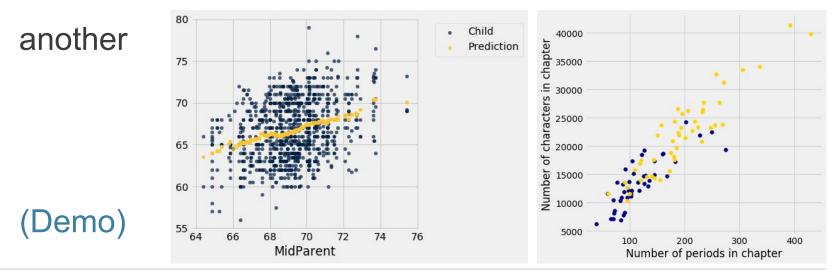


DSFA Spring 2020

Lecture 22

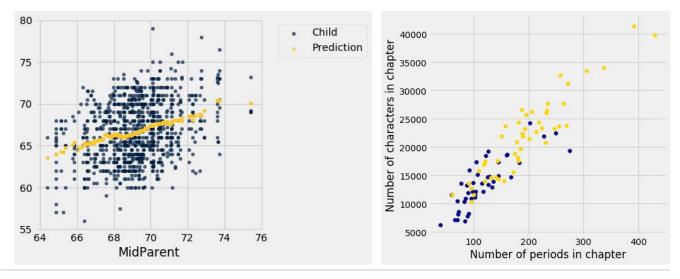
Correlation

- Guess outcomes in the future, based on available data
- Our simple goal: predict value of one variable based on



If we have a line describing the relation between two

variables, we can make predictions



Relation Between Two Variables

Visualize then quantify

- Any discernible pattern?
- Simplest kind of pattern: Linear? Non-linear?



The Correlation Coefficient *r*

- Developed by Karl Pearson (1857-1936) based on work of Francis Galton (1822-1911)
- Measures linear association
- -1 ≤ r ≤ 1
 - r = 1: scatter is perfect straight line sloping up
 - r = -1: scatter is perfect straight line sloping down
- r = 0: No linear association; uncorrelated
 (Demo)

Definition of *r*

Correlation Coefficient (r) =

average	(array)	x in	and	y in
of	product of	standard		standard
		units		units

Measures how clustered the scatter is around a straight line

Properties of *r*

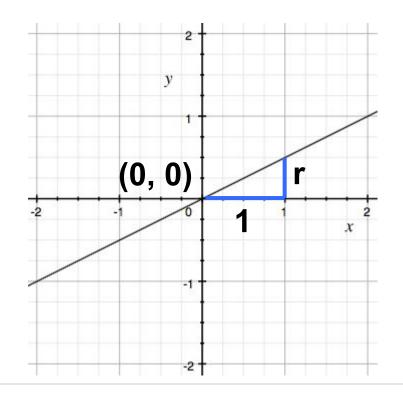
- *r* is a pure number, with no units
- *r* is not affected by changing units of measurement
- r is not affected by switching the horizontal and vertical axes

(Demo)

- **Problem:** given a known *x* value, predict *y*, where both are in standard units
- Solution:
 - Compute *r*
 - Predict that y = r * x
- Why is that a line?

Algebra review:

Equation of a Line



y = r * x

In general:

$$y = a * x + b$$

(a is slope, b is intercept)

- **Problem:** given a known *x* value, predict *y*, where both are in standard units
- Solution:
 - Compute *r*
 - Predict that y = r * x
- Why is that a line?
- Why use *that* line?

(Demo)

- **Problem:** given a known *x* value, predict *y*, where both are in standard units
- Solution:
 - Compute *r*
 - Predict that y = r * x
- Why is that a line?
- Why use *that* line?
 - It is a version of the graph of averages, smoothed to a line (Demo)

- **Predict** *y* = *r* * *x* (in standard units)
- Example:
 - x = 2 (in standard units)
 - *r* = .75
 - What is the prediction for *y* (in standard units)?
 - A. 0.0
 - B. 0.75
 - C. 1.5
 - D. 2.0

- **Predict** *y* = *r* * *x* (in standard units)
- Example:
 - A course has a typical prelim (mean=70, std=10), and a hard final (mean=50, std=12)
 - The scores on the exams look linearly related when visualized, with r = .75
 - **Predict** a student's final exam score, given that their prelim score was 90 (go ahead and work on that)

- Prelim: mean=70, std=10
 x = 90 = 70 + 2*10 in original units = 2 standard units
- Prediction:

• **y** = **r** * **x** = .75 * 2 = 1.5 standard units

• Final: mean=50, std=12

• y = 50 + 1.5 * 12 = **68** in original units

- **Predict** *y* = *r* * *x* (in standard units)
- If r = .75 and x is 2 std above mean,
 then prediction for y is 1.5 std above mean
- So *y* predicted to be closer to mean than *x*
- "Regression to the mean"
 - Children with exceptionally tall parents tend not to be as tall
 - Galton called it "regression to mediocrity"

