

**Agenda:** Continue our discussion and analysis of design choices for implicit specifications, using the course-requirements problem as our running example of a real-life scheduling problem in microcosm.

**Note:** In the variants of specification #1 given below, explanations and motivations have been omitted for space. *Specifications you give in coursework must include such information.* Italics denote variables.

Course roster			
9 MTWRF	ENGRI 111, MATH 171, MATH 191	11 MTWRF	CHEM 211, MATH 191, MATH 192
10 MTWRF	CHEM 207, ENGRI 172	12 MTWRF	ART 151, FWS 270, PHYS 116

**Implicit “specification” “#1 minus other”.**

A. States: all “advising worksheets” of the form [engri:  $x_{engri}$ ; science:  $x_{science}$ ; math:  $x_{math}$ ; ~~other:  $x_{other}$~~ ] where

- each  $x_i$  is either a blank (“—”) or a list of items of the form  $course(time)$  such that  $course$  is a class of type  $i$  that meets at time  $time$ ;
- (no-conflict constraint) No time appears more than once among all the  $x_i$ s; and
- (ordering constraint) if  $x_i$  lists multiple courses, they are listed alphabetically and then by ascending numerical order and then by ascending course-meeting time.

B. Initial state: [engri: —; science: —; math: — ; ~~other: —~~].

C. Goal states: those of the form [engri:  $x_{engri}$ ; science:  $x_{science}$ ; math:  $x_{math}$ ; ~~other:  $x_{other}$~~ ] such that none of  $x_{engri}$ ,  $x_{science}$ , or  $x_{math}$  has the value “—”.

D. Actions: all pairs of the form  $\langle course, time \rangle$  where  $course$  is a class meeting at time  $time$ .

An action  $\langle course, time \rangle$  applies to any state [engri:  $x_{engri}$ ; science:  $x_{science}$ ; math:  $x_{math}$ ; ~~other:  $x_{other}$~~ ] such that none of the  $x_i$ ’s lists a course time of time  $time$ . If the class  $course$  is of type  $i$ , then the result of applying  $\langle course, time \rangle$  to an applicable state is to transition to the state in which the pair  $course(time)$  has been added to the appropriate location in the list  $x_i$  as specified by the state-set definition above. (Of course, if  $x_i$  is blank, then the new state has the blank replaced by  $course(time)$ ); **and if  $i$  is “other”, then “transition” to the state the action was applied to.**

**Implicit “specification” “#1 minus ordering”.**

A. States: all “advising worksheets” of the form [engri:  $x_{engri}$ ; science:  $x_{science}$ ; math:  $x_{math}$ ; other:  $x_{other}$ ] where

- each  $x_i$  is either a blank (“—”) or a list of items of the form  $course(time)$  such that  $course$  is a class of type  $i$  that meets at time  $time$ ;
- (no-conflict constraint) No time appears more than once among all the  $x_i$ s; and
- ~~(ordering constraint) if  $x_i$  lists multiple courses, they are listed alphabetically and then by ascending numerical order and then by ascending course-meeting time.~~

B, C, and D (initial state, goal states, actions) are defined as in the original specification #1.

(OVER)

**Implicit specification #2.** Italics denote variables. This specification exhibits the minimum level of explanations and descriptions of motivation that we require of you. There are some modifications, essentially cosmetic, from the version given in last lecture's handout.

A. The set of states consists of checklists of the form

$$[\text{engri: } x_{\text{engri}}; \text{science: } x_{\text{science}}; \text{math: } x_{\text{math}}; 9: t_9; 10: t_{10}; 11: t_{11}; 12: t_{12}]$$

where each  $x_i$  and  $t_i$  is either “—” or “✓”. The intent is that  $x_i = \checkmark$  if and only if a course of type  $i$  has been scheduled, and that  $t_j = \checkmark$  if and only if a course has been scheduled for time  $j$ .

B. The initial state is [engri: —; science: —; math: —; 9: —; 10: —; 11: —; 12: —].

C. The set of goal states is the set of states of the form [engri: ✓; science: ✓; math: ✓; 9:  $t_9$ ; 10:  $t_{10}$ ; 11:  $t_{11}$ ; 12:  $t_{12}$ ] where each  $t_i$  may be either ✓ or —.

D. The set of actions corresponds to all pairs of the form  $\langle \text{course}, \text{time} \rangle$  where *course* is a class that meets at time *time*.

An action  $\langle \text{course}, \text{time} \rangle$  applies to any state [engri:  $x_{\text{engri}}$ ; science:  $x_{\text{science}}$ ; math:  $x_{\text{math}}$ ; 9:  $t_9$ ; 10:  $t_{10}$ ; 11:  $t_{11}$ ; 12:  $t_{12}$ ] such that  $t_{\text{time}} = \text{—}$ ; that is, we disallow time conflicts, as required. The result of applying  $\langle \text{course}, \text{time} \rangle$  to such a state is to transition to the state in which all the variables have the same value as in the application state except that  $t_{\text{time}}$  has been changed from — to ✓, and, if *course* is a class of type  $i$  and  $x_i$  is blank in the application state, then  $x_i = \checkmark$  in the new state. The idea is that every course scheduled counts toward its type and its time period.

**Implicit specification #3.** Motivations and explanations omitted for lecture conciseness

A. The states consist of checklists of the form [engri:  $x_{\text{engri}}$ ; science:  $x_{\text{science}}$ ; math:  $x_{\text{math}}$ ; other:  $x_{\text{other}}$ ] where each  $x_i$  is either “—” or “✓”.

B. The initial state is [engri: —; science: —; math: —; other: —].

C. Goal states: those of the form [engri:✓; science:✓; math:✓; other: $x$ ], where  $x$  is ✓ or —.

D. The set of actions are all those of the following types

$$\begin{aligned} \langle 9: y_9; 10: y_{10}; 11: y_{11} \rangle & \quad \langle 10: y_{10}; 11: y_{11}; 12: y_{12} \rangle \\ \langle 9: y_9; 10: y_{10}; 12: y_{12} \rangle & \quad \langle 9: y_9; 10: y_{10}; 11: y_{11}; 12: y_{12} \rangle \\ \langle 9: y_9; 11: y_{11}; 12: y_{12} \rangle & \end{aligned}$$

where each  $y_j$  is a course meeting at time  $j$ .

All the operators apply only to the initial state. Applying any action  $\langle j: y_j; k: y_k; \ell: y_\ell \rangle$  to this state results in the state [engri:  $x_{\text{engri}}$ ; science:  $x_{\text{science}}$ ; math:  $x_{\text{math}}$ ; other:  $x_{\text{other}}$ ] where each  $x_i$  has the value “✓” if and only if at least one of  $y_j, y_k,$  or  $y_\ell$  is a class of type  $i$ . Applying action  $\langle 9: y_9; 10: y_{10}; 11: y_{11}; 12: y_{12} \rangle$  to the initial state results in the state [engri:  $x_{\text{engri}}$ ; science:  $x_{\text{science}}$ ; math:  $x_{\text{math}}$ ; other:  $x_{\text{other}}$ ] where each  $x_i$  has the value “✓” if and only if at least one of  $y_9, y_{10}, y_{11},$  or  $y_{12}$  is a class of type  $i$ .