

DSFA
Spring 2019

Lecture 24

Nearest Neighbor

Announcements

- Final Exam: 2pm, Monday, May 13
B14 Hollister Hall

Classification

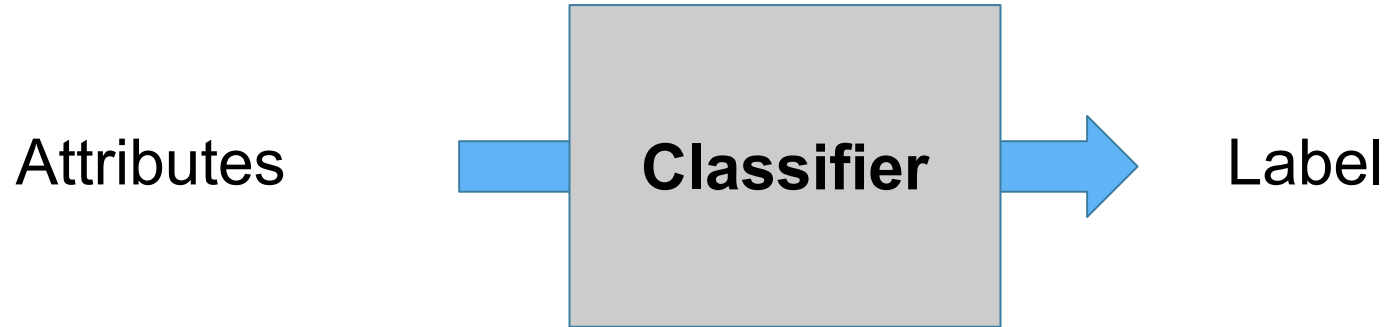
- Our study of **regression/correlation**:
 - One quantitative variable (x)
 - Predicts another quantitative variable (y)

 - Now, **classification**:
 - Many quantitative variables
 - Predict a **categorical** variable
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Classification Terminology

- **Response variable:** the categorical variable we try to classify
 - **Classes or labels:** possible values of response variable
 - **Binary response:** 0 or 1
 - **Attributes:** variables used to make classification
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Classifier



(Demo)

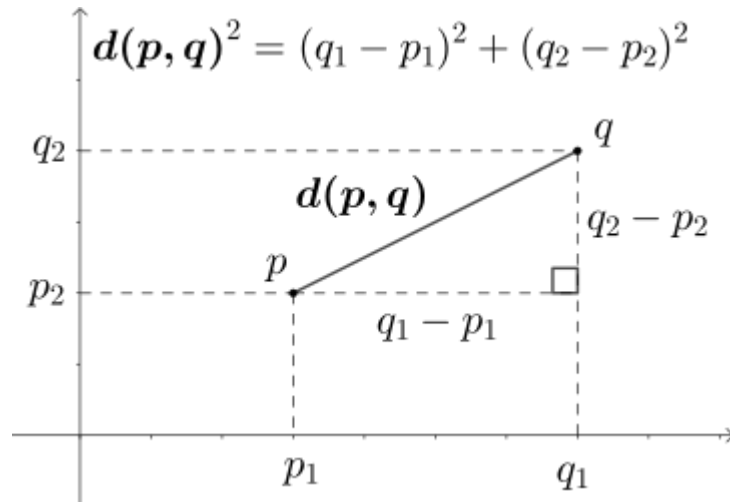
Nearest Neighbor

How to classify a new individual:

- Find their **nearest neighbor**: the individual closest to them in the data set
- Assign the new individual the **same** label as that nearest neighbor

(Demo)

Distance



(Demo)

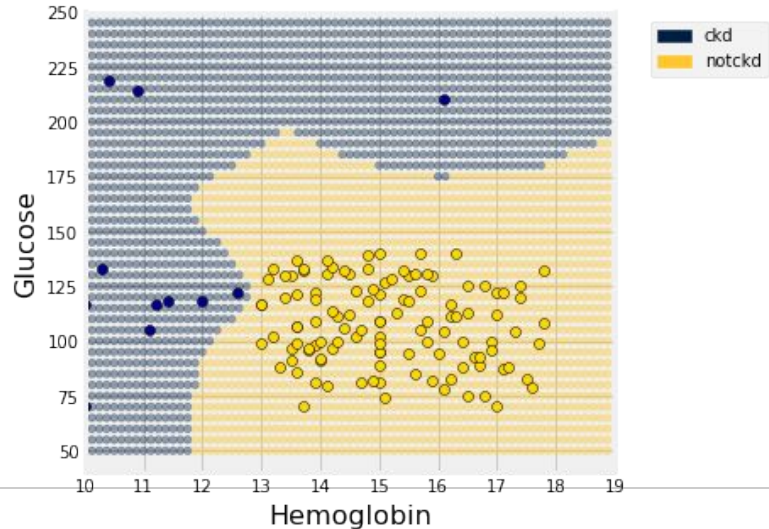
Nearest Neighbor recap

How to classify a new individual:

- Find their **nearest neighbor**: the individual closest to them in the data set
 - (We put data in standard units because scale of one attribute was so different than the other attribute--you will **not** need to do that on your proj3)
 - Compute table of distances from that individual to all other individuals
 - Sort by distance, so that closest is in the first row
 - Assign the new individual the **same** label as that nearest neighbor
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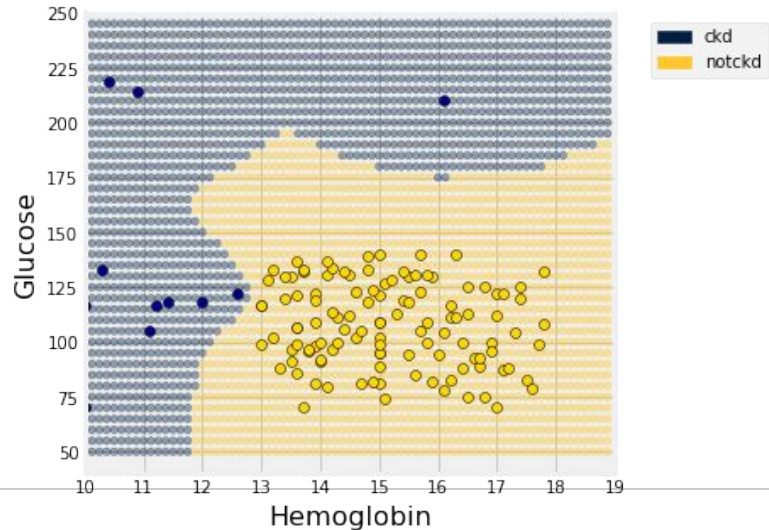
Decision Boundary

- Partition between the two classes
- Computer figured out that boundary, instead of humans having to “hard code” it: **machine learning**

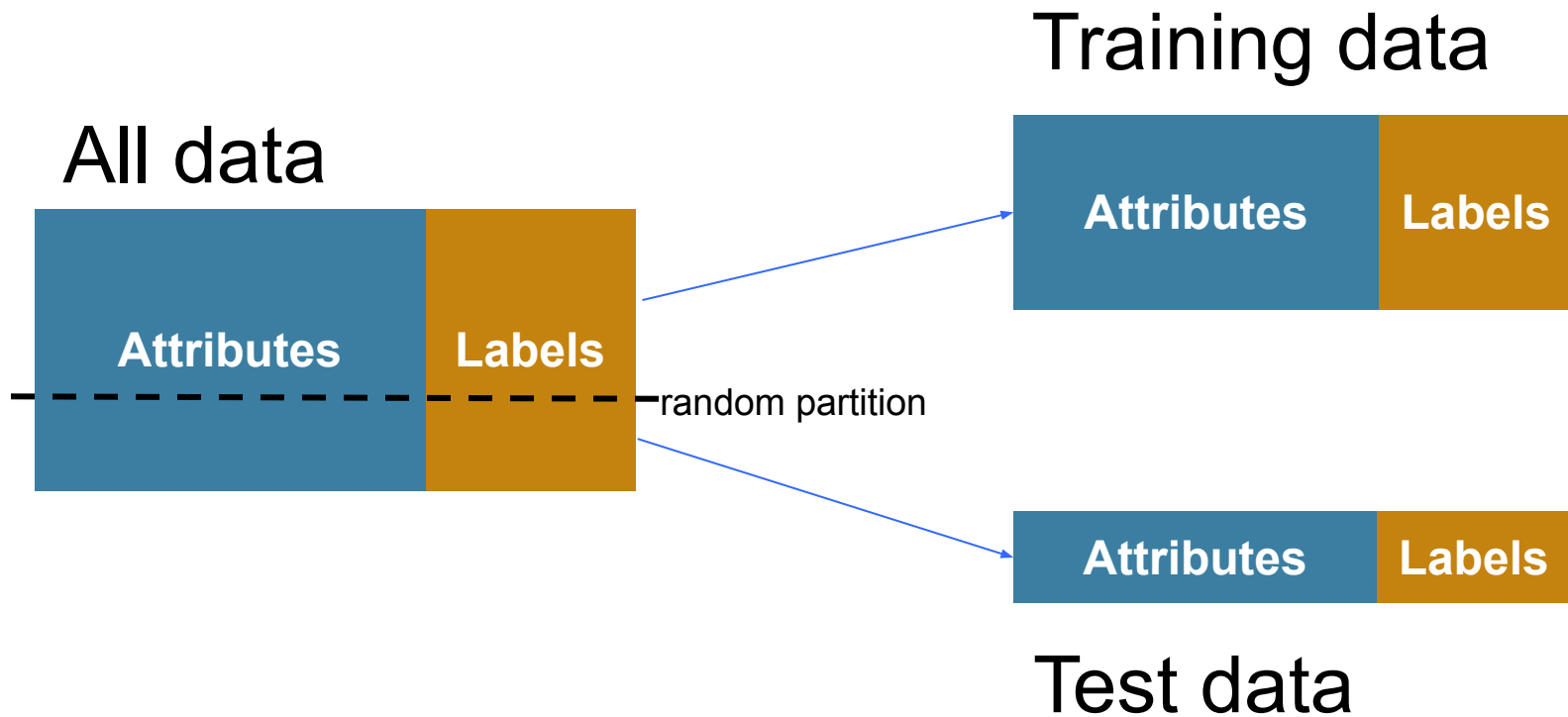


Evaluating a Classifier

How do we evaluate whether classifier is doing a good job on all those points where we have no data?



Train vs. Test



Train vs. Test

- Use **training data to create** the classifier
- Use **test data to evaluate** the finished classifier

- **Never** allow classifier to see test data until the very end: think of classifier as a cheater who would be happy to just memorize the answers

(Demo)

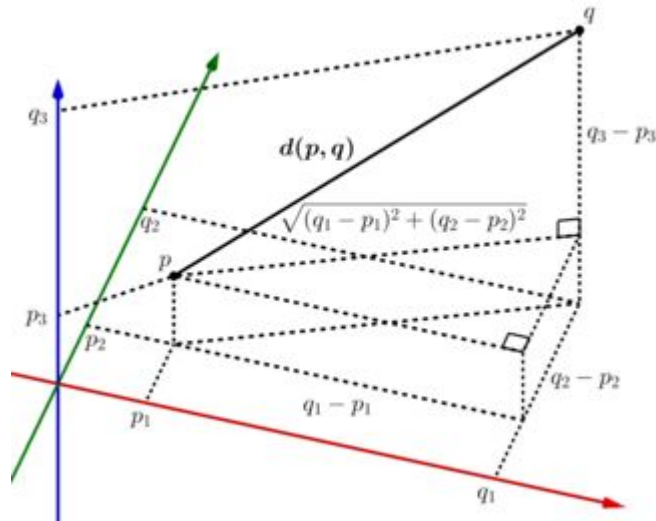
Multiple Neighbors

- If data are noisy, asking just the closest neighbor might not be ideal for accuracy
- Instead, ask the k closest neighbors, and take the majority label

(Demo)

Multiple Attributes

- We've used 2 attributes so far
- But nothing special about 2, just have to compute distances in higher dimensional spaces



(Demo)