

Problem 1 [15 points] *General Concepts*

Answer the following questions. Questions with blanks require only one word. Be concise and clear.

Ia [1 point] The correct spelling of your COM S/ENGRD 211 instructor's last name is SCHWARTZ.

Ib [2 points] What is a data structure?

collection that holds information

Ic [2 points] What is the difference between a list and a set?

set: collection of unique items, no repeats

list: imposes order on the collection and allows repeated

Id [1 point] Why is an array not a dynamic data structure?

has fixed size after created

Ie [1 point] Give one example of a dynamic data structure: list.

If [1 point] Because of dynamic binding, Java uses the actual type of an object to access a method.

Ig [1 point] Because of static binding, Java uses the reference type to access a field.

Ih [2 points] Write the output for the following code for when the user runs the program with this command line:
> `java args args "args" \"args\"`

```
public class args {
    public static void main(String[] args) {
        for ( int arg = 0 ; arg < args.length ; arg++ )
            System.out.print( args[arg] + " ");
        }
    }
```

`args args "args"`

Ii [2 points] Distinguish between a shallow and deep clone. No answers about sheep or cults...just data structures.

shallow: copy of "top" or first reference to data structure

deep: all items in a data structure are copied

Ij [2 points] Distinguish between *height* and *depth* in a tree data structure.

height: path from node to a leaf in a tree

depth: path from the root to a node in a tree

Problem 2 [5 points] *Induction*

Use induction to prove that $1^2 + 2^2 + 3^2 + \dots + n^2 = \frac{n(n+1)(2n+1)}{6}$ is *true*. For full credit, you must clearly state the base case, induction hypothesis, inductive step, and conclusion in your proof.

Base Case:try $n=1$

LHS: $1^2 = 1$

RHS: $1*(1+1)*(2*1+1)/6 = 2*3/6 = 1$

LHS = RHS, so BC is OK

Inductive Hypothesis:Assume that $\text{sum}(i^2, i=1..n) = n*(n+1)*(2*n+1)/6$ is true**Inductive Step:**See if relationship is true for the $k+1$ value.

RHS =

$(k+1)*(k+1+1)*(2*(k+1)+1)/6$

$= (k+1)*(k+2)*(2*k+3)/6$

$= (k+1)*(2*k^2+7*k+6)/6$

$= (2*k^3+9*k^2+13*k+6)/6$

LHS =

$\text{sum}(i^2, i=1..k+1)$

$= \text{sum}(i^2, 1..k) + (k+1)^2$

$= k*(k+1)*(2*k+1)/6 + (k+1)^2$ (substitute hypothesis for $\text{sum}(i^2, i=1..k)$)

$= (2*k^3+3*k^2+k)/6 + (6*k^2+12*k+6)/6$

$= (2*k^3+9*k^2+13*k+6)/6$

Conclusion:

LHS = RHS, so the hypothesis is indeed true. Hallelujah!

Problem 3 [10 points] *Recursion*

Using *recursion*, complete method `mod(int n, int d)`, which returns the remainder, or *modulus*, of $n \div d$. Note that we do *not* imply integer division of n by d ! You may *not* use the `Math` class, division (`/`), multiplication (`*`), the modulus operator (`%`), or any helper methods and classes. Assume that $n \geq 0$ and $d \geq 1$.

```
public class Problem3 {

    public static void main(String[] args) {

        System.out.println(mod(11,4)); // output: 3
        System.out.println(mod(10,5)); // output: 0
        System.out.println(mod(1,7)); // output: 1

    }

    // Return remainder of n divided by d. See problem specifications above:
    public static int mod(int n, int d) {

        if (n < d)
            return n;
        else return
            mod(n-d,d);

    } // Method mod

} // Class Problem3
```

Problem 4 [15 points] *Inheritance, Subtyping, Fun With Java!*

- 4a** [12 points] In the box on the next page, write the output that the following program will generate. Hint: There are 7 output values.
- 4b** [3 points] On the next page, answer this question: Would removing the `//` in front of the statement `r4.print(1,2)` cause an error when recompiling the program? Why or why not?
-

```
public class Problem4 {
    public static void main(String[] args) {
        A r1 = new B(1);
        A r2 = new C();
        B r3 = (B) r2;
        System.out.println(r3.y);
        I1 r4 = new C();
        // r4.print(1,2);
    }
}

abstract class A {
    public int x = 3;
    public int y = x;
    public A() { print(x+2); }
    public void print() { System.out.println(x); }
    public void print(int x) { print(); }
}

class B extends A {
    public int y = x;
    public B(int x) { x = this.x; print(x+3); }
    public B() { }
    public void print() { super.print(); }
    public void print(int x) { System.out.println(x+1); }
    private void print(int x, int y) { print(x*y); }
}

class C extends B implements I1 {
    C() { super(3); }
    public void print(int x, int y) { print(x-y); }
    public void m1() { }
}

interface I1 { }
```

Problem 4a output:

6
7
6
7
3
6
7

Problem 4b answer:

causes error
method needs to be specified in interface because the method *name* is bound at compile time

Problem 5 [30 points] *Singly-Linked Lists, Building Lists, Traversing Lists*

Background: A *circular linked list* is a linked list for which the tail points to the head. To create such a list, you can create a regular singly linked list, starting with the head. By making the head the next element of the tail, you have formed a circular list. By maintaining a reference to the original head, you have an *entry node* that links to the entire circular list.

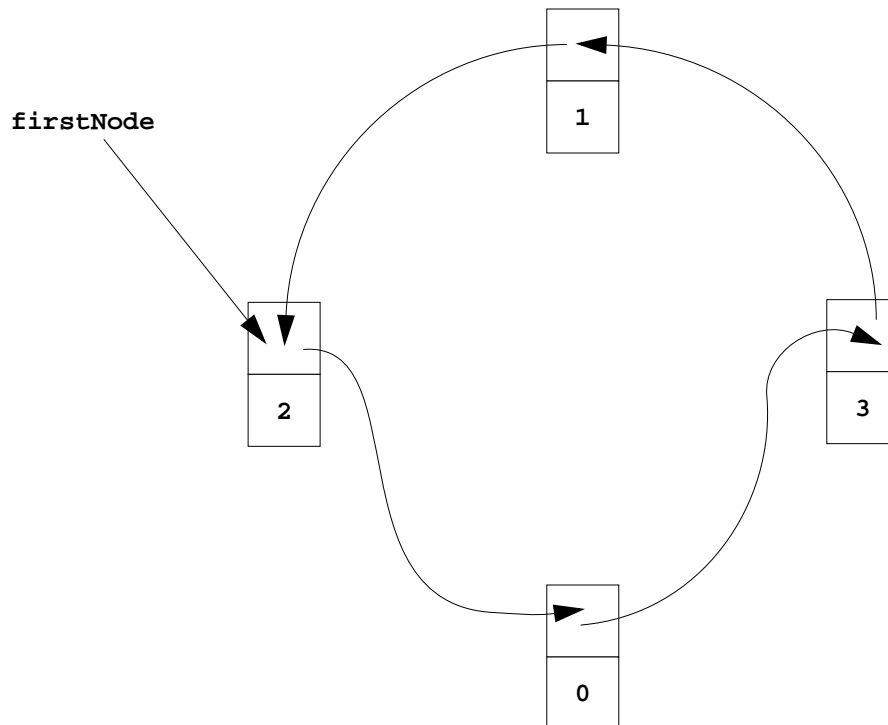
Problem: You need to complete class **Problem5** by completing two methods:

- **createCircle(int nodes)**. Given a user-input number of **nodes**, this method creates a circular linked list composed of **nodes** number of nodes with an entry node called **firstNode**, which is a class variable in **Problem5**.
- **searchCircle()**. This method searches for a node with the stored value of **0** in the circular linked list that is referenced by **firstNode**. If a node with **0** is found, the method returns **true**. Otherwise, it returns **false**. The method assumes the list contains at least one element.

Class **Problem5** uses class **Node**, which uses class **MyMath**. These classes are written at the end of the problem. No credit will be given for using arrays or any API data structure (e.g., **Vectors** and **ArrayLists**).

Example:

If the user runs the program for 4 nodes as `> java Problem5 4`, the program might generate the values that are shown in the circular list below. Since at least one node contains 0, the program would return **true**.



The problem continues on the next page.

```
public class Problem5 {  
  
    public static Node firstNode;           // entry node into circular list  
  
    public static void main(String[] args) {  
        createCircle(Integer.parseInt(args[0])); // create list of input # of nodes  
        System.out.println(searchCircle());     // report search of circle for 0  
    }  
  
    // Create a circular linked list with user-input number of nodes.  
    // List uses firstNode as the first node to start the list:  
    public static void createCircle(int nodes) {
```

```
        firstNode = new Node();  
        int count = 1;  
        Node nextNode = firstNode;  
        while (count < nodes) {  
            nextNode.next = new Node();  
            nextNode = nextNode.next;  
            count++;  
        }  
        nextNode.next=firstNode;
```

```
    } // Method createCircle
```

The problem continues on the next page.


```
// Search the circular linked list for the integer 0.
// Return true if found and false if not found.
// Assume the list is non-empty with at least one node:
public static boolean searchCircle() {
```

```
    Node finger = firstNode.next;
    int value = firstNode.value;
    while ((value != 0) && (finger != firstNode)) {
        value = finger.value;
        finger = finger.next;
    }
    return (value==0);
```

```
    } // Method searchCircle
```

```
} // Class Problem5
```

```
class Node {
    public final int value=MyMath.randInt(0,4);
    public Node next;
} // Class Node
```

```
class MyMath {
    // Return a random int between low and high, inclusive:
    public static int randInt(int low, int high) {
        return (int) (Math.random()*(high-low+1)) + (int) low;
    }
} // Class MyMath
```

Problem 6 [25 points] *Trees, Expression Parsing*

Background: A *pretty simple expression* (PSE) has the following grammar:

- $E \rightarrow int$
- $E \rightarrow (E + E)$

Problem: You will complete a program that parses a user-input PSE into a tree and then prints the contents of that tree, where each operator (+) is written *between* its operands. To do so, finish these methods:

- **makeTree.** This method stores the **root** of the expression tree and controls the parsing of the PSE.
- **toString.** You need to complete this method in each class that implements **INode**. Depending on the class, **toString** returns a description of the node in the form of a **String**. By printing the tree in **main**, your program will *print the entire tree*, which gives the desired output, as we have demonstrated in the example session.

Additional Specifications:

- Assume that the user enters only *one* completely legal PSE at the command-window. Do not check for errors.
- Use **CS211In**. We have provided a reminder of constants and methods you may need, below.
- All nodes in the tree must implement the **INode** interface, which we have also provided.

Example Session:

```
> java PSE
Enter a PSE: ( ( 1 + 2 ) + ( 3 + ( 4 + 5 ) ) )
Result: 1+2+3+4+5
```

Reminder of CS211In:

```
interface CS211InInterface {
    int INTEGER = -1, WORD = -2, OPERATOR = -3, EOF = -4;
    int peekAtKind();           // returns "type" (int!) of token w/o "eating" it
    int getInt();              // reads an int and returns it ; else complains
    String getWord();          // reads a word and returns it ; else complains
    char getOp();              // reads an op and returns it ; else complains
    boolean check(char c);     // is the next thing c?
    void pushBack();           // back up by one token
}
```

```
public class Problem6 {
    private static CS211InInterface fin = new CS211In();
    public static void main(String[] args) {
        System.out.print("Enter a PSE: ");
        System.out.println("Result: "+(new ParseTree(fin)));
        fin.close();
    }
} // Class Problem6
```

```
interface INode {
    public String toString();
}
```

The problem continues on the next page.

```
class ParseTree implements INode {
    private INode root;
    public ParseTree(CS211InInterface fin) {
        root = makeTree(fin);
    }
    // Build a PSE:
    private INode makeTree(CS211InInterface fin) {

        switch( fin.peekAtKind() ) {
            // E -> int
            case CS211In.INTEGER:
                int i = fin.getInt();
                return new IntNode(i);

            // E -> (E1 + E2)
            case CS211In.OPERATOR:
                fin.check('(');
                INode leftExpr = makeTree(fin);
                fin.check('+');
                INode rightExpr = makeTree(fin);
                fin.check(')');
                return new AddNode(leftExpr, rightExpr);

        } // end switch
        return null;
    }
} // Method makeTree
```

```
// Return String of entire tree using root.
// If tree is null, return empty string:
public String toString() {
```

```
    if(root==null) return "";
    return root.toString();
```

```
    } // Method toString()
} // Class ParseTree
```

```
class AddNode implements INode {
    private INode leftExpr;
    private INode rightExpr;
    public AddNode(INode leftExpr, INode rightExpr) {
        this.leftExpr=leftExpr;
        this.rightExpr=rightExpr;
    }
    // Return String description of AddNode:
    public String toString() {
```

```
        return leftExpr + "+" + rightExpr;
        // Why no toString.leftExpr and toString.rightExpr?
        // I'm forcing toString to happen by adding a String
        // with "+".
```

```
    } // Method toString
} // Class AddNode
```

```
class IntNode implements INode {
    private int value;
    public IntNode(int value) {
        this.value = value;
    }
    // Return String description of value:
    public String toString() {
```

```
        return ""+value;
```

```
    } // Method toString
} // Class IntNode
```

Bonus: Do not work on these problems until you have thoroughly finished all core-point (required) problems!

B0) [1 bonus point] The answer to this other question (today in lecture 3/6): 22

B1) [1 bonus point] What is the answer to this question? 17.2

B2) [1 bonus point] What does *UoS* stand for? You must correctly spell it for full credit.
University of Saskatchewan (pg 242 in DS&SD)

B3) [9 bonus points] Correctly spell the last name of each TA for this course [1 point/correct last name].

**Conlon, Fink, Flynn, Kulkarni, Lim,
Lin, Niculescu-Mizil, Qiu, Rosofsky**

B4) [1 bonus point] What is the *complete* title of the book that DIS refers to as *DS&SD*?

Data Structures and Software Development in an Object-Oriented Domain: Java Edition

B5) [1 bonus point] Who is Vintersorg?

lead vox in Borknagar; also an eponomously named band and other side projects

B6) [1 bonus point] Which consultant(s) has (have) the most number of hours according to the website?

Kumar

B7) [3 bonus points] What is the correct output for the following program? Yes, it really does work.

```
class X {
    int X;
    X(int X) { this(X,X++); this.X=X; }
    X(int X, int XX) { this.X+=XX+=this.X+X++; }
    int X(int X) { X(this); return X; }
    X X(X X) { X.X+=++X.XX; return new X(X.X); }
} // class X

public class x {
    static int XX;
    public static void main(String[] XXX) {
        X X = new X( (new X(++X.XX)).X );
        X(X.X(X.X));
        X(X.X(X).X);
        X(X(X.X(X)));
    } // method main

    static int X(X X) {return X.X;}
    public static void X(int X) {System.out.println(X);}
} // class x

// Output1: 3

// Output2: 9

// Output3: 13
```