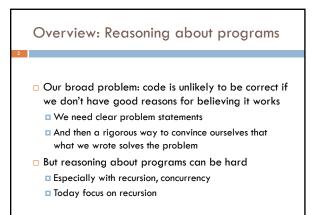


CS2110 – Fall 2009



# Overview: Reasoning about programs

- Recursion
- A programming strategy that solves a problem by reducing it to simpler or smaller instance(s) of the same problem
- Induction
  - A mathematical strategy for proving statements about natural numbers 0,1,2,... (or more generally, about inductively defined objects)
- They are very closely related
- Induction can be used to establish the correctness and complexity of programs



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□ It is often useful to describe a function in different ways
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■ Let S : int → int be the function where S(n) is the sum of the integers from 0 to n. For example,
S(0) = 0 S(3) = 0+1+2+3 = 6
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□ Definition: iterative form

\square S(n) = 0+1+...+n
```

= Σ<sub>i</sub>

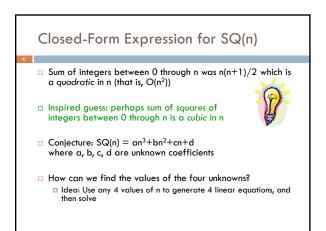
Another characterization: closed form
 S(n) = n(n+1)/2

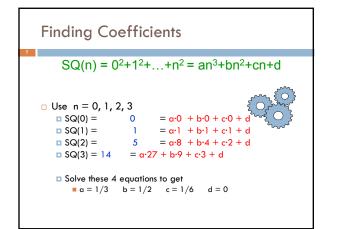
### Sum of Squares

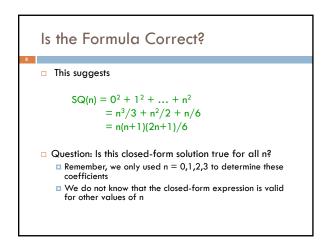
A more complex example
 Let SQ : int → int be the function that gives the sum of the squares of integers from 0 to n:
 SQ(0) = 0
 SQ(3) = 0<sup>2</sup> + 1<sup>2</sup> + 2<sup>2</sup> + 3<sup>2</sup> = 14

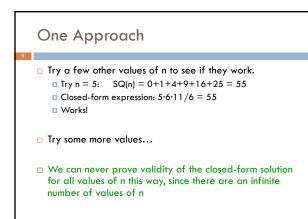
Definition (iterative form):  $SQ(n) = 0^2 + 1^2 + \dots + n^2$ 

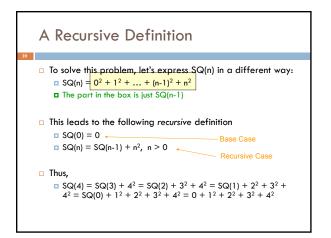
□ Is there an equivalent closed-form expression?

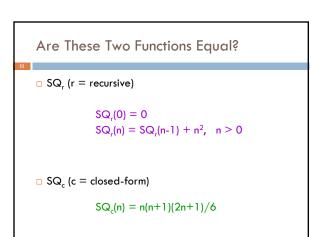


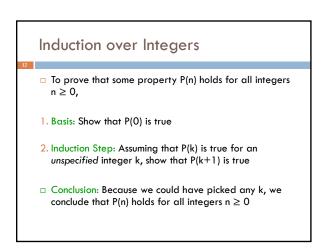


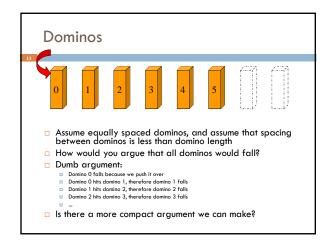


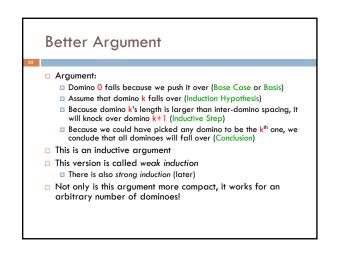


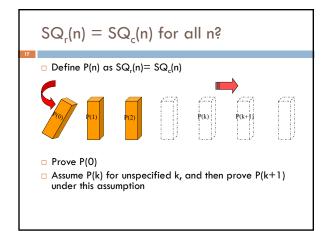


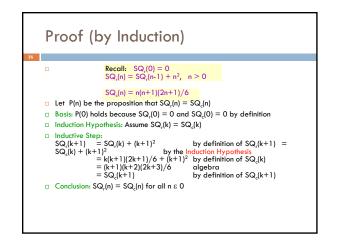


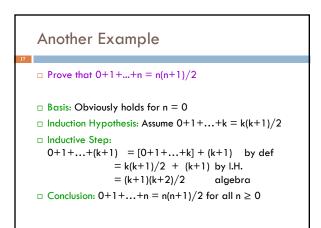


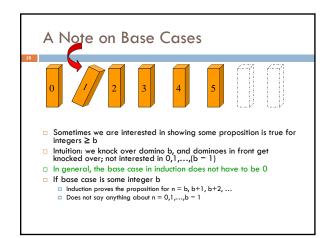










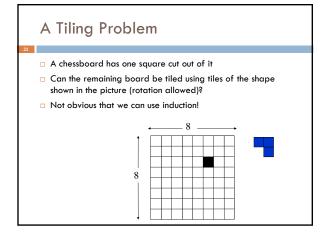


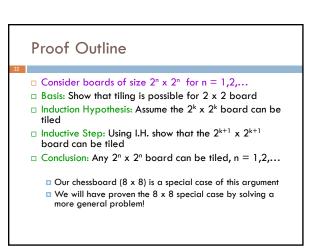
#### Weak Induction: Nonzero Base Case

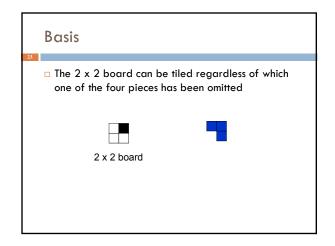
- $\hfill\square$  Claim: You can make any amount of postage above  $8 \ensuremath{\pounds}$  with some combination of 3¢ and 5¢ stamps
- $\square$  Basis: True for 8¢: 8 = 3 + 5
- $\hfill\square$  Induction Hypothesis: Suppose true for some k  $\epsilon$  8
- Inductive Step:
  - □ If used a 5¢ stamp to make k, replace it by two 3¢ stamps. Get k+1. If did not use a 5¢ stamp to make k, must have used at least three 3¢ stamps. Replace three 3¢ stamps by two 5¢ stamps. Get k+1.
- □ Conclusion: Any amount of postage above 8¢ can be made with some combination of 3¢ and 5¢ stamps

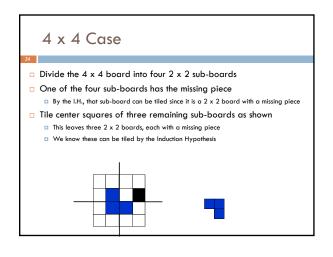
## What are the "Dominos"?

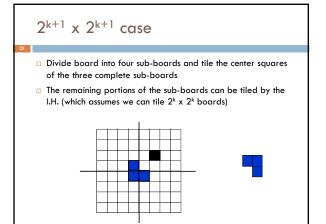
- □ In some problems, it can be tricky to determine how to set up the induction
- □ This is particularly true for geometric problems that can be attacked using induction

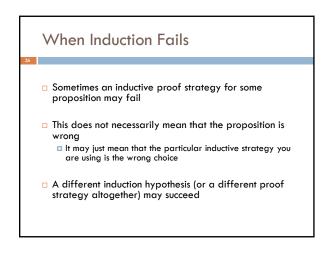








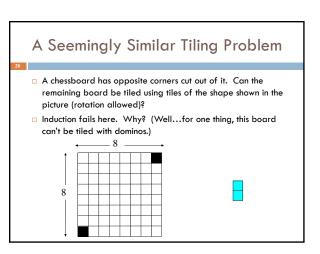




## Tiling Example (Poor Strategy)

#### Let's try a different induction strategy

- Proposition
- Any n x n board with one missing square can be tiled Problem
  - A 3 x 3 board with one missing square has 8 remaining squares, but our tile has 3 squares; tiling is impossible
- □ Thus, any attempt to give an inductive proof of this proposition must fail
- □ Note that this failed proof does not tell us anything about the 8x8 case



## Strong Induction

- We want to prove that some property P holds for all n
- Weak induction
- P(0): Show that property P is true for 0
- $\blacksquare \ P(k) \Rightarrow P(k+1):$  Show that if property P is true for k, it is true for k+1
- Conclude that P(n) holds for all n
- Strong induction
  - P(0): Show that property P is true for 0

  - $\blacksquare$  P(0) and P(1) and ... and P(k)  $\Rightarrow$  P(k+1): show that if P is true for numbers less than or equal to k, it is true for k+1
  - Conclude that P(n) holds for all n
- Both proof techniques are equally powerful

## Conclusion

- □ Induction is a powerful proof technique
- Recursion is a powerful programming technique
- □ Induction and recursion are closely related We can use induction to prove correctness and complexity results about recursive programs