);
}
```

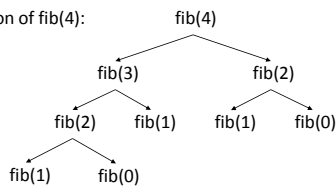
- Fibonacci sequence: 0, 1, 1, 2, 3, 5, 8, 13, ...

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Recursive Execution

```
int fib(int n) {
    if (n == 0 || n == 1) return n;
    else return fib(n-1) + fib(n-2);
}
```

Execution of fib(4):



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The Fibonacci Recurrence

```
int fib(int n) {
    if (n == 0 || n == 1) return n;
    else return fib(n-1) + fib(n-2);
}
```

- Recurrence for computation time:
 - $T(0) = a$
 - $T(1) = a$
 - $T(n) = T(n - 1) + T(n - 2) + a$
- What is computation time?

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Analysis of Recursive Fib

- Recurrence for number of comparisons of MergeSort
 - $T(0) = a$
 - $T(1) = a$
 - $T(n) = T(n-1) + T(n-2) + a$
- To show: $T(n)$ is $O(2^n)$
- Proof: use induction on n
 - Show $P(n) = \{T(n) \leq c \cdot 2^n\}$ for some fixed constant c .
 - Basis: $P(0)$
 - $T(0) = a \leq c \cdot 2^0$ using $c=a$
 - Basis: $P(1)$
 - $T(1) = a \leq c \cdot 2^1$ using $c=a$
 - Strong inductive hypothesis: $P(m) = \{T(m) \leq c \cdot 2^m\}$ is true for all $m \leq k$.
 - Induction step: $P(k) \wedge \dots \wedge P(k) \rightarrow P(k+1)$
 - $T(k+1) \leq T(k) + T(k-1) + a \leq c \cdot 2^k + c \cdot 2^{k-1} + a = c \cdot \frac{3}{2} \cdot 2^{k-1} + a \leq c \cdot 2^{k+1}$ for any $c \geq \frac{3}{2}a$ and any $n \geq 2$.

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The Golden Ratio

Actually, can prove a tighter bound than $O(2^n)$.

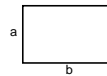


$$\phi = \frac{(a+b)}{b} = b/a$$

$$\phi^2 = \phi + 1$$

$$\phi = \frac{1 + \sqrt{5}}{2}$$

$$= 1.618\dots$$



ratio of sum of sides $(a+b)$ to longer side (b)

=

ratio of longer side (b) to shorter side (a)

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Fibonacci Recurrence is $O(\phi^n)$

- Simplification: ignore constant effort in recursive case.
 - $T(0) = a$
 - $T(1) = a$
 - $T(n) = T(n-1) + T(n-2)$
- Want to show $T(n) \leq c\phi^n$ for all $n \geq 0$.
 - have $\phi^2 = \phi + 1$
 - multiplying by $c\phi^n \rightarrow c\phi^{n+2} = c\phi^{n+1} + c\phi^n$
- Base:
 - $T(0) = c = c\phi^0$ for $c = a$
 - $T(1) = c = c\phi^1$ for $c = a$
- Induction step:
 - $T(n+2) = T(n+1) + T(n) \leq c\phi^{n+1} + c\phi^n = c\phi^{n+2}$

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Can We Do Better?

```
if (n <= 1) return n;
int parent = 0;
int current = 1;
for (int i = 2; i <= n; i++) {
    int next = current + parent;
    parent = current;
    current = next;
}
return (current);
```

Time Complexity:

- Number of times loop is executed? $n-1$
 - Number of basic steps per loop? **Constant**
- \rightarrow Complexity of iterative algorithm = $O(n)$

Much, much, much, much, better than $O(\phi^n)$!

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...But We Can Do Even Better!

- Denote with f_n the n -th Fibonacci number
 - $f_0 = 0$
 - $f_1 = 1$
 - $f_{n+2} = f_{n+1} + f_n$
- Note that $\begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^n \begin{pmatrix} f_n \\ f_{n+1} \end{pmatrix} = \begin{pmatrix} f_{n+1} \\ f_{n+2} \end{pmatrix}$, thus $\begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^n \begin{pmatrix} f_0 \\ f_1 \end{pmatrix} = \begin{pmatrix} f_n \\ f_{n+1} \end{pmatrix}$
- Can compute n th power of matrix by repeated squaring in $O(\log n)$ time.
 - Gives complexity $O(\log n)$
 - A little cleverness got us from exponential to logarithmic.

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But We Are Not Done Yet...

- Would you believe constant time?

$$f_n = \frac{\phi^n - \phi'^n}{\sqrt{5}}$$

where $\phi = \frac{1 + \sqrt{5}}{2}$ $\phi' = \frac{1 - \sqrt{5}}{2}$

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Matrix Mult in Less Than $O(n^3)$

- Idea (Strassen's Algorithm): naive 2×2 matrix multiplication takes 8 scalar multiplications, but we can do it in 7:

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} e & f \\ g & h \end{pmatrix} = \begin{pmatrix} s_1 + s_2 - s_4 + s_6 & s_4 + s_5 \\ s_6 + s_7 & s_2 - s_3 + s_5 - s_7 \end{pmatrix}$$

- where

$$\begin{aligned} -s_1 &= (b - d)(g + h) & s_5 &= a(f - h) \\ -s_2 &= (a + d)(e + h) & s_6 &= d(g - e) \\ -s_3 &= (a - c)(e + f) & s_7 &= e(c + d) \\ -s_4 &= h(a + b) \end{aligned}$$

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Now Apply This Recursively – Divide and Conquer!

- Break $2^{n+1} \times 2^{n+1}$ matrices up into 4 $2^n \times 2^n$ submatrices
- Multiply them the same way

$$\begin{pmatrix} A & B \\ C & D \end{pmatrix} \begin{pmatrix} E & F \\ G & H \end{pmatrix} = \begin{pmatrix} s_1 + s_2 - s_4 + s_6 & s_4 + s_5 \\ s_6 + s_7 & s_2 - s_3 + s_5 - s_7 \end{pmatrix}$$

- where

$$\begin{aligned} s_1 &= (B - D)(G + H) & s_5 &= A(F - H) \\ s_2 &= (A + D)(E + H) & s_6 &= D(G - E) \\ s_3 &= (A - C)(E + F) & s_7 &= E(C + D) \\ s_4 &= H(A + B) \end{aligned}$$

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Now Apply This Recursively – Divide and Conquer!

- Recurrence for the runtime of Strassen's Alg
 - $M(n) = 7 M(n/2) + cn^2$
 - Solution is $M(n) = O(n^{\log_2 7}) = O(n^{2.81})$
- Number of additions
 - Separate proof
 - Number of additions is $O(n^2)$

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Is That the Best You Can Do?

- How about 3×3 for a base case?
 - best known is 23 multiplications
 - not good enough to beat Strassen
- In 1978, Victor Pan discovered how to multiply 70×70 matrices with 143640 multiplications, giving $O(n^{2.795\dots})$
- Best bound to date (obtained by entirely different methods) is $O(n^{2.376\dots})$ (Coppersmith & Winograd 1987)
- Best known lower bound is still $\Omega(n^2)$

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Moral: Complexity Matters!

- But you are acquiring the best tools to deal with it!

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